# Class Design

Create a Class named Vehicle.

1. It must have three member variables.

2. Class must have three member functions.

- One function would take value from keyboard (Function name: getValue)
- Another One's value would be assigned by programmer (Function name: setValue)
- Third function would print the output (Function name: printValue)

# Main Function

Create two objects of your created class. One object would take value from keyboard and another one's value would be assigned. Print the values of two objects.

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