

Campus Guide Mobile App

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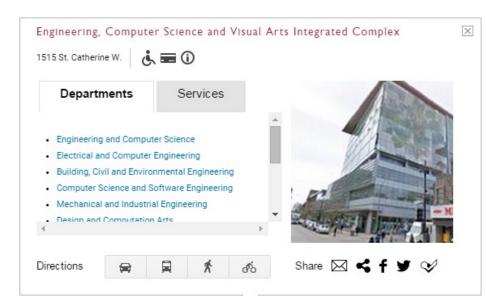
Department of Computer Science and Software Engineering
Concordia University

Feature #1 Show my location on campus

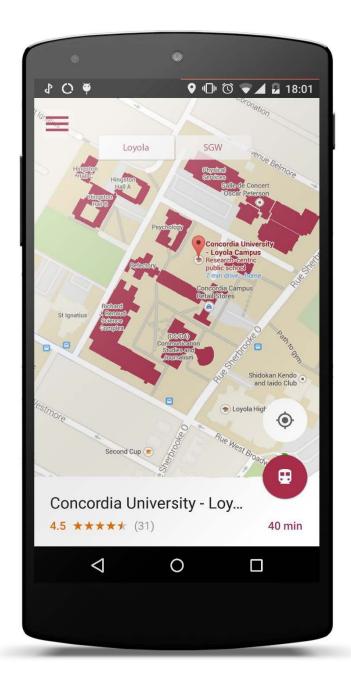
- <u>http://plancampus.umontreal.ca/</u> Campus Plan
- Show the user the building he/she is currently in
- Switch between SGW and Loyola campus

The user can hover over nearby buildings and get some

basic information.

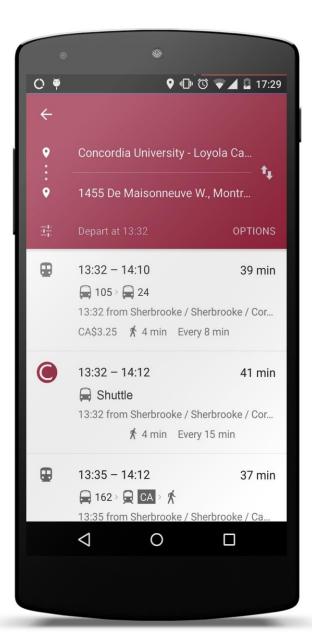






Feature #2 Show me outdoor directions from X to Y

- The user selects a Start Building & Destination on the Campus Plan
- Start Building can be determined based on the current location
- Call Google directions service + Concordia Shuttle
- Display directions on the Campus Plan

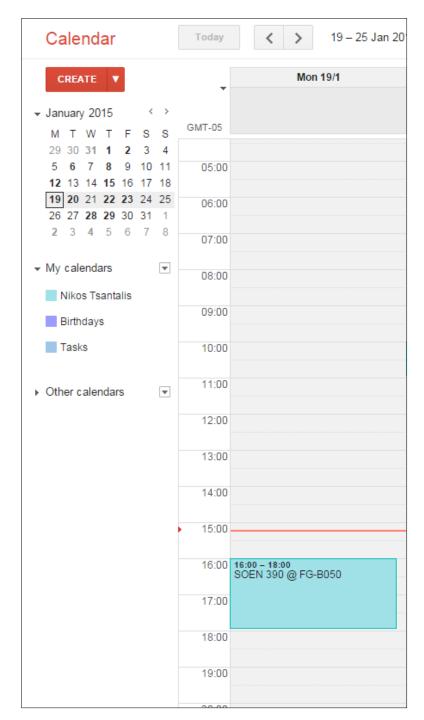


Feature #3 Show me directions to my next class

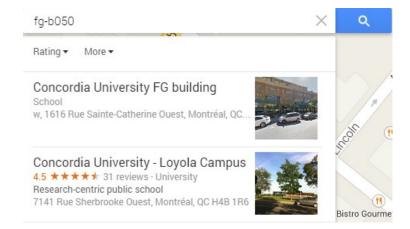
- Time-aware and location-aware service
- Based on Google Calendar Service, or Concordia
 Open Data API

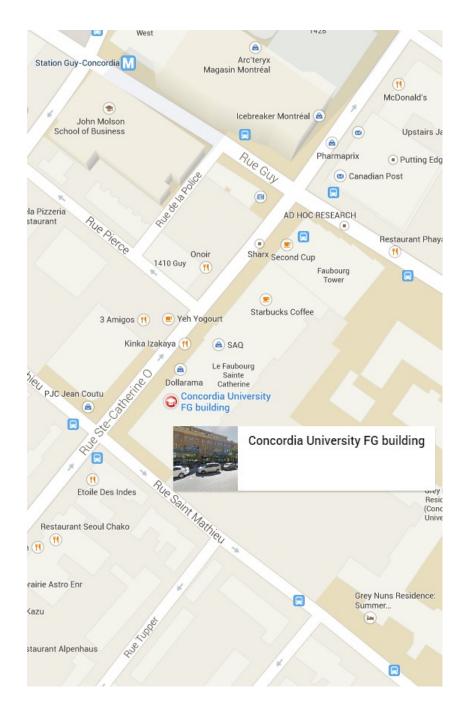


- Connect to user's calendar
- •Find next class
- •Find it's location



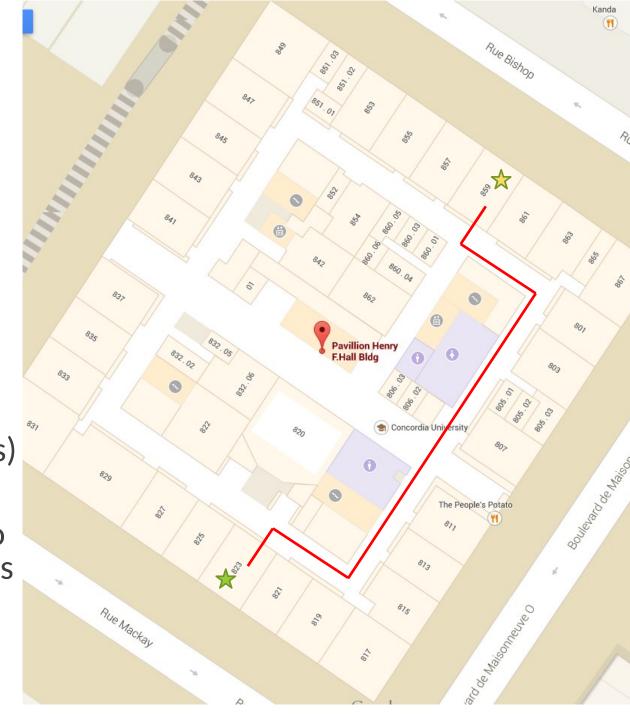
- Find the building of the next class
- Show directions from my current location





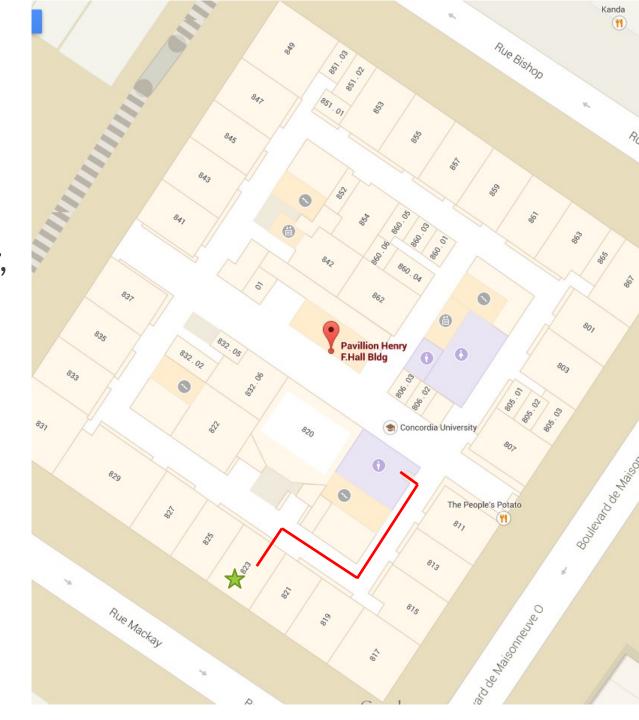
Feature #4 Show me indoor directions

- User selects starting room and destination room.
- Show shortest path directions
- Consider accessibility directions (avoid stairs)
- Features 4 can be utilized in Feature 3 to show indoor directions to the destination classroom



Feature #5 Show me the nearest ??

•?? can be: washroom, elevator, stairs, coffee shop, fast food, groceries store



Optional Feature #6 Smart Planner

- •Given a list of tasks, create a plan to execute all tasks
- •The plan should optimize (minimize) the total walking time
- There are two kinds of tasks:
 - Tasks with a fixed start time (e.g., attend a class) and optional duration.
 - Tasks without any time constraints (e.g., buy coffee)
 - All tasks have a single or multiple locations that can be satisfied (e.g., "buy coffee" task has multiple nearby coffee shops)
- •The problem is essentially an optimization problem with time and location constraints, where the goal is to minimize the total travelling time. It can be considered as a variation of the Travelling salesman problem