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Answer Sheet No. _____

Sign. of Candidate: _____

Sign. of Invigilator _____

COMPUTER SCIENCE HSSC-I
SECTION – A (Marks 15)
Time allowed: 20 Minutes

Note: Section-A is compulsory. All parts of this section are to be answered on this page and handed over to the Centre Superintendent. Deleting/overwriting is not allowed. Do not use lead pencil.

Q.1. Fill the relevant bubble for each part. Each part carries one mark.

- (1) Which software converts computer program to machine language?
 A. Device driver ☐ B. Application software ☐
 (C) Language processor ☒ D. Utility program ☐
- (2) Which of the following can execute about trillion instructions per second (TIPS)?
 (A) Mainframe ☒ B. Minicomputer ☐
 C. Microcomputer ☐ D. Supercomputer ☐
- (3) The device used to convert audio signals into electrical form is called:
 A. Scanner ☐ B. Plotter ☐
 (C) Microphone ☒ D. Touch Pad ☐
- (4) Which type of memory does the USB flash drive belongs to?
 (A) Solid State memory ☒ B. Primary memory ☐
 C. Magnetic memory ☐ D. Optical memory ☐
- (5) Which of the following is used to store a computer system's BIOS and can be updated without removing it from the circuit board?
 A. RAM ☐ B. ROM ☐
 C. PROM ☐ (D) EEPROM ☒
- (6) Which of the following memory devices has sequential access to data?
 A. Magnetic disk ☐ B. Optical memory ☐
 (C) Magnetic tape ☒ D. Chip memory ☐
- (7) Which of these buses selects a memory word for a read or write operation?
 A. Data bus ☐ B. Control bus ☒

- ☒ C. Address bus ☐ D. System bus
- (8) Which of these instructions will perform addition of two numbers? ☐

☒ A. Operation instruction ☐ B. Shift instruction

☐ C. Comparison instruction ☐ D. Data movement instruction
- (9) Which register controls the sequence in which instructions are fetched from memory for execution?

☐ A. Memory buffer register ☒ B. Program counter

☐ C. Data register ☐ D. Counter register
- (10) What is BIOS?

☐ A. Port ☒ B. Non-volatile ROM chip

☐ C. Programs in RAM ☐ D. Interface
- (11) Which port is generally used to connect video devices to the computer?

☐ A. PS/2 port ☐ B. USB port

☒ C. Fire wire port ☐ D. Parallel port
- (12) Which interface provides connection to external devices?

☐ A. Disk controller ☒ B. Port

☐ C. Expansion slot ☐ D. Memory slot
- (13) Which network device is used to connect a network to another network using different protocols?

☐ A. Hub ☒ B. Gateway

☐ C. Router ☐ D. Switch
- (14) Which OSI layer decides the physical path-way taken by data to reach its destination?

☒ A. Network layer ☐ B. Physical layer

☐ C. Transport layer ☐ D. Data link layer
- (15) Which of the following uses a start/stop bit for data transmission?

☐ A. Half-duplex transmission ☐ B. Full-duplex transmission

☐ C. Synchronous transmission ☒ D. Asynchronous transmission

COMPUTER SCIENCE HSSC-I

Time allowed: 2: 40 Hours

Total Marks: 60

Note: Answer any twelve parts from Section 'B' and attempt any three questions from Section 'C' on the separately provided answer book. Write your answers neatly and legibly.

SECTION – B (Marks 36)

Q.2. Attempt any **TWELVE** parts from the following. All parts carry equal marks. (12×3=36)

- i. Describe what is meant by Pixel, Resolution, and Dot Pitch with respect to the features of a monitor? (3)
- ii. Write down any one application of the following scanner types. (3)
a. Flatbed Scanner b. Hand-held Scanner c. Barcode Reader
- iii. Define firmware and discuss two instances when it can be used. (3)
- iv. Define Memory Word. Explain with an example how the Word size is related to size of accessible memory. (3)
- v. State the purpose of cache memory. Draw a diagram that depicts all types of cache memory and their linkage with other parts of a system. (3)
- vi. State any three advantages of using Flash/Chip memory. (3)
- vii. Describe the basic function of all three types of buses. (3)
- viii. Write three instructions for transferring data from one location in the computer to another. Also describe briefly how each instruction works. (3)
- ix. Define program control. State name and purpose of two common program control instructions. *Instructions.* (3)
- x. Define AGP and describe its functionality. (3)
- xi. Describe the use of Dial-up and ISDN modems. State their transmission speeds. (3)
- xii. Explain how SATA is advantageous over EIDE interface. What is the maximum data rate achieved by any SATA interface? (3)
- xiii. Define asynchronous and synchronous transmission. Which one is faster and why? (3)
- xiv. Describe how satellite communication system works. State its major drawback? (3)
- xv. State any three characteristics of LAN. (3)
- xvi. State the functions performed by session layer which enable communication between two applications or pieces of the same application. (3)

SECTION – C (Marks 24)

Note: Attempt any **TWO** questions. All questions carry equal marks. (2×12=24)

- Q.3. a. Why IP addresses are divided into different classes and which classes are defined in TCP/IP? State the 1st Octet Decimal range and one address of Class A and Class B address. (2+4)
- b. Describe how ALU works? Explain with the example of adding two numbers. (6)
- Q.4. a. Describe the three steps involved in instruction cycle. (2+2+2)
- b. Explain the purpose of following layers of OSI model. (2+2+2)
- i. Transport Layer ii. Data Link Layer iii. Application Layer
- Q.5. a. Define the following Ports and state their usage. (2+2+2)
- i. USB Port ii. Fire Wire Port iii. HDMI port
- b. Differentiate between D-RAM and S-RAM with respect to their memory cell, mode of operation, and speed. Which RAM needs to be refreshed periodically and why? (3+3)

