UNIVERSITY OF SARGODHA
DEPARTMENT OF COMPUTER SCIENCE & INFORMATION TECHNOLOGY

Capstone Project 2019-20   *BSCS 7th Regular*

MISSION SWIFT RETORT GAME

PROJECT IMPLEMENTATION PLAN

Sr.	Milestone Detail	Outcome	Project %	Roll #	Member's Contribution	Learning Outcome	Viva
1	Asset Collection and Creation	Assets collected for embedding in Environment	6%	BSCSF16LC81	Searched and Collect Assets	Learnt how collect Tools for the Development of Game.	
				BSCSF1608	Searched and Collect Assets		
2	Setting up the Environment	Environment of Game is Set.	8%	BSCSF16LC81	Create Environment on Unity	Learnt how to work on Unity for developing Environment.	
				BSCSF1608	Create Environment on Unity		
3	Implement Game Play	Features and Game's Plot Embedded.	6%	BSCSF16LC81	Work on unity for further Implementation.	Learnt to create game play by adding further Features In the Environment.	
				BSCSF1608	Embed Game plot around Jet.		
4	Making Player	Player ready to start the Game.	6%	BSCSF16LC81	Searched and Implement.	Learnt how to create Player in unity.	
				BSCSF1608	Searched and Implement.		
5	Making Enemy		6%	BSCSF16LC81			
				BSCSF1608			
6	Prepare all Rendering and Sound		6%	BSCSF16LC81			
				BSCSF1608			
7	Prepare all user Interface and Menu		6%	BSCSF16LC81			
				BSCSF1608			
8	Making user Interface and gathering sprite		8%	BSCSF16LC81			
				BSCSF1608			
9	Select Scene or		6%	BSCSF16LC81			

Team
Name 1 *   *Roll# 1*   *abc@xyz.com*
Name 2   *Roll# 2*   *abc@xyz.com*
Name 3   *Roll# 3*   *abc@xyz.com*

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	Inventory			BSCSF1608			
10	Making different Levels		6%	BSCSF16LC81			
				BSCSF1608			
11	Create and Import Game Content		6%	BSCSF16LC81			
				BSCSF1608			
12	Health System for Player and Enemy		6%	BSCSF16LC81			
				BSCSF1608			
13	Scoring for the Player		6%	BSCSF16LC81			
				BSCSF1608			
14	Test on all Target Platforms		6%	BSCSF16LC81			
				BSCSF1608			
15	Kill as many Bugs as possible		6%	BSCSF16LC81			
				BSCSF1608			
16	Optimize Performance as needed		6%	BSCSF16LC81			
				BSCSF1608			

Team
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Name 2   *Roll# 2*   *abc@xyz.com*
Name 3   *Roll# 3*   *abc@xyz.com*