UNIVERSITY OF YORK DEPARTMENT OF COMPUTER SCIENCE

ENG 1 Group Open Assessment Group 1 - Asimov

Logbook

Group Members:

Isaac Rhodes
Emma Hogg
Toby Meehan
Isioma Offokansi
Ali Yildirim
Seungyoon Lee

MEETING RECORD			
Date:	Place:		
Present: List names of everyone at the meeting here			
Agenda:			
List numbered points of what will be discussed in the meeting.			
Make sure every meeting includes a section called 'report on progress to date' and another called			
'actions'			

Summary of the Discussion:

Number each section to accord with the agenda. Agree a short summary of the main points raised. Give a short description of actions (and who is responsible for them) in the summary section, and include a list of actions and their status at the end of the meeting record.

Reports on Progress to Date:

Write short notes on the progress that has been made on all of the actions currently open (actions will have been recorded in previous meeting reports). Make a note of which group member(s) is/are responsible for work on that action

Comment on overall progress towards the project goals.

If insufficient progress has been made for any action, note this, and note the reasons.

	Action List			
Action No	Owner	Short description of action	Status: i.e. open, closed, parked for time being, ongoing	

SUMMARY OF RESPONSIBILITIES			
Phase of work Owner Contributors			
		Give a short account of who	
		did what	

MEETING RECORD			
Date: 15/02	2/23	Place: CSE/270	
Present: Er Rhodes	nma Hogg ,S	eungyoon Lee - late 1 hour ,Toby Meehan ,Is	ioma Offokansi ,Isaac
Agenda:			
Choose the	project that w	e would like to continue in the next assessment	
Fork their p	roject into our	organisation so that we can continue the project	
We decided order to cor	f the Discussion to choose group to choose group to the property assessman. Progress to Da	up 3's project and we forked their repository into nent 2. nte:	our organisation in
Action List			
Action No	Owner	Short description of action	Status:
	Emma	Read the code and ensure that each	_
	Seungyoon	member of the team understands	Open
	Toby	what each part does	İ

SUMMARY OF RESPONSIBILITIES			
Phase of work	Phase of work Owner Contributors Give a short account did what		
Getting Started	All	Read through the code thoroughly ensuring that you understand how the code works	

Isioma Isaac

Date: 19/02/23 Place: Online

Present: Emma Hogg ,Seungyoon Lee,Toby Meehan ,Isioma Offokansi

Agenda:

Start by creating the test folder and split the tests up so that each person will work on their own tests to complete before the next assessment is released. (01/03)

Summary of the Discussion:

Emma is looking at the 'Entity' folder; Toby is looking at the 'Food' folder, Isioma is looking at the 'Stations' folder and Seungyoon is looking at the 'Screens' folder.

Reports on Progress to Date:

Action List			
Action No	Owner	Short description of action	Status:
	Emma	 Start to work on the unit tests 	
	Seungyoon	covering as much as the code as	Open
	Toby	possible	
	Isioma		

SUMMARY OF RESPONSIBILITIES			
Phase of work	Owner	Contributors	
		Give a short account of who	
		did what	
Testing	Emma	Create unit tests for the classes	
		in the entity folder	
Testing	Toby	Create unit tests for the classes	
		in the food folder	
Testing	Seungyoon	Create unit tests for the classes	
		in the screens folder	
Testing	Isioma	Create unit tests for the classes	
		in the stations folder	

Date: 22/02/23 Place: CSE/270

Present: Emma Hogg, Isioma Offokansi, Isaac Rhodes

Agenda:

Continue to work on testing for the game in preparation for the release of the next assessment.

Summary of the Discussion:

Emma is looking at the 'Entity' folder; Toby is looking at the 'Food' folder, Isioma is looking at the 'Stations' folder and Seungyoon is looking at the 'Screens' folder, Isaac is looking at the Utils folder

Emma fixed a problem with the build.gradle which was causing problems for people testing

Reports on Progress to Date:

Action List			
Action No	Owner	Short description of action	Status:
	Emma	 Start to work on the unit tests 	
	Seungyoon	covering as much as the code as	Open
	Toby	possible	
	Isioma		
	Isaac		

	SUMMARY OF RESPONSIBILITIES			
Phase of work	Owner	Contributors		
		Give a short account of who		
		did what		
Testing	Emma	Work on unit tests for the		
		classes in the entity folder		
Testing	Toby	Work on unit tests for the		
		classes in the food folder		
Testing	Seungyoon	Work on unit tests for the		
		classes in the screens folder		
Testing	Isioma	Work on unit tests for the		
		classes in the stations folder		
Testing	Isaac	Work on unit tests for Util		
-		folder		

Date: 01/03/23 Place: CSE/270

Present: Emma Hogg, Isaac Rhodes, Seungyoon Lee (hour late), Toby Meehan

Agenda:

Continue to work on testing for the game in preparation for the release of the next assessment.

Summary of the Discussion:

Emma is looking at the 'Entity' folder; Toby is looking at the 'Food' folder, Isioma is looking at the 'Stations' folder and Seungyoon is looking at the 'Screens' folder, Isaac is looking at the Utils folder. There was an issue with some of the tests in the Entity folder therefore leave this for now until other people have had a chance to have a look and give feedback

Toby to look at setting up continuous integration

Reports on Progress to Date:

	Action List			
Action No	Owner	Short description of action	Status:	
	Emma	 Start to work on the unit tests 		
	Seungyoon	covering as much as the code as	Open	
	Toby	possible		
	Isioma			
	Isaac			

	SUMMARY OF RESPONSIBILITIES			
Phase of work	Owner	Contributors		
		Give a short account of who		
		did what		
Testing	Emma	Work on unit tests for the		
		classes in the entity folder		
Testing	Toby	Work on unit tests for the		
		classes in the food folder		
Continuous Integration		Set up continuous integration		
Testing	Seungyoon	Work on unit tests for the		
		classes in the screens folder		
Testing	Isioma	Work on unit tests for the		
		classes in the stations folder		
Testing	Isaac	Work on unit tests for Util		
		folder		

Date: 03/03/23 Place: PZA/114

Present: Emma Hogg, Isioma Offokansi, Toby Meehan, Seungyoon Lee

Agenda:

Continue to work on testing for the game in preparation for the release of the next assessment.

Summary of the Discussion:

Emma is looking at the 'Entity' folder; Toby is looking at the 'Food' folder, Isioma is looking at the 'Stations' folder and Seungyoon is looking at the 'Screens' folder, Isaac is looking at the Utils folder.

Issue was found with multiple tests therefore Toby to work on this for the next meeting

Emma to work on requirements for the change report and to have updated this for next meeting Emma to set up change report

Seungyoon to work on the risk assessment for the change report for the next meeting Isioma to look at architecture and start to change this for the next meeting

Reports on Progress to Date:

Entity testing completed apart from the errors Continuous integration set up - Toby

Action List			
Action No	Owner	Short description of action	Status:
	Emma	 Start to work on the unit tests 	
	Seungyoon	covering as much as the code as	Open
	Toby	possible	
	Isioma		
	Isaac		

SUMMARY OF RESPONSIBILITIES			
Phase of work	Owner	Contributors	
		Give a short account of who	
		did what	
Testing	Emma	Work on unit tests for the	
		classes in the entity folder	
Change Report		Create change report	
		Requirements	
Testing	Toby	Work on unit tests for the	
		classes in the food folder.	
		Fixing Tests	
Testing	Seungyoon	Work on unit tests for the	
		classes in the screens folder	
Change Report		Risk Assessment	
Testing	Isioma	Work on unit tests for the	
		classes in the stations folder	
Change Report		Architecture	

Testing	Isaac	Work on unit tests for Util
		folder

Date: 08/03/23 Place: CSE/270

Present: Emma Hogg, Isioma Offokansi, Toby Meehan, Seungyoon Lee (30 mins late), Isaac Rhodes

Agenda:

Continue to work on testing for the game in preparation for the release of the next assessment.

Summary of the Discussion:

Emma is looking at the 'Entity' folder; Toby is looking at the 'Food' folder, Isioma is looking at the 'Stations' folder and Seungyoon is looking at the 'Screens' folder, Isaac is looking at the Utils folder. Also complete manual testing for the classes that you are not able to write unit tests for. Update everyone on progress every day and in the meeting in the following week with the expectation most of this is complete so we can continue with other parts.

Toby had fixed the errors and now we can complete the tests for next meeting.

Emma to write the questions for the requirements meeting with the customer Emma to complete gantt charts

Isaac to start method selection and planning
Isioma to continue architecture
Seungyoon to complete part b of continuous integration

Reports on Progress to Date:

Entity testing completed apart from the errors - Emma Continuous integration set up - Toby Change report set up - Emma Requirements completed - Emma Risk Assessment completed - Emma

Action List			
Action No	Owner	Short description of action	Status:
	Emma	 Complete unit tests 	
	Seungyoon	 Complete change report tasks 	Open
	Toby		
	Isioma		
	Isaac		

SUMMARY OF RESPONSIBILITIES		
Phase of work Owner Contributors		
		Give a short account of who
		did what
Testing	Emma	Work on unit tests for the
		classes in the entity folder.

Change Report		Complete manual testing Gantt Charts Requirements questions
Testing	Toby	Work on unit tests for the classes in the food folder.
Testing	Seungyoon	Work on unit tests for the classes in the screens folder
Continuous Integration		Complete part b
Testing	Isioma	Work on unit tests for the classes in the stations folder
Testing	Isaac	Work on unit tests for Util folder
Change Report		Method Selection and Planning

Date: 14/03/23 Place: Online

Present: Emma Hogg, Isioma Offokansi, Toby Meehan, Seungyoon Lee, Isaac Rhodes

Agenda:

Conduct an interview with the customer regarding the requirements

Write up the new requirements

Summary of the Discussion:

Toby is looking at the 'Food' folder, Isioma is looking at the 'Stations' folder and Seungyoon is looking at the 'Screens' folder, Isaac is looking at the Utils folder. Also complete manual testing for the classes that you are not able to write unit tests for.

Update everyone on progress every day and in the meeting in the following week with the expectation most of this is complete so we can continue with other parts.

Emma to update requirements following the meetings

Isaac to start method selection and planning Isioma to continue architecture

Seungyoon to complete part b of continuous integration

Reports on Progress to Date:

Continuous integration set up - Toby Change report set up - Emma Entity folder unit tests completed - Emma Entity folder manual tests completed - Emma Requirements questions drawn up - Emma

Gantt charts up to date - Emma Requirements completed - Emma Risk Assessment completed - Emma

Action List			
Action No	Owner	Short description of action	Status:
	Seungyoon	 Complete unit tests 	
	Toby	 Complete manual tests 	Open
	Isioma	 Complete change report tasks 	
	Isaac		

SUMMARY OF RESPONSIBILITIES			
Phase of work	Owner	Contributors Give a short account of who did what	
Change Report	Emma	Update Requirements	
Testing	Toby	Work on unit tests for the classes in the food folder.	
Testing	Seungyoon	Work on unit tests for the classes in the screens folder	
Continuous Integration		Complete part b	

Testing	Isioma	Work on unit tests for the
		classes in the stations folder
Testing	Isaac	Work on unit tests for Util
		folder
Change Report		Method Selection and
		Planning

Date: 15/03/23 Place: Online

Present: Emma Hogg, Isioma Offokansi, Toby Meehan, Seungyoon Lee (30 mins late),

Isaac Rhodes

Agenda:

Discuss the feedback from assessment 1

Discuss progress up to this point

Discuss the plans for Easter and how we will progress effectively

Set up Trello board for implementation.

Summary of the Discussion:

Toby is looking at the 'Food' folder, Isioma is looking at the 'Stations' folder and Seungyoon is looking at the 'Screens' folder, Isaac is looking at the Utils folder. Also complete manual testing for the classes that you are not able to write unit tests for.

Update everyone on progress every day and in the meeting in the following week with the expectation most of this is complete so we can continue with other parts.

Emma and Isaac wrote up the feedback that we got from Assessment one into a neat folder Emma updated the requirements change report section with the changes and the justifications as to why we changed it.

Isaac to start method selection and planning

Isioma to continue architecture

Seungyoon to complete part b of continuous integration

Reports on Progress to Date:

Continuous integration set up - Toby

Change report set up - Emma

Entity folder unit tests completed - Emma

Entity folder manual tests completed - Emma

Requirements questions drawn up - Emma

Gantt charts up to date - Emma

Requirements completed - Emma

Requirements write up completed - Emma

Risk Assessment completed - Emma

Isaac

Action No Owner Seungyoon Toby Isioma Short description of action Complete unit tests Open Complete manual tests Open

SUMMARY OF RESPONSIBILITIES		
Phase of work Owner Contributors		
		Give a short account of who did what
Change Report	Emma	Write change report section for the requirements

Testing	Toby	Work on unit tests for the classes in the food folder.
Testing Continuous Integration	Seungyoon	Work on unit tests for the classes in the screens folder Complete part b
Testing	Isioma	Work on unit tests for the
333 8		classes in the stations folder
Testing	Isaac	Work on unit tests for Util folder
Change Report		Method Selection and Planning

Date: 16/03/23 Place: PZA/222

Present: Emma Hogg, Isioma Offokansi, Toby Meehan, Isaac Rhodes

Agenda:

Discuss the feedback from assessment 1 for group 3

Discuss progress up to this point

Discuss the plans for Easter and how we will progress effectively

Write down notes for the specification of the game

Look at Trello board for implementation

Create Trello board for write up

Summary of the Discussion:

Toby is looking at the 'Food' folder, Isioma is looking at the 'Stations' folder and Seungyoon is looking at the 'Screens' folder, Isaac is looking at the Utils folder. Also complete manual testing for the classes that you are not able to write unit tests for.

Update everyone on progress every day and in the meeting in the following week with the expectation most of this is complete so we can continue with other parts.

Here we agreed that Toby, Isaac and Toby would work mostly on implementation for now with Isioma and Emma seconding it and for Isioma and Emma to work on the write up of the project

Jobs given:

All - Finish testing

Toby to look at the problems with the memory leak.

Toby to move the tutorial

Emma finalise requirements given group 3's feedback

Emma write up the risk assessment for change report

Emma to write up testing part a

Emma to write up continuous integration

Isaac to write up method selection and planning

Isaac to draw new sprites

Isioma to write up architecture

Seungyoon to create new chefs

Any additional programming tasks found on Trello

Reports on Progress to Date:

Continuous integration set up - Toby

Change report set up - Emma

Entity folder unit tests completed - Emma

Entity folder manual tests completed - Emma

Requirements questions drawn up - Emma

Gantt charts up to date - Emma

New Requirements completed - Emma

New Risk Assessment completed - Emma

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Action No	Owner	Short description of action	Status:
	Seungyoon	 Complete unit tests 	
	Toby	 Complete manual tests 	Open
	Isioma	 Complete change report tasks 	

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	l isaac		1

SU	JMMARY OF RESPONSIBILI	TIES
Phase of work	Owner	Contributors Give a short account of who did what
Change Report	Emma	Requirements Risk Assessment
Testing Report Continuous Integration		Part a Write up part a and b
Testing	Toby	Work on unit tests for the classes in the food folder.
Implemenation		Look at memory leak Move the tutorial
Testing	Seungyoon	Work on unit tests for the classes in the screens folder
Implementation		Extra Chefs
Testing Change Report	Isioma	Work on unit tests for the classes in the stations folder Architecture
Testing	Isaac	Work on unit tests for Util folder
Implementation Change Report		Draw Sprites Method Selection and Planning

Date: 22/03/23 Place: Online

Present: Emma Hogg, Isioma Offokansi, Toby Meehan, Isaac Rhodes, Seungyoon Lee

Agenda:

Discuss progress up to this point

Request help is needed

Update Trello board if needed

Summary of the Discussion:

Jobs given:

All - Finish testing

Toby to look at the problems with the memory leak.

Toby to move the tutorial

Emma to write up testing part a

Emma to write up continuous integration

Isaac to write up method selection and planning

Isaac to implement endless mode buttons

Isaac to implement difficulty buttons

Isaac to implement new ingredients

Isioma to write up architecture

Seungyoon to implement arrival of customers

Any additional programming tasks found on Trello

Reports on Progress to Date:

Continuous integration set up - Toby

Change report set up - Emma

Entity folder unit tests completed - Emma

Entity folder manual tests completed - Emma

Requirements questions drawn up - Emma

Gantt charts up to date - Emma

New Requirements completed - Emma

New Risk Assessment completed - Emma

Requirements Write Up completed - Emma

Risk Assessment Write Up completed - Emma

Draw new sprites - Isaac

Create new chefs - Seungyoon

Action List

Action No	Owner	Short description of action	Status:
	Seungyoon	 Start Implementation 	
	Toby	 Alter Change Report 	Open
	Isioma	Finish testing	
	Emma		
	Isaac		

SUMMARY OF RESPONSIBILITIES

Phase of work	Owner	Contributors Give a short account of who did what
Testing Report	Emma	Part a
Continuous Integration		Write up part a and b
Testing	Toby	Work on unit tests for the classes in the food folder.
Implemenation		Look at memory leak Move tutorial
Testing	Seungyoon	Work on unit tests for the classes in the screens folder
Implementation		Customer Arrival
Testing	Isioma	Work on unit tests for the
		classes in the stations folder
Change Report		Architecture
Testing	Isaac	Work on unit tests for Util folder
Implementation		Endless Mode Buttons Difficulty Buttons
		New Ingredients
Change Report		Method Selection and
		Planning

Date: 29/03/23 Place: Online

Present: Emma Hogg, Toby Meehan, Isaac Rhodes

Agenda:

Discuss progress up to this point

Request help if needed

Update Trello board if needed

Summary of the Discussion:

Jobs given:

All - Finish testing

Toby to look at the problems with the memory leak.

Toby to move the tutorial

Emma to write up testing part a - On Hold

Isioma to write up architecture

Seungyoon to implement arrival of customers

Isaac to implement new recipes

Isaac to implement power-ups

Isaac to implement new ingredients stations

Any additional programming tasks found on Trello

Reports on Progress to Date:

Continuous integration set up - Toby

Change report set up - Emma

Entity folder unit tests completed - Emma

Entity folder manual tests completed - Emma

Requirements questions drawn up - Emma

Gantt charts up to date - Emma

New Requirements completed - Emma

New Risk Assessment completed - Emma

Requirements Write Up completed - Emma

Risk Assessment Write Up completed - Emma

Draw new sprites - Isaac

Create new chefs - Seungyoon

Continuous Integration write up - Emma

Implement endless mode buttons - Isaac

Implement difficulty buttons - Isaac

Implement new ingredients - Isaac

Action List

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Action No	Owner	Short description of action	Status:
	Seungyoon	 Start Implementation 	
	Toby	 Alter Change Report 	Open
	Isioma	Finish testing	
	Emma		
	Isaac		

	SUMMARY OF RESPONSIBILITIES			
Phase of work	Owner	Contributors Give a short account of who did what		
Testing Report	Emma	Part a		
Implementation	Toby	Look at memory leak Move tutorial		
Testing Implementation	Seungyoon	Work on unit tests for the classes in the screens folder Customer Arrival		
Testing Change Report	Isioma	Work on unit tests for the classes in the stations folder Architecture		
Implementation	Isaac	New recipes Powerups New ingredients stations		

Date: 30/03/23 Place: Online

Present: Emma Hogg, Toby Meehan, Isioma Offokansi

Agenda:

Discuss progress up to this point with those unavailable yesterday

Request help if needed

Update Trello board if needed

Summary of the Discussion:

Jobs given:

All - Finish testing

Toby to look at the problems with the memory leak.

Toby to move the tutorial

Emma to write up testing part a - On Hold

Emma to set up release pipeline

Emma update CI report

Isioma to write up architecture

Isioma to take over method selection and planning

Seungyoon to implement arrival of customers

Isaac to implement new recipes

Isaac to implement power-ups

Isaac to implement new ingredients stations

(Seungyoon messaged – no response)

Any additional programming tasks found on Trello

Reports on Progress to Date:

Continuous integration set up - Toby

Change report set up - Emma

Entity folder unit tests completed - Emma

Entity folder manual tests completed - Emma

Requirements questions drawn up - Emma

Gantt charts up to date - Emma

New Requirements completed - Emma

New Risk Assessment completed - Emma

Requirements Write Up completed - Emma

Risk Assessment Write Up completed - Emma

Draw new sprites - Isaac

Create new chefs - Seungyoon

Continuous Integration write up - Emma

Implement endless mode buttons - Isaac

Implement difficulty buttons - Isaac

Implement new ingredients - Isaac

Action List

Action No	Owner	Short description of action	Status:
	Seungyoon	 Start Implementation 	
	Toby	 Alter Change Report 	Open

Isioma	Finish testing	
Emma		
Isaac		

Sl	SUMMARY OF RESPONSIBILITIES			
Phase of work	Owner	Contributors Give a short account of who did what		
Testing Report Continuous Integration	Emma	Part a Set up release pipeline Update CI report		
Implementation	Toby	Look at memory leak Move tutorial		
Testing Implementation	Seungyoon	Work on unit tests for the classes in the screens folder Customer Arrival		
Testing Change Report	Isioma	Work on unit tests for the classes in the stations folder Architecture Method Selection and Planning		
Implementation	Isaac	New recipes Powerups New ingredients stations		

Date: 06/04/23 Place: Online

Present: Emma Hogg, Toby Meehan, Isaac Rhodes

Agenda:

Discuss progress up to this point

Request help if needed

Update Trello board if needed

Summary of the Discussion:

Jobs given:

All - Finish testing

Toby to look at the problems with the memory leak.

Toby to move the tutorial

Emma to write up testing part a

Isioma to write up architecture

Isioma to take over method selection and planning

Seungyoon to implement arrival of customers

Isaac to implement new recipes

Isaac to implement power-ups

Isaac to implement new ingredients stations

(Seungyoon messaged – no response)

(Isioma unavailable)

Any additional programming tasks found on Trello

Reports on Progress to Date:

Continuous integration set up - Toby

Change report set up - Emma

Entity folder unit tests completed - Emma

Entity folder manual tests completed - Emma

Requirements questions drawn up - Emma

Gantt charts up to date - Emma

New Requirements completed - Emma

New Risk Assessment completed - Emma

Requirements Write Up completed - Emma

Risk Assessment Write Up completed - Emma

Draw new sprites - Isaac

Create new chefs - Seungyoon

Continuous Integration write up - Emma

Implement endless mode buttons - Isaac

Implement difficulty buttons - Isaac

Implement new ingredients - Isaac

Emma to set up release pipeline

Emma update CI report

Action List				
Action No	Action No Owner Short description of action Status:			
	Seungyoon	 Start Implementation 		

Toby	Alter Change Report	Open
Isioma	Finish testing	
Emma		
Isaac		

	SUMMARY OF RESPONSIBILITIES		
Phase of work	Owner	Contributors Give a short account of who did what	
Testing Report Proof	Emma	Part a Proof read and alter write up	
Implementation	Toby	Look at memory leak Move tutorial	
Testing Implementation	Seungyoon	Work on unit tests for the classes in the screens folder Customer Arrival	
Testing Change Report	Isioma	Work on unit tests for the classes in the stations folder Architecture Method Selection and	
Implementation	Isaac	Planning New recipes Powerups New ingredients stations	

Date: 07/04/23 Place: Online

Present: Emma Hogg, Toby Meehan, Isaac Rhodes, Isioma Offokansi, Seungyoon Lee

Agenda:

Discuss progress up to this point

Request help if needed

Update Trello board if needed

Summary of the Discussion:

Jobs given:

All - Finish testing

Toby to look at the problems with the memory leak.

Toby to move the tutorial

Toby to work on Endless mode

Emma to write up testing part a - On Hold

Emma to proof read work

Isioma to write up architecture

Isioma to take over method selection and planning

Seungyoon to implement arrival of customers

Seungyoon to link the customer waiting time with the difficulty

Isaac to implement new recipes

Isaac to implement power-ups

Isaac to implement new ingredients stations

(Seungyoon messaged – no response)

Any additional programming tasks found on Trello

Reports on Progress to Date:

Continuous integration set up - Toby

Change report set up - Emma

Entity folder unit tests completed - Emma

Entity folder manual tests completed - Emma

Requirements questions drawn up - Emma

Gantt charts up to date - Emma

New Requirements completed - Emma

New Risk Assessment completed - Emma

Requirements Write Up completed - Emma

Risk Assessment Write Up completed - Emma

Draw new sprites - Isaac

Create new chefs - Seungyoon

Continuous Integration write up - Emma

Implement endless mode buttons - Isaac

Implement difficulty buttons - Isaac

Implement new ingredients - Isaac

Emma to set up release pipeline

Emma update the CI report with new pipeline

Action List

Action No	Owner	Short description of action	Status:
	Seungyoon	 Start Implementation 	
	Toby	 Alter Change Report 	Open
	Isioma	Finish testing	
	Emma		
	Isaac		

S	SUMMARY OF RESPONSIBILI	TIES
Phase of work	Owner	Contributors Give a short account of who did what
Testing Report Proof	Emma	Part a Proof read and alter write up
Implementation	Toby	Look at memory leak Move tutorial Implement Endless Mode
Testing Implementation	Seungyoon	Work on unit tests for the classes in the screens folder Customer Arrival
Testing Change Report	Isioma	Work on unit tests for the classes in the stations folder Architecture Method Selection and Planning
Implementation	Isaac	New recipes Powerups New ingredients stations

Date: 12/04/23 Place: Online

Present: Emma Hogg, Toby Meehan, Isaac Rhodes, Isioma Offokansi

Agenda:

Discuss progress up to this point

Request help if needed

Update Trello board if needed

Summary of the Discussion:

Jobs given:

All - Finish testing

Toby to look at the problems with the memory leak.

Toby to move the tutorial

Toby to work on Endless mode

Emma to write up testing part a

Emma to test the new parts of the game

Isioma to write up part a of Change Report

Isioma to write up architecture - On Hold

Isioma to write up method selection and planning

Seungyoon to implement arrival of customers

Seungyoon to link the customer waiting time with the difficulty

Isaac to implement new recipes

Isaac to implement power-ups

Isaac to implement new ingredients stations

Any additional programming tasks found on Trello

Reports on Progress to Date:

Continuous integration set up - Toby

Change report set up - Emma

Entity folder unit tests completed - Emma

Entity folder manual tests completed - Emma

Requirements questions drawn up - Emma

Gantt charts up to date - Emma

New Requirements completed - Emma

New Risk Assessment completed - Emma

Requirements Write Up completed - Emma

Risk Assessment Write Up completed - Emma

Draw new sprites - Isaac

Create new chefs - Seungyoon

Continuous Integration write up - Emma

Implement endless mode buttons - Isaac

Implement difficulty buttons - Isaac

Implement new ingredients - Isaac

Emma to set up release pipeline

Emma update the CI report with new pipeline

Emma to proof read the write up

Action List

Action No	Owner	Short description of action	Status:
	Seungyoon	 Start Implementation 	
	Toby	 Alter Change Report 	Open
	Isioma	Finish testing	
	Emma		
	Isaac		

	SUMMARY OF RESPONSIBILITIES			
Phase of work	Owner	Contributors Give a short account of who did what		
Testing Report	Emma	Part a Test new part of game		
Implementation	Toby	Look at memory leak Move tutorial Implement Endless Mode		
Testing Implementation	Seungyoon	Work on unit tests for the classes in the screens folder Customer Arrival		
Testing Change Report	Isioma	Work on unit tests for the classes in the stations folder Architecture Method Selection and Planning Part a		
Implementation	Isaac	New recipes Powerups New ingredients stations		

Date: 19/04/23 Place: Online

Present: Emma Hogg, Toby Meehan, Isaac Rhodes, Isioma Offokansi

Agenda:

Discuss progress up to this point Request help if needed Update Trello board if needed

Summary of the Discussion:

Jobs given:

Toby to look at the problems with the memory leak.

Toby to work on saving the game

Isioma to write up part a of Change Report

Isioma to write up architecture - On hold

Emma to test the new parts of the game

Seungyoon to implement arrival of customers

Seungyoon to link the customer waiting time with the difficulty

Isaac to implement new recipes

Isaac to implement power-ups

Isaac to figure out pricing for ingredients station

Any additional programming tasks found on Trello

Reports on Progress to Date:

Continuous integration set up - Toby

Change report set up - Emma

Entity folder unit tests completed - Emma

Entity folder manual tests completed - Emma

Requirements questions drawn up - Emma

Gantt charts up to date - Emma

New Requirements completed - Emma

New Risk Assessment completed - Emma

Requirements Write Up completed - Emma

Risk Assessment Write Up completed - Emma

Draw new sprites - Isaac

Create new chefs - Seungyoon

Continuous Integration write up - Emma

Implement endless mode buttons - Isaac

Implement difficulty buttons - Isaac

Implement new ingredients - Isaac

Emma to set up release pipeline

Emma update the CI report with new pipeline

Emma to proof read the write up

Emma to write up testing part a

Isioma to write up method selection and planning

Isaac to implement new ingredients stations

Isaac to implement buy back ingredient stations

1 -	Toby to move the tutorial Toby to work on Endless mode			
		Action List		
Action No	Owner	Short description of action	Status:	
	Seungyoon	 Start Implementation 		
	Toby	 Alter Change Report 	Open	
	Isioma	Finish testing		
	Emma			
	Isaac			

	SUMMARY OF RESPONSIBILITIES			
Phase of work	Owner	Contributors		
		Give a short account of who		
		did what		
Testing	Emma	Test the new parts of the game		
Implementation	Toby	Look at memory leak		
		Saving the game		
Testing	Seungyoon	Work on unit tests for the		
		classes in the screens folder		
Implementation		Customer Arrival		
Testing	Isioma	Work on unit tests for the		
		classes in the stations folder		
Change Report		Architecture		
		Part a		
Implementation	Isaac	New recipes		
		Powerups		
		Pricing for stations		

Date: 23/04/23 Place: PZA/109

Present: Emma Hogg, Toby Meehan, Isaac Rhodes, Isioma Offokansi, Seungyoon Lee

Agenda:

Discuss progress up to this point

Request help if needed

Update Trello board if needed

Summary of the Discussion:

Jobs given:

Toby to work on saving the game

Toby to look at power ups

Isioma to write up part a of Change Report

Isioma to write up architecture - On hold

Emma to test the new parts of the game - Waiting for implementation

Emma to take over memory leak problem

Seungyoon to implement arrival of customers

Seungyoon to link the customer waiting time with the difficulty

Isaac to implement new recipes

Isaac to figure out pricing for ingredients station

Isaac to work on money

Any additional programming tasks found on Trello

Reports on Progress to Date:

Continuous integration set up - Toby

Change report set up - Emma

Entity folder unit tests completed - Emma

Entity folder manual tests completed - Emma

Requirements questions drawn up - Emma

Gantt charts up to date - Emma

New Requirements completed - Emma

New Risk Assessment completed - Emma

Requirements Write Up completed - Emma

Risk Assessment Write Up completed - Emma

Draw new sprites - Isaac

Create new chefs - Seungyoon

Continuous Integration write up - Emma

Implement endless mode buttons - Isaac

Implement difficulty buttons - Isaac

Implement new ingredients - Isaac

Emma to set up release pipeline

Emma update the CI report with new pipeline

Emma to proof read the write up

Emma to write up testing part a

Isioma to write up method selection and planning

Isaac to implement new ingredients stations

Toby to mov	Isaac to implement buy back ingredient stations Toby to move the tutorial Toby to work on Endless mode				
	Action List				
Action No	Owner Seungyoon	Short description of action • Start Implementation	Status:		
	Toby	 Alter Change Report Finish testing 	Open		
	Emma Isaac	C Third Cathig			

	SUMMARY OF RESPONSIBILITIES			
Phase of work	Owner	Contributors Give a short account of who did what		
Implementation	Emma	Look at memory leak		
Implementation	Toby	Powerups Saving the game		
Testing Implementation	Seungyoon	Work on unit tests for the classes in the screens folder Customer Arrival		
Testing Change Report	Isioma	Work on unit tests for the classes in the stations folder Architecture Part a		
Implementation	Isaac	New recipes Pricing for stations Money		

Date: 24/04/23 Place: PZA/110

Present: Emma Hogg, Toby Meehan, Isaac Rhodes, Isioma Offokansi, Seungyoon Lee

Agenda:

Discuss progress up to this point

Request help if needed

Update Trello board if needed

Summary of the Discussion:

Jobs given:

Toby to work on saving the game

Toby to look at power ups

Isioma to write up part a of Change Report

Isioma to write up architecture - On hold

Emma to test the new parts of the game - Waiting for implementation

Emma to take over memory leak problem

Seungyoon to implement arrival of customers

Seungyoon to link the customer waiting time with the difficulty

Isaac to implement new recipes

Isaac to figure out pricing for ingredients station

Isaac to work on money

Any additional programming tasks found on Trello

Reports on Progress to Date:

Continuous integration set up - Toby

Change report set up - Emma

Entity folder unit tests completed - Emma

Entity folder manual tests completed - Emma

Requirements questions drawn up - Emma

Gantt charts up to date - Emma

New Requirements completed - Emma

New Risk Assessment completed - Emma

Requirements Write Up completed - Emma

Risk Assessment Write Up completed - Emma

Draw new sprites - Isaac

Create new chefs - Seungyoon

Continuous Integration write up - Emma

Implement endless mode buttons - Isaac

Implement difficulty buttons - Isaac

Implement new ingredients - Isaac

Emma to set up release pipeline

Emma update the CI report with new pipeline

Emma to proof read the write up

Emma to write up testing part a

Isioma to write up method selection and planning

Isaac to implement new ingredients stations

Toby to mov	Isaac to implement buy back ingredient stations Toby to move the tutorial Toby to work on Endless mode				
	Action List				
Action No	Owner Seungyoon	Short description of action • Start Implementation	Status:		
	Toby	 Alter Change Report Finish testing 	Open		
	Emma Isaac	C Third Cathig			

	SUMMARY OF RESPONSIBILITIES			
Phase of work	Owner	Contributors Give a short account of who did what		
Implementation	Emma	Look at memory leak		
Implementation	Toby	Powerups Saving the game		
Testing Implementation	Seungyoon	Work on unit tests for the classes in the screens folder Customer Arrival		
Testing Change Report	Isioma	Work on unit tests for the classes in the stations folder Architecture Part a		
Implementation	Isaac	New recipes Pricing for stations Money		

Date: 25/04/23 Place: PZA/110

Present: Emma Hogg, Toby Meehan, Isaac Rhodes, Isioma Offokansi, Seungyoon Lee

Agenda:

Discuss progress up to this point

Request help if needed

Update Trello board if needed

Summary of the Discussion:

Jobs given:

Toby to work on saving the game

Toby to look at power ups

Isioma to write up part a of Change Report

Isioma to write up architecture - On hold

Emma to test the new parts of the game - Waiting for implementation

Emma to work on the website

Seungyoon to implement arrival of customers

Seungyoon to link the customer waiting time with the difficulty

Isaac to implement new recipes

Isaac to figure out pricing for ingredients station

Isaac to work on money

Any additional programming tasks found on Trello

Reports on Progress to Date:

Continuous integration set up - Toby

Change report set up - Emma

Entity folder unit tests completed - Emma

Entity folder manual tests completed - Emma

Requirements questions drawn up - Emma

Gantt charts up to date - Emma

New Requirements completed - Emma

New Risk Assessment completed - Emma

Requirements Write Up completed - Emma

Risk Assessment Write Up completed - Emma

Draw new sprites - Isaac

Create new chefs - Seungyoon

Continuous Integration write up - Emma

Implement endless mode buttons - Isaac

Implement difficulty buttons - Isaac

Implement new ingredients - Isaac

Emma to set up release pipeline

Emma update the CI report with new pipeline

Emma to proof read the write up

Emma to write up testing part a

Emma to take over memory leak problem

Isioma to write up method selection and planning

Isaac to implement new ingredients stations Isaac to implement buy back ingredient stations Toby to move the tutorial Toby to work on Endless mode

Action List			
Action No	Owner	Short description of action	Status:
	Seungyoon	 Start Implementation 	
	Toby	 Alter Change Report 	Open
	Isioma	Finish testing	
	Emma		
	Isaac		

	SUMMARY OF RESPONSIBILITIES			
Phase of work	Owner	Contributors Give a short account of who did what		
Testing Website	Emma	Testing the game Create the website		
Implementation	Toby	Saving the game		
Testing Implementation	Seungyoon	Work on unit tests for the classes in the screens folder Customer Arrival		
Testing Change Report	Isioma	Work on unit tests for the classes in the stations folder Architecture Part a		
Implementation	Isaac	New recipes Pricing for stations Money		

Date: 01/05/23 Place: PZA/110

Present: Emma Hogg, Toby Meehan, Isaac Rhodes (3 hours late), Isioma Offokansi,

Seungyoon Lee (2-3 hours late)

Agenda:

Discuss progress up to this point

Request help if needed

Update Trello board if needed

Summary of the Discussion:

Jobs given:

Toby to work on saving the game

Toby to look at power ups

Isioma to write up part a of Change Report

Isioma to write up architecture - On hold

Isioma to finish her tests from week 1

Emma to test the new parts of the game - Waiting for implementation

Emma to start writing part b - still waiting on tests to finish

Emma to work on the presentation

Seungyoon to finish his tests from week 1

Isaac to help to test the code

Any additional programming tasks found on Trello

Reports on Progress to Date:

Continuous integration set up - Toby

Change report set up - Emma

Entity folder unit tests completed - Emma

Entity folder manual tests completed - Emma

Requirements questions drawn up - Emma

Gantt charts up to date - Emma

New Requirements completed - Emma

New Risk Assessment completed - Emma

Requirements Write Up completed - Emma

Risk Assessment Write Up completed - Emma

Draw new sprites - Isaac

Create new chefs - Seungyoon

Continuous Integration write up - Emma

Implement endless mode buttons - Isaac

Implement difficulty buttons - Isaac

Implement new ingredients - Isaac

Emma to set up release pipeline

Emma update the CI report with new pipeline

Emma to proof read the write up

Emma to write up testing part a

Emma to take over memory leak problem

Emma updated new website

Isioma to write up method selection and planning
Isaac to implement new ingredients stations
Isaac to implement buy back ingredient stations
Toby to move the tutorial
Toby to work on Endless mode
Isaac to implement new recipes
Isaac to figure out pricing for ingredients station
Isaac to work on money

Action List					
Action No	Owner	Short description of action	Status:		
	Seungyoon	 Start Implementation 			
	Toby	 Alter Change Report 	Open		
	Isioma	Finish testing			
	Emma				
	Isaac				

SUMMARY OF RESPONSIBILITIES				
Phase of work	Owner	Contributors Give a short account of who did what		
Testing Presentation	Emma	Testing the game Presentation		
Implementation	Toby	Saving the game Fixing bugs		
Testing Implementation	Seungyoon	Work on unit tests for the classes in the screens folde Customer Arrival		
Testing Change Benevit	Isioma	Work on unit tests for the classes in the stations folde		
Change Report		Architecture Method Selection and Planning Part a		
Testing	Isaac	Testing the game		

Date: 02/05/23 Place: PZA/110

Present: Emma Hogg, Toby Meehan, Isaac Rhodes, Isioma Offokansi, Seungyoon Lee

(2-3 hours late)

Agenda:

Discuss progress up to this point

Request help if needed

Update Trello board if needed

Summary of the Discussion:

Jobs given:

Toby finalising the game

Isioma to finish her tests from week 1

Emma to start writing part b - still waiting on tests to finish

Emma to work on the presentation

Seungyoon to finish his tests from week 1

Isaac to help to test the code

Any additional programming tasks found on Trello

Reports on Progress to Date:

Continuous integration set up - Toby

Change report set up - Emma

Entity folder unit tests completed - Emma

Entity folder manual tests completed - Emma

Requirements questions drawn up - Emma

Gantt charts up to date - Emma

New Requirements completed - Emma

New Risk Assessment completed - Emma

Requirements Write Up completed - Emma

Risk Assessment Write Up completed - Emma

Draw new sprites - Isaac

Create new chefs - Seungyoon

Continuous Integration write up - Emma

Implement endless mode buttons - Isaac

Implement difficulty buttons - Isaac

Implement new ingredients - Isaac

Emma to set up release pipeline

Emma update the CI report with new pipeline

Emma to proof read the write up

Emma to write up testing part a

Emma to take over memory leak problem

Emma updated new website

Isioma to write up method selection and planning

Isaac to implement new ingredients stations

Isaac to implement buy back ingredient stations

Toby to move the tutorial

Toby to work on Endless mode Isaac to implement new recipes No Isaac to figure out pricing for ingredients station Isaac to work on money

Action List					
Action No	Owner	Short description of action	Status:		
	Seungyoon	 Start Implementation 			
	Toby	 Alter Change Report 	Open		
	Isioma	 Finish testing 			
	Emma				
	Isaac				

	SUMMARY OF RESPONSIBILITIES					
Phase of work	Owner	Contributors Give a short account of who did what				
Testing Presentation	Emma	Testing the game Part b Presentation				
Implementation	Toby	Saving the game Fixing bugs				
Testing	Seungyoon	Work on unit tests for the classes in the screens folder				
Testing	Isioma	Work on unit tests for the classes in the stations folder				
Testing	Isaac	Testing the game				

Agreed:

Emma Hogg: Agreed
Isioma Offokansi: Agreed
Isaac Rhodes: Agreed
Seungyoon Lee: Agreed
Ali Yildirim: Agreed
Toby Meehan: Agreed