

ASSIGNMENT-3

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2. #include<stdio.h>

int main()

{

int days,year,week,day;

printf("Enter the number of days ");

scanf("%d",&days);

year=days / 365;

week=(days % 365) / 7;

day=(days % 365) % 7;

printf("%d days=%d year\t%d week\t %d day", days, year, week, day);

return(0);

}

Output:-

Enter the number of days 45

45 days=0 year 6 week 3 day

3. #include<stdio.h>

int main()

```

{
    float weight1,weight2,item1,item2,avg;
    printf("Enter the weight of two items ");
    scanf("%f %f",&weight1,&weight2);
    printf("Enter the number of two items");
    scanf("%f %f",&item1,&item2);
    avg=(weight1*item1) + (weight2*item2) / (item1+item2);
    printf("Average number of purchase is %f",avg);
}

```

Output:-

Enter the weight of two items 15.40

25.50

Enter the number of two items5

4

Average number of purchase is 88.333

4. #include<stdio.h>

int main()

```

{

```

```

    int day;

```

```

    printf("Enter the number of day ");

```

```

    scanf("%d",&day);

```

```
switch (day)
{
    case 1:
        printf("Sunday");
        break;
    case 2:
        printf("Monday");
        break;
    case 3:
        printf("Tueseday");
        break;
    case 4:
        printf("wednessday");
        break;
    case 5:
        printf("Thuseday");
        break;
    case 6:
        printf("Friday");
        break;
    case 7:
        printf("Saturday");
```

```
        break;

        default:

            printf("Invalid number entered");

    }

    return(0);

}
```

Output:-

Enter the number of day 6

Friday

5. #include<stdio.h>

```
int main()

{

    float celsius,fahrenheit;

    printf("Enter the temperature in celsius");

    scanf("%f",&celsius);

    fahrenheit=(celsius*9/5)+32;

    printf("%.2f celsius=%.2f fahrenheit",celsius,fahrenheit);

    return(0);

}
```

Output:-

Enter the temperature in celsius 45

45 celsius=113.00 farhenheit

6. #include<stdio.h>

int main()

{

int minute,hour,minutes;

printf("Enter the minute ");

scanf("%d",&minute);

hour=minute/60;

minutes=minute%60;

printf("%d minutes=%d hour %d minutes",minute,hour,minutes);

return(0);

}

Output:-

Enter the minute 65

65 minutes=1 hour 5 minutes

7. #include<stdio.h>

int main()

{

float height,weidth,perimeter;

printf("Enter the value of height");

```
scanf("%f",&height);  
printf("Enter the value of weidth");  
scanf("%f",&weidth);  
perimeter=2*(height+weidth);;  
printf("perimeter=%f",perimeter);  
return(0);  
}
```

Output:-

Enter the value of height13

Enter the value of weidth25

perimeter=76.00

8.#include<stdio.h>

int main()

{

int num1,num2,add,div,moduls,graterequal;

printf("Enter the value of num1\t");

scanf("%d",&num1);

printf("Enter the value of num2\t");

scanf("%d",&num2);

add=num1+num2;

div=num1/num2;

```

    num1%=num2;
    if(num1>=num2)
    {
        printf("gratereual\n");
    }
    else
    {
        printf("not graterequal\n");
    }
    if(num1!=num2)
    {
        printf("number is not equal\n");
    }
    else
    {
        printf("number is equal\n");
    }
    printf("add=%d\ndiv=%d",add,div);
    return(0);
}

```

Output:-

Enter the value of num1 20

Enter the value of num2 10

Gratereual

number is not equal

add=30

div=2

9. #include<stdio.h>

int main()

{

int a,b,c,num,i,logical=0;

printf("Enter the value of a and b and c and num ");

scanf("%d %d %d %d",&a,&b,&c,&num);

printf("Bitwise AND (&) %d \n",a&b);

printf("Bitwise OR (|) %d \n",a|b);

for(i=0;i<=1;++i)

{

printf("Right Shift in %d=%d\n",i,num>>i);

}

(a%2==0)?printf("Number is even \n"):printf("Number is odd \n");

logical= (a==b) || (c<b);

printf("Logical OR is %d",logical);

return(0);


```
}
```

Output:-

Enter the value of a and b and c and num 12

25

10

212

Bitwise AND (&) 8

Bitwise OR (|) 29

Right Shift in 0=212

Right Shift in 1=106

Number is even

Logical OR is 1

10. #include<stdio.h>

int main()

{

int int1;

float float1;

double double1;

char char1;

printf("size of int=%d \n size of float=%lu \n size of double=%lu \n size of char=%lu ",sizeof(int1),sizeof(float1),sizeof(double1),sizeof(char1));

```
        return(0);  
    }
```

Output:-

Size of int=4

Size of float=4

Size of double=8

Size of char=1