

# **Interaction Design Exercise**

Garage sale helper

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Time taken to complete the task: 10 hours

This mobile application allows potential buyers to **quickly discover** available goods offered at nearby garage sales. The purpose of the application is to **avoid the usual clutter** seen at garage sales by letting users search specific items or filter items on sale in various ways. On the seller's side, the application allows to list items in an **organized manner** by putting them under relevant categories.

Low fidelity overview

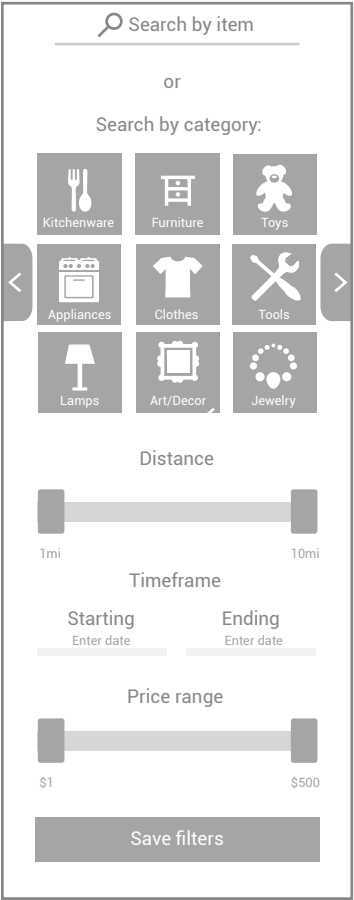
Filtering + Content navigation  
(user = buyer)

Screens

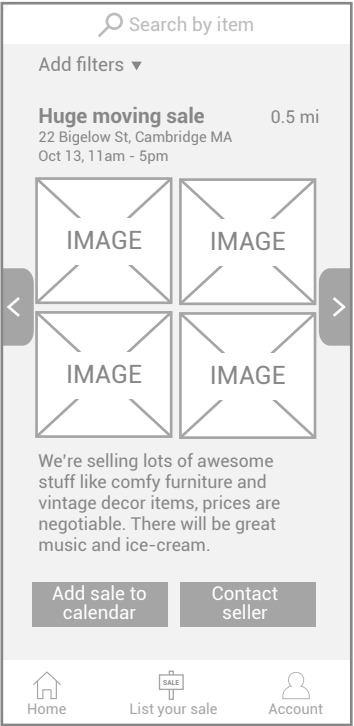
HOME SCREEN



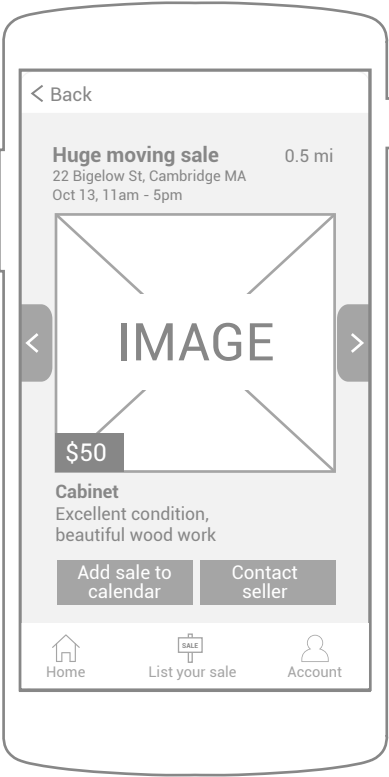
FILTER SCREEN + ADVANCED FILTERS



SALE SCREEN



ITEM SCREEN



Low fidelity overview

Listing a sale event  
(user = seller)

Screens

LIST SALE SCREEN: Create event

Create event

Add items

Review and post

Event name

Description

Where

Date

Time

☐ Allow buyers to contact you

Done

Home

List your sale

Account

LIST SALE SCREEN: Add items

Create event

Add items

Review and post

Item name

Category

Description

Upload photos

Price

Add another item

Done

Home

List your sale

Account

LIST SALE SCREEN: Review and post

Create event

Add items

Review and post

Huge moving sale

22 Bigelow St, Cambridge MA

Oct 13, 11am - 5pm

We're selling lots of awesome stuff like comfy furniture and vintage decor items

Furniture

Leather couch

Gently used, perfect for a mid-sized living room

Cabinet

Excellent condition, beautiful wood work

Kitchenware

Plate set

Excellent condition, perfect for a big family

Wine glasses

Brand new, unpacked

Post event

Home

List sale

Account

Low fidelity overview

Filtering  
(user = buyer)

Explanation

HOME SCREEN

The home screen of the app shows garage sales happening in the user's geographical area. The list of sales is sorted from closest to furthest. The user's area is determined by the **city that they listed during the initial sign-up process**. This way, the user doesn't have to enter their location every time they open the app. This feature is helpful because the user is most likely to search for yard sales in their **current home city**.

The user can search specific items which will **narrow down the list** to sales that have the given item:

The user can apply more general filters to **easily navigate** through available goods:

Scrollable sets of images allows the user to **quickly glance** through available goods, to see if there is anything interesting:

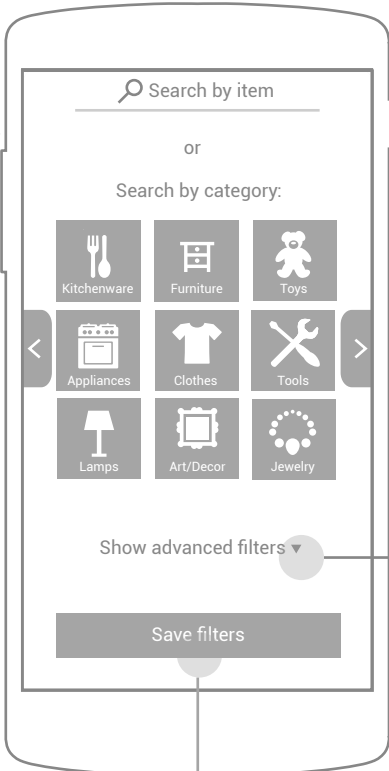


The user can make one or more selections from a list of **10-15 high-level categories** of goods:

For more specific preferences the user can open up **advanced filters**:

FILTER SCREEN

The filter screen allows the user to **search for a specific item**, or **apply a broader search by category**. The search-by-item box is transferred from the home screen in case the user wants to change the original query or enter a new one. If the user chooses to search by category, the **search-by-item feature will be disabled** and vice-versa. The disabled mode is communicated by fading out the colors of the widget.



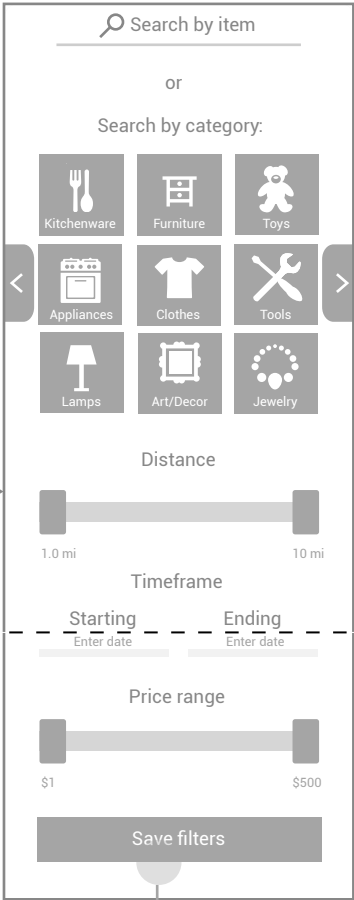
The user can filter garage sales by distance:

The user can filter garage sales by limiting the timeframe:

Sales can also be filtered by a specific price range:

FILTER SCREEN + ADVANCED FILTERS

Distance, timeframe, and price are listed under the advanced category because they **are not directly relevant** to the products that the user is looking for. Instead, they address user's personal preferences regarding their schedule, transportation convenience, and budget limitations.



Saving the filters **returns the user to the home screen** with an **updated list** of garage sales.

Low fidelity overview

Content navigation  
(user = buyer)

Explanation

HOME SCREEN

The home screen allows the user to navigate to a yard sale or straight to a specific item on sale.



SALE SCREEN

The screen presents the user with the images of items available at the selected garage sale, the overall description of the sale and buttons that allow the use to take an action.

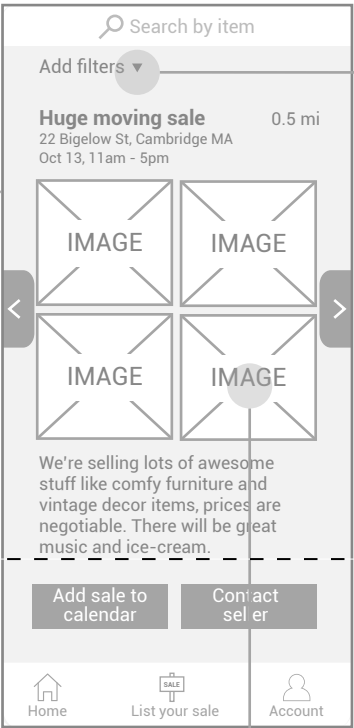
“Contact seller” button shows up only if the seller **indicated** that they are willing to be contacted.

If the sale is happening now, the “Add sale to calendar” button is **replaced with “Navigate button”** that opens up a map with navigation directions.

Search and filter options are available to filter the given sale:

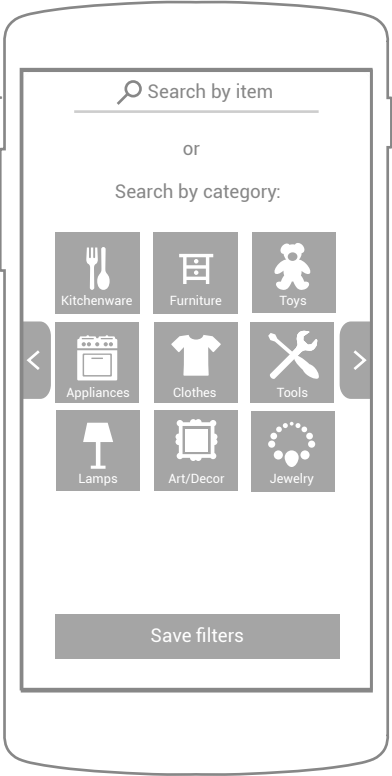
Horizontal scrolling is a common interaction in the app. Consistent use of it enables user to **quickly learn** it and **confidently navigate** through content early on:

“Contact seller” button enables the user to contact the seller **either via phone, text, or email** depending on the seller’s preference



FILTER SCREEN

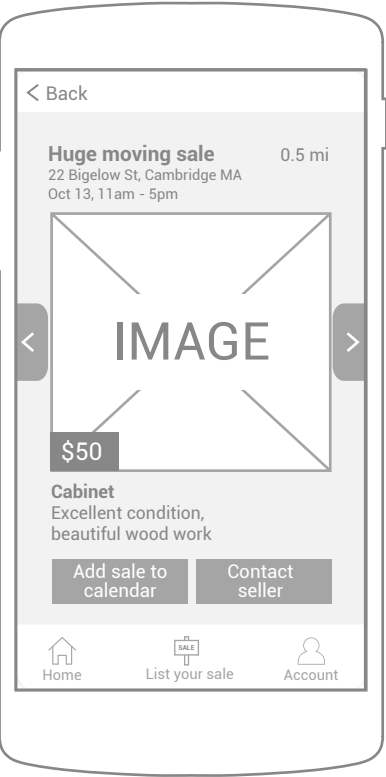
If the user chooses to add filters, **advanced filters will be unavailable** since the sale is already selected and the list of items is short enough.



ITEM SCREEN

The screen presents the user with images of the selected item, its price, name, and description. The user can also add the yard sale to their calendar or contact the seller.

The Back button will take the user back to the **home screen** or the **sale screen** depending on where the user navigated from:



The user can navigate to the item screen already from the home screen. This way, if a particular photo on the home screen **catches their attention**, they can **save a step** and go **straight to viewing the item**.

Low fidelity overview

Listing a sale event  
(user = seller)

Explanation

HOME SCREEN

The home screen allows the user to navigate to **List your sale screen** where the user can post their own garage sale

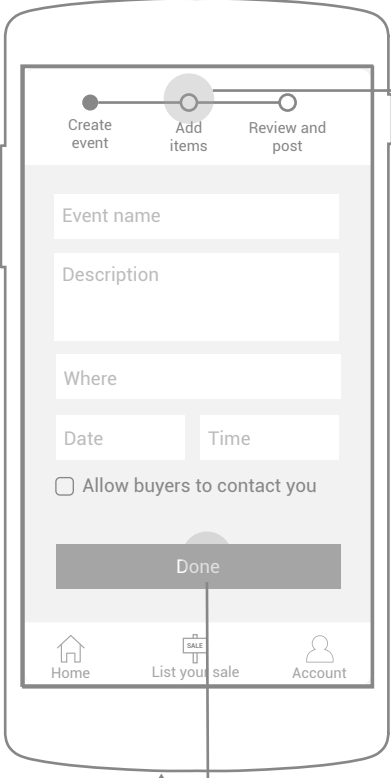


This **interactive progress bar** allows the user to:  
1) Understand the order and nature of steps needed to list a sale event  
2) Keep track of their progress  
3) Navigate to the desired section at any moment

If the user is interested in communicating with potential buyers outside of the garage sale (to **negotiate the prices** or **discuss alternative pick-up times**), they can allow buyers to contact them through email or phone that they entered during the initial sign-up:

LIST SALE SCREEN: Create event

The screen allows the user to name the sale event, provide a general description of what's going to be on sale, and indicate the place and the time of the sale.

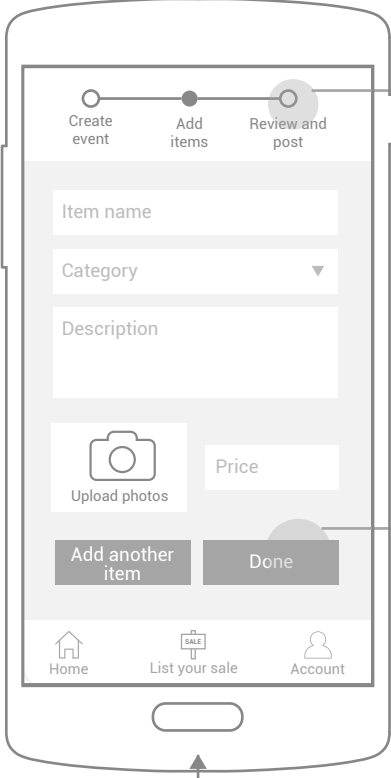


The Category field allows the user to select from a list of **10-15 general item categories** to allow the buyers to access the sale information in an **organized manner**.

"Add another item" button will open up a blank Add-items screen:

LIST SALE SCREEN: Add items

The screen allows to add items and their details. The "Add items" screen comes second because it's **not essential** to listing a sale. Though not recommended, this step can be skipped once the sale event is created. The users may be willing to skip this event if they want to use the application for the sole purpose of advertising the time and place of their sale.



LIST SALE SCREEN: Review and post

The screen allows to review the sale event descriptions, as well as individual item descriptions. The user can **edit** each of the fields and **post the event**.

The added items are **grouped under selected categories** to visually reflect how items were categorized.

This also might help the sale organizer to use the same categorization system when **displaying the items at the actual garage sale**



Screen fold

