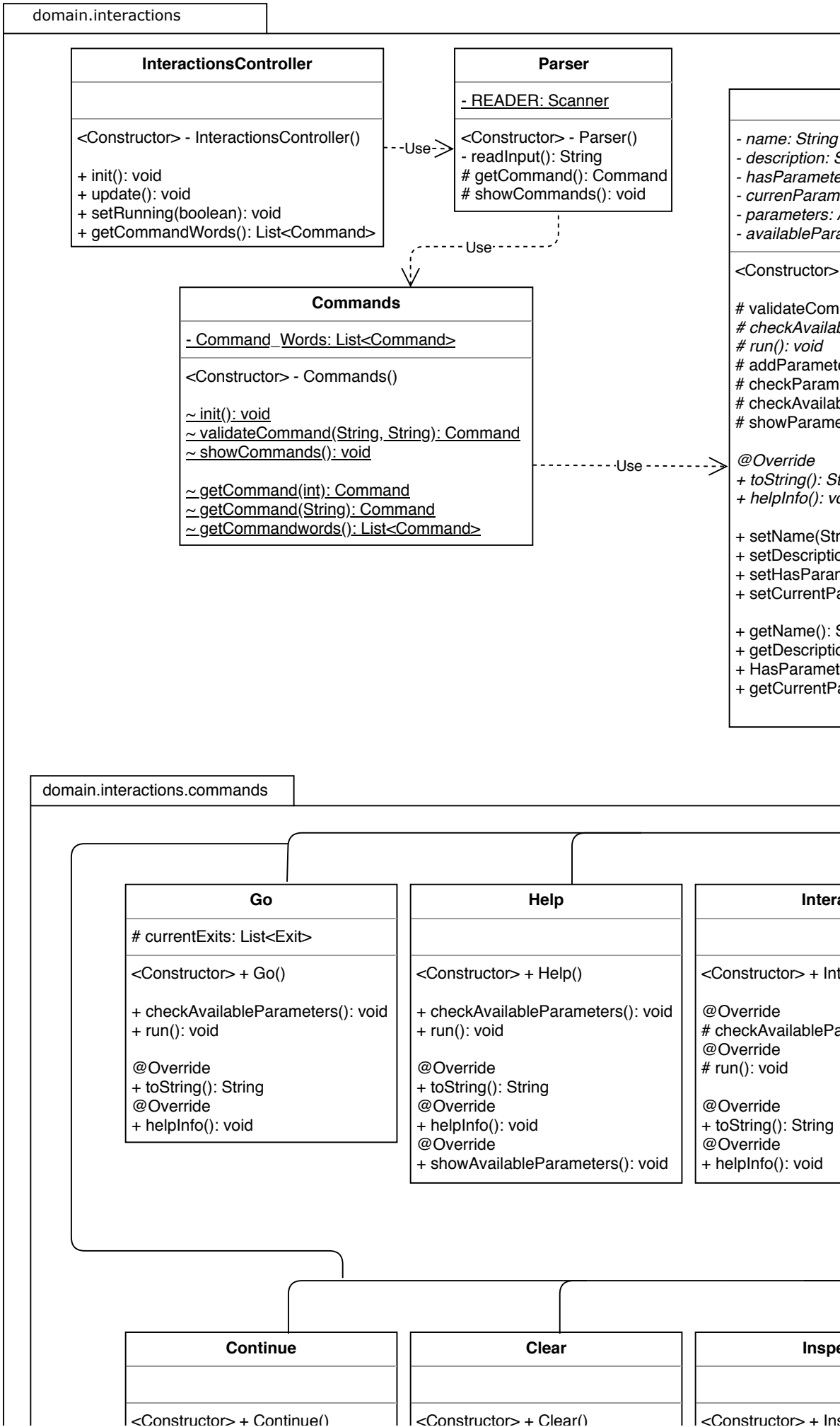
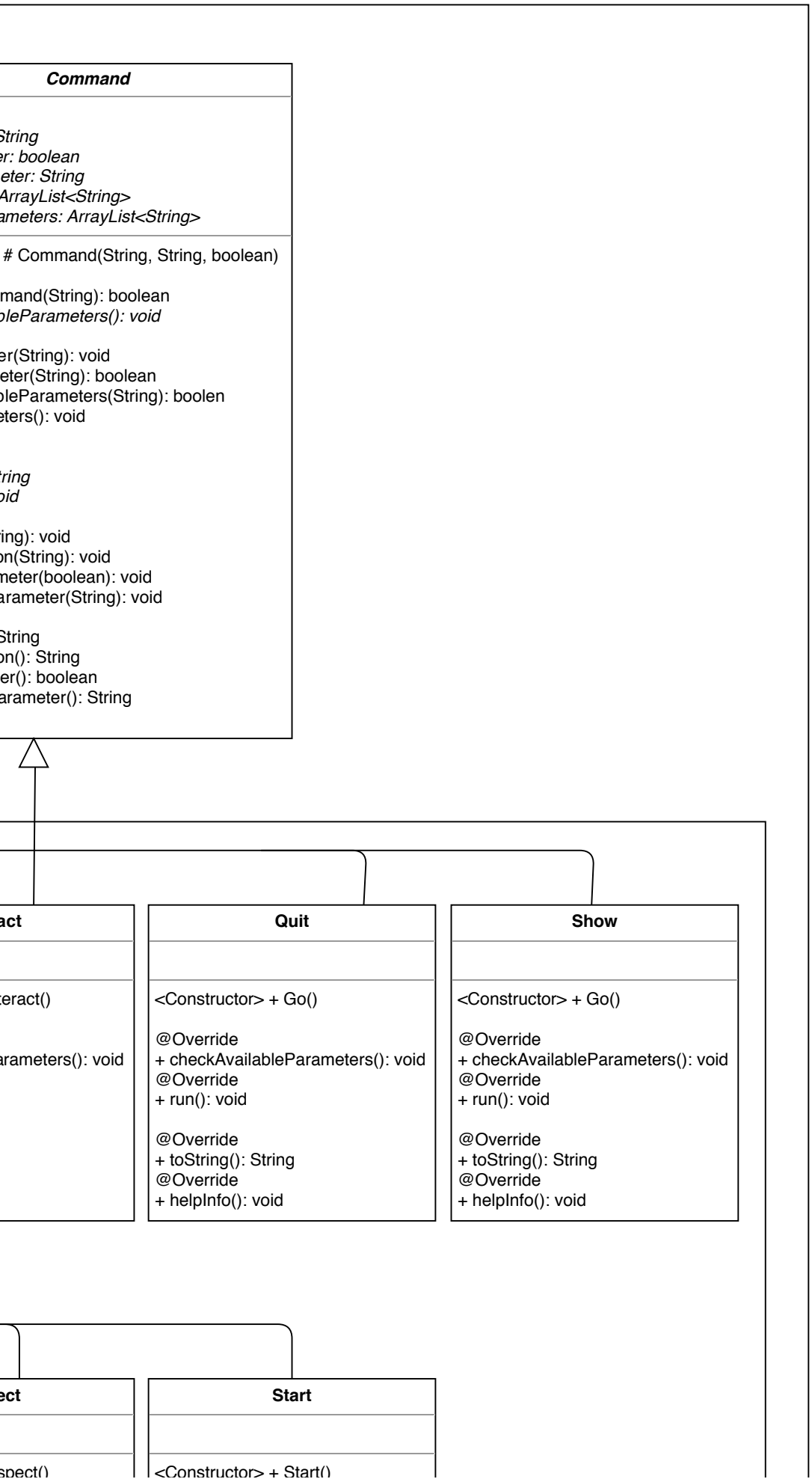
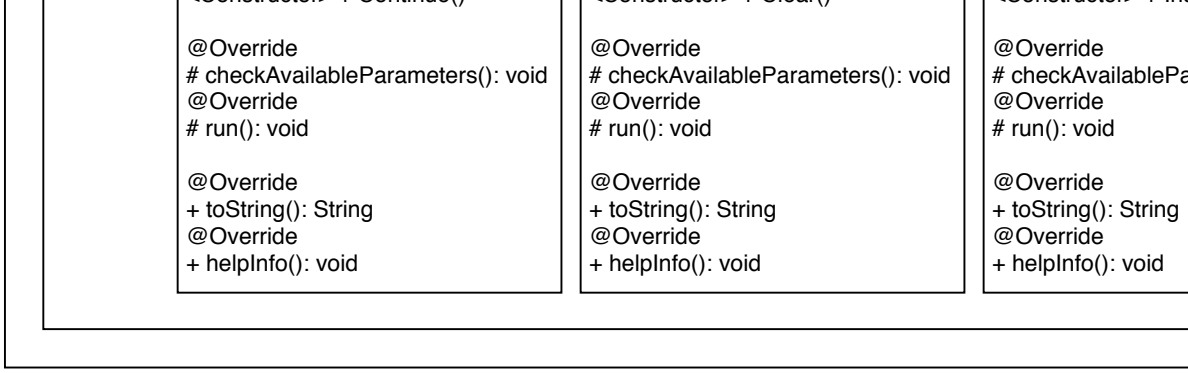
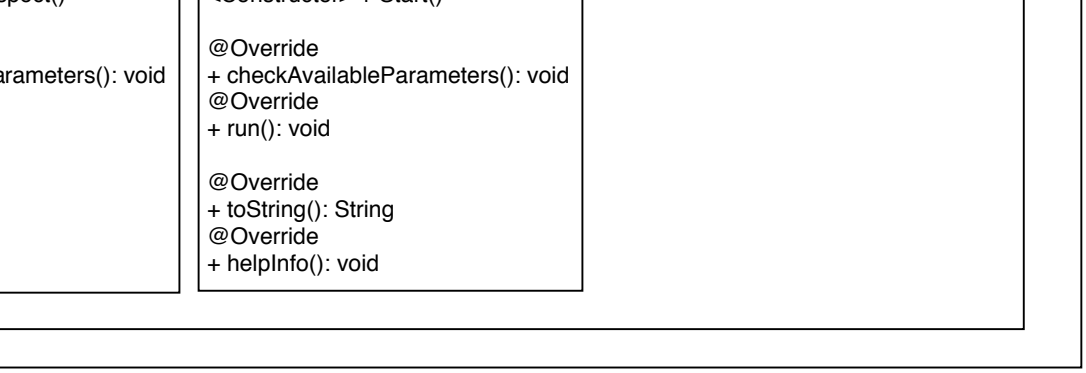

domain.interactions
InteractionsController
<Constructor> - InteractionsController()
+ init(): void
+ update(): void
+ setRunning(boolean): void
+ getCommandWords(): List<Command>
Use
Parser
- READER: Scanner
<Constructor> - Parser()
- readInput(): String
# getCommand(): Command
# showCommands(): void
Use
Commands
- Command_Words: List<Command>
<Constructor> - Commands()
~ init(): void
~ validateCommand(String, String): Command
~ showCommands(): void
~ getCommand(int): Command
~ getCommand(String): Command
~ getCommandwords(): List<Command>
Use
domain.interactions.commands
Go
# currentExits: List<Exit>
<Constructor> + Go()
+ checkAvailableParameters(): void
+ run(): void
@Override
+ toString(): String
@Override
+ helpInfo(): void
Help
<Constructor> + Help()
+ checkAvailableParameters(): void
+ run(): void
@Override
+ toString(): String
@Override
+ helpInfo(): void
@Override
+ showAvailableParameters(): void
Continue
<Constructor> + Continue()
Clear
<Constructor> + Clear()


Command
String
er: boolean
eter: String
ArrayList<String>
ameters: ArrayList<String>
# Command(String, String, boolean)
mand(String): boolean
leParameters(): void
er(String): void
eter(String): boolean
leParameters(String): boolen
eters(): void
ring
oid
ing): void
on(String): void
meter(boolean): void
arameter(String): void
String
on(): String
er(): boolean
arameter(): String
act
teract()
arameters(): void
Quit
<Constructor> + Go()
@Override
+ checkAvailableParameters(): void
@Override
+ run(): void
@Override
+ toString(): String
@Override
+ helpInfo(): void
Show
<Constructor> + Go()
@Override
+ checkAvailableParameters(): void
@Override
+ run(): void
@Override
+ toString(): String
@Override
+ helpInfo(): void
ect
spect()
Start
<Constructor> + Start()


@Override
# checkAvailableParameters(): void
@Override
# run(): void
@Override
+ toString(): String
@Override
+ helpInfo(): void
@Override
# checkAvailableParameters(): void
@Override
# run(): void
@Override
+ toString(): String
@Override
+ helpInfo(): void
@Override
# checkAvailablePa
@Override
# run(): void
@Override
+ toString(): String
@Override
+ helpInfo(): void


arameters(): void
@Override
+ checkAvailableParameters(): void
@Override
+ run(): void
@Override
+ toString(): String
@Override
+ helpInfo(): void