Systems

Controller

+ controlWave
+controlScore

Score

- score: int
- SMALL_FRAGMENT_POINTS: final int (5)
- MEDIUM_FRAGMENT_POINTS: final int (10)
- LARGE_FRAGMENT_POINTS: final int (15)

+ updateScore(): void

@Override
+toString(): String

+ getScore(): void

Wave

- numberOfWave: int
- smallFragments: int
- mediumFragments: int
- largeFragments: int

@Override
+toString(): String

+ setNumberOfWave(): void
+ getNumberOfWave(): int
+ setSmallFragments(): void
+ getSmallFragments(): int
+ setMediumFragments(): void
+ getMediumFragments(): int
+ setLargeFragments(): void
+ getLargeFragments(): int