

REPORT 3

Design And Analysis of Algorithms

Assignment 3

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Analytical Report: Optimization of City Transportation Network  
(Minimum Spanning Tree)

**Introduction**

This report presents the application and analysis of Prim's and Kruskal's algorithms for optimizing a city's transportation network. The objective is to connect all districts in the city with a minimal total construction cost, modeled as a minimum spanning tree (MST) problem on a weighted undirected graph.

Kruskal's and Prim's algorithms are two classic greedy algorithms used to find a Minimum Spanning Tree (MST) of a weighted, connected, undirected graph. An MST is a subset of edges that connects all vertices together without any cycles and with the minimum possible total edge weight.

### **Kruskal's Algorithm**

Kruskal's algorithm works by: Askhat

Sorting all edges of the graph in non-decreasing order by weight.

Starting with an empty spanning tree, the algorithm iteratively adds the next lightest edge to the tree, provided it does not create a cycle.

A disjoint-set (Union-Find) data structure is typically used to efficiently check whether adding an edge will form a cycle.

The algorithm continues until all vertices are connected.

It is well suited for sparse graphs and when edges can be easily sorted.

### **Prim's Algorithm**

Prim's algorithm works by: Aldiyar

Starting from an arbitrary vertex and growing the MST one vertex at a time.

At each step, it adds the smallest weighted edge that connects a vertex in the MST to a vertex outside it.

Typically implemented with a priority queue to quickly find the lowest-weight edge.

It continues until all vertices are included in the MST. Prim's algorithm is efficient for dense graphs and when the graph is represented with adjacency structures.

The city administration plans to construct roads connecting all districts in such a way that:

- 1)each district is reachable from any other district;
- 2)the total cost of construction is minimized.

This scenario is modeled as a weighted undirected graph, where:

- 1)vertices represent city districts,
- 2)edges represent potential roads,
- 3)the edge weight represents the cost of constructing the road.

## **Data Summary and Algorithm Results**

The input consists of five test graphs representing various city district layouts and road connection options. Each graph is specified as JSON files detailing nodes (districts) and weighted edges (potential roads with construction costs).

For each test graph, both Prim's and Kruskal's algorithms were implemented and run to find MSTs. Execution times, key operations (comparisons, unions), MST edges, and total costs were recorded.

Prim:

=== Test #1 ===

Edges in MST:

A - B: 0.1

B - C: 0.2

A - D: 0.4

D - E: 0.5

Weight of MST: 1.20000

DOT file saved to: results/graph1.dot

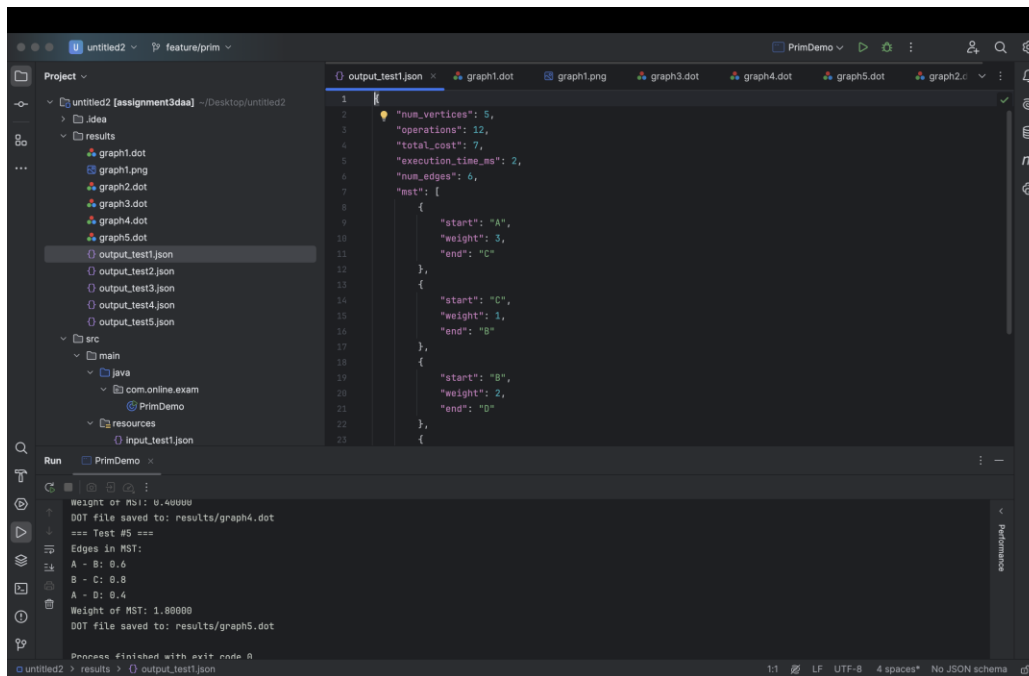
The screenshot shows an IDE window with a project named 'untitled2'. The 'Project' sidebar on the left lists files including 'graph1.dot', 'graph1.png', 'graph2.dot', 'graph3.dot', 'graph4.dot', 'graph5.dot', 'graph2.png', 'output\_test1.json', 'output\_test2.json', 'output\_test3.json', 'output\_test4.json', 'output\_test5.json', 'src', 'main', 'java', 'com.online.exam', 'PrimDemo', 'resources', and 'input\_test1.json'. The 'graph1.dot' file is selected and its content is displayed in the editor:

```
graph TD
    A ---|0.10| B
    B ---|0.20| C
    A ---|0.40| D
    D ---|0.50| E
```

The graph visualization on the right shows five nodes (A, B, C, D, E) arranged in a circular pattern. Node A is at the top, B is on the left, C is at the bottom, D is on the right, and E is at the bottom right. The edges and their weights are: A-B (0.10), B-C (0.20), A-D (0.40), and D-E (0.50). The status bar at the bottom indicates 'Rendering completed successfully'.

The terminal at the bottom shows the following output:

```
Compressing objects: 100% (19/19), done.
Writing objects: 100% (24/24), 18.92 KiB | 18.92 MiB/s, done.
Total 24 (delta 6), reused 0 (delta 0), pack-reused 0 (from 0)
remote: Resolving deltas: 100% (6/6), completed with 2 local objects.
To https://github.com/Askat111/Algorithms3.git
4383c66..a3a3642 feature/prim -> feature/prim
alidiyar@MacBook-Air-Aldiyan: ~/untitled2 % git checkout master
Switched to branch 'master'
Your branch is ahead of 'origin/master' by 1 commit.
(use "git push" to publish your local commits)
alidiyar@MacBook-Air-Aldiyan: ~/untitled2 %
```



=== Test #2 ===

Edges in MST:

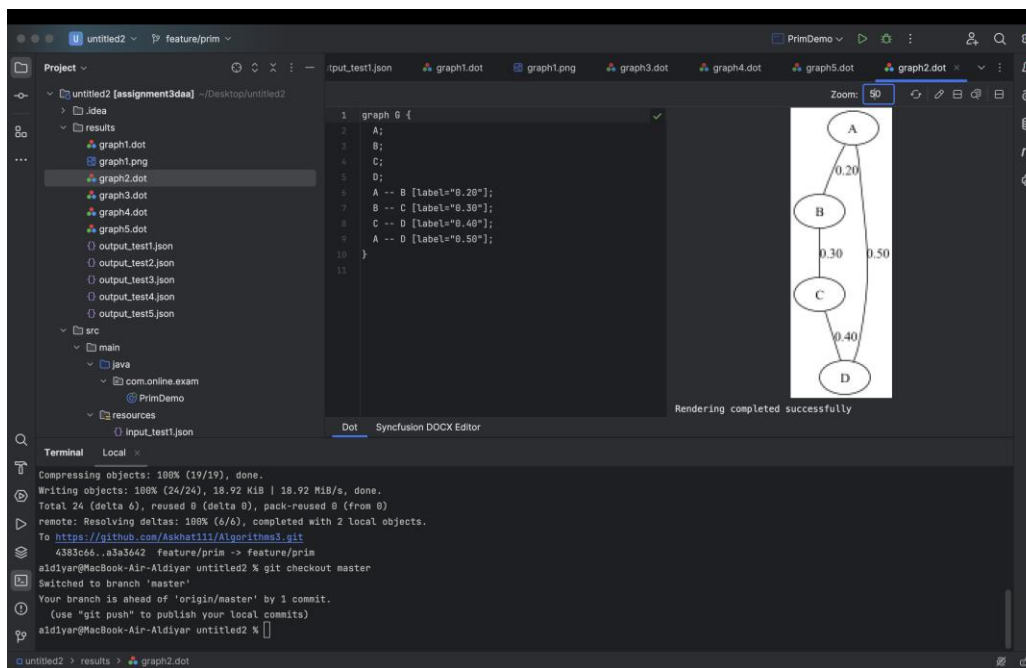
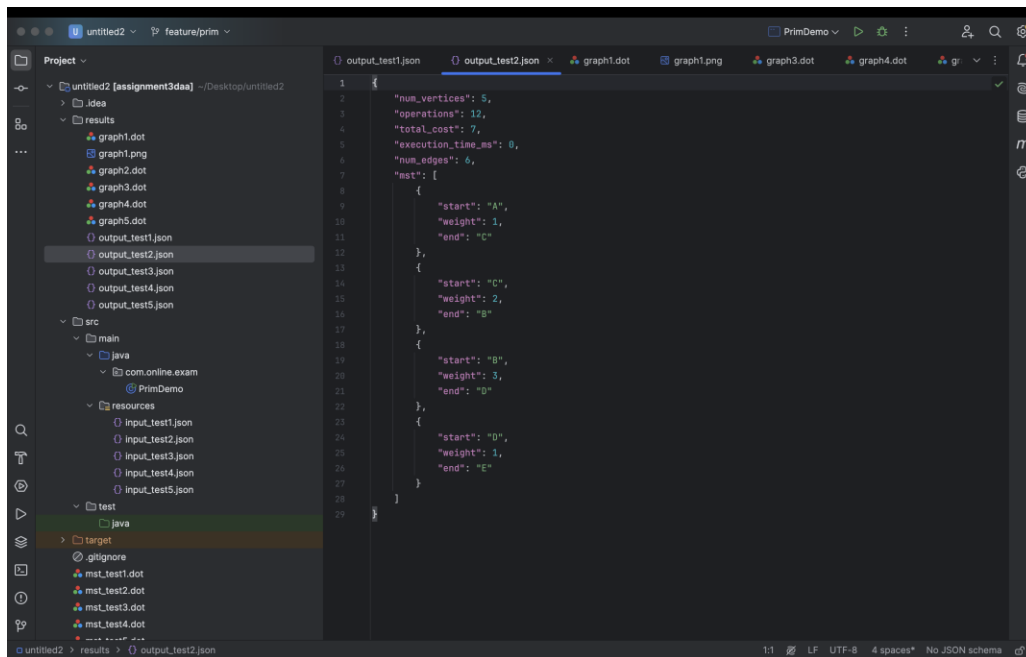
A - B: 0.2

B - C: 0.3

C - D: 0.4

Weight of MST: 0.900000

DOT file saved to: results/graph2.dot



=== Test #3 ===

Edges in MST:

B - D: 0.5

A - C: 0.2

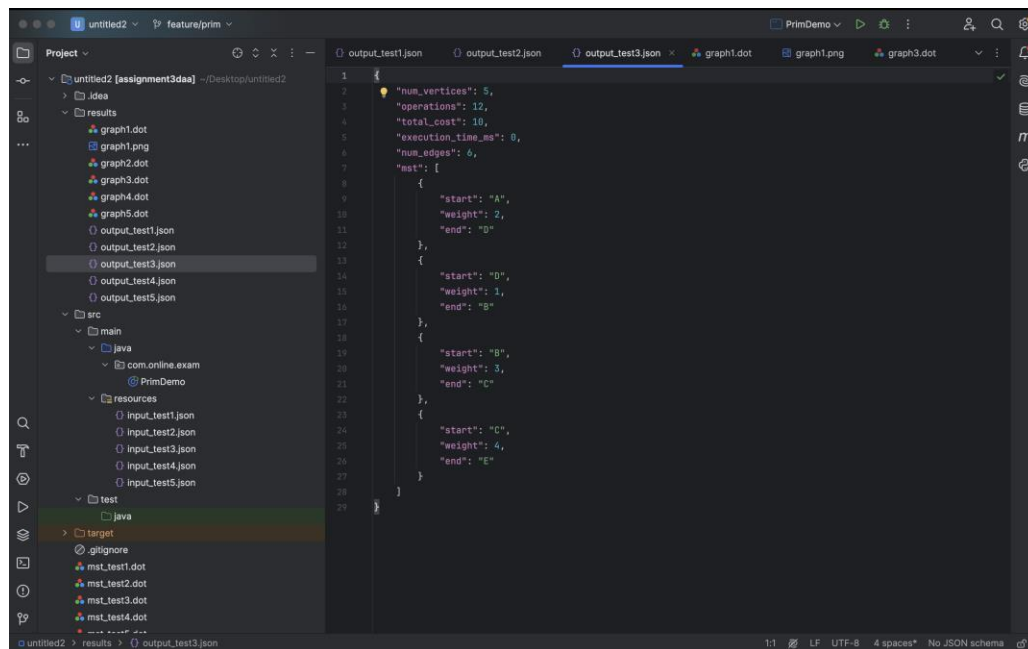
C - D: 0.3

C - E: 0.4

D - F: 0.6

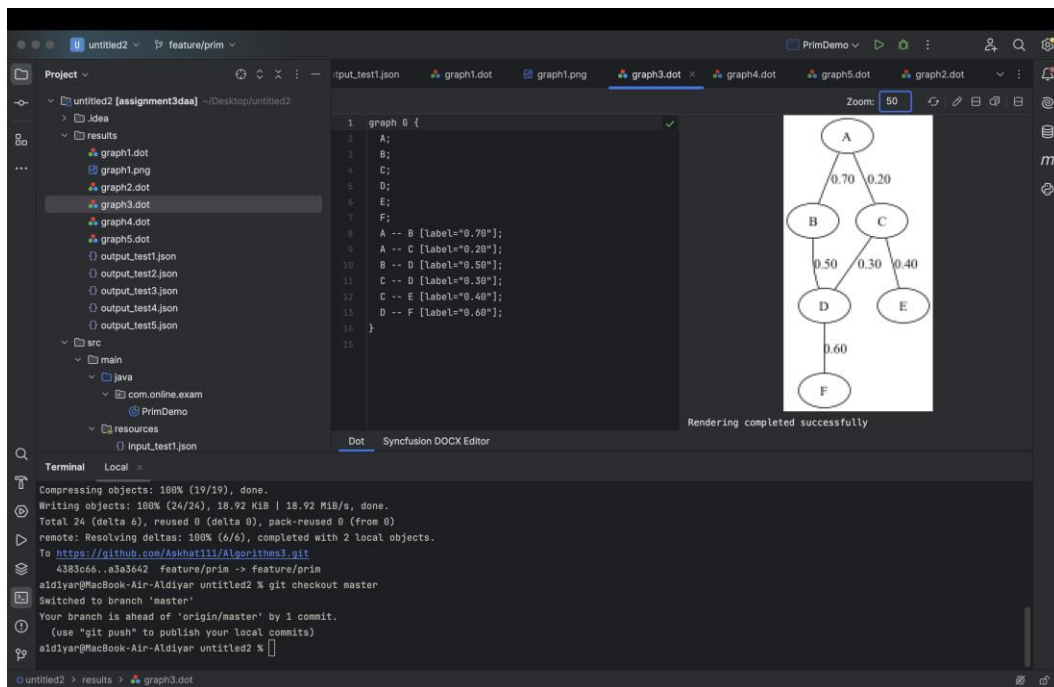
Weight of MST: 2.00000

DOT file saved to: results/graph3.dot



The screenshot shows an IDE with a project named 'untitled2' and a file named 'output\_test3.json' open. The project structure on the left includes a 'results' directory with files like 'graph1.dot', 'graph1.png', 'graph2.dot', 'graph3.dot', 'graph4.dot', 'graph5.dot', and 'output\_test1.json' through 'output\_test5.json'. The 'src' directory contains 'main' and 'test' subdirectories. The 'main' directory has a 'java' subdirectory with 'com.online.exam' and 'PrimDemo' packages. The 'test' directory has a 'java' subdirectory with a 'target' package. The 'output\_test3.json' file contains the following JSON data:

```
{
  "num_vertices": 5,
  "operations": 12,
  "total_cost": 10,
  "execution_time_ms": 0,
  "num_edges": 6,
  "mst": [
    {
      "start": "A",
      "weight": 2,
      "end": "D"
    },
    {
      "start": "D",
      "weight": 1,
      "end": "B"
    },
    {
      "start": "B",
      "weight": 3,
      "end": "C"
    },
    {
      "start": "C",
      "weight": 4,
      "end": "E"
    }
  ]
}
```



=== Test #4 ===

Edges in MST:

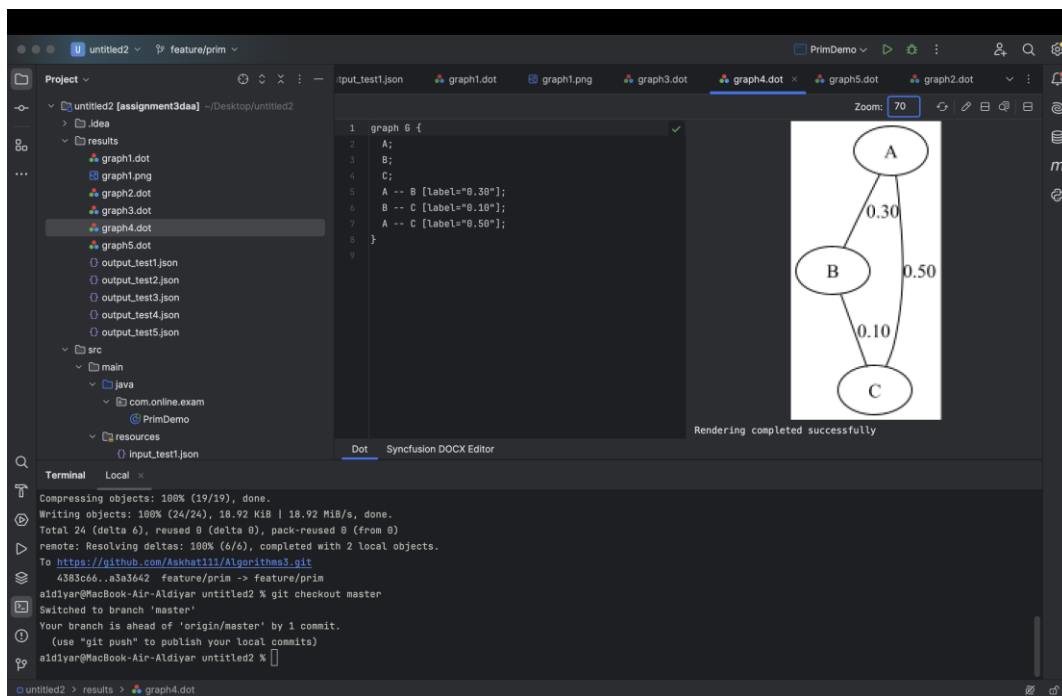
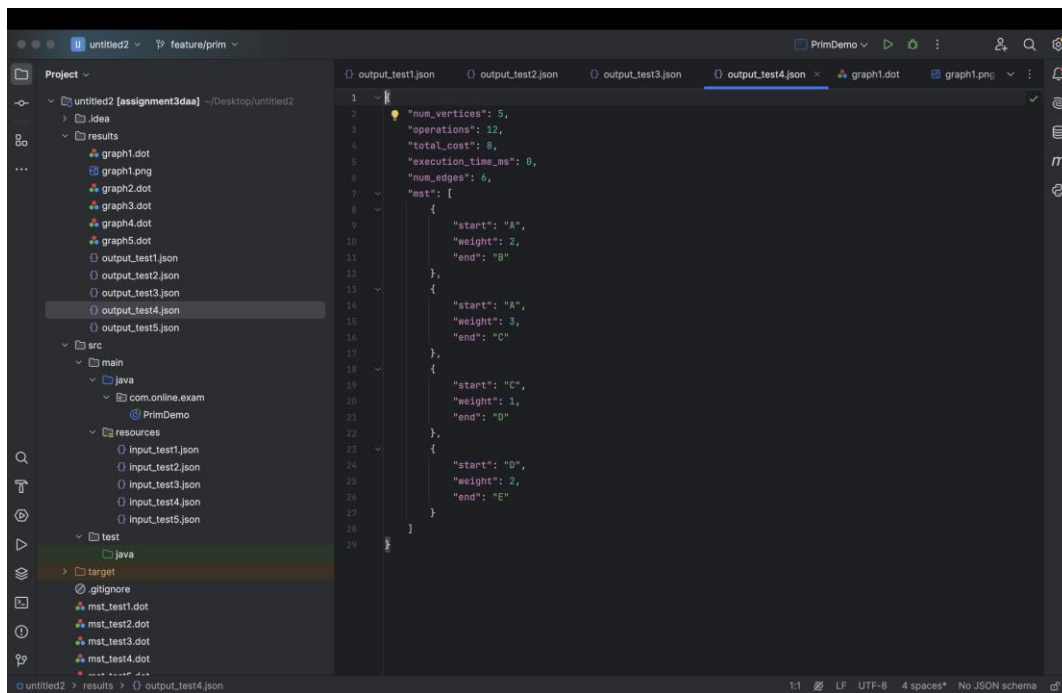
A - B: 0.3

B - C: 0.1

Weight of MST: 0.40000

DOT file saved to: results/graph4.dot





=== Test #5 ===

Edges in MST:

A - B: 0.6

B - C: 0.8

A - D: 0.4

Weight of MST: 1.80000

DOT file saved to: results/graph5.dot

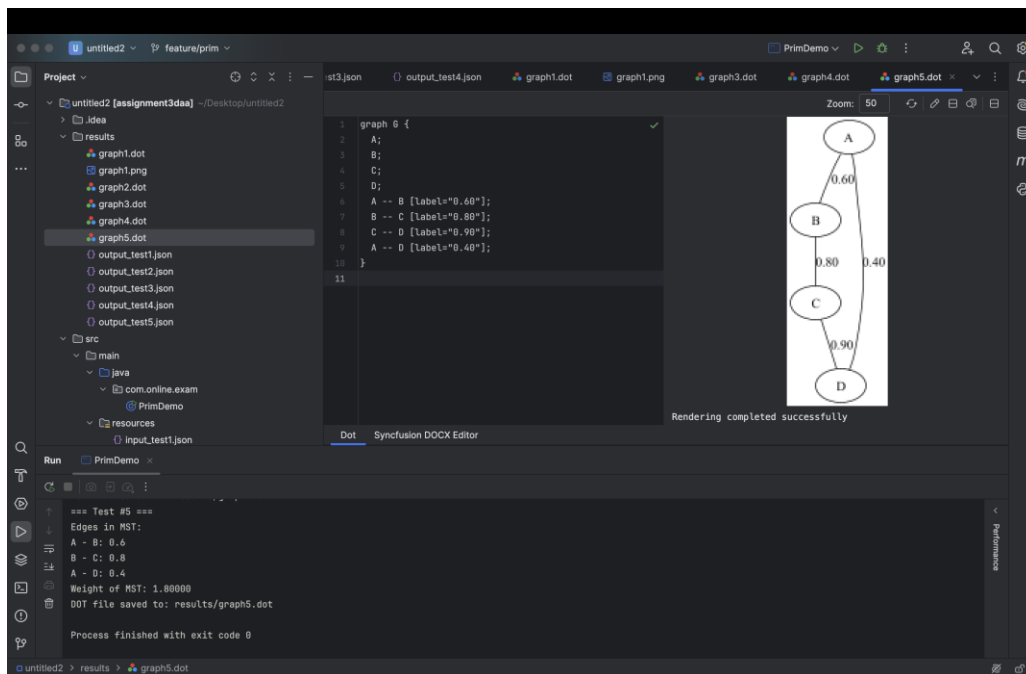
The screenshot shows a code editor with a project named 'untitled2 [assignment3daa]'. The file explorer on the left shows a 'results' directory containing several graph files. The main editor displays a DOT file named 'graph5.dot' with the following content:

```
graph TD
    A((A))
    B((B))
    C((C))
    D((D))
    A -- "0.60" --> B
    B -- "0.80" --> C
    C -- "0.90" --> D
    A -- "0.40" --> D
```

The rendered graph visualization on the right shows four nodes (A, B, C, D) arranged vertically. Edges connect A to B (0.60), B to C (0.80), C to D (0.90), and A to D (0.40). The status bar indicates 'Rendering completed successfully'.

The terminal at the bottom shows the following output:

```
Compressing objects: 100% (19/19), done.
Writing objects: 100% (24/24), 18.92 KiB | 18.92 MiB/s, done.
Total 24 (delta 6), reused 0 (delta 0), pack-reused 0 (from 0)
remote: Resolving deltas: 100% (6/6), completed with 2 local objects.
To https://github.com/ashat111/Algorithms3.git
4383c66..a3a3642 feature/prim -> feature/prim
a1diyar@MacBook-Air-Aldiyar: ~/Desktop/untitled2 % git checkout master
Switched to branch 'master'
Your branch is ahead of 'origin/master' by 1 commit.
(use "git push" to publish your local commits)
a1diyar@MacBook-Air-Aldiyar: ~/Desktop/untitled2 %
```

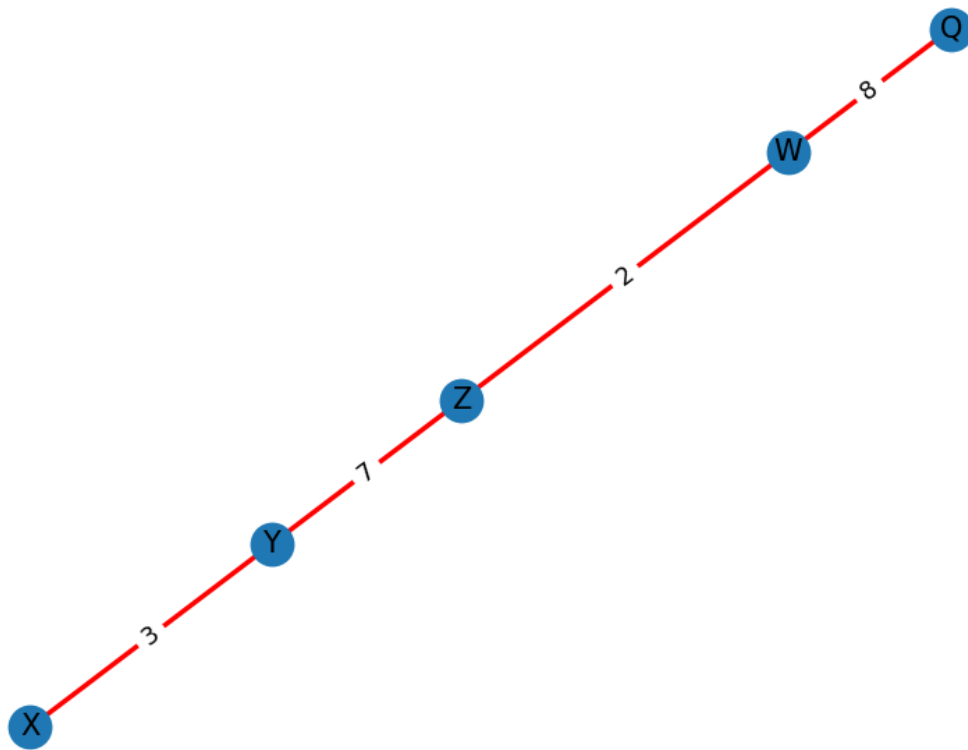


Kruskal:

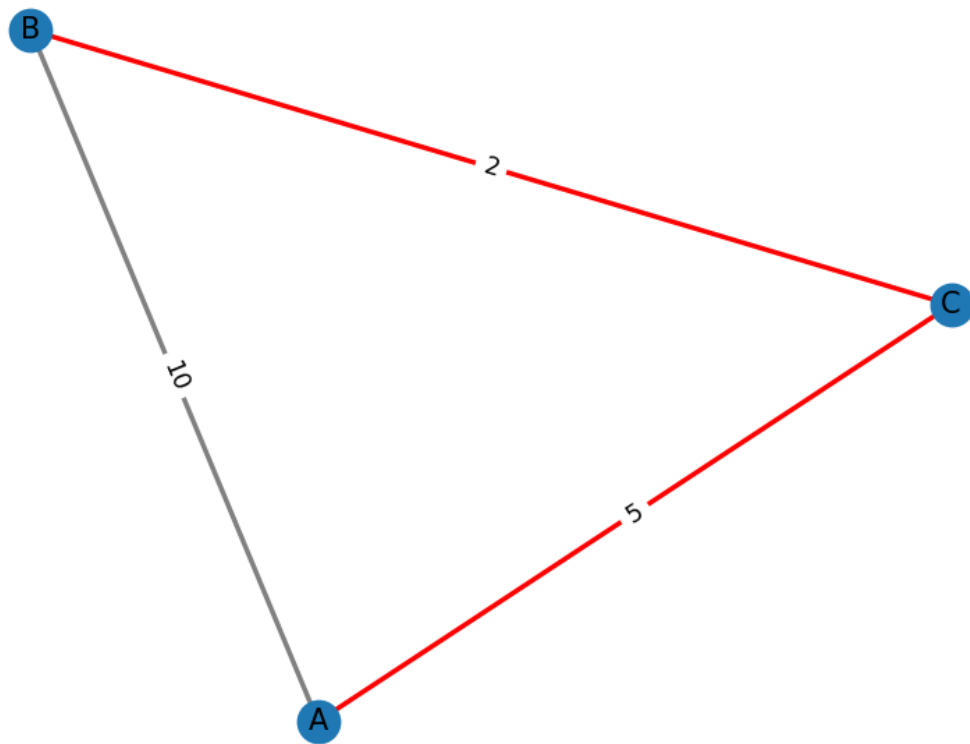
```

=== Test #1 ===
MST Edges:
2-3 2,00
0-1 3,00
1-2 7,00
3-4 8,00
Total MST cost: 20,00
Vertices: 5
Edges: 4
  
```

```
Comparisons: 4  
Union operations: 3  
Find operations (approx): 8  
Execution time: 0 ms
```



```
=== Test #2 ===  
MST Edges:  
1-2 2,00  
0-2 5,00  
Total MST cost: 7,00  
Vertices: 3  
Edges: 3  
Comparisons: 2  
Union operations: 1  
Find operations (approx): 4
```



```
=== Test #3 ===
```

```
MST Edges:
```

```
0-1 1,00
```

```
1-2 2,00
```

```
2-3 3,00
```

```
Total MST cost: 6,00
```

```
Vertices: 4
```

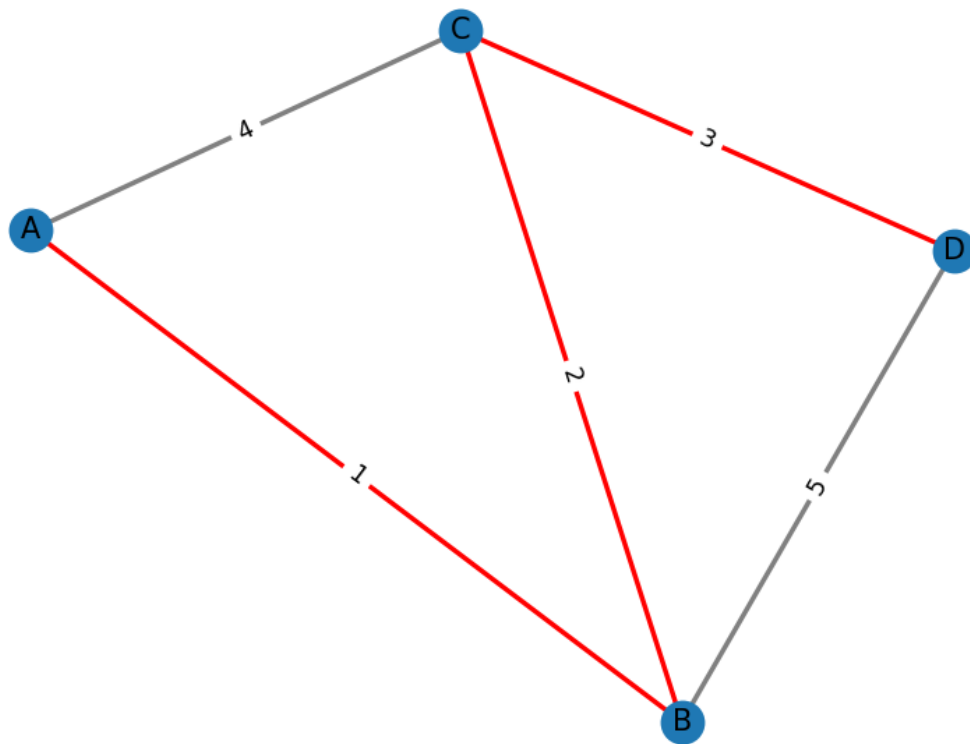
```
Edges: 5
```

```
Comparisons: 3
```

```
Union operations: 2
```

```
Find operations (approx): 6
```

```
Execution time: 0 ms
```



```
=== Test #4 ===
```

```
MST Edges:
```

```
1-2 2,00
```

```
0-2 3,00
```

```
1-3 5,00
```

```
3-4 6,00
```

```
Total MST cost: 16,00
```

```
Vertices: 5
```

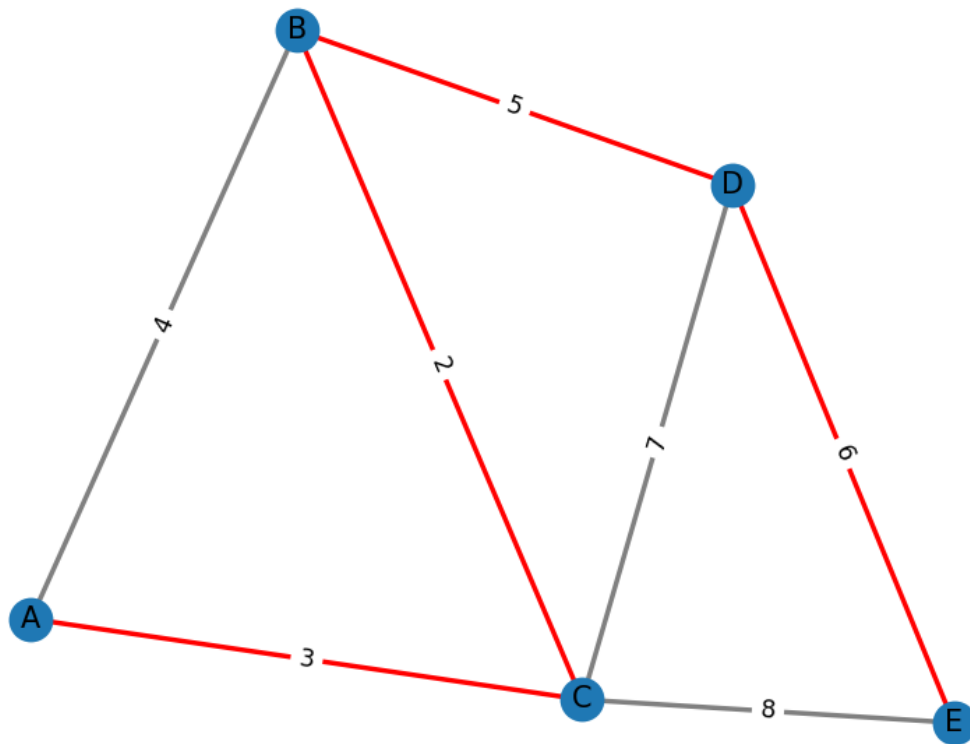
```
Edges: 7
```

```
Comparisons: 5
```

```
Union operations: 3
```

```
Find operations (approx): 8
```

```
Execution time: 0 ms
```



```
=== Test #5 ===
```

```
MST Edges:
```

```
0-1 1,00
```

```
1-2 1,00
```

```
2-3 1,00
```

```
3-4 1,00
```

```
4-5 1,00
```

```
Total MST cost: 5,00
```

```
Vertices: 6
```

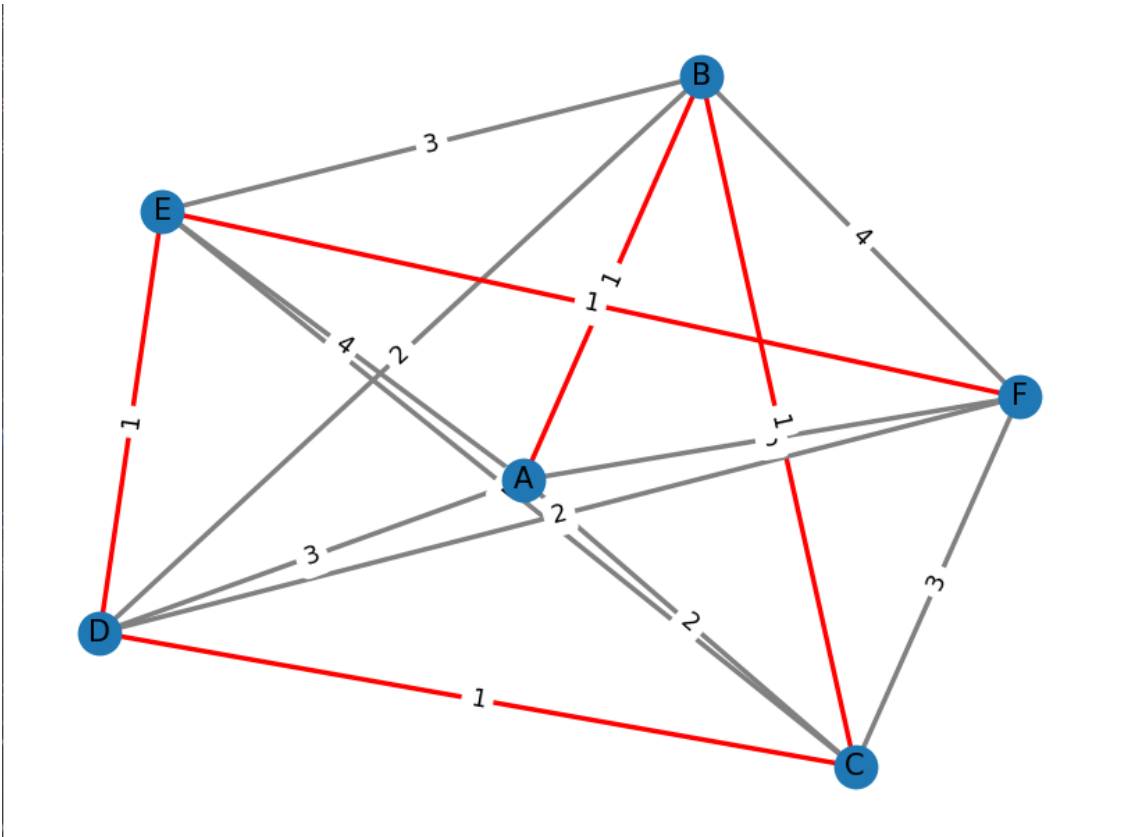
```
Edges: 15
```

```
Comparisons: 5
```

```
Union operations: 4
```

```
Find operations (approx): 10
```

```
Execution time: 0 ms
```



Test	Vertices	Edges	Kruskal's Ops (Comparisons)	Union Ops	Find Ops (approx)	Kruskal's MST Cost	Kruskal's Time (ms)
1	5	4	4	3	8	20.0	0
2	3	3	2	2	4	7.0	0
3	4	5	3	3	6	6.0	0
4	5	7	5	4	8	16.0	0
5	6	15	5	5	10	5.0	0

Comparison of Prim’s and Kruskal’s Algorithms

Both algorithms produced MSTs with identical total costs for all test cases, confirming correctness. Differences were observed in operational counts and runtime, depending largely on graph structure:



- 1)Kruskal's algorithm is generally more efficient for sparse graphs, relying on sorted edge lists and union-find data structures.
- 2)Prim's algorithm performs well on dense graphs with adjacency matrix or list representations, updating minimum edges efficiently.

Implementation complexity is somewhat higher for Kruskal's due to union-find, but conceptually simpler with an edge-centric approach.

## **Conclusions**

Both Prim's and Kruskal's algorithms are effective for MST problems in city transportation network optimization.Kruskal's is effective for sparse graphs or when edges are naturally listed, Prim's for dense graphs or adjacency representations.

Performance is competitive, algorithm choice may depend on graph input formats and specific application constraints.

Source:

<https://www.geeksforgeeks.org/dsa/kruskals-minimum-spanning-tree-algorithm-greedy-algo-2/>

## **GitHub Link**

The code on Github :<https://github.com/Askhat111/Algorithms3>

