

# The Meßthaler-Wulff Project

Julia Meßthaler

Blazingly fast code for finding all crystals (subsets of a graph) that can be constructed using only transformations that locally minimize surface energy.

## The Problem

Let  $G$  be some graph and  $C_0 \subset G$  a crystal. Furthermore let  $\eta : G \rightarrow \wp(G)$  denote the neighbors of a given node and  $C_1 := G \setminus C_0$ . Then we can define the surface energy of the crystal  $C_0$  as

$$\xi_{C_0} := \sum_{n \in C_0} l_n^1$$

where  $l_n^i$  denotes the forwards/backwards loneliness of the node  $n$  and is itself defined as

$$l_n^i := \#\{n_0 \in \eta(n) \mid n_0 \in C_i\}$$

The idea now is to find optimal  $\xi_{C_0}$  by doing locally minimizing transformations. We call a node  $n$  optimal in forwards mode if for the specific  $C_0$  there is no node  $n_0$  such that  $l_{n_0}^1 < l_n^1$ . The same definition can be applied to backwards mode, for this however we use  $l_n^0$ .

A locally optimal addition is now simply a node with optimal  $l_n^1$  and a locally optimal removal is a node with optimal  $l_n^0$ .

Our goal in this project is to explore what crystals we can construct by only using such locally optimal transformations.

## The Additive Simulation

This class encapsulates a current state representing a crystal and methods to find out what locally optimal transformations can be applied or to apply said transformations. It is optimized to be able to support  $O(1)$  operations. A simplified definition of an additive simulation instance is  $S_A = (\xi_C, B_0, B_1)$  where  $\xi_{C_0}$  is the energy of the current crystal and  $B_i$  are the boundaries, defined as follows:

$$B_i = \{n \in C_i \mid l_n^{1-i} > 0\}$$

The boundaries are represented by **PriorityStack** instances and support the following operations:

- Getting the loneliness for a node
- Setting the loneliness for a node
- Unsetting the loneliness for a node, effectively removing it from the boundary
- Getting the nodes that have minimal loneliness

In its essence **PriorityStack** is an implementation of a priority queue optimized for this specific use-case.

$S_A$  now basically only has to support one operation: Moving a node from one boundary to the other.

Let  $n$  be the affected node and  $m$  the mode<sup>1</sup>. If  $m = 1$  the energy becomes

$$\begin{aligned}\xi'_{C_0} &= \xi_{C_0} + l_n^1 - l_n^0 \\ &= \xi_{C_0} + l_n^1 - (\#\eta(n) - l_n^1) \\ &= \xi_{C_0} + 2l_n^1 - \#\eta(n)\end{aligned}$$

Since backwards and forwards are inverse for  $m = 0$  the energy must be

$$\begin{aligned}\xi'_{C_0} &= \xi_{C_0} - l_n^1 + l_n^0 \\ &= \xi_{C_0} + l_n^0 - (\#\eta(n) - l_n^0) \\ &= \xi_{C_0} + 2l_n^0 - \#\eta(n)\end{aligned}$$

---

<sup>1</sup>This is 0 for backwards and 1 for forwards