# CS 250 Agile Team Charter Template

## [SNHU Travel Project]

| Item | Response |
| --- | --- |
| **Business Case/Vision**  (value to attain) | Looking for ways to expand SHNU Travel presence by offering trendy, niche vacation packages. |
| **Mission Statement**  (result to accomplish) | Create a epic niche vacation package system for SNHU Travel company that helps them expand their presence in the United States. |
| **Project Team**  (team members and roles) | Client: Amanda  Product Owner: Christy  Scrum Master: Ron  Tester: TBD  Developer: TBD |
| **Success Criteria** | Start date: Jan 16, 2023  Expected completion date: Feb 20, 2023  Final deliverable: Niche vacation booking system  Key project objectives: |
| **Key Project Risks** | Push back on delivery date.  Releasing complete software with bugs |
| **Rules of Behavior**  (values and principles) | Individuals and interactions over processes and tools  Working software over comprehensive documentation  Customer collaboration over contract negotiation  Responding to change over following a plan |
| **Communication Guidelines**  (scrum events and rules) | Product backlog creation  User Stories creation  Daily scrum (15-minute stand-ups): Each day at the same time so to bring everyone up to date on the information that is vital for coordination.  Incremental development (sprints): Makes so that each successive version of the product is usable.  Milestone retrospectives: Lets all members invests from one to three days in a detailed analysis of the project’s significant events.  Product rollout |