



Mohammad Bagher Abiat

Web Developer

📍 Ahvaz, Iran ✉ zorofight94@gmail.com 📅 16/02/2004 ☎ +989391981195 🖱 bugged.dev
🔄 Aslemammad 🐦 Aslemammadam

Profile

I am a web enthusiast who can help your lovely team to break challenges and reduce the curtains through exploring and creating new technologies in the space.

Education

Mathematics and Physics Diploma, *Allame Tabatabaei school*

Computer Science, *Azad University*

Skills

HTML | CSS • Javascript | Typescript (Concurrency, Multithreading, ...)

ReactJS (Hooks, State management, Performance, Concurrent rendering)

NodeJS (Non-blocking code, Concurrent code) • **Testing** (TDD, E2E, ...)

Teams

Poimandres, *Jotai, Valtio and Zustand*

Vitest-dev, *Vitest and Tinyspy*

Vikejs, *Telefunc and Vike*

Non-Open source Experience

Fungible Systems

Creating platform agnostic libraries in mainstream libraries for the micro-stacks core, Handling and moving tests from Jest to Vitest and making CLI related libs

Genie.xyz

Working on complex design models and components, working with complex state models through Zustand, and delivering a pixel-perfect website

Gigmade

Helping with more performant React components, Refactoring the codebases and using better state management structures

BoraBora

Creating products around React three fiber and ThreeJS

Projects

Jotai

Primitive and flexible atomic state management for React with more than **1,000,000** downloads on npm! It's the **3rd** project on **Javascript rising list**.

Vitest

A Vite-native test framework. It's the **8th** project on the **Javascript rising list**! With more than **2000** starts in the first week of release!

Vitext

The **NextJS** like React framework for better User & Developer experience using NodeJS. You can have your website running in under **1 second**

Tinyspy

A **minimal** library for spying in testing, with no dependencies, used in **Vitest**'s core

Tinypool

A minimal and tiny Node.js Worker Thread Pool implementation, a fork of piscina, with fewer features, smaller size (**38KB**), better memory consumption for relying on physical cores instead of logical cores, used in **Vitest**'s core