C++ Programming Language

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Contents



Iteration statements (loops)

- √ While...Statement
- ✓ Do-while...Statement
- √ For...Statement



Loop Control Statements

Repetition/Iteration

- ❖ A loop is a control structure that causes a statement or group of statement to repeat
- **C++** has three looping control structures:
 - The while loop
 - The do-while loop and
 - The for loop
- the difference between each of these is how they control the repetition

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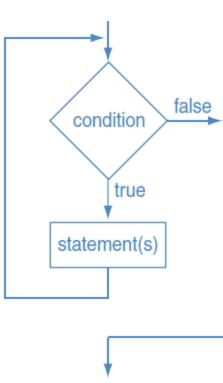
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While Loop

- * The **while** loop has two important parts:
 - (1) an expression that is tested for a true or false value, and
 - (2) a statement or block that is repeated as long as the expression is true.

The syntax of a while loop in C++ is:

```
while (expression)
{
Statement(s);
}
```



Example 1

```
#include <iostream>
using namespace std;
int main()
     int number = 0;
     cout << "This program will let you enter number after\n";</pre>
    cout << "number. Enter 99 when you want to quit the ";</pre>
    cout << "program.\n";</pre>
      while (number != 99)
           cin >> number;
    cout << "Done\n";</pre>
    return 0;
```

Output

This program will let you enter number after number. Enter 99 when you want to quit the program.

1

2

30

75

99

Done

* Note : while Is a Pretest Loop

Example 2

```
#include <iostream>
using namespace std;
int main()
    int num = 1; // Initialize counter
    cout << "Number Number Squared\n";</pre>
    cout << "-----\n";
while (num <= 10)
    cout << num << "\t\t" << (num * num) << endl;</pre>
    num++; // Increment counter
return 0;
```

Outpute

Number	Number Squared
1	1
2	4
3	9
4	16
5	25
6	36
7	49
8	64
9	81
10	100

Example 3: A C++ program to calculate the summation of 10 numbers.

```
#include <iostream>
   using namespace std;
   int main()
      int Sum = 0;
      int Count =0;
   While(count<10)
         Cout << "Enter an integer:";
         Cin>>x;
         Sum=sum+x;
        Count=count+1;
Cout<<"Summation ="<<sum;</pre>
Return 0;}
```

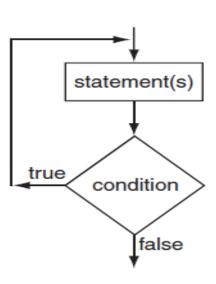
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do-while Loop

- ❖ Unlike **for** and **while** loops, which test the loop condition at the top of the loop, the **do…while** loop checks its condition at the bottom of the loop.
- A do...while loop is similar to a while loop, except that a do...while loop is guaranteed to execute at least one time.
- The syntax of a do...while loop in C++ is:

```
do
{
    statement(s);
}while(condition);
```



- * The do-while loop must be terminated with a semicolon after the closing parenthesis of the test expression.
- the difference between the do-while loop and the while loop is that do-while is a *post test* loop.
- ❖ It tests its expression after each iteration is complete. This means do-while always performs at least one iteration, even if the test expression is false from the start

For example, in the following while loop the cout statement will not execute at all:

```
int x = 1;
while (x < 0)
    cout << x << endl;</pre>
```

 \clubsuit But the cout statement in the following do-while loop will execute once because the do-while loop does not evaluate the expression x < 0 until the end of the iteration.

```
int x = 1;
do
    cout << x << endl;
while (x < 0);</pre>
```

Example 1

```
#include <iostream>
using namespace std;
int main ()
\{ \text{int } a = 10; 
  do
    cout << "value of a: " << a
    << endl;
    a = a + 1;
   \frac{1}{2} while (a < 20);
return 0; }
```

Output

value of a: 10 value of a: 11 value of a: 12 value of a: 13 value of a: 14 value of a: 15 value of a: 16 value of a: 17 value of a: 18 value of a: 19

Example 2: This program averages 3 test scores. It repeats as many times as the user wishes

```
#include <iostream>
using namespace std;
int main()
{ int score1, score2, score3; double average; char again;
 do { cout << "Enter 3 scores and I will average them: ";
       cin >> score1 >> score2 >> score3;
       average = (score1 + score2 + score3) / 3.0;
       cout << "The average is " << average << ".\n";</pre>
      cout << "Do you want to average another set? (Y/N) ";
      cin >> again;
} while (again == 'Y' || again == 'y');
return 0; }
```

Output

- ✓ Enter 3 scores and I will average them: 80 90 70
- \checkmark The average is 80.
- \checkmark Do you want to average another set? (Y/N) y
- ✓ Enter 3 scores and I will average them: 60 75 88
- ✓ The average is 74.333336.
- ✓ Do you want to average another set? (Y/N) n

FUL Signalia

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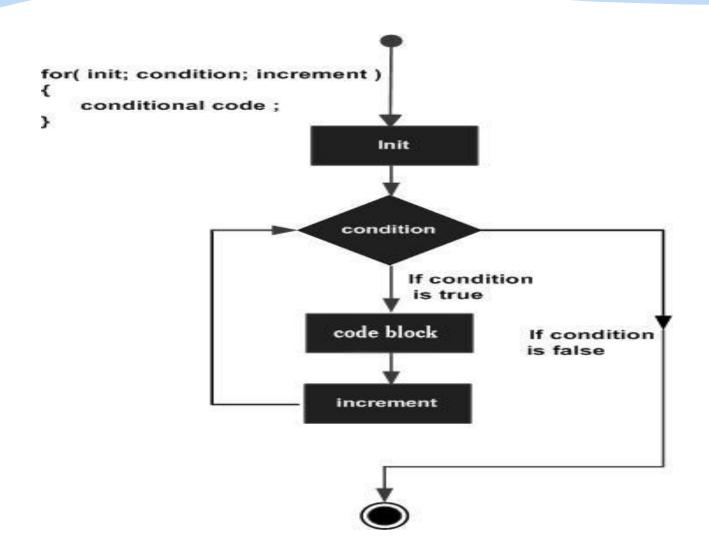
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For Loop

- A **for** loop is a repetition control structure that allows you to efficiently write a loop that needs to execute a specific number of times.

Here is the flow of control in a for loop:

- The init step is executed first, and only once. This step allows you to declare and initialize any loop control variables. You are not required to put a statement here, as long as a semicolon appears.
- Next, the condition is evaluated. If it is true, the body of the loop is executed. If it is false, the body of the loop does not execute and flow of control jumps to the next statement just after the for loop.
- After the body of the for loop executes, the flow of control jumps back up to the increment statement. This statement allows you to update any loop control variables. This statement can be left blank, as long as a semicolon appears after the condition.
- The condition is now evaluated again. If it is true, the loop executes and the process repeats itself (body of loop, then increment step, and then again condition). After the condition becomes false, the for loop terminates.



Example 1:

```
#include <iostream>
using namespace std;
int main ()
for(int a = 10; a < 20; a = a + 1)
cout << "value of a: " << a <<
endl;
return 0; }
```

Output

value of a: 10

value of a: 11

value of a: 12

value of a: 13

value of a: 14

value of a: 15

value of a: 16

value of a: 17

value of a: 18

value of a: 19

Example 2: A program calculates the average of 10 numbers.

```
#include <iostream>
using namespace std;
int main ()
{int x;
 int Sum=0;
  For (int i=1;i<=10;i++)
    cout<<"Enter a number:";</pre>
    cin>>x;
    sum=sum+x;
 cout<<"Average = "<<sum/10;</pre>
 return 0;
```

Example 4: A program calculates the summation of odd numbers from 1 to 100.

```
#include <iostream>
using namespace std;
int main ()
 int Sum=0;
 For (int i=1; i <= 100; i++)
  If((i\%2)!=0)
     sum = sum + i;
 cout << "Summation = "< < sum;
 return 0;
```

Example 5: A program calculates the factorial of an integer number.

```
#include <iostream>
using namespace std;
int main ()
{int n, Fact;
cout<<"Enter an integer: ";</pre>
 cin>>n;
   Fact = n;
  For (int i = n-1; i > = 2; i--)
          Fact = Fact *i;
  cout << n << "! = " << Fact;
  return 0;
```

Nested Loops

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Nested Loops

- ❖ A loop can be nested inside of another loop. C++ allows at least 256 levels of nesting.
- The syntax for a **nested for loop** statement in C++ is as follows:

```
for ( init; condition; increment )
{
    for ( init; condition; increment )
        { statement(s); }
    statement(s); // you can put more statements.
}
```

The syntax for a **nested while loop** statement in C++ is as follows:

```
while(condition)
{
    while(condition)
    {
       statement(s);
    }
    statement(s); // you can put more statements.
}
```

The syntax for a nested do-while loop statement in C++ is as follows:

```
do {
    statement(s); // you can put more statements.
    do {
        statement(s);
        } while( condition );
} while( condition );
```

Example: the following program uses a nested for loop to find the prime numbers from 2 to 100:

```
#include <iostream>
using namespace std;
int main ()
   int i, j;
  for(i=2; i<100; i++)
    for(j=2; j <= i; j++)
       i f(i\% j == 0)
               break;}
 if(i==j) cout << i << " is prime\n";
return 0; }
```

Output

2 is prime

3 is prime

5 is prime

7 is prime

11 is prime

13 is prime

17 is prime

19 is prime

23 is prime

29 is prime

31 is prime

37 is prime

41 is prime

43 is prime

47 is prime

53 is prime

59 is prime

61 is prime

67 is prime

71 is prime

73 is prime

79 is prime

83 is prime

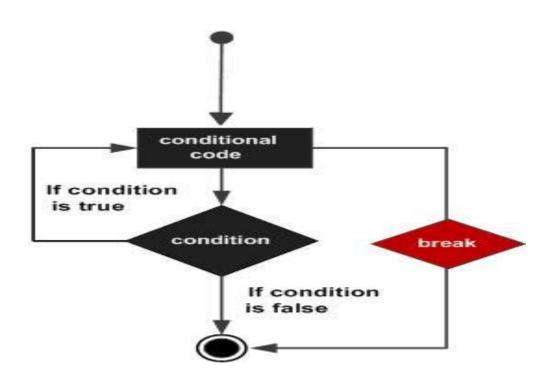
89 is prime

97 is prime

Control Statements

- * The break statement has the following two usages in C++:
 - When the break statement is encountered inside a loop, the loop is immediately terminated and program control resumes at the next statement following the loop.
 - It can be used to terminate a case in the switch statement
- ❖ If you are using nested loops (i.e., one loop inside another loop), the break statement will stop the execution of the innermost loop and start executing the next line of code after the block.

The syntax of a break statement in C++ is:
break;



Example:

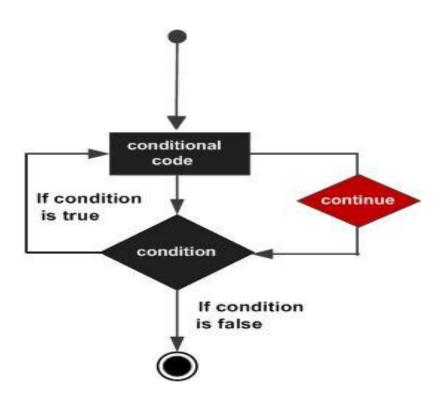
```
#include <iostream>
using namespace std;
int main ()
\{ int \ a = 10; \}
      do {
          cout << "value of a: " << a << endl;</pre>
         a = a + 1;
         if(a > 15)
            {break; }
        \}while( a < 20 );
return 0; }
```

Output

- ✓ value of a: 10
- ✓ value of a: 11
- ✓ value of a: 12
- ✓ value of a: 13
- ✓ value of a: 14
- ✓ value of a: 15

- The continue statement works somewhat like the break statement. Instead of forcing termination, however, continue forces the next iteration of the loop to take place, skipping any code in between.
- * For the **for** loop, continue causes the conditional test and increment portions of the loop to execute.
- * For the **while** and **do...while** loops, program control passes to the conditional tests.

The syntax of a continue statement in C++ is: continue;



Example:

```
#include <iostream>
using namespace std;
int main ()
    int a = 10;
    do {
         if(a == 15)
              { a = a + 1; continue; }
         cout << "value of a: " << a << endl;
         a = a + 1;
    \} while (a < 20);
    return 0;
```

Output

value of a: 10
value of a: 11
value of a: 12
value of a: 13
value of a: 14
value of a: 16
value of a: 17
value of a: 18
value of a: 19

- * A goto statement provides an unconditional jump from the goto to a labeled statement in the same function.
- NOTE: Use of **goto** statement is highly discouraged because it makes difficult to trace the control flow of a program, making the program hard to understand and hard to modify. Any program that uses a goto can be rewritten so that it doesn't need the goto.

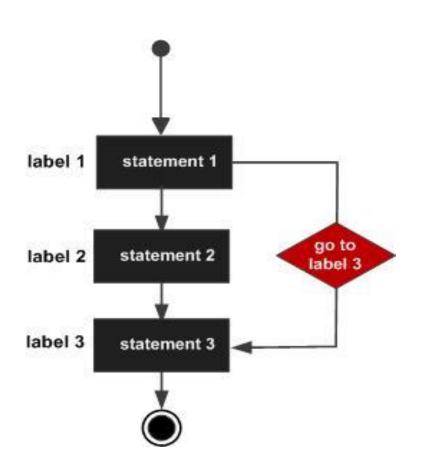
* The syntax of a goto statement in C++ is:

goto label;

. .

•

label: statement;



Example:

```
#include <iostream>
 using namespace std;
 int main ()
     int a = 10;
      LOOP:do
    \{ if(a == 15) \}
      { // skip the iteration.
         a = a + 1;
         goto LOOP; }
    cout << "value of a: " << a << endl;
    a = a + 1;
    \}while( a < 20 );
return 0; }
```

Output

value of a: 10
value of a: 11
value of a: 12
value of a: 13
value of a: 14
value of a: 16
value of a: 17
value of a: 18
value of a: 19

10,11,11,010111111111111111111111111

Write For loop That calculates the total of the following series of numbers

$$1/30 + 2/29 + 3/28 + \dots + 30/1$$

Write the program that output

*

**

1115

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