

Chapter Two

Computer Networks Basics



ALEBACHEW D.

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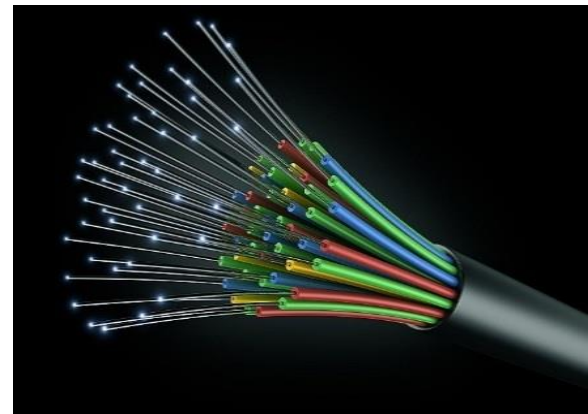
04

- **Network protocols**



Definition of Computer Networks

- Computer Network is a collection of autonomous computers **interconnected** by a single technology.
- Two computers are said to be **interconnected** if they are able to **exchange information**.
 - The connection can be via a copper wire; fiber optics, microwaves, infrared, and communication satellites.

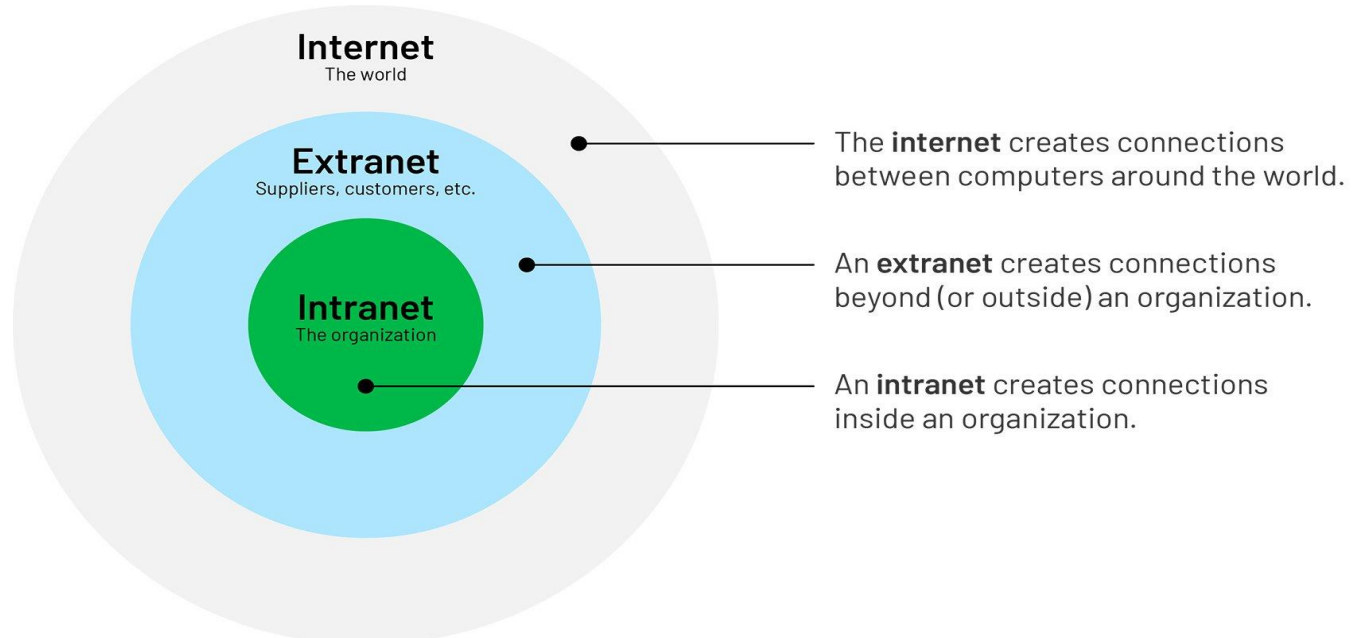


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- The objective of **NW** is to enable **seamless** exchange of data between end users.
- Computer Network is all about **sharing Information & Resources** amongst Users & Devices within network.

Internetwork

- is defined as two or more computer network **LANs** or **WAN**, connected using devices, and they are configured by a local addressing scheme.
- interconnection between public, private, commercial, industrial, or government computer networks



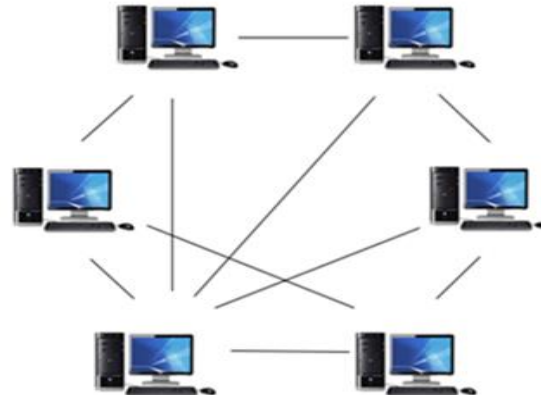
What are benefits of network?

- Strength **business connections**. Networking is about sharing, not taking.
- Interconnected business contacts.
- Get career advice and support.
- **Sharing a resource** like a file, a folder, a printer, a disk drive or just about anything else that exists on a computer
- Sharing of **expensive software's** and database.
- Connectivity: world ,country
- **Reliability, Scalability, backup.**
- E-commerce: amazon.com, ሰደሬ
- Increased Storage Capacity.

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- ✓ The nodes of a computer network may include **personal computers, servers, networking HW**, or other specialized hosts.
 - ✓ A Compute network should ensure:
 - **reliability** of the data communication process
 - **security** of the data
 - **performance** by achieving higher throughput and smaller delay.

Computer Network Architecture

- Based on the type of computer in a network (**configuration or architecture**), it **divided into two broad categories**.
 - Peer-to-peer
 - Client/Server
- Peer-to-peer
 - **There are no dedicated servers, and there is no hierarchy among the computers.**
 - Each node considered as **equal in terms of resource sharing and responsibilities**



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pros

- Easy to set up
- Less expensive
- Demands moderate level of skill to administer
- User is able to control their own resources

Cons

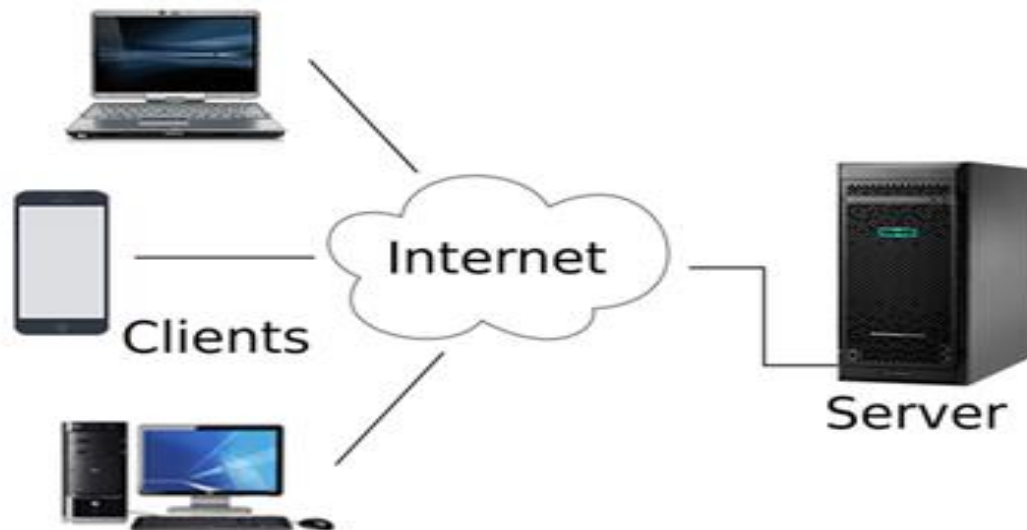
- Only < 10 nodes
- Low performance
- low level security
- Files and folders cannot be centrally backed up
- Files and resources are not centrally organized into a specific shared area

- **Peer-to-peer networks are good choices for environments where:**

- **There are 10 users or fewer**
- **Users share resources, such as printers, but no specialised servers exist**
- **Security is not an issue**
- **The organization and the network will experience only limited growth within the foreseeable future**

- **Client Server Model**

- Consists of a **group clients connected to a server.**
- **Server with more RAM, larger hard disk, more processing power...**
- A server performs all the major operations such as **security** and **network management.**



Advantages of client/server architecture

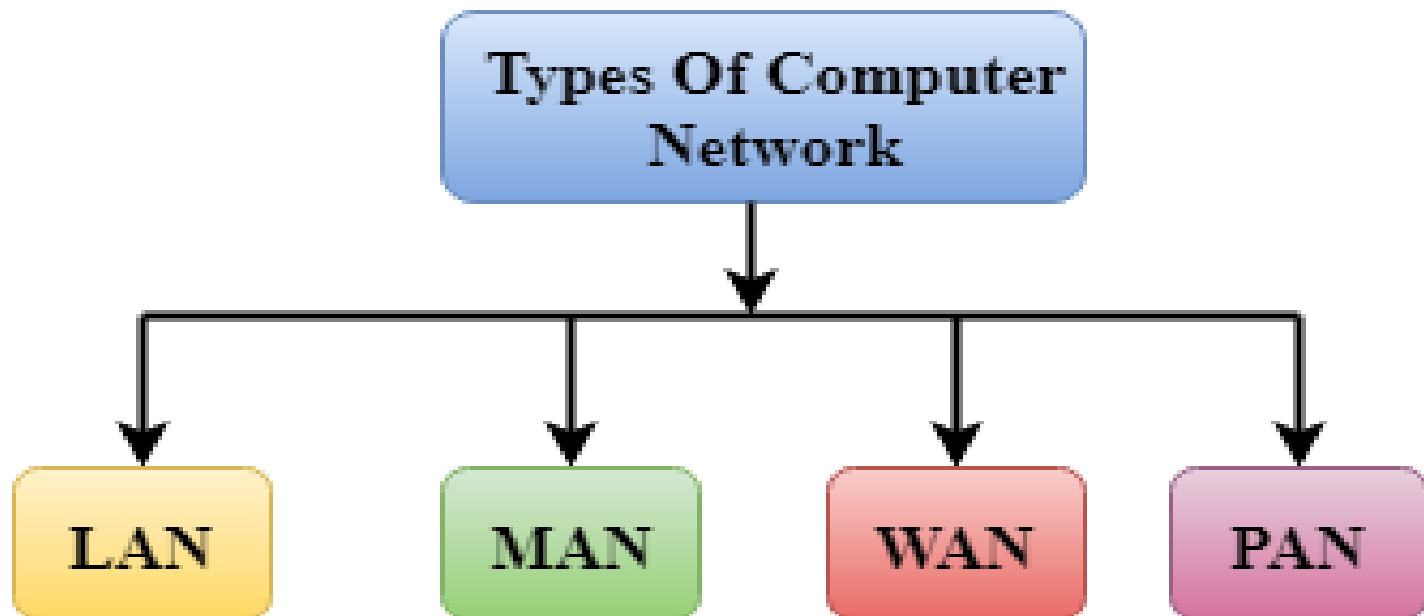
- Sharing Resources**
- Back up the data easily.**
- High Performance**
- Security**
- speed**

Disadvantage of client/server architecture

- More complex to install, configure, and manage**
- Expensive (large memory, NOS)**
- Require skill – administrator**

Types of Network

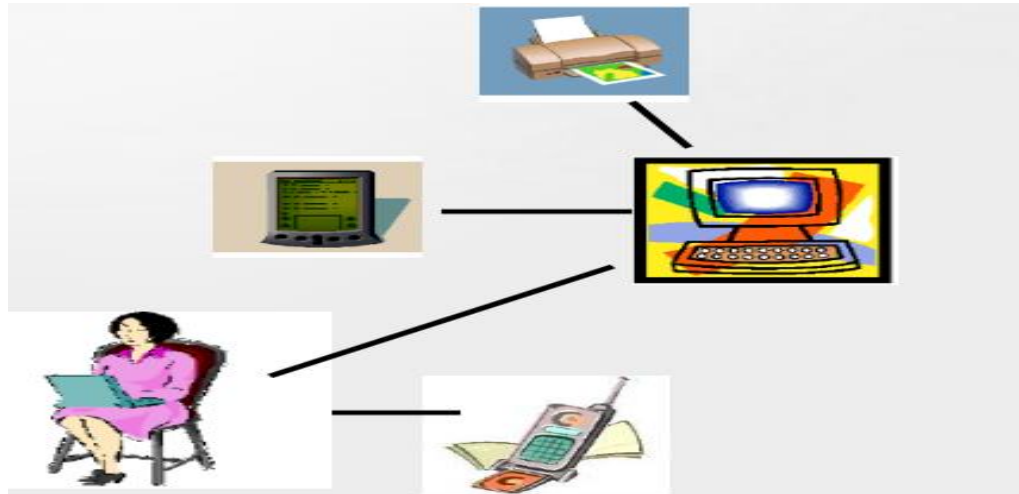
- **Networks may be classified according to a wide variety of characteristics.**
 - such as **Size, Architecture, Topology**, etc.
- **Based on *size*, there are Four types of network:** -



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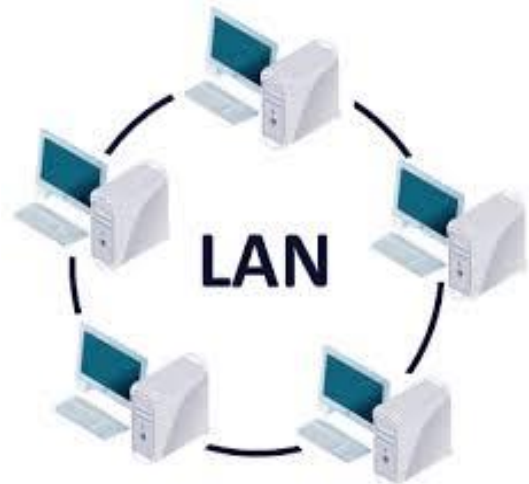
Personal Area Network (PAN): used for communicating among computers and computer devices (including telephones) in close proximity of around a few meters within a room

○e.g. a wireless network connecting a computer and printer

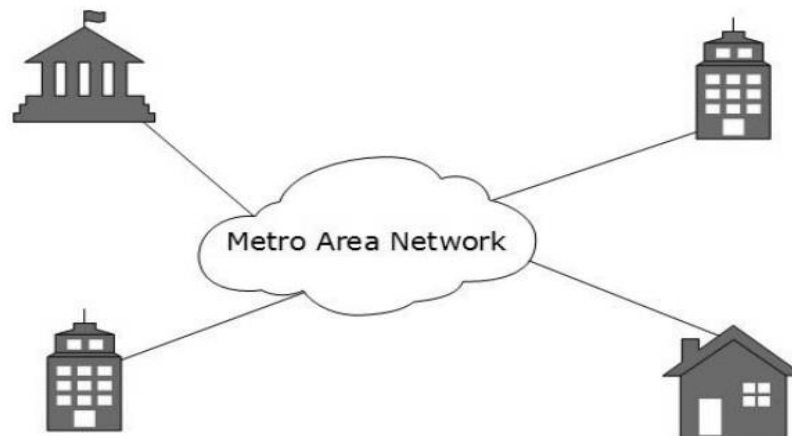


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- **Local Area Network (LAN):**
 - Its **smaller in size** usually privately owned and links devices in a single office, building or campus.
 - LAN works under its own local domain and controlled centrally.
 - **Data speed** of 10 Mb/s to 10 GB/s.
 - Easy to maintenance.
 - It has low **BW** and high **DR**.

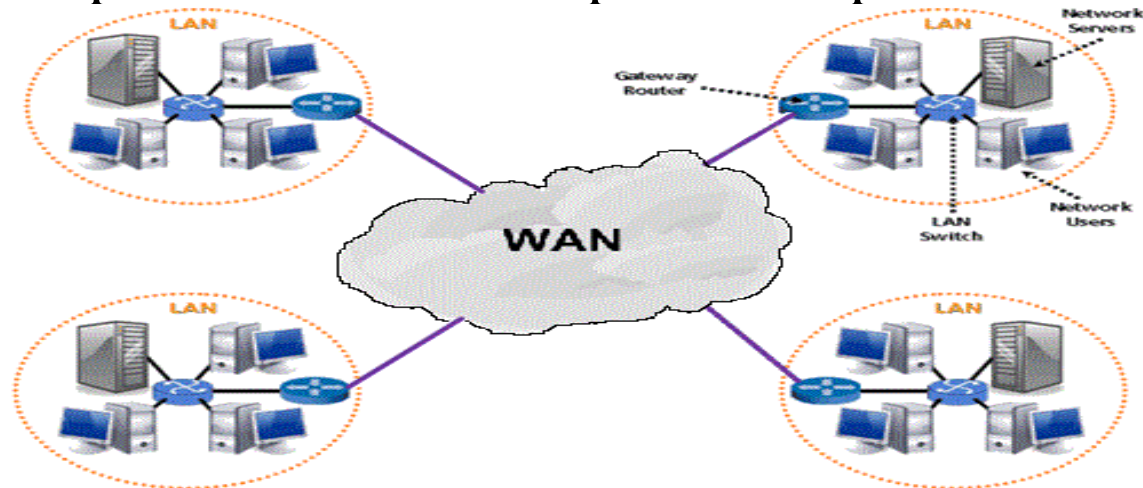


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- Metropolitan Area Network (MAN): designed to extend over an entire city; it may be a single network or interconnected LANs. covers large geographic area like city.
 - 5 to 50 KM in range
 - small village or collage and it is speed range from 155 Mb/s to 10 GB/s.



- **Wide Area Network (WAN):**

- **Spans huge geographic area** which may span across larger area and even a whole **country, continent**
- Connecting computers and covers a wide geographical area and it is contain a few smaller networks such as LANs, MANs. Ex, Internet
- Ownership of WAN is either private or public



WAN - Wide Area Network

Computer network components

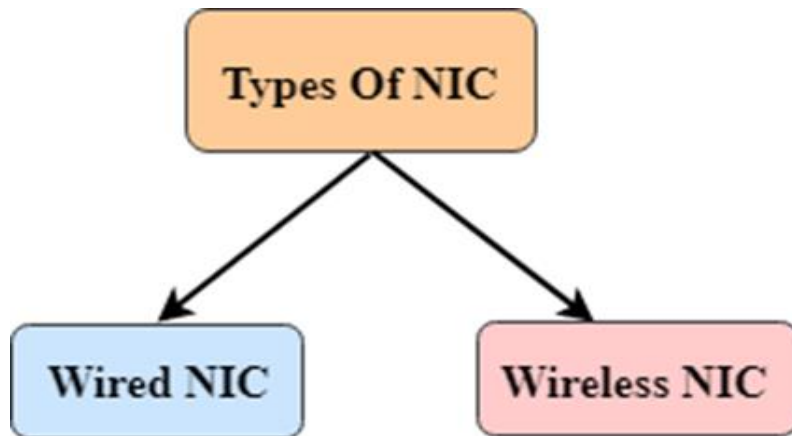
- Comprise both **physical parts** as well as the software required for installing computer networks
- The HW components are the **server**, **client**, **peer**, **transmission medium**, and **connecting devices**.
- SW components are NOS and protocols.

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HW Components:

– NIC

- used to connect a computer with a NW.
- NIC provides the physical interface between computer and cabling support a transfer rate of 100 to 1000 Mb/s.



Cont...

- **Software Components**

- NOS – is typically installed in the server and facilitate workstations in a network to share files, DB, applications, printers etc.
- Protocol – is a rule or guideline followed by each computer for data communication.

Network and internetworking device

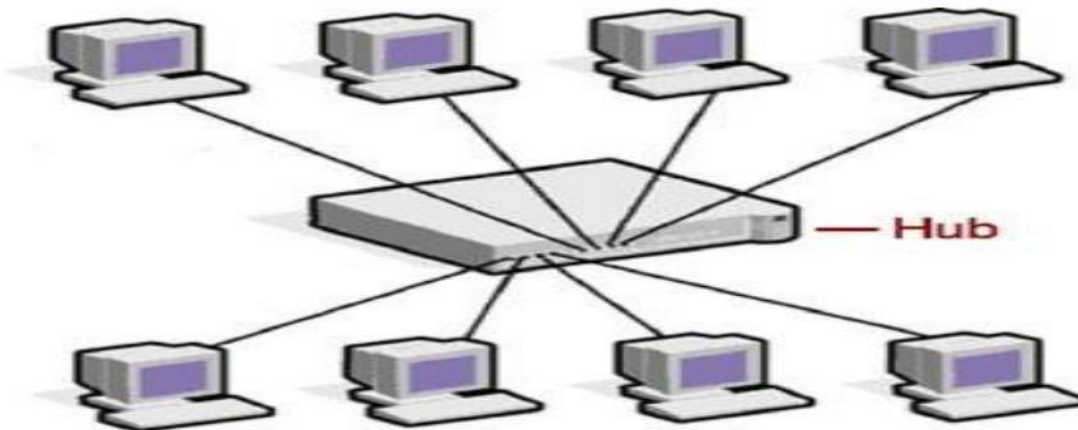
- Used for **interconnect** public, **private, commercial**, industrial, or government computer networks .

A. Repeater

- operates at the physical layer.
- Its job is to regenerate the signal over the same network
- It is a 2 port device.
- Extending the geographical LAN range

B. Hub

- ✓ multiport repeater
- ✓ It cannot filter data, so data packets are sent to all connected devices
- ✓ It broadcast the request to the entire network.
 - Acts on the physical layer
 - Operate on bits rather than frames

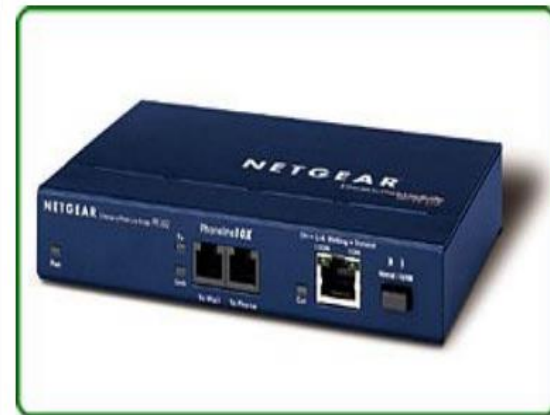
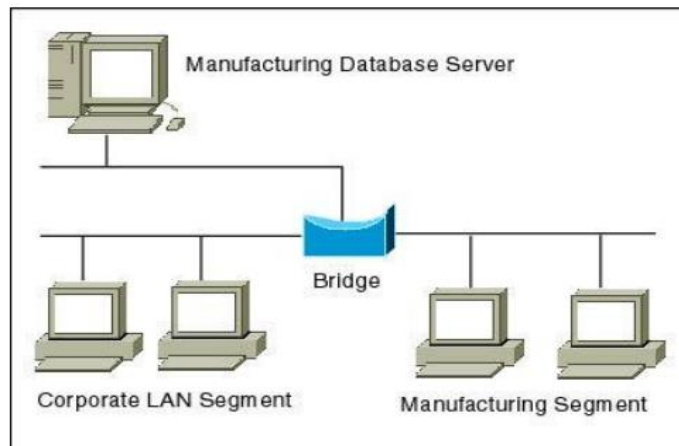


Type of Hub

- **Active Hub-** have their own power supply and can clean, boost, and relay the signal along with the network.
 - It serves both as a repeater as well as a wiring center.
- **Passive Hub-**collect wiring from nodes and power supply from the active hub.
 - These hubs relay signals onto the network without cleaning and boosting them and can't be used to extend the distance between nodes.
- **Intelligent Hub-**includes remote management capabilities. They also provide flexible data rates to network devices.
 - It also enables an administrator to monitor the traffic passing through the hub and to configure each port in the hub.

Bridge

- connects two similar network segments together.
- It operates at the data link layer
- filtering content by reading the MAC addresses of source and destination.
- It has a single input and single output port
- **can't connect dissimilar network types or perform intelligent path selection**

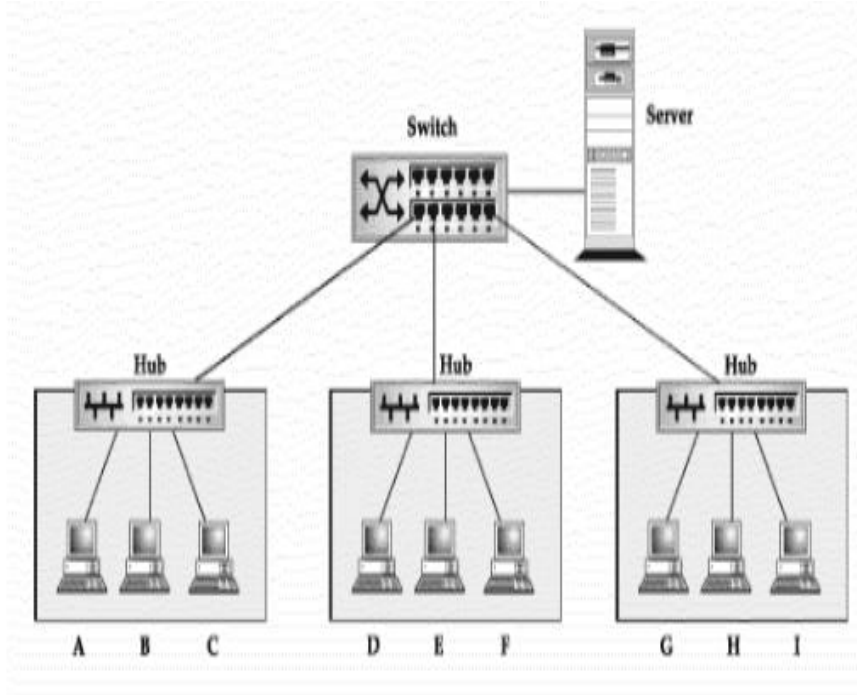


Switch

- It is a multiport bridge with a buffer and a design that can boost its efficiency (a large number of ports imply less traffic) and performance
- data link layer device
- can perform error checking before forwarding data
- delivers the message to the **correct destination** based on MAC address
- does not broadcast the message to the entire network

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- Therefore, **switch** provides a direct connection between the source and destination.
- It increases the speed of the network.

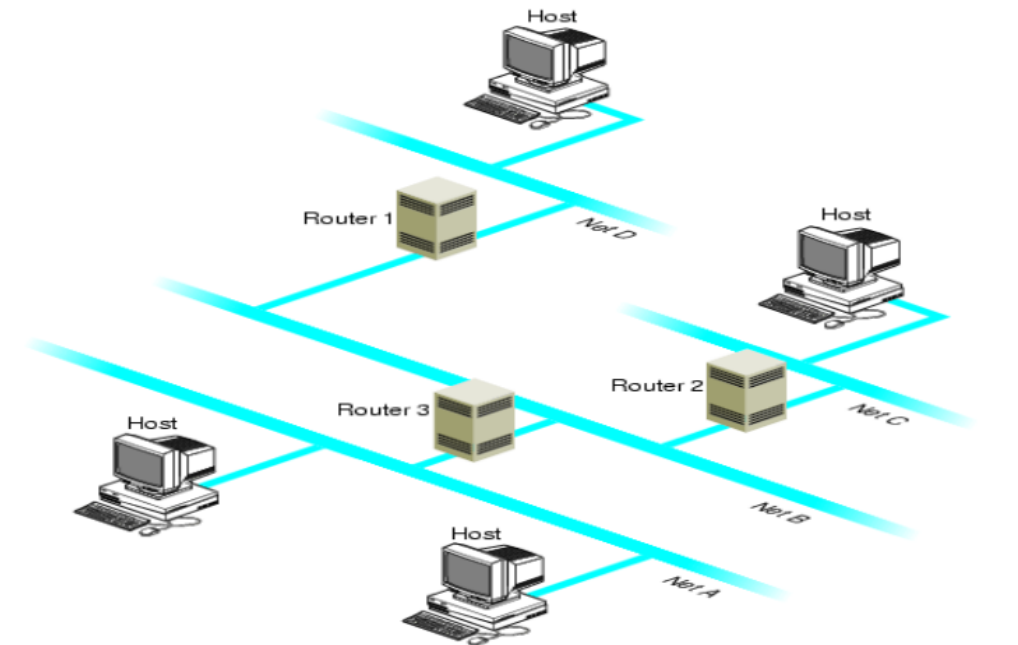


Router

- It is a **Layer 3** device that has much more intelligence than a hub or switch
- It determines the best path from the available paths for the transmission of the packet.
- routes data packets based on their **IP addresses**
- connect **LANs** and **WANs** together

Advantages of Router

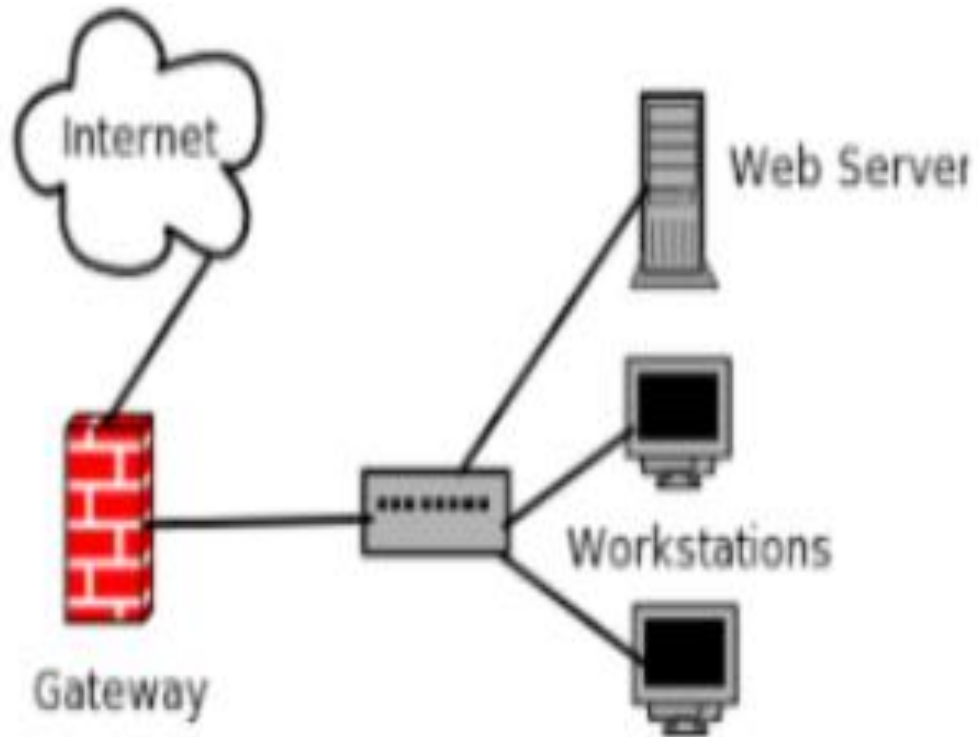
- Security
- Reliability
- Performance



Gateway

- It is any hardware and software combination that connects **dissimilar** network environments.
- most complex of network devices because they perform translations at multiple layers of the OSI model.
- It acts as a "**gate**" between two networks. It may be a **router**, **firewall**, **server**, or other device that enables traffic to **flow in** and **out** of the network.

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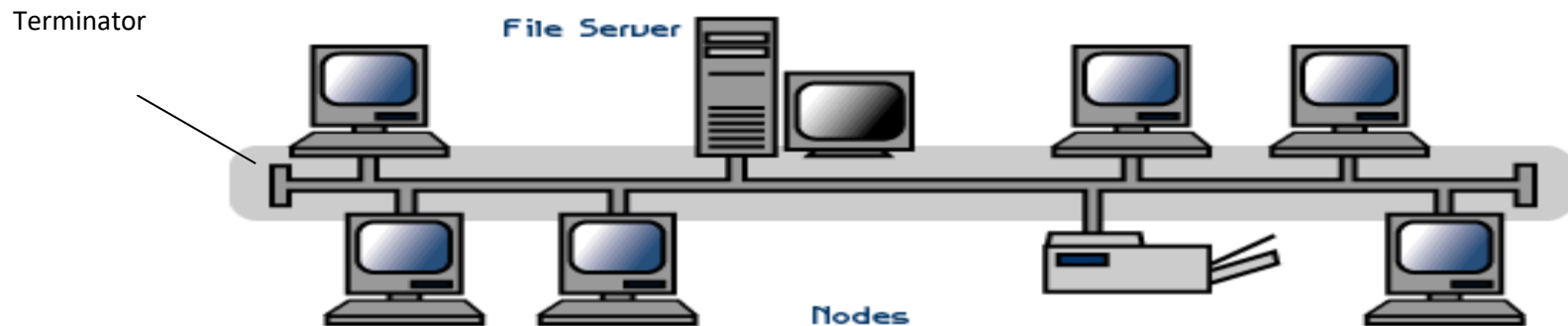
Network Topology

- **Topology** refers to the way in which multiple devices are interconnected via communication links.
- There are two types of topology: physical and logical.
 - **Physical Topology**
 - ✓ Refers to the arrangement or physical layout of computers, cables, and other components on the network
 - ✓ Can be referred as Physical layout, Design, Diagram, Map
 - **Logical topology**
 - ✓ It is logical flow of information in the network.

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- The choice of one topology over another will have an impact on the
 - Types of equipment that the network needs
 - Growth of the network – scalability
 - The Way the network managed
 - There are five main network topologies;
 - A. Bus Topology
 - B. Ring Topology
 - C. Mesh Topology
 - D. Star Topology
 - E. Hybrid Topology

A. Bus Topology

- all the stations are connected through a single cable known as a backbone cable.
- All nodes (file server, workstations, and peripherals) are connected to the **backbone cable**.



Advantages of Bus Topology

- **Scalable: Easy to connect** a computer or peripheral to a linear bus.
- **Low cost**
- **Failure of a single node does not terminate the network**
- If a **cable** that connect the nodes with the backbone fails, the **network does not fail**

Disadvantage of bus topology

- Entire **network shuts down** if there is a **break in the main cable** (backbone).
- **Terminators** are required at both ends of the backbone cable.
 - Absorbs signal reaching the end of the cable; thus avoiding reflection of the signal back in to the system and prevent collusion with regular traffic.
- **Difficult to identify the problem** if the entire network shuts down.
- **Less secure**

B. Ring Topology

- All microcomputers and other communication devices are connected in a **continuous loop**.
- Electronic messages are passed around the ring in one **direction**, with each node serving as the repeater, until they reach the right destination.
- Since, all messages are flowing in only one direction; **failure of a single node can compromise the entire network**.

Cont...

- The most common access method of the ring topology is token passing.
 - **Token passing:** It is a network access method in which token is passed from one node to another node.
 - **Token:** It is a frame that circulates around the network.



Advantages of a Ring Topology

- **Network Management**-Faulty devices can be removed from the network without bringing the network down
- Low cost- installation cost is very low
- **Reliable**- communication system is not dependent on the single host computer

Disadvantages of a Ring Topology

- **Difficult to setup**
- **If any computer/cable in the ring fails, the whole network goes down.**
- **Reconfiguration difficult**
- **Delay**

C. Star Topology

- designed with each node connected directly to a central network hub or switch or central computer.
- Data passes through the central device before continuing to its destination.
- The hub or concentrator manages and controls all functions of the network.
- most popular topology in network implementation



Advantages of star topology

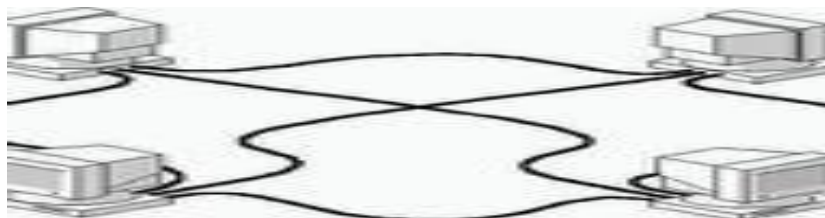
- Easy to install and wire.
- No disruptions to the network when connecting or removing devices.
- Easy to detect faults and to remove parts.
- Easily scalable, i.e., you can add a node easily
- Failure of a single computer/cable does not affect the rest of the network

Disadvantages of star topology

- Requires more cable length than a bus topology.
- If the central device fails, all nodes attached are disabled.

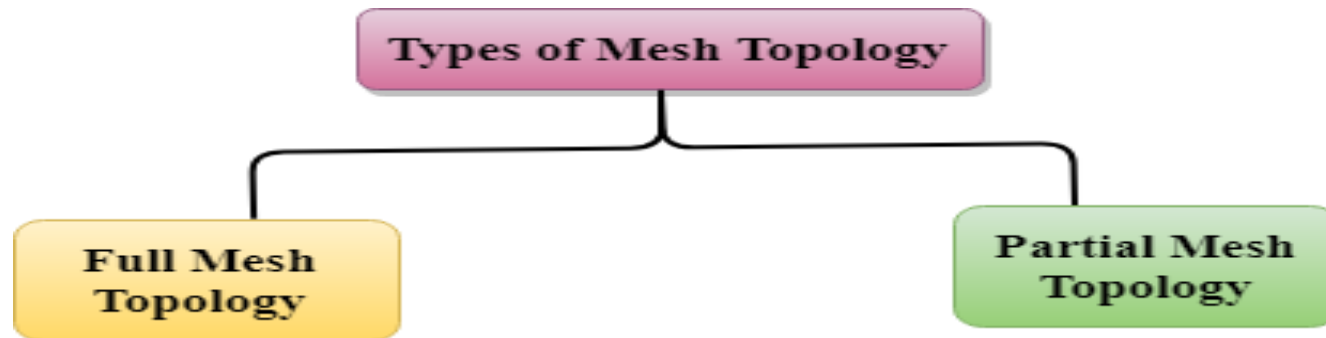
D. Mesh Topology

- each of the network node, computer and other devices, are **interconnected with one another**.
- Every node not only sends its own signals but also relays data from other nodes.
- This type of topology is very **expensive** as there are **many redundant connections**, thus it is not mostly used in computer networks.
- mainly used for wireless networks



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- Number of cables = $(n*(n-1))/2$, Where n is the number of nodes that represents the network.



Advantages of Mesh topology

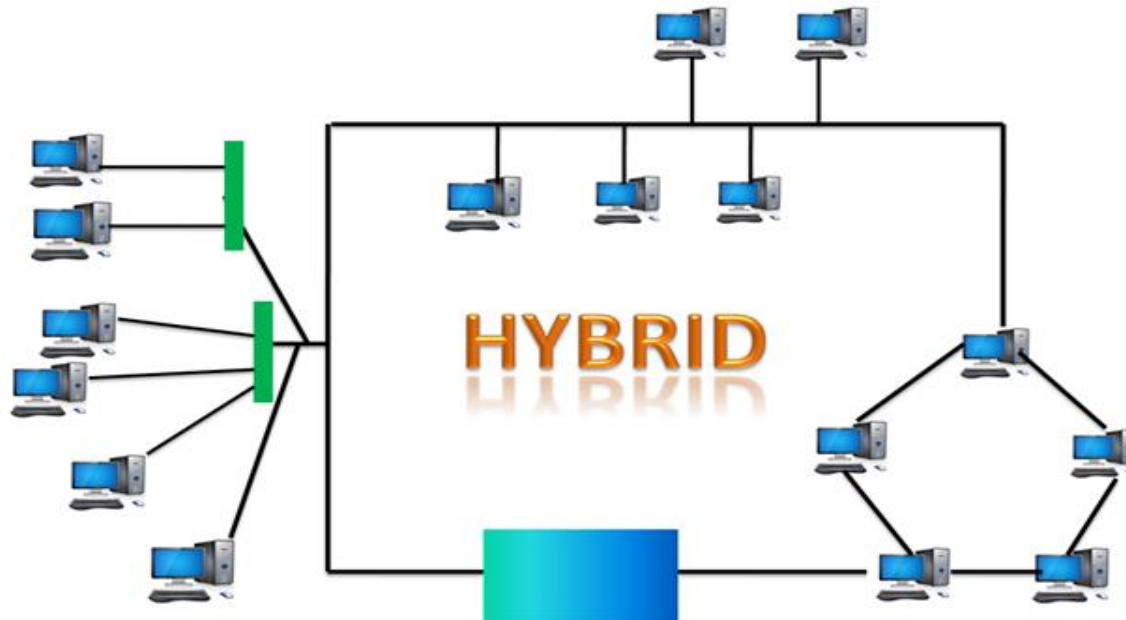
- Reliable.
- Fast Communication.
- Easier Reconfiguration

Disadvantages of Mesh topology

- high chances of redundancy
- High cost
- Set-up and maintenance of this topology is very difficult.

E. Hybrid Topology

- When two or more different topologies are combined together forms Hybrid topology.



Hybrid Topology



Advantage

- **Reliable.**
- **Scalable**
- **Flexible**
- **Effective**



Dis advantage

- **Complex design**
- **Costly infrastructure**

Group discussion

- If school of computing asks you to configure network to all the offices and laboratory classes
– which topology do you prefer and why?



Network protocols

- A Protocol is one of the components of a data Communications **system**.
- Without protocol communication cannot occur.
- It is defined as a set of rules that governs data communications.

Elements of a Protocol

- **Syntax:** -It means the structure or format of the data.
- **Semantics:** - It tells the meaning of each section of bits and indicates the interpretation of each section.
- **Timing:** - It tells the sender about the readiness of the receiver to receive the data.

Example: - FTP, HTTP, SSH, TCP, IP.

**THANK
YOU!**

