



Module Code & Module Title CS4051NI Fundamentals of Computing

Assessment Weightage & Type
60% Individual Coursework
Year and Semester
2021-22 Spring

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Assignment Due Date: 13th MAY 2022

Assignment Submission Date: 13th MAY 2022

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INTRODUCTION

PYTHON

Python is an easy-to-learn and powerful programming language. Efficient high level data structure and simple but an effective approach to object-oriented programming. With Python's elegant syntax and dynamic typing and its interpretable nature makes it an ideal language for scripting and rapid application development in more areas and most platforms (Van, et al., 1995).



Figure 1 Advantages of Python (Ritesh, 2021)

ABOUT THE PROJECT

This is the coursework of module fundamentals and computing all done individually with the help of software called Python. This project is concerned to a bike management system where an application is required to develop based on the quantity of the stock we got. We are required to built two different python files consisting of main function and rest of the function and is supposed to do file-handling. Inside main function, a while loop runs and every function which is inside another file is called and run in shell. In function file, different function from displaying message to invalid output is written. In this program various types of operators, data types and logics are used. Customer is asked to enter a value in which the customer can add, purchase or exit the system.

When a customer inputs any valid input, they are required to fill the given questions or inputs including name number, location and in case of the company shipping cost along with the shipping company is included. When any bike is purchased, the bike's quantity gets subtracted and is updated in the text file from which we are able to access each bike's details. When any bike is added, the bike's quantity is updated and gets added in the text file and along with this process a bill is generated with the name and number of the customer which acts as invoice. Implementation of try catch is written which helps in handling exception and some operators for checking valid input along with 2d list to store the values input from the users. Here, the loop runs until the customer enters number 3.

GOALS AND OBJECTIVES OF THE PROJECT

- To develop a python program for bike management system and present report about it.
- To construct an application to track sales, read information maintained in the text file.
- To display availability of the bikes along with the details of bike
- To write an algorithm based on this program.

DISCUSSION AND ANALYSIS

This section helps in understandning the readbility of the code through various steps such as algorithgm, flowchart and pseudocode. A flowchart is a non-technical representation of an algorithm, whereas pseudocode is a linear description of the method's main ideas. In pre-code planning, one or both of these tools can be used, depending on the situation.

ALGORITHM

An algorithm is a mathematical process to solve a problem using a finite number of steps. In the world of computers, an algorithm is the set of instructions that defines not just what needs to be done but how to do it (Techopedia, 2021)

Algorithm has the following characteristics

- Input: An algorithm may or may not require input
- Output: Each algorithm is expected to produce at least one result
- Definiteness: Each instruction must be clear and unambiguous.
- Finiteness: If the instructions of an algorithm are executed, the algorithm should terminate after finite number of steps.

Advantages of algorithm

- It is a step-wise representation of a solution to a given problem, which makes it easy to understand.
- An algorithm uses a definite procedure.
- It is not dependent on any programming language, so it is easy to understand for anyone even without programming knowledge.
- Every step in an algorithm has its own logical sequence so it is easy to debug.

ALGORITHM OF THE PROGRAM

STEP 1: Start the program

STEP 2: Display Welcome message

STEP 3: Display Bike

STEP 4: Ask User For Operation

STEP 5: loop equals True

STEP 6: START While Loop

STEP 7: Take input as user_input

STEP 8: Check IF user_input Equals to 1

STEP 9: INITIALIZE the_bike_id and the_q as 0, and bike as {}

STEP 10: START While Loop

STEP 11: Take user input from customer as name, number, email, location

STEP 12: Take valid bike input id to purchase and assign to the bike id

STEP 13: Take valid user input quantity to purchase and assign to the_q

STEP 14: Subtract the given quantity and update the stock

STEP 15: Calculate the price of the bike purchased

STEP 16: Write the details in bill

STEP 17: Print customer details, purchased bike details

STEP 18: Start While loop to check if user wants to purchase more

STEP 19: Take input as ask

STEP 20: Check IF ask equals yes

STEP 21: Display bike

STEP 22: Take valid bike input id to purchase and assign to the bike id

STEP 23: Take valid user input quantity to purchase and assign to the_q

STEP 24: Subtract the given quantity and update the stock

STEP 25: Calculate the price of the bike purchased

STEP 26: Append the details in bill with grand total

STEP 27: Print customer details, purchased bike details

STEP 28: Check IF ask equals no

STEP 29: END While Loop

STEP 30: Check for invalid input

STEP 31: Print Invalid

STEP 32: Ask User For Operation

STEP 33: END While Loop

STEP 34: Check IF user_input Equals to 2

STEP 35: INITIALIZE the_bike_id and the_q as 0, bike as {}, and bikeDetails as []

STEP 36: START While Loop

STEP 37: Take user input from customer as name, number, email, location, shipping company and cost

STEP 38: Take valid bike input id to add and assign to the_bike_id

STEP 39: Take valid user input quantity to add and assign to the_q

STEP 40: ADD the given quantity and update the stock

STEP 41: Calculate the price of the bike added

STEP 42: Write the details in invoice with shipping cost

STEP 43: Print customer details, added bike details

STEP 44: Start While loop to check if user wants to add more

STEP 45: Take input as ask

STEP 46: Check IF ask equals yes

STEP 47: Display bike

STEP 48: Take valid bike input id to add and assign to the_bike_id

STEP 49: Take valid user input quantity to add and assign to the_q

STEP 50: ADD the given quantity and update the stock

STEP 51: Calculate the price of the bike added

STEP 52: Append the details in invoice with grand total including shipping cost

STEP 53: Print customer details, added bike details

STEP 54: Check IF ask equals no

STEP 55: END While Loop

STEP 56: Check for invalid input

STEP 57: Print Invalid

STEP 58: Ask User For Operation

STEP 59: END While Loop

STEP 60: CHECK IF user_input equals to 3

STEP 61: TERMINATE The Program

STEP 62: LOOP equals False

STEP 63: END While Loop

STEP 64: Check IF user_input doesnot equals 1,2 and 3

STEP 65: PRINT Provide Integer Value

STEP 66: PROGRAM END

FLOWCHART

A flowchart is a diagram that depicts a process, system or computer algorithm. They are widely used in multiple fields to document, study, plan, improve and communicate often complex processes in clear, easy-to-understand diagrams (LucidChart, 2022).

Advantages of flowchart are:

- Flowchart is an excellent way of communicating the logic of a program.
- Easy and efficient to analyze problem using flowchart.
- During program development cycle, the flowchart plays the role of a blueprint,
 which makes program development process easier.
- After successful development of a program, it needs continuous timely
 maintenance during the course of its operation. The flowchart makes program or
 system maintenance easier.
- It is easy to convert the flowchart into any programming language code

Symbol	Name	Function
	Start/end	An oval represents a start or end point.
\longrightarrow	Arrows	A line is a connector that shows relationships between the representative shapes.
	Input/Output	A parallelogram represents input or ouptut.
	Process	A rectangle represents a process.
	Decision	A diamond indicates a decision.

Figure 2 Flowchart Symbols (Elrawy, 2017)

FLOWCHART OF THE PROGRAM

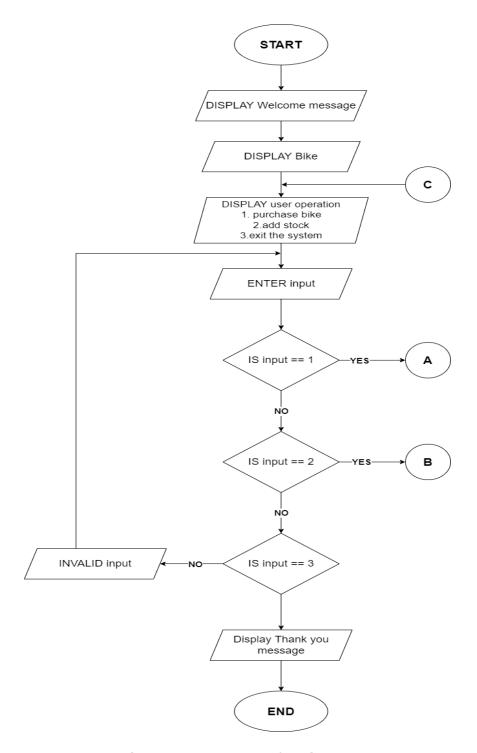


Figure 3 Flowchart of main program

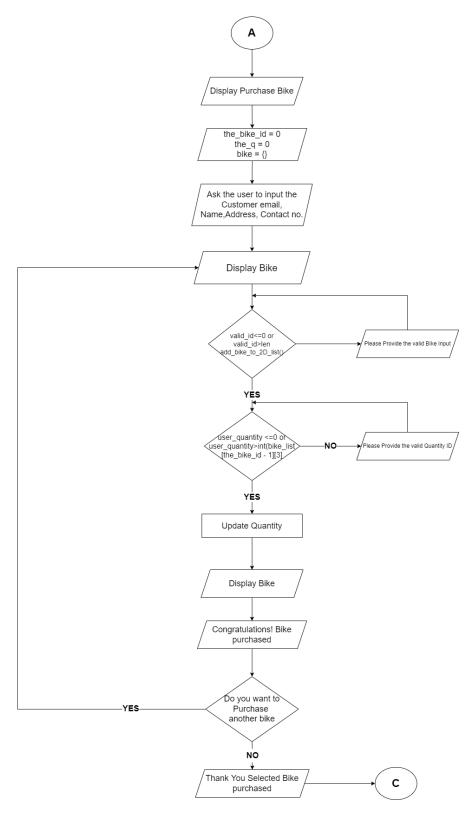


Figure 4 Flowchart if user press 1

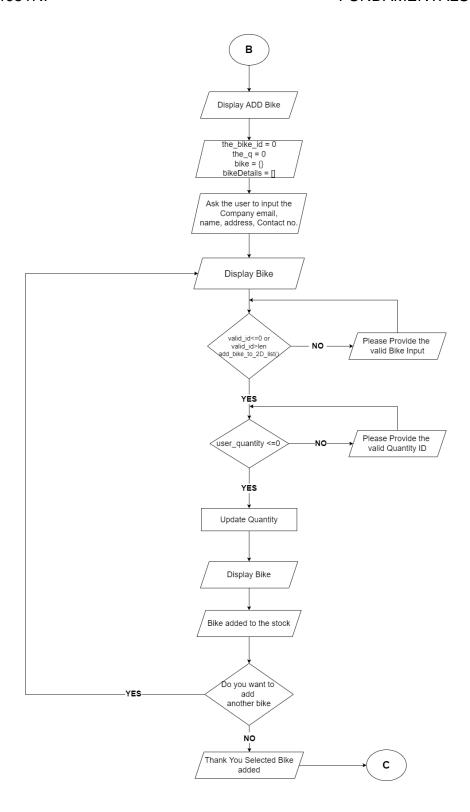


Figure 5 Flowchart if user press 2

PSEUDOCODE

Pseudo code, as the name suggests, is a false code or a representation of code which can be understood by even a layman with some school level programming knowledge (GeeksforGeeks, 2021). Pseudocode is basically an algorithm implemented using annotations and explanatory text written in simple English. Because it lacks the syntax of any programming language, it cannot be compiled or understood by a computer.

Advantages of Pseudocode are as follows:

- Improves the readability of any approach. It's one of the most effective ways to begin implementing an algorithm.
- Assists in the communication between the program and the algorithm or flowchart.
 Also serves as a rough manual, allowing one developer's software to be easily understood when put down in pseudo code. The documentation strategy is critical in industries. That's when a pseudo-code comes in handy.
- A pseudo code's major objective is to describe what each line of a program should accomplish, making the code building step easier for the programmer.

PSEUDO-CODE FOR WELCOME FUNCTION

FUNCTION welcome()

DO

PRINT "Welcome to the program"

END DO

PSEUDO-CODE FOR DISPLAY BIKE FUNCTION

FUNCTION display_bike()

DO

PRINT Bike-details

START TRY BLOCK

OPEN file bike.txt in **READ** mode

ASSIGN value 1 to a

FOR line in file:

PRINT a

INCREASE value of a by 1

CLOSE file

END FOR

END TRY BLOCK

EXCEPT IOError

PRINT File name misplaced!

END EXCEPT

END DO

PSEUDO-CODE FOR ADD BIKE 2D LIST FUNCTION

```
FUNCTION add_bike_2D_list()

DO

READ file bike.txt

INITIALIZE my_list as []

FOR i in read_file

APPEND my_list and split (",")

RETURN my_list

END FOR

END DO

END FUNCTION
```

PSEUDO-CODE FOR USER OPERATION FUNCTION

```
PRINT Enter 1 to purchase the bike
PRINT Enter 2 to add stock
PRINT Enter 3 to exit
END DO
```

PSEUDO-CODE FOR ADD BIKE STOCK FUNCTION

FUNCTION add_bike_stock()

DO

PRINT Bike has been added to stock

END DO

PSEUDO-CODE FOR VALIDATING BIKE ID FUNCTION

FUNCTION validating_bike_id()

DO

SET loop to True

WHILE loop equals True

START TRY BLOCK

DECLARE valid_id as global

GET valid id as input of wanted bike id

WHILE valid_id <= 0 OR

valid_id > add_bike_2D_list().count - 1

PRINT Provide valid Bike ID

CALL FUNCTION display_bike()

GET valid_id input

END WHILE

RETURN the value of valid id

SET loop equals to False

END TRY BLOCK

EXCEPT ValueError

PRINT Enter integer value

END EXCEPT

END WHILE

END DO

PSEUDO-CODE FOR PURCHASE BIKE FUNCTION

FUNCTION purchase_bike ()

DO

PRINT Bike has been purchased

END DO

END FUNCTION

PSEUDO-CODE FOR INVALID USER INPUT FUNCTION

FUNCTION invalid_user_input()

DO

PRINT Invalid Input

END DO

END FUNCTION

PSEUDO-CODE FOR EXIT FUNCTION

FUNCTION exit_system()

DO

PRINT Thank you for using our system

END DO

PSEUDO-CODE FOR UPDATE STOCK FUNCTION

```
FUNCTION update_stock( bike_list )

DO
```

OPEN file bike.txt in write mode

FOR i in bike_list

WRITE updated stock in file

END FOR

CLOSE file

CALL FUNCTION display_bike()

END DO

END FUNCTION

PSEUDO-CODE FOR ADD STOCK FUNCTION

FUNCTION add_stock(bike_list)

DO

OPEN file bike.txt in write mode

FOR i in bike_list

WRITE added stock in file

END FOR

CLOSE file

CALL FUNCTION display_bike()

END DO

PSEUDO-CODE FOR QUANTITY VALIDATION FUNCTION

FUNCTION quantity_validation(the_bike_id)

DO

SET loop to True

WHILE loop EQUALS True

START TRY BLOCK

SET bike_list to add_bike_2D_list()

GET integer user quantity input to purchase bike quantity

WHILE user_quantity <=0 or

user_quantity > int (bike_list [the_bike_id - 1][3]):

PRINT Provide Valid Quantity

GET integer user_quantity input to purchase bike quantity

CALL function display_bike()

END WHILE

RETURN the value of user_quantity

END TRY BLOCK

EXCEPT ValueError

PRINT Only Integer Values

SET loop to False

END WHILE

END DO

PSEUDO-CODE FOR QUANTITY VALIDATION FOR BIKE ADD FUNCTION

FUNCTION quantity_val(the_bike_id)

DO

SET loop to True

WHILE loop EQUALS True

START TRY BLOCK

DECLARE bike_list and id as global

SET bike_list to add_bike_2D_list()

SET id as the bike id

GET integer user_quantity input to purchase bike quantity

WHILE user_quantity <=0

PRINT Provide Valid Quantity

GET integer user_quantity input to purchase bike quantity

CALL function display_bike()

END WHILE

RETURN the value of user_quantity

END TRY BLOCK

EXCEPT ValueError

PRINT Only Integer Values

SET loop to False

END WHILE

END DO

PSEUDO-CODE FOR FINAL SELL FUNCTION

```
FUNCTION final_sell (user_input_bike_id, the_quantity)
```

DO

SET bike_list to add_bike_2D_list()
bike_list [user_input_bike_id - 1] [3] =
integer (bike_list [user_input_bike_id - 1] [3]) - the_quantity

CALL function update_stock (bike_list)

END DO

END FUNCTION

PSEUDO-CODE FOR FINAL ADD FUNCTION

FUNCTION final_add (user_input_bike_id, the_quantity)

DO

SET bike_list to add_bike_2D_list()

bike_list [user_input_bike_id - 1] [3] =

integer (bike_list [user_input_bike_id - 1] [3]) + the_quantity

CALL function add_stock (bike_list)

END DO

PSEUDO-CODE FOR TOTAL PRICE FUNCTION

```
FUNCTION total_price(user_input_bike_id, the_quantity)

DO

SET bike_list to add_bike_2D_list()

total_price =

integer (bike_list[user_input_bike_id - 1] [4]. replace ("$","")) * the_quantity

RETURN the value of total_price

END DO

END FUNCTION
```

PSEUDO-CODE FOR COLOR FUNCTION

```
FUNCTION color (user_input_bike_id)

DO

SET bike_list to add_bike_2D_list()

bcolor = (bike_list [user_input_bike_id - 1] [2])

PRINT bike color as bcolor

RETURN bcolor

END DO
```

PSEUDO-CODE FOR BIKE NAME FUNCTION

```
FUNCTION nameb (user_input_bike_id)
      DO
            SET bike_list to add_bike_2D_list()
            bname = (bike_list [user_input_bike_id - 1] [0])
            PRINT bike name as bname
            RETURN bname
      END DO
END FUNCTION
PSEUDO-CODE FOR BIKE COLOR FUNCTION
FUNCTION cname (user_input_bike_id)
      DO
            SET bike_list to add_bike_2D_list()
            cname = (bike_list [user_input_bike_id - 1] [1])
            PRINT bike's company name as cname
            RETURN cname
      END DO
```

PSEUDO-CODE FOR BIKE PRICE FUNCTION

FUNCTION price (user_input_bike_id)

DO

SET bike_list to add_bike_2D_list()

bprice = (bike_list [user_input_bike_id - 1] [4]. replace ("\$",""))

PRINT price of bike as bprice

RETURN bprice

END DO

END FUNCTION

PSEUDO-CODE FOR PRICE VALIDITY FUNCTION

FUNCTION validPrice (text)

DO

SET price to input(text)

START TRY BLOCK

price = integer (price. replace ("\$"," "))

END TRY BLOCK

EXCEPT

PRINT Price contains only numbers and \$ sign

price = validPrice(text).replace('\$',")

END EXCEPT

RETURN string price with \$

END DO

PSEUDO-CODE FOR NUMBER VALIDITY FUNCTION

FUNCTION number (text)

DO

SET in_num to input(text)

START TRY BLOCK

in_num = integer(in_num)

END TRY BLOCK

EXCEPT

PRINT Phone number contains only numbers

in_num = number(text)

END EXCEPT

RETURN string in_num

END DO

PSEUDO-CODE FOR NAME VALIDITY FUNCTION

FUNCTION check_name (text)

DO

SET in_name to input(text)

START TRY BLOCK

IF in_name is not alphabet

RAISE ValueError

IF END

END TRY BLOCK

EXCEPT ValueError

PRINT Name contains only alphabets

in_num = check_name(text)

END EXCEPT

RETURN in_name

END DO

PSEUDO-CODE FOR USER INPUT FUNCTION

FUNCTION user()

DO

DECLARE name, num, email, location, curr_date as global

INPUT customer name as name

INPUT phone number as num

INPUT email address as email

INPUT location as location

date = datetime.datetime.now ()

GET curr_date in month-day-year hour-minute-second format

PRINT Welcome to our Bike Store

END DO

PSEUDO-CODE FOR COMPANY USER INPUT FUNCTION

FUNCTION com_user()

DO

DECLARE comp_name, comp_number, comp_email, comp_location,

current_date, ship, shipCostas global

INPUT company name as comp_name

INPUT phone number as comp_num

INPUT email address as comp email

INPUT location as comp_location

date = datetime.datetime.now ()

GET curr_date in month-day-year hour-minute-second format

INPUT shipping company as ship

INPUT shipping cost as shipCost

PRINT Welcome to our Bike Store

END DO

PSEUDO-CODE FOR USER DETAIL PRINT FUNCTION

FUNCTION puser()

DO

PRINT Full Name

PRINT Phone Number

PRINT Email-address

PRINT Current Location

CALL function nameb(the_bike_id)

CALL function cname(the_bike_id)

CALL function color(the_bike_id)

PRINT Quantity of Bike

CALL function price(the_bike_id)

PRINT Total cost of bike

PRINT Date

END DO

PSEUDO-CODE FOR USER DETAIL TO ADD STOCK PRINT FUNCTION

FUNCTION comp_user()

DO

PRINT Company Name

PRINT Phone Number

PRINT Email-address

PRINT Current Location

CALL function nameb(the bike id)

CALL function cname(the_bike_id)

CALL function color(the_bike_id)

PRINT Quantity of Bike

CALL function price(the_bike_id)

PRINT Total cost of bike

PRINT Name of shipping company

PRINT Shipping Cost

PRINT Date

END DO

PSEUDO-CODE FOR USER TO PURCHASE MORE FUNCTION

```
FUNCTION user_ask()
      DO
             SET run as True
             WHILE run equals True
                   ask = input ("Do you want to purchase another bike? Y/N")
                   IF ask equals Y
                          CALL function display_bike()
                          SET the_bike_id as validating_bike_id()
                          SET the_q as quantity_validation(the_bike_id)
                          CALL function final_sell(the_bike_id, the_q)
                          SET the_price as total_price(the_bike_id, the_q)
                          UPDATE bike with ({the_bike_id:the_q})
                          APPEND bill with the bike id, bike, name, num, email,
                          location, curr_date
                          CALL function purchase_bike()
                          CALL function puser()
                   ELIF ask equals N
                          SET run as False
                   ELSE
                          PRINT Invalid Input
```

ENDIF

END WHILE

END DO

END FUNCTION

PSEUDO-CODE FOR BIKE PURCHASE FUNCTION

```
FUNCTION purchaseBike ()
      DO
            DECLARE the bike id, bike, the q, the price as global
            PRINT Purchase Bikes
            INITIALIZE the_bike_id and the_q as 0 and bike as { }
            SET buyMore as True
            WHILE buyMore
                   CALL function user()
                   SET the_bike_id as validating_bike_id()
                   SET the_q as quantity_validation(the_bike_id)
                   CALL function final_sell(the_bike_id, the_q)
                   SET the_price as total_price(the_bike_id, the_q)
                   WRITE bill with the bike id, bike, name, num, email,
                    Location, curr date
                   CALL function purchase_bike()
                   CALL function puser()
                   CALL function user_ask()
                   CALL function user_operation()
                   SET buyMore as False
            END WHILE
```

END DO

END FUNCTION

PSEUDO-CODE FOR ADD MORE BIKE FUNCTION

```
FUNCTION comp_ask ()
      DO
            SET run as True
            WHILE run equals True
                   ask = input ("Do you want to purchase another bike? Y/N")
                   IF ask equals Y
                         CALL function display bike()
                         SET the bike id as validating bike id()
                         SET the_q as quantity_validation(the_bike_id)
                         CALL function final_add(the_bike_id, the_q)
                         SET the_price as total_price(the_bike_id, the_q)
                         UPDATE bikeDetails = [the_q,ship,shipCost.replace('$',")]
                         UPDATE bike with ({the bike id:bikeDetails})
                         APPEND invoice with the_bike_id, bike, comp_name,
                         comp number, comp email, comp location, current date,
                          ship, shipCost
                         CALL function add_bike_stock()
                         CALL function comp_user()
                   ELIF ask equals N
                         PRINT Thank You
```

SET run as False

ELSE

PRINT Invalid Input

ENDIF

END WHILE

END DO

END FUNCTION

PSEUDO-CODE FOR STOCK ADD FUNCTION

```
FUNCTION addStock ()
```

DO

DECLARE the bike id, bike, the q, the price as global

PRINT Add Stock

INITIALIZE the_bike_id and the_q as 0 and bike as { } and

bikeDetails as []

SET addMore as True

WHILE addMore

CALL function com_user()

SET the_bike_id as validating_bike_id()

SET the_q as quantity_validation(the_bike_id)

CALL function final sell(the bike id, the q)

SET the_price as total_price(the_bike_id, the_q)

UPDATE bikeDetails = [the q,ship,shipCost.replace('\$',")]

CALL function add_bike_to_stock()

UPDATE bike with ({the_bike_id:bikeDetails})

WRITE invoice with the bike id, bike, comp name,

comp_number, comp_email, comp_location, current_date,

ship, shipCost

CALL function comp_user()

CALL function comp_ask()

CALL function user_operation()

SET addMore as False

END WHILE

END DO

END FUNCTION

PSEUDO-CODE FOR GENERATING PURCHASE BILL FUNCTION

FUNCTION bill(the_bike_id,bike, name, num, email, location, curr_date)

DO

DECLARE bike_id and b_curr as global

ASSIGN results as add_bike_2D_list()

ASSIGN bike_id as the_bike_id

ASSIGN b_name as name

ASSIGN b num as num

ASSIGN b_email as email

ASSIGN b_location as location

ASSIGN b_curr as curr_date

ASSIGN bbike as bike

GET date and time

INITIALIZE grandTotal as 0

OPEN file with invoice + name+ number in txt form as write

WRITE Bike Management System

WRITE Invoice date and time

WRITE customer name, phone number, email-address, current

Location

END OPEN

FOR i in bbike

OPEN file with invoice + name+ number in txt form as

append

WRITE bike name, color, quantity, total amount

END OPEN

grandTotal = grandTotal + int(results[i-1][4].replace('\$',"))*bbike[i]

END FOR

OPEN file with invoice + name+ number in txt form as append

WRITE grandTotal

END OPEN

END DO

END FUNCTION

PSEUDO-CODE FOR GENERATING ADD BILL FUNCTION

FUNCTION invoice (the_bike_id,bike, comp_name, comp_number, comp_email, comp_location, current_date, ship, shipCost)

DO

DECLARE bike_id and dd as global

ASSIGN results as add_bike_2D_list()

ASSIGN bike_id as the_bike_id

ASSIGN nam as comp_name

ASSIGN numb as comp_number

ASSIGN em as comp_email

ASSIGN loc as comp_location

ASSIGN dd as current_date

ASSIGN sship as ship

ASSIGN sshipCost as shipCost

ASSIGN bbike as bike

GET date and time

INITIALIZE grandTotal as 0

OPEN file with invoice + comp_name+ comp_number in txt form as write

WRITE Bike Management System

WRITE Invoice date and time

WRITE customer name, phone number, email-address, current

Location, shipping company, shipping cost

END OPEN

FOR i in bbike

OPEN file with invoice + comp_name+ comp_number in txt form as append

WRITE bike name , color, quantity, amount, shipping company, shipping cost

END OPEN

END FOR

OPEN file with invoice + comp_name+ comp_number in txt form as append

WRITE grandTotal

END OPEN

END DO

END FUNCTION

PSEUDO-CODE FOR MAIN FUNCTION

```
IMPORT function
CALL function welcome()
CALL function display_bike()
CALL function ask_user_for_operation()
FUNCTION check_user_input()
      DO
            loop = True
            WHILE loop equals True:
                  TRY BLOCK:
                         user_input = input
                        IF user_input equals 1
                               CALL FUNCTION purchaseBike()
                         ELIF user_input equals 2
                               CALL function addStock()
                         ELIF user_input equals 2
                               CALL function exit_system()
                               loop = False
                         ELSE
                               CALL function invalid_user_input()
                         END IF
                  END TRY BLOCK
```

EXCEPT ValueError

PRINT Provide Integer Value

END EXCEPT

END WHILE

END DO

END FUNCTION

DATA STRUCTURES

The fundamental components around which you build your programs are data structures. Depending on your use case, each data structure provides a unique manner of arranging data so that it can be accessible quickly. Python's standard library includes a large number of data structures (Real Python, 2020).

Advantages Of Data Structures

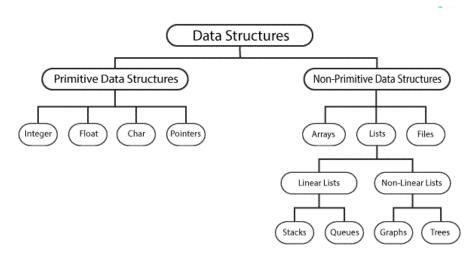
- Data structures enable the storage of information on hard disks.
- It helps in managing large data sets.
- It plays a significant role on designing algorithm.
- It secures the data and can't be lost. One can use the stored data in multiple projects and programs.
- It processes the data easily.

"Algorithm + Data Structure = Program" (Writh, 1976)

To develop a program of an algorithm, we should select an appropriate data structure for that algorithm. Therefore, algorithm and its associated data structures form a program.

There are two kind of data types, which are further divides into subtypes:

- Primitive data types
- Non-primitive data types



Types Of Data Structure

Figure 6 Types of Data Structure (TUTORIALINK, 2022)

Primitive Data Structures

Primitive data types are the pre-defined data types, which are supported by a programming language. These are used by programmers during the creation of new variables. Examples of primitive data types are: integer, float, double, string, boolean etc.

Integers

This value is represented by int class. It is used to represent numeric data, more specifically whole numbers from negative infinity to infinity, like 2,3, - 100000, 10000 (Kilonzi, 2020). Generally, int is preferred data type when you create variables with numeric value.

```
global valid_id
valid_id = int(input("Enter the ID of the bike you want: "))
print("\n")
```

Figure 7 int data type used in program

String

Strings are collection of alphabets, words or other characters. In Python, strings are created by enclosing a sequence of characters within a pair of double or single quotes. To concatenate two or more Strings, the '+' operation can be applied to them. Repeating, splicing, capitalizing, and retrieving are some of the other String operations in Python. It is represented by str class.

For example:

```
dt = str(datetime.datetime.now().year) + "-" + str(datetime.datetime.now().month) + "-" + str(
    datetime.datetime.now().day) + "-" + str(datetime.datetime.now().hour) + "-" + str(
    datetime.datetime.now().minute) + "-" + str(datetime.datetime.now().second)
invoice = str(dt) # unique invoice
t = str(datetime.datetime.now().year) + "-" + str(datetime.datetime.now().month) + "-" + str(
    datetime.datetime.now().day) # date
d = str(t) # date
u = str(datetime.datetime.now().hour) + ":" + str(datetime.datetime.now().minute) + ":" + str(
    datetime.datetime.now().second) # time
```

Figure 8 String data type in program while extracting date and time

```
comp_number = number( Enter company priorie number. )
comp_email = input("Enter company email address: ")
comp_location = input("Enter the company current location: ")
```

Figure 9 Use of string data type

Float

Float stands for floating point number. It is used for rational numbers usually ending with decimal figure such as 1.1, 2.9,5.6 etc. Since Python is a dynamically typed programming language, the data type that an object stores is mutable, and there is no need to state the type of your variable explicitly (UpGrad, 2020).

Boolean

It is a built-in data type that can take the values TRUE or FALSE. This data type is used to track **true/false conditions**. And most useful in looping while cases. Booleans are useful in conditional and comparison expressions, for example 3 > 2 = True.

```
run = True
while run == True:
    ask = input("Do you )
```

Figure 10 Boolean data structure in program

Non-Primitive Data Structures

The data types that are derived from primary data types are known as non-Primitive data types. These datatypes are used to store group of values. Non-primitive types are a more advanced data structure family since they hold a group of values rather than a single item. They may be divided into two types: built-in and user-defined structures. Python provides implicit support for the following built-in structures:

List

This is Python's most flexible data structure, and it's represented as a list of comma-separated components contained in square brackets. Both heterogeneous and homogeneous entries can be found in a List. Index(), append(), extend(), insert(), delete(), pop(), and other methods are available on a List. Lists are changeable, which means that their content may be modified while maintaining their identity. Lists are used to reserve/store the data of various data types in a subsequent way. Every element of the list has an address which we can call the index of an element. It starts from 0 and ends at the last element. For notation, it is like (0, n-1). It also supports negative indexing, which starts at -1 and allows us to explore the items from end to beginning.

```
def add_bike_2D_list():
    read_file = open("bike.txt","r")
    my_list = []
    tor i in read_file:
        i = i.replace("\n","")
        my_list.append(i.split(","))
    return my_list
```

Figure 11 List declare in program

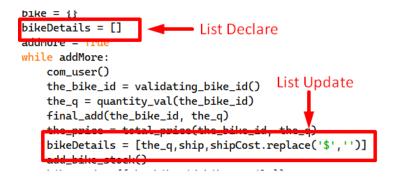


Figure 12 List declare and update in program

Tuples

Tuples are immutable and comparable to Lists. Tuples are also declared in parenthesis rather than square brackets, unlike Lists. Immutability means that once an element in a Tuple has been specified, it cannot be removed, reallocated, or modified. It guarantees that the data structure's specified values are neither changed or overwritten.

Figure 13 Tuples example

Dictionaries

Dictionaries consist of key / value pairs. The "key" identifies the element and the "value" stores the value of the element. The colon separates the key from its value. The elements are separated by commas and are enclosed in curly braces throughout. The key is immutable (number, string, or tuple), but the value can be of any type. It is similar to an address book in which we may find a person's address or contact information by knowing only his or her name, i.e. we associate keys (names) with values (information).

```
def purchaseBike():
   global the_bike_id, bike, the_q, the_price
   print("\n\n-----
   print(" | Purchase Bikes | ")
   print("-----
                             --\n")
   the_bike_id = 0
   the_q = 0
               Dictionary
  bike = {}
   buyMore = True
   while buyMore:
       user()
       the_bike_id = validating_bike_id()
       print("\n")
                       <u>validation(tho_hi</u>ke_id)
       bike.update({the_bike_id:the_q})
                                       Dictionary update
       final_sell(the_bike_id, the_q)
       the_price = total_price(the_bike_id, the_q)
       purchase_bike()
       bill(the_bike_id, bike, name, num, email, location, curr_date)
```

Figure 14 Declaring dictionary and updating in program

Set

Sets are an unordered collection of unique elements. Sets are mutable but can hold only unique values in the dataset. Set operations are similar to the ones used in arithmetic. Some Set methods include count(), index(), any(), all(), etc. Sets don't support any slicing or indexing operations because their items aren't indexed.

```
sets = {1, 2, 3, 4, 3, 2} #set with duplicates but sets cannot hold
print(sets)

sets.add("Python") #adding element into set
print(sets)

sets.remove("Python")#removing element from set
print(sets)

{1, 2, 3, 4}  Sets cannot have duplicate
{1, 2, 3, 4, 'Python'}  Added element in set
{1, 2, 3, 4}  Element removed from set
```

Figure 15 Example of Set

PROGRAM

This program is about a motorbike dealer maintaining its record or information in a text file. In this program, text file is a necessary asset as after each value input either a text file is generated or appended accordingly. This bike management system application is developed in Python software which helped a lot because of it's high efficient data structure and easy to run ability. In this application user can add the bike or purchase one with the flow of the instruction given.

ENTER PROGRAM

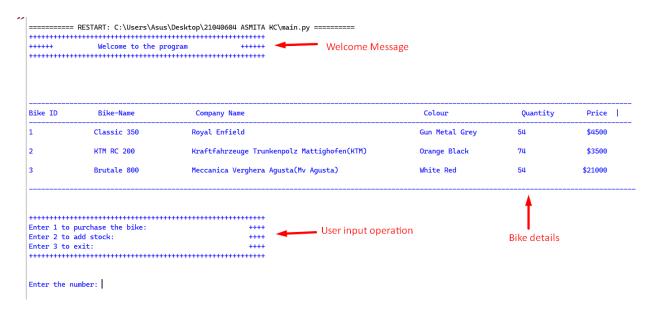


Figure 16 Program enter

When you enter or run the program welcome message appears along with the details of the bike which is possible because of the function to read the text file. Details of the bikes are extracted from the text file "bike.txt" and some options are given below. The given options include purchase bike, add bike and exit. The programs asks input to carry out the operation.

PROGRAM TO PURCHASE BIKE

Valid input to purchase bike



Figure 17 Input to purchase bike

When user press 1 in the user input field then the program for purchasing bike starts. To purchase anything you need to provide your valid information to store. In same way, this program also asks users to input their details to know who is purchasing and from where. After the input taken is completed, a formal welcome message appears to greet the user and provide details and further instruction on which bike to purchase.

Bike ID and quantity Validation



Figure 18 Quantity Validation

When user inputs valid bike id, it asks for quantity to purchase too. When user purchases the valid amount i.e. available in the stock, the quantity in the available stocks gets updated/reduced by the amount that was purchased and the updated stock gets displayed in the prompt.

Buyer's Details

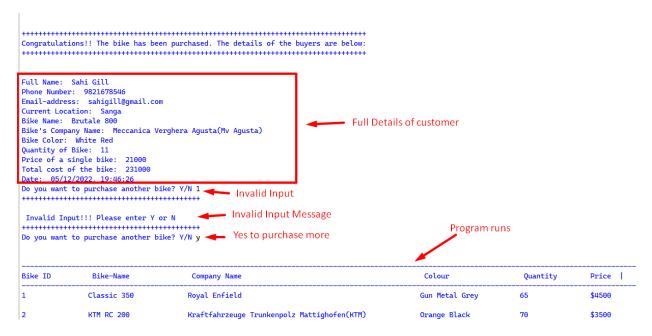


Figure 19 Details of customers

When all valid inputs are given, the bike is successfully purchased and a message is displayed congratulating the user for successful purchase of the bike. Full details of the user is also displayed which was entered before along with the bike name, price, quantity, purchased date along with time. After the successful purchase of the bike, a question is raised if the user want to purchase more bike or not and is give two options Y as yes and N as no. If anything except of y or n is pressed then the loop runs until the satisfied input is given. If user enter y then the program continues from validating bike id.

Purchase again



Figure 20 Purchase bike again

After yes is entered, the program runs again to take bike id and the wanted quantity. After valid inputs again a message congratulating along with the full details of the customer and the bikes is displayed. Again it asks if user want to purchase more and if no is entered in the program then the loop terminates saying The bikes were purchased and returns to the start of the program to enter the 3 options.

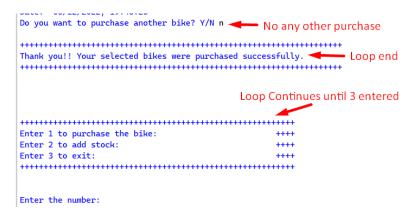


Figure 21 Loop after no entered

Bill generation



Figure 22 Creation of text file



Figure 23 Purchase bill

After successful purchase of the bike, when user inputs no in the prompt, a bill is generated which includes the detail of the customer, bike purchased along with the amount quantity and grand total. The bill generation with append was possible due to the list and dictionary which made this an easy task to retrieve each information from the use by storing it.

PROGRAM TO ADD BIKE IN STOCK

Valid input to add bike



Figure 24 Input to add bike stock

When user press 2 in the user input field then the program for adding bike to stock starts. To add anything you need to provide your valid information to store. In same way, this program also asks users to input their company details to know who is updating the stock along with the shipping company, shipping cost and from where. After the input taken is completed, a formal welcome message appears to greet the user and provide details and further instruction on which bike to add.

Bike ID and quantity Validation



Figure 25 Quantity Validation

When user inputs valid bike id, it asks for quantity to purchase too. When user adds the valid amount i.e. non negative quantity, the quantity in the available stocks gets updated/added by the amount that was added and the updated stock gets displayed in the prompt along with in the text file.

Company's Details

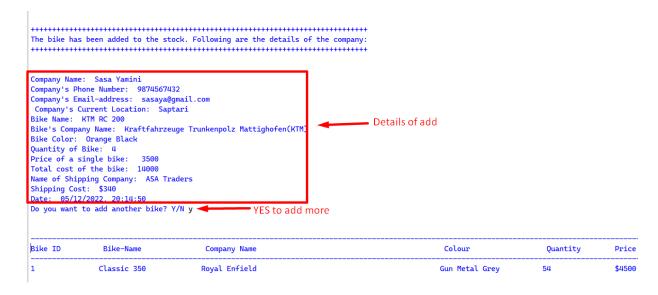


Figure 26 Details of company

When all valid inputs are given, the bike is successfully added and a message is displayed informing the user for successful addition of the bike. Full details of the user is also displayed which was entered before along with the bike name, price, quantity, added date along with time. After the successful addition of the bike, a question is raised if the user want to add more bike or not and is give two options Y as yes and N as no. If anything except of y or n is pressed then the loop runs until the satisfied input is given. If user enter y then the program continues from validating bike id.

Add stock again



Figure 27 Add bike again

After yes is entered, the program runs again to take bike id and the wanted quantity. After valid inputs again a message informing addition along with the full details of the company and the bikes is displayed. Again it asks if user wants to add more and if no is entered in the program then the loop terminates saying The bikes were added and returns to the start of the program to enter the 3 options.

ADD BILL

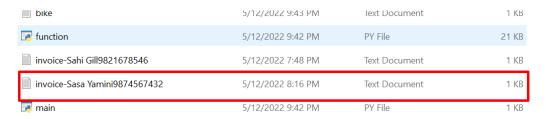


Figure 28 Creation of text file of add bike stock



Figure 29 Bike add bill

After successful addition of the bike, a bill is generated which includes the detail of the company, bike added along with the amount, quantity, shipping company, shipping cost and grand total. The bill generation with append was possible due to the list and dictionary which made this an easy task to retrieve each information from the use by storing it.

EXIT PROGRAM

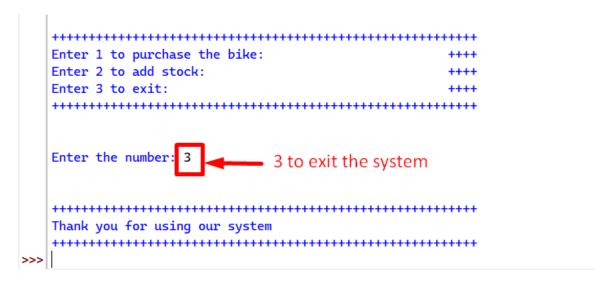


Figure 30 Exit Program

When user wishes to terminate or exit the system, entering 3 will satisfy the loop to end which breaks the program and terminates it.

IMPLEMENTATION OF TRY EXCEPT

Try except is used in exception handling which brings out the best in a program and makes you much safe from any error to arise. In this program too, try except is used. As shown in the below picture, Invalid input is displayed when you enter non-existing value and displays provide integer input when string is entered in case of integer. The program only steps ahead when the condition kept is satisfied, otherwise, it asks user to follow the rules given.

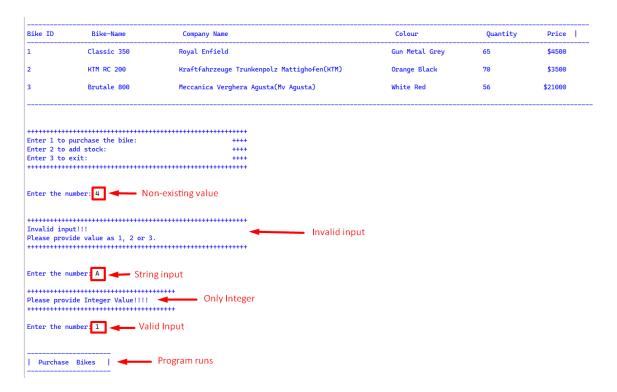


Figure 31 Try-except in bike id



Figure 32 Try-except in name and number

When user inputs integer value except of string then the exception occurs which throws message name can only contain alphabets. When user tries to input string on number error occurs which is handled by ValueError in python. Hence, phone numbers are taken as integer and returned as string. Error is handled when user input mixed data types rather than integer with \$ sign.



Figure 33 Exception in price

TESTING

TEST 1: IMPLEMENTATION OF TRY EXCEPT

TEST 1.1: IMPLEMENTATION OF TRY EXCEPT IN NAME

Test No:	1.1
Objective:	Showing Implementation of try, except in name
Action:	Provide invalid input in name i.e., integer in string
Expected Result:	Exception throwing message "Name only contains alphabets. Please try again!"
Actual Result:	Exception was thrown with the message "Name only contains alphabets. Please try again!"
Conclusion	The test was successful.

Table 1 To Test Use of Try Except in Name Input

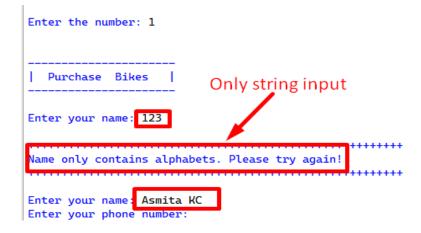


Figure 34 Use of try-except in name input

TEST 1.2: IMPLEMENTATION OF TRY EXCEPT IN NAME

Test No:	1.2
Objective:	Showing Implementation of try, except
Action:	Provide invalid input in Bike ID i.e., string on integer
Expected Result:	Exception throwing message "Please enter integer value from the table!!!"
Actual Result:	Exception was thrown with the message "Please enter integer value from the table!!!"
Conclusion	The test was successful.

Table 2 To Test Use of Try Except in Bike ID input

Bike ID	Bike-Name	Company Name	Colour	Quantity	Price
1	Classic 350	Royal Enfield	Gun Metal Grey	60	\$4500
2	KTM RC 200	Kraftfahrzeuge Trunkenpolz Mattighofen(KTM)	Orange Black	70	\$3500
3	Brutale 800	Meccanica Verghera Agusta(Mv Agusta)	White Red	57	\$21000
		_			
Enter the I	O of the bike you want	: 3a			
Please enter	++++++++++++++++++++++++++++++++++++++	he table!!!!	e		
Enter the I	O of the bike you want	:1			
Enter the qu	uantity you want to pu	rchase:			

Figure 35 Use of try-except in Bike ID input

TEST 2: SELECTION ADDING BIKES IN STOCK AND SELLING OF BIKES

TEST 2.1: SELECTION SELLING OF BIKES

Test No:	2.1
Objective:	Selection selling of bikes.
Action:	Provide negative value on the quantity and invalid bike ID
Expected Result:	Exception throwing message provide valid bike id and valid quantity.
Actual Result:	Exception was thrown with the message provide valid bike id and valid quantity.
Conclusion	The test was successful.

Table 3 To Test Selection Selling of Bikes



Figure 36 Selection Selling of Bikes In Program

TEST 2.2: SELECTION ADDING OF BIKES

Test No:	2.2
Objective:	Selection Adding of bikes.
Action:	Provide negative value on the quantity and invalid bike ID
Expected Result:	Exception throwing message provide valid bike id and valid quantity.
Actual Result:	Exception was thrown with the message provide valid bike id and valid quantity.
Conclusion	The test was successful.

Table 4 To Test Selection Adding of Bikes



Figure 37 Selection Adding of Bikes in Program

TEST 3: FILE GENERATION OF SELLING BIKES

Test No:	3
Objective:	File generation of selling bikes.
Action:	Sell bike with valid input.
Expected Result:	Sell of bike with text file generation.
Actual Result:	Bike was sold along with the text file as bill.
Conclusion	The test was successful.

Table 5 To Test File Generation of Selling Bikes



Figure 38 Input of the details to purchase

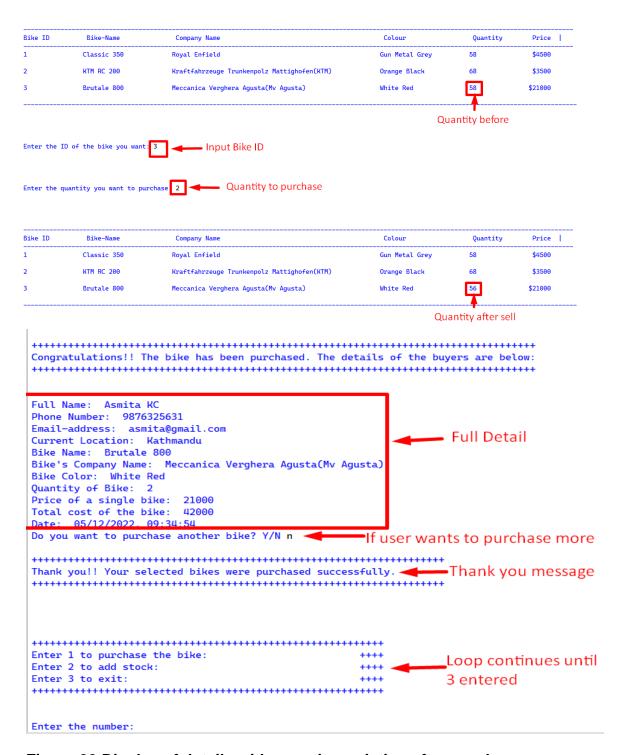


Figure 39 Display of details with quantity variation after purchase

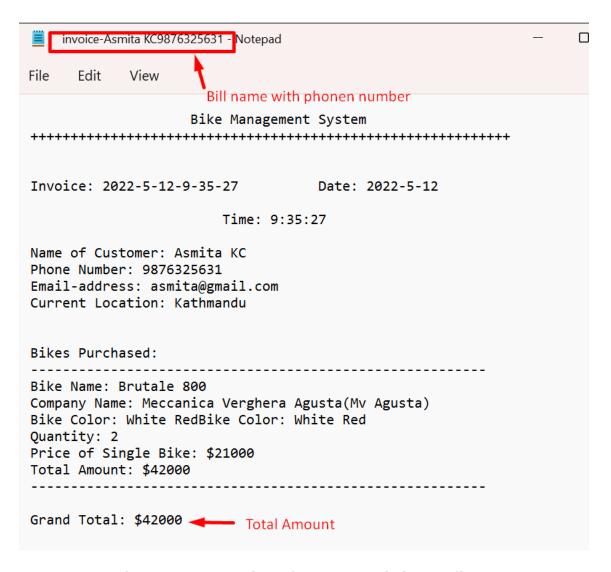


Figure 40 Generation of purchase bill in text file

TEST 4: FILE GENERATION OF ADDING BIKES IN STOCK

Test No:	4
Objective:	File generation of adding bikes.
Action:	Add bike with valid input.
Expected Result:	Addition of bike with text file generation.
Actual Result:	Bike was added along with the text file as bill.
Conclusion	The test was successful.

Table 6 To Test File Generation of Adding Bikes in Stock

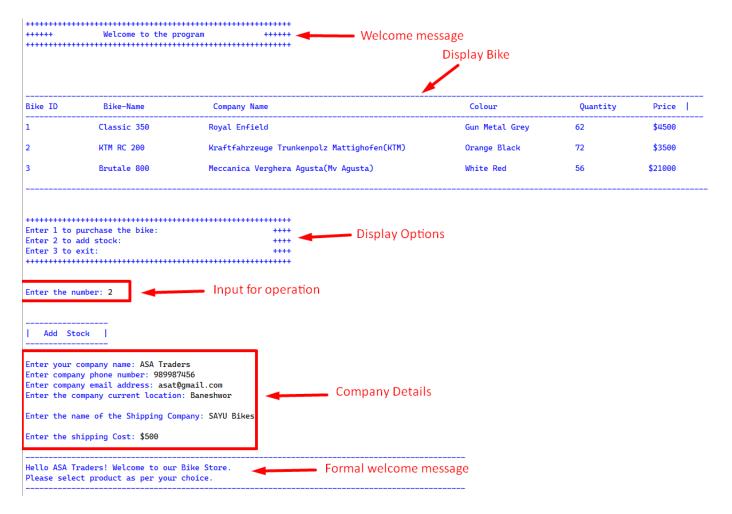


Figure 41 Input of the details to purchase

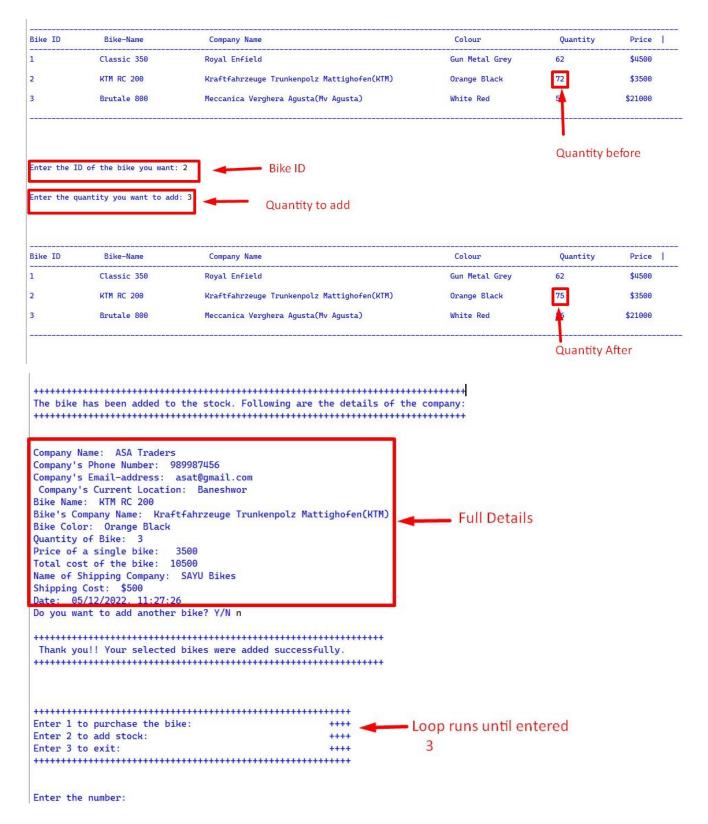


Figure 42 Display of details with quantity variation after purchase

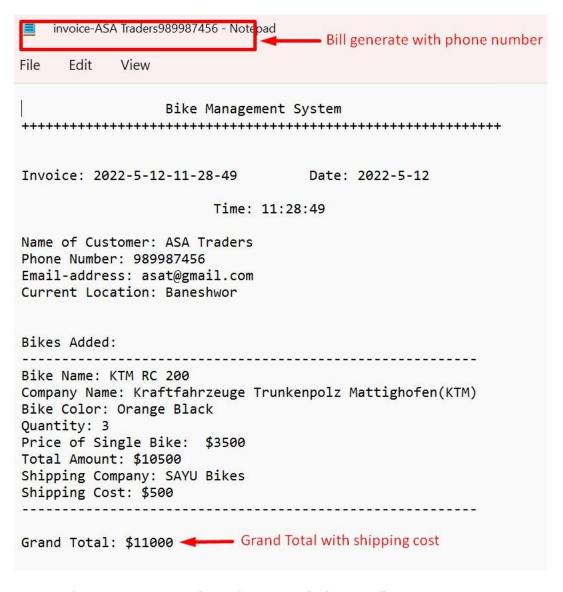


Figure 43 Generation of added bill in text file

TEST 5: SHOW THE UPDATE IN STOCK OF BIKE

TEST 5.1: QUANTITY UPDATE AFTER SELLING BIKE

Test No:	4
Objective:	Quantity Update while selling bike
Action:	Purchase bike with valid input.
Expected Result:	Quantity deduction with update in table
Actual Result:	Quantity deducted in table.
Conclusion	The test was successful.

Table 7 To Test stock update in bike while selling



Figure 44 Quantity update after purchase

TEST 5.2: QUANTITY UPDATE AFTER ADDING BIKE

Test No:	4
Objective:	Quantity Update while selling bike
Action:	Purchase bike with valid input.
Expected Result:	Quantity deduction with update in table
Actual Result:	Quantity deducted in table.
Conclusion	The test was successful.

Figure 45 To Test stock update in bike while adding



Figure 46 Quantity update after adding

CONCLUSION

The coursework focuses on acquiring new skills and using those skills in a real-word context. This is an individual assessment which weighs more than 60% for this semester and is required to do it in Python application. This coursework was quite benificial in clearing out any misunderstandings, logics and it conveys all the things we have learned till now in the module.

During the compilation the program, many mistakes were encountered and many errors got caught. The concept of 2D list and while loop played main character during the coursework along with the dictionary. While loop is the only one making our program run until the condition we gave is satisfied. This helped a lot in understanding how really a Python work in it's environment. The implementation try-except was done, which made the work perfect, as it handles the file and every errors encountered. The readability function of python and the perfect and simple use of data structure made this coursework much of fun and exciting. It was a great pleasure to work in python application encountering various problems alongside discussing with the tutors and lecturers.

As this is the first time I am familiar with the Python course, it was really challenging for me to discover about algorithm and flowchart along with the development of the program itself. It was hard to understand the concept and various difficulties were raised and encountered. Some errors went undetectable and un-noticed but with the help from the tutors, I dealt through the code part. And finally I've accomplished it with all the hardwork and joy. The accomplishment of the coursework has given insight on the knowledge I previously had. It has really aided in gaining sufficient information and creativity to complete my assignment, and all was made possible by my mentor, who assisted and directed me through many obstacles, and I am confident that this will be extremely beneficial in the future days.

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APPENDICES

APPENDIX A: FUNCTION FILE

#importing date and time
import datetime
#the given below function displays the welcome message to the user
def welcome():
print("++++++++++++++++++++++++++++++++++++
print("+++++ Welcome to the program +++++")
print("++++++++++++++++++++++++++++++++++++
print("\n")
#the given function displays the bikes from the text file to the user
def display_bike():
print("\n")
print("
")
print("Bike ID \t Bike-Name \t\t Company Name \t\t\t\t\t\t Colour \t\t Quantity \t Price
\t ")
print("")
try:

```
#open text file in read mode
     file = open("bike.txt","r")
     a = 1
     for line in file:
       print(a,"\t\t"+line.replace(",","\t\t"))
       a = a + 1
----")
     print("\n")
     file.close()
     #close file
  #check for exception
  except IOError:
     print("\nFile name misplaced!")
#the given function adds the bikes from the text file to the 2D list
def add_bike_2D_list():
  #open text file in read mode
  read_file = open("bike.txt","r")
  my_list = []
  for i in read_file:
```

i = i.replace("\n","")

```
my_list.append(i.split(","))
   #store bike details in 2D list
 return my list
#the given below function displays options for the users in the system
def user_operation():
 print("Enter 1 to purchase the bike:
                               ++++")
 print("Enter 2 to add stock:
                             ++++")
 print("Enter 3 to exit:
                            ++++")
 print("\n")
#the given below function displays bike added to stock when user press 2
def add_bike_stock():
 print("\n")
+++++++++++++++")
```

```
print("The bike has been added to the stock. Following are the details of the
company:")
++++++++++++++")
 print("\n")
#the given below function validate the bike ID
def validating_bike_id():
 loop = True
 #loop runs
 while loop == True:
   try:
     print("\n")
     global valid id
     #declare global to access it from other functions
     valid_id = int(input("Enter the ID of the bike you want: "))
     print("\n")
     #check if input is greater than 0 and less than the bike listed
     while valid id<=0 or valid id>len(add bike 2D list()):
```

print("Please provide a valid Bike ID !!!") print("\n") display_bike() #display bike after invalid input print("\n") valid id = int(input("Enter the ID of the bike you want: ")) #ask to input again after invalid input print("\n") return valid id #return the id entered loop = False #loop terminates except ValueError: #check for value error to catch exception print("Please enter integer value from the table!!!!")

#the given below function displays bike purchased from stock when user press 1
def purchase_bike():
print("\n")
print("++++++++++++++++++++++++++++++++++++
print("Congratulations!! The bike has been purchased. The details of the buyers are below:")
print("++++++++++++++++++++++++++++++++++++
print("\n")
#the given below function displays invalid user input when the user gives invalid input
def invalid_user_input():
print("\n")
print("++++++++++++++++++++++++++++++++++++
print("Invalid input!!!")
print("Please provide value as 1, 2 or 3.")
print("++++++++++++++++++++++++++++++++++++

```
print("\n")
```

```
#the given below function displays system exit when the user press 3
def exit system():
 print("\n")
 print("Thank you for using our system")
 #the given below function updates bike stock in text file
def update_stock(bike_list):
 #open text file in write mode
 file = open("bike.txt","w")
 for i in bike_list:
   file.write(str(i[0])+","+str(i[1])+","+str(i[2])+","+str(i[3])+","+str(i[4])+"\n")
   #update bike stock after purchasing bike
 file.close()
 #file closed
 display_bike()
 #print bike details
```

```
#the given below function updates bike stock in text file by adding quantity
def add_stock(bike_list):
  #open text file in write mode
  file = open("bike.txt","w")
  for i in bike_list:
     file.write(str(i[0])+","+str(i[1])+","+str(i[2])+","+str(i[3])+","+str(i[4])+"\n")
     #update bike stock after adding bike
  file.close()
  #file closed
  display_bike()
  #print bike details
#the given below function updates bike quantity from user
def final_add(user_input_bike_id, the_quantity):
  bike_list = add_bike_2D_list()
  bike_list[user_input_bike_id - 1][3] = int(bike_list[user_input_bike_id - 1][3]) +
the_quantity
  add_stock(bike_list)
```

```
#the given below function validates quantity input
def quantity validation(the bike id):
  loop = True
  #loop runs
 while loop == True:
   #using of try except for Value Error
   try:
     bike_list = add_bike_2D_list()
     user_quantity = int(input("Enter the quantity you want to purchase: "))
     print("\n")
     while user_quantity <= 0 or user_quantity>int(bike_list[the_bike_id - 1][3]):
       print("\n")
print("Please provide a valid Quantity ID !!!")
print("\n")
       user_quantity = int(input("Enter the quantity you want to purchase: "))
       print("\n")
     return user quantity
```

```
loop = False
    except ValueError:
      print("Only Integer Values Please!!!!")
      #the given below function updates bike quantity after sell to user
def final_sell(user_input_bike_id, the_quantity):
  bike_list = add_bike_2D_list()
  bike_list[user_input_bike_id - 1][3] = int(bike_list[user_input_bike_id - 1][3]) -
the quantity
  update_stock(bike_list)
#the given below function calculates total price
def total_price(user_input_bike_id, the_quantity):
  bike list = add bike 2D list()
  total_price = int(bike_list[user_input_bike_id-1][4].replace("$",""))*the_quantity
  return total_price
```

#the given below function validates quantity input

```
def quantity_val(the_bike_id):
  loop = True
 while loop == True:
   try:
     global bike_list, id
     #declaring global so it can be accessed
     bike_list = add_bike_2D_list()
     id = the_bike_id
     user_quantity = int(input("Enter the quantity you want to add: "))
     print("\n")
     #checking if quantity input is greater than 0
     while user_quantity <=0:
       print("\n")
print("Please provide a valid Quantity ID !!!")
print("\n")
       user_quantity = int(input("Enter the quantity you want to add: "))
```

#the given below function returns selected bike color to user

def color(user_input_bike_id):

bike_list = add_bike_2D_list()

bcolor = (bike_list[user_input_bike_id-1][2])

print("Bike Color: ", bcolor)

#the given below function returns selected bike name to user def nameb(user_input_bike_id):

return bcolor

```
bike_list = add_bike_2D_list()
  bname = (bike list[user input bike id-1][0])
  print("Bike Name: ", bname)
  return bname
#the given below function returns selected bike company name to user
def cname(user_input_bike_id):
  bike_list = add_bike_2D_list()
  cname = (bike_list[user_input_bike_id-1][1])
  print("Bike's Company Name: ", cname)
  return cname
#the given below function returns selected bike price to user
def price(user_input_bike_id):
  bike_list = add_bike_2D_list()
  bprice = (bike_list[user_input_bike_id-1][4].replace("$",""))
  print("Price of a single bike: ", bprice)
  return bprice
#the given below function checks if valid price is given
def validPrice(text):
```

```
price = input(text)
 try:
   price = int(price.replace('$',"))
   #check input in integer and catch exception
 except:
++++++++++")
   print('Price can only contain numbers and $ (dollar) sign. Please try again!')
+++++++\n")
   price = validPrice(text).replace('$',")
 return '$'+str(price)
#the given below function checks integer and string
def number(text):
 in_num = input(text)
 try:
   in_num = int(in_num)
   #check input in integer and catch exception
 except:
```

```
print('Phone number only contain numbers. Please try again!')
in_num = number(text)
 return str(in num)
#the given below function checks name is in string
def check name(text):
 in_name = input(text)
 st1 = in_name.replace(" ","").isalpha()
 try:
  if not st1:
    raise ValueError
    #raises valueerror if it contains any integer
 except ValueError:
print('Name only contains alphabets. Please try again!')
```

```
in name = check name(text)
  return str(in_name)
#the given below function takes user details input
def user():
  global name, num, email, location, curr_date
  name = check_name("Enter your name: ") #call check name function from above
  num = number("Enter your phone number: ") #call check number function from above
  email = str(input("Enter your email address: "))
  location = str(input("Enter your current location: "))
  date = datetime.datetime.now()
  curr_date = date.strftime("%m/%d/%Y, %H:%M:%S")
  print("\n-----")
  print("Hello " + name + "! Welcome to our Bike Store.\nPlease select product as per
your choice.")
  print("-----\n")
  display_bike()
#the given below function prints user details
def puser():
```

```
print("Full Name: ", name)
  print("Phone Number: ", num)
  print("Email-address: ", email)
  print("Current Location: ",location)
  nameb(the_bike_id)
  cname(the_bike_id)
  color(the_bike_id)
  print("Quantity of Bike: ", the_q)
  price(the_bike_id)
  print("Total cost of the bike: ", the_price)
  print("Date: ", curr_date)
#the given below function asks if user wants to purchase more
def user_ask():
  run = True
  #loop runs till False not returned
  while run == True:
     print("\n")
     ask = input("Do you want to purchase another bike? Y/N ")
```

```
#if input is yes
   if ask.upper() == "Y":
      display_bike() #display bike details
     the bike id = validating bike id() #validate bike id
     the_q = quantity_validation(the_bike_id) #validate bike quantity
     final_sell(the_bike_id, the_q) #finalize the sell
     the_price = total_price(the_bike_id, the_q) #calculate price
      bike.update({the_bike_id:the_q}) #update bike list of user
      bill(the_bike_id, bike, name, num, email, location, curr_date) #append bill after
purchase again
      purchase bike() #purchase message display
      puser() #display user details
   #if input is no
   elif ask.upper() == "N":
++++++")
      print("Thank you!! Your selected bikes were purchased successfully.")
++++\n")
```

```
run = False
      #loop terminates
    #input except yes and no
   else:
      print("\n Invalid Input!!! Please enter Y or N ")
      #the given below function takes company details input
def com_user():
  global comp_name, comp_number, comp_email, comp_location, current_date, ship,
shipCost
 #ask for input
 comp_name = check_name("Enter your company name: ") #call check name function
from above
 comp_number = number("Enter company phone number: ") #call check number
function from above
  comp_email = input("Enter company email address: ")
 comp location = input("Enter the company current location: ")
 date = datetime.datetime.now()
 current date = date.strftime("%m/%d/%Y, %H:%M:%S")
```

```
ship = input("\nEnter the name of the Shipping Company: ")
  shipCost = validPrice("\nEnter the shipping Cost: ") #call check valid price function
from above
  print("\n-----")
  print("Hello " + comp_name + "! Welcome to our Bike Store.\nPlease select product
as per your choice.")
  display_bike()
#the given below function prints company details
def comp_user():
  print("Company Name: ", comp_name)
  print("Company's Phone Number: ", comp_number)
  print("Company's Email-address: ", comp_email)
  print(" Company's Current Location: ", comp_location)
  nameb(the_bike_id)
  cname(the_bike_id)
  color(the_bike_id)
  print("Quantity of Bike: ",the_q)
  price(the_bike_id)
  print("Total cost of the bike: ", the price)
```

```
print("Name of Shipping Company: ", ship)
  print("Shipping Cost: ", shipCost)
  print("Date: ", current_date)
#the given below function asks if user wants to add more
def comp_ask():
  run = True
  while run == True:
     print("\n")
     ask = input("Do you want to add another bike? Y/N ")
     #if input is yes
     if ask.upper() == "Y":
       display_bike() #displaying bike
       the_bike_id = validating_bike_id() #validate bike id
       the_q = quantity_val(the_bike_id) #validate quantity
       final add(the bike id, the q) #finalize add
       the_price = total_price(the_bike_id, the_q) #calculate total price
       bikeDetails = [the q,ship,shipCost.replace('$',")] #store user details
       bike.update({the_bike_id:bikeDetails}) #update user details
       invoice(the bike id,bike, comp name, comp number, comp email,
comp_location, current_date, ship, shipCost) #append bill
```

```
add_bike_stock()
   comp user() #print details
  #if input is no
  elif ask.upper() == "N":
++++")
   print(" Thank you!! Your selected bikes were added successfully.")
++\n")
   run = False
   #loop terminates
  #input except yes and no
  else:
   print("Invalid Input!!! Please enter Y or N ")
```

```
#the given below function runs when user press 1 for purchase
def purchaseBike():
  global the_bike_id, bike, the_q, the_price
  print("\n\n----")
  print("| Purchase Bikes |")
  print("-----\n")
  the_bike_id = 0
  the_q = 0
  bike = \{\}
  buyMore = True
  while buyMore:
    user()
    the_bike_id = validating_bike_id() #validating bike id
    print("\n")
    the_q = quantity_validation(the_bike_id) #validating quantity
    bike.update({the_bike_id:the_q}) #updating user input
    final_sell(the_bike_id, the_q) #finalizing sell
    the_price = total_price(the_bike_id, the_q) #total price calculate
```

```
purchase_bike() #purchase bike display
bill(the_bike_id, bike, name, num, email, location, curr_date) #generating bill
puser() #user details
user_ask() #asking if user wants to add more
print("\n")
user_operation() #asking user to operate
buyMore = False
#loop terminates
```

#the given below function runs when user press 2 for add def addStock():

```
global the_bike_id, bike, the_q, the_price

print("\n\n----")

print("| Add Stock |")

print("----\n")

the_bike_id = 0

the_q = 0

bike = {}

bikeDetails = []
```

```
addMore = True
  #loop runs
  while addMore:
    com user()
    the_bike_id = validating_bike_id() #validating bike id
    the_q = quantity_val(the_bike_id) #validating quantity
    final_add(the_bike_id, the_q) #finalizing add
    the_price = total_price(the_bike_id, the_q) #total price calculate
    bikeDetails = [the_q,ship,shipCost.replace('$',")] #updating required parameters on
list
    add bike stock() #adding bike to stock
    bike.update({the_bike_id:bikeDetails}) #updating user input
    invoice(the_bike_id,bike, comp_name, comp_number, comp_email,
comp_location, current_date, ship, shipCost) #generating bill
    comp_user() #user details
    comp_ask() #asking if user wants to add more
    print("\n")
    user_operation() #asking user to operate
    addMore = False
    #loop terminates
```

```
#the given below function generates bill when user purchases bike
def bill(the_bike_id,bike, name, num, email, location, curr_date):
  global bike id, b curr
  #declaring global to access it from other function
  results = add_bike_2D_list()
  bike_id = the_bike_id
  b_name = name
  b_num = num
  b_email = email
  b_location = location
  b_curr = curr_date
  bbike = bike
       #function to extract current date and time
  dt = str(datetime.datetime.now().year) + "-" + str(datetime.datetime.now().month) + "-"
+ str(
     datetime.datetime.now().day) + "-" + str(datetime.datetime.now().hour) + "-" + str(
     datetime.datetime.now().minute) + "-" + str(datetime.datetime.now().second)
  invoice = str(dt) # unique invoice
  t = str(datetime.datetime.now().year) + "-" + str(datetime.datetime.now().month) + "-"
+ str(
```

```
datetime.datetime.now().day) # date
  d = str(t) # date
  u = str(datetime.datetime.now().hour) + ":" + str(datetime.datetime.now().minute) + ":"
+ str(
    datetime.datetime.now().second) # time
  e = str(u) # time
  grandTotal = 0
  with open("invoice-"+""+name+""+""+num+".txt", 'w') as f:
  #function to write in the text file
    f.write("
                       Bike Management System
                                                          \n")
\n")
    f.write("\n\nInvoice: " + invoice + "\t\tDate: " + d +"\n" +'\n\t\t\tTime: ' + e + "")
    f.write('\n'+"\nName of Customer: " + str(b name) +"" + "\n")
    f.write("Phone Number: " + str(b_num)+"" + "\n")
    f.write("Email-address: " + str(b email) +"" + "\n")
    f.write("Current Location: " + str(b_location) +"" + "\n\nBikes Purchased:\n-----
  for i in bbike:
    with open("invoice-"+""+name+""+""+num+".txt", 'a') as f:
    #function to append the text file
```

```
f.write('Bike Name: ' + results[i-1][0] + '\nCompany Name: ' + results[i-1][1] + '\nBike Color: ' + results[i-1][2] + '\nQuantity: ' + str(bbike[i]) + '\nPrice of Single Bike: ' + results[i-1][4] + '\nTotal Amount: $' + str(int(results[i-1][4].replace('$',"))*bike[i]) + '\n-----\n')

grandTotal = grandTotal + int(results[i-1][4].replace('$',"))*bbike[i]

#function to calculate grand total

with open("invoice-"+""+name+""+""+num+".txt", 'a') as f:

#function to append the text file with grand total
```

#the given below function generates bill when user adds bike

f.write('\nGrand Total: \$' + str(grandTotal))

def invoice(the_bike_id,bike, comp_name, comp_number, comp_email, comp_location, current_date, ship, shipCost):

```
global bike_id, dd

results = add_bike_2D_list()

bike_id = the_bike_id

nam = comp_name

numb = comp_number
```

```
em = comp email
  loc = comp location
  dd = current date
  sship = ship
  sshipCost = shipCost
  bbike = bike
       #function to extract current date and time
  dt = str(datetime.datetime.now().year) + "-" + str(datetime.datetime.now().month) + "-"
+ str(
    datetime.datetime.now().day) + "-" + str(datetime.datetime.now().hour) + "-" + str(
    datetime.datetime.now().minute) + "-" + str(datetime.datetime.now().second)
  invoice = str(dt) # unique invoice
  t = str(datetime.datetime.now().year) + "-" + str(datetime.datetime.now().month) + "-"
+ str(
    datetime.datetime.now().day) # date
  d = str(t) # date
  u = str(datetime.datetime.now().hour) + ":" + str(datetime.datetime.now().minute) + ":"
+ str(
    datetime.datetime.now().second) # time
  e = str(u) # time
  grandTotal = 0
                                                                                     111
```

```
with open("invoice-"+""+comp_name+""+""+comp_number+".txt", 'w') as f:
  #function to write in the text file
    f.write("
                    Bike Management System
                                                     \n")
\n")
    f.write("\n\nInvoice: " + invoice + "\t\tDate: " + d +"\n" +'\n\t\t\tTime: ' + e + "")
    f.write('\n'+"\nName of Customer: " + str(nam) +"" + "\n")
    f.write("Phone Number: " + str(numb)+"" + "\n")
    f.write("Email-address: " + str(em) +"" + "\n")
    f.write("Current Location: " + str(loc) +"" + "\n" + '\n\nBikes Added:\n------
----\n')
  for i in bbike:
    with open("invoice-"+""+comp_name+""+""+comp_number+".txt", 'a') as f:
    #function to append the text file
      f.write('Bike Name: ' + results[i-1][0] + '\nCompany Name: ' + results[i-1][1] +
'\nBike Color: ' + results[i-1][2] + '\nQuantity: ' + str(bbike[i][0]) + '\nPrice of Single Bike: '
+ results[i-1][4] + '\nTotal Amount: $' + str(int(results[i-1][4].replace('$',"))*bike[i][0]) +
```

----\n')

```
grandTotal = grandTotal + int(results[i-1][4].replace('$',"))*bbike[i][0] +
int(bbike[i][2])

#function to calculate grand total

with open("invoice-"+""+comp_name+""+""+comp_number+".txt", 'a') as f:
#function to append the text file with grand total

f.write('\nGrand Total: $' + str(grandTotal))
```

APPENDIX B: MAIN FILE

```
#importing function file
import function
function.welcome()
#calling to print welcome message from function file
function.display_bike()
#calling to display bike from function file
function.user_operation()
#calling user operation from function file
#the given below function checks if the input is 1,2 or 3 or any other numbers
def check_user_input():
  loop = True
  #run while loop
  while loop == True:
     try:
       user_input = int(input("Enter the number: "))
```

```
#checking user input
  if user_input == 1:
    function.purchaseBike()
    #calling purchase bike function
  elif user_input == 2:
    function.addStock()
    #calling add bike function
  elif user_input == 3:
    function.exit_system()
    #calling exit system function
    loop = False
    #loop terminates
  else:
    function.invalid_user_input()
    #calling to display invalid input function
except ValueError:
  #value error if any other than integer is entered
  print("Please provide Integer Value!!!!")
```

check_user_input()

#calling function to run