EXPERIMENT-4

Aim:

Write a program to implement Artificial Neural Network.

Platform Used: Google Colab.

Theory:

The term "Artificial Neural Network" is derived from Biological neural networks that develop the structure of a human brain. Similar to the human brain that has neurons interconnected to one another, artificial neural networks also have neurons that are interconnected to one another in various layers of the networks. These neurons are known as nodes.

Input Layer:

As the name suggests, it accepts inputs in several different formats provided by the programmer.

Hidden Layer:

The hidden layer presents in-between input and output layers. It performs all the calculations to find hidden features and patterns.

Output Layer:

The input goes through a series of transformations using the hidden layer, which finally results in output that is conveyed using this layer.

The artificial neural network takes input and computes the weighted sum of the inputs and includes a bias. This computation is represented in the form of a transfer function.

Input:

```
import numpy as np
def sigmoid(x):
    return 1 / (1 + np.exp(-x))
def sigmoid_derivative(x):
    return x * (1 - x)
input_layer_size = 2
hidden_layer_size = 1
output_layer_size = 1
np.random.seed(0)
weights_input_hidden = np.random.randn(input_layer_size, hidden_layer_size)
biases_hidden = np.random.randn(hidden_layer_size)
weights_hidden_output = np.random.randn(hidden_layer_size, output_layer_size)
biases_output = np.random.randn(output_layer_size)
X = np.array([[0, 0], [0, 1], [1, 0], [1, 1]])
```

```
y = np.array([[0], [1], [1], [0]])
epochs = 10000
learning rate = 0.1
for epoch in range(epochs):
  # Forward pass
  hidden layer activation = np.dot(X, weights input hidden) + biases hidden
  hidden layer output = sigmoid(hidden layer activation)
  output layer activation = np.dot(hidden layer output, weights hidden output) + biases output
  output = sigmoid(output layer activation)
  # Backward pass
  error = y - output
  output gradient = sigmoid derivative(output)
  output error = error * output gradient
  hidden layer error = output error.dot(weights hidden output.T)
  hidden layer gradient = sigmoid derivative(hidden layer output)
  hidden layer error term = hidden layer error * hidden layer gradient
  # Update weights and biases
  weights hidden output += hidden layer output.T.dot(output error) * learning rate
  biases output += np.sum(output error) * learning rate
  weights input hidden += X.T.dot(hidden layer error term) * learning rate
  biases hidden += np.sum(hidden layer error term) * learning rate
# Print the final output
print("Final output after training:")
print(output)
Output:
  Final output after training:
  [[0.05990788]
   [0.66293873]
   [0.66295926]
   [0.6675519]]
```

EXPERIMENT-5

Aim:

Write a program to implement the CNN.

Platform Used: Google Colab.

Theory:

CNN stands for Convolutional Neural Network, which is a type of deep neural network commonly used for analyzing visual imagery. CNNs are particularly well-suited for tasks like image recognition and classification.

Key components of a CNN include:

- 1. **Convolutional layers**: These layers apply convolution operations to the input, using filters (also known as kernels) to extract features from the input data.
- 2. **Pooling layers**: Pooling layers reduce the spatial dimensions of the input data by down-sampling, which helps in reducing computation and controlling overfitting.
- 3. **Activation functions**: Typically, ReLU (Rectified Linear Unit) is used as the activation function in CNNs to introduce non-linearity into the network.
- 4. **Fully connected layers**: These layers connect every neuron in one layer to every neuron in the next layer, similar to a traditional neural network.
- 5. **Output layer**: The final layer of the CNN produces the output, which could be probabilities for different classes in a classification task or continuous values in a regression task.

CNNs have been highly successful in various applications, including image recognition, object detection, image segmentation, and more. Their ability to automatically learn features from raw data, along with their hierarchical structure, makes them powerful tools for tasks involving visual data.

Input:

```
import numpy as np
class CNN:
    def __init__(self):
        pass
    def convLayer(self, input_shape, channels, strides, padding, filter_size):
        pass
    def maxPooling(self, input_matrix):
        pass
    def flatten(self, input_matrix):
        pass
    def dropout(self, input_matrix, dropout_rate = 0):
        pass
```

```
def convLayer(self, input shape, channels, strides, padding, filter size):
  height, width = input shape
  input shape with channels = (height, width, channels)
  print("Input Shape (with channels):", input shape with channels)
  # for random input and filter matrix
  input matrix = np.random.randint(0, 10, size=input shape with channels)
  filter matrix = np.random.randint(0, 5, size=filter size)
  input matrix = np.array([
          [1, 1, 1, 0, 0],
          [0, 1, 1, 1, 0],
          [0, 0, 1, 1, 1],
          [0, 0, 1, 1, 0],
          [0, 1, 1, 0, 0]
  ])
  filter matrix = np.array([
          [1, 0, 1],
          [0, 1, 0],
          [1, 0, 1]
  ])
  print("\nInput Matrix:")
  print(input matrix)
  print("\nFilter Matrix:")
  print(filter_matrix)
  padding.lower()
  padSize = 0
  if padding == 'same':
    # Calculate padding needed for each dimension
    pad height = ((\text{height - 1}) * \text{strides}[0] + \text{filter size}[0] - \text{height}) // 2
     pad width = ((width - 1) * strides[1] + filter size[1] - width) // 2
    # Apply padding to the input matrix
     input matrix = np.pad(input matrix, ((pad height, pad height), (pad width, pad width),
                            (0, 0), mode='constant')
```

```
# Adjust height and width to consider the padding
    height += 2 * pad height
    width += 2 * pad width
  elif padding == 'valid':
    padSize = filter size[0] // 2
    print("\nPad Size: ", padSize)
  else:
    return "Invalid Padding!!"
  # output dimension
  conv height = (height - filter size[0]) // strides[0] + 1
  conv width = (width - filter size[1]) // strides[1] + 1
  output matrix = np.zeros((conv height, conv width))
  # Convolution Operation
  for i in range(0, height - filter size[0] + 1, strides[0]):
    for j in range(0, width - filter size[1] + 1, strides[1]):
       receptive field = input matrix[i:i + filter size[0], j:j + filter size[1]]
       output matrix[i // strides[0], j // strides[1]] = np.sum(receptive field * filter matrix)
  return output matrix
def maxPooling(self, input matrix, pool size, strides pooling):
  pool height, pool width = pool size
  stride height, stride width = strides pooling
  pooled height = (input matrix.shape[0] - pool height) // stride height + 1
  pooled width = (input matrix.shape[1] - pool width) // stride width + 1
  pooled matrix = np.zeros((pooled height, pooled width))
  for i in range(pooled height):
    for j in range(pooled width):
       patch = input matrix[i * stride height: i * stride height + pool height,
                    j * stride width: j * stride width + pool width]
       pooled matrix[i, j] = np.max(patch)
  return pooled matrix
def flatten(self, input matrix):
```

```
return input matrix.flatten()
  def dropout(self, input matrix, dropout rate = 0):
    dropout mask = np.random.binomial(1, 1 - dropout rate, size=input matrix.shape)
    return input matrix * dropout mask
input shape = (5, 5)
channels = 1
strides = (1, 1)
padding = 'valid'
filter size = (3, 3)
cnn model = CNN()
conv1 = cnn model.convLayer(input shape, channels, strides, padding, filter size)
conv1
pool size = (2, 2)
strides pooling = (1, 1)
maxPool = cnn model.maxPooling(conv1, pool size, strides pooling)
maxPool
flattened output = cnn model.flatten(maxPool)
flattened output
dropout output = cnn model.dropout(flattened output, 0.3)
dropout output
Output:
                                                          array([[4., 4.],
 Input Shape (with channels): (5, 5, 1)
                                                                   [4., 4.]])
 Input Matrix:
  [[1 1 1 0 0]
   [0 1 1 1 0]
   [0 0 1 1 1]
                                                         array([[4., 3., 4.],
   [0 0 1 1 0]
                                                                 [2., 4., 3.],
[2., 3., 4.]])
   [0 1 1 0 0]]
  Filter Matrix:
  [[1 0 1]
   [0 1 0]
   [1 0 1]]
                                                           array([4., 0., 4., 4.])
 Pad Size: 1
                                                           array([4., 4., 4., 4.])
```

Experiment -6

Aim:

Implement RNN network.

Theory:

Recurrent Neural Network (RNN) is a type of Neural Network where the output from the previous step is fed as input to the current step. In traditional neural networks, all the inputs and outputs are independent of each other. Still, in cases when it is required to predict the next word of a sentence, the previous words are required and hence there is a need to remember the previous words. Thus RNN came into existence, which solved this issue with the help of a Hidden Layer. The main and most important feature of RNN is its Hidden state, which remembers some information about a sequence. The state is also referred to as Memory State since it remembers the previous input to the network. It uses the same parameters for each input as it performs the same task on all the inputs or hidden layers to produce the output. This reduces the complexity of parameters, unlike other neural networks.

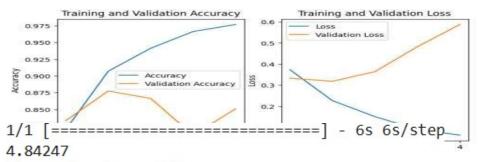
Input:

```
| [1] Secret tensorflow on the secretary of the secretary
```

```
[5] # Creating the model
    model = tf.keras.Sequential([
        encoder,
        tf.keras.layers.Embedding(
        len(encoder.get_vocabulary()), 64, mask_zero=True),
        tf.keras.layers.Bidirectional(
        tf.keras.layers.LSTM(64, return_sequences=True)),
        tf.keras.layers.baldirectional(tf.keras.layers.LSTM(32)),
        tf.keras.layers.Dense(64, activation='relu'),
        tf.keras.layers.Dense(1)])
    # Summary of the model
    model.summary()
    # compile the model
    model.compile(
    loss=tf.keras.losses.BinaryCrossentropy(from_logits=True),
        optimizer=tf.keras.optimizers.Adam(),
    metrics=['accuracy'])
```

Output:

bidirectional (Bidirecti (None, 84) dense (Dense) (None a) dense (Dense (None a) dense (Den



The review is positive

EXPERIMENT-7

Aim: Implement LSTM network.

Platform used: Colab

Theory:

Long Short-Term Memory is an improved version of recurrent neural network designed by Hochreiter & Schmidhuber. LSTM is well-suited for sequence prediction tasks and excels in capturing long-term dependencies. Its applications extend to tasks involving time series and sequences. LSTM's strength lies in its ability to grasp the order dependence crucial for solving intricate problems, such as machine translation and speech recognition. A traditional RNN has a single hidden state that is passed through time, which can make it difficult for the network to learn long-term dependencies. LSTMs address this problem by introducing a memory cell, which is a container that can hold information for an extended period. LSTM networks are capable of learning long-term dependencies in sequential data, which makes them well-suited for tasks such as language translation, speech recognition, and time series forecasting. LSTMs can also be used in combination with other neural network architectures, such as Convolutional Neural Networks (CNNs) for image and video analysis. The memory cell is controlled by three gates: the input gate, the forget gate, and the output gate. These gates decide what information to add to, remove from, and output from the memory cell. The input gate controls what information is added to the memory cell. The forget gate controls what information is removed from the memory cell. And the output gate controls what information is output from the memory cell. This allows LSTM networks to selectively retain or discard information as it flows through the network, which allows them to learn long-term dependencies.

Input:

pip install torch

```
import torch
import torch.run as nn
import torch.optim as optim
import torch.optim
in detar.optim
in
```

```
self.dropout = nn.Dropout(0.2)
self.linear - nn.Linear(256, n_vocab)
forward(self, x):
    x, _ - self.lstm(x)
    x = x[:, -1, :] # take only the last output
    x = self.linear(self.dropout(x)) # produce output
    return x
loss - e
with torch.no_grad():
    for X_batch, y_batch in loader:
        y_pred = model(x_batch)
        loss +- loss_fn(y_pred, y_batch)
    if loss < best_loss:
        best_loss - loss
        best_model_-_model_state dict()_______
                                          print("Epoch %d: Cross-entropy: %.4f" % (epoch, loss))
               torch.save([best_model, char_to_int], "single-char.pth")
 seq length = 100
 start = np.random.randint(0, len(raw_text)-seq_length)
 prompt = raw_text[start:start+seq_length]
Import numpy as np
import torch
import torch.nn as nn
best_model, char_to_int = torch.load("single-char.pth")
n_vocab = len(char_to_int)
int_to_char = dict((i, c) for c, i in char_to_int.items())
class CharModel(nn.Module):# reload the model
        ss CharModel(nn.Module):# reload the model
def _init__(self):
    super().__init__()
    self.lstm = nn.LsTM(input_size=1, hidden_size=256, num_layers=1, batch_first=True)
    self.dropout = nn.Dropout(0.2)
    self.linear = nn.Linear(256, n_vocab)
def forward(self, x):
    x, _ = self.lstm(x)# take only the last output
    x = x[:, -1, :]
    x = self.linear(self.dropout(x)) # produce output
    return x
el = CharModel()
                CharModel()
model = CharModel()
model.load_state_dict(best_model)
filename = "wonderland.txt"# randomly generate a prompt
seq_length = 100
raw_text = open(filename, 'r', encoding='utf-8').read()
raw_text = raw_text.lower()
start = np.random.randint(0, len(raw_text)-seq_length)
prompt = raw_text[start:start+seq_length]
rattern = [charto_int(st]]
prompt = raw_text[startistartiseq_lengtn]
pattern = [char_to_int[c] for c in prompt]
model.eval()
print('Prompt: "%s"  % prompt)
with torch.no_grad():
    for i in range(1000): # format input array of int into PyTorch tensor
    x = np.reshape(pattern, (1, len(pattern), 1)) / float(n_vocab)
```

```
raw_text = open(filename, 'r', encoding='utf-8').read()
raw_text = raw_text.lower()
start = np.random.randint(0, len(raw_text)-seq_length)
prompt = raw_text[start:start+seq_length]
pattern = [char_to_int[c] for c in prompt]
model.eval()
print('Prompt: "%s"' % prompt)
with torch.no_grad():
    for i in range(1000): # format input array of int into PyTorch tensor
        x = np.reshape(pattern, (1, len(pattern), 1)) / float(n vocab)
        x = torch.tensor(x, dtype=torch.float32)
        prediction = model(x)# generate logits as output from the model
        index = int(prediction.argmax())# convert logits into one character
        result = int to char[index]
        print(result, end="")
        pattern.append(index) # append the new character into the prompt for the next iteration
        pattern = pattern[1:]
print()
print("Done.")
```

Output:

```
Total Characters: 144598
Total Vocab: 50
Total Patterns: 144498
Epoch 0: Cross-entropy: 379872.6562
Epoch 1: Cross-entropy: 356066.7500
Epoch 2: Cross-entropy: 336361.0312
Epoch 3: Cross-entropy: 318729.7812
Epoch 4: Cross-entropy: 305848.5938

Prompt: "ant things, all because they sould not remember the simple rules their friends had taught them:

sur
en a lott on the tai so tee some i shink ler sea tome i shanl tome
```

Conclusion:

Successfully implemented the LONG SHORT TERM MEMORY network.

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Deep Learning and Neural Network Lab PRACTICAL FILE COURSE CODE: AIML302

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Submitted by:
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6CSE-6X

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