

# 1 The Game

## 1.1 Your first game

When you first launch Super Hangman, you will be presented with a game screen similar to that in [Figure 1](#). This screen has two main parts which display various aspects of the current game session.



**Figure 1:** Initial load screen

The first part, the black portion, displays the letters you have currently guessed, the number of incorrect guesses you have left before the game ends, and information about the current game (such as the number of words the game can choose from).

The second part, the blue portion, displays the word you must guess, information on your current guess, and a traditional Hangman-like pictorial.

Once this screen has loaded, you are ready to make your first guess.

## 1.2 Making your first guess

Simply press any alphabetic key on your keyboard to start making a guess. You do not need worry about pressing the SHIFT or CAPS LOCK

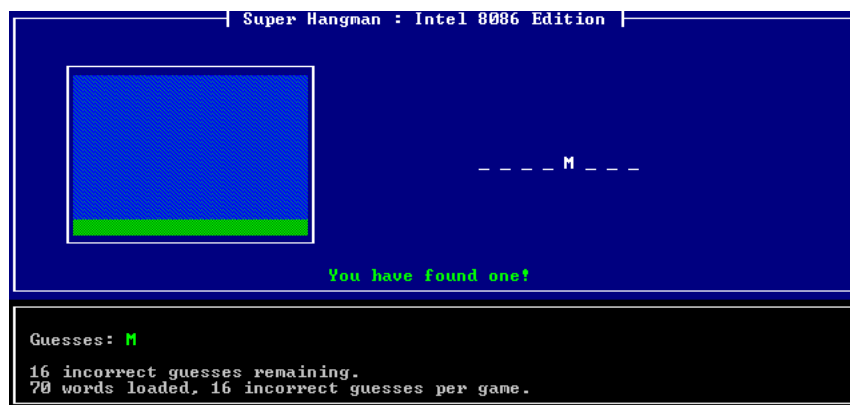
keys, as all words and guesses will automatically be treated as capital letters. Any non-alphabetic keys will be ignored without being treated as an incorrect guess.

Once you have made your guess you will be told if your guess is correct or incorrect. If your guess completes a word, the game will end at this point and you will be informed of your success. Likewise, if your guess results in your last “life” being used, you will be informed of your loss. With both winning and losing, you will be asked if you want to start a new game. Simply press Y for a new game, or N to exit Super Hangman.

## 1.3 The results of guessing

As we saw in the previous section, one of a few things will happen after you make a guess and there will be several changes to the screen. Let us look at some of these changes.

### 1.3.1 Correct guesses



**Figure 2:** A correct guess

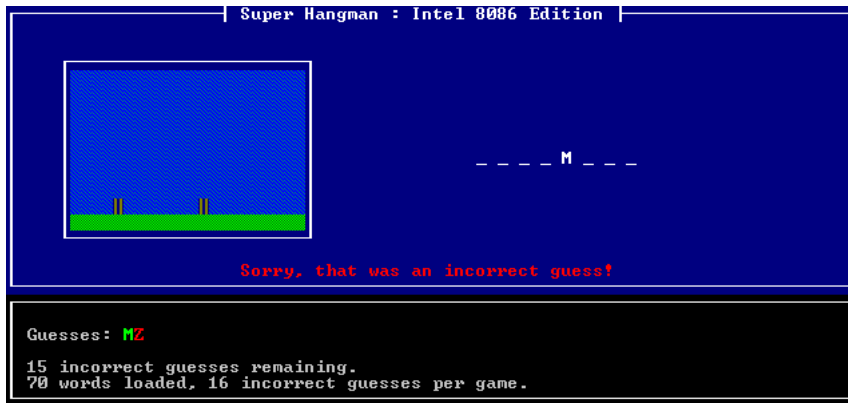
When you make a correct guess, the guessed letter will be added to the “Guesses” section in green text. This is to remind you that you have previously guessed this letter, and that it was a correct guess. The word in the right-hand side of the blue section will also display each letter in the word that you have guessed. Once you guess a correct letter and should the word contain more than one of that letter, they will be all displayed for you. You do not have to guess that letter more than once.

## 1.3 The results of guessing

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The game will also inform you that you have made a correct guess. The screen for a correct guess will look similar to [Figure 2](#).

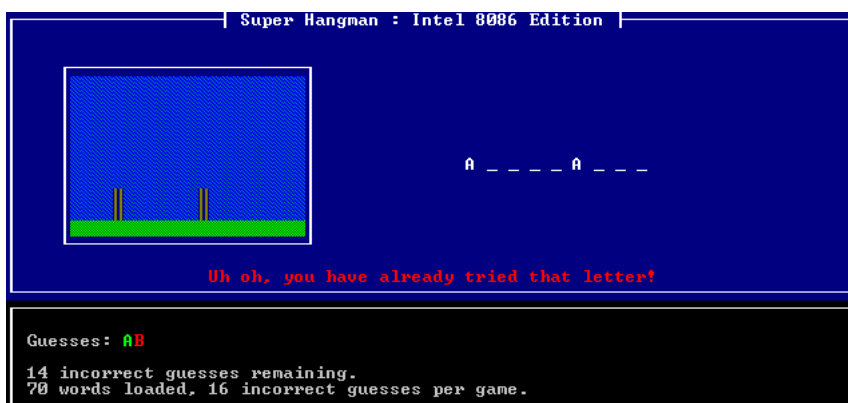
### 1.3.2 Incorrect guesses



**Figure 3:** An incorrect guess

When you make an incorrect guess, the guessed letter will be added to the “Guesses” section in red text. This is to remind you that you have previously guessed this letter, and that it was an incorrect guess. The game will also inform you that you have made an incorrect guess. The screen for an incorrect guess will look similar to [Figure 3](#).

### 1.3.3 Repeated guesses



**Figure 4:** A repeat guess

When you repeat a previous guess, the game will simply inform you that you have repeated a guess without adding anything to the “Guesses” section. The number of incorrect guesses that you have left will go down by one and the stick figure will be one step closer to oblivion. Should you repeat a guess, the screen will look similar to [Figure 4](#).

### 1.3.4 Winning a game



**Figure 5:** Winning a game