Extra Models Folder in asset:

This folder contains extra lowpoly models and 2 procedural materials for the user to use them in their projects. It contains:

Meshes: Extra models meshes

Materials : Extra models materials

Textures : Extra models textures

Prefabs : Extra models standard prefabs

Procedural Materials : 2 procedural usable materials

Using Procedural materials:

For using procedural materials in "Extra Folder" you need to download and import a third party plugin called "Substance in Unity" which is a free plugin and after importing that you can use them.

