

# **Aspiring Software Engineer**

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# **SUMMARY**

I am Jayesh RL, a B.Tech student specializing in Computer Science with a focus on AI & ML. I have developed many projects, participate in weekly coding contests, and enjoy coding as a hobby. With proficiency in numerous languages, I have strong teamwork and leadership skills and stay composed under pressure.

## **PROJECTS**

# **Hangman Game**

 Developed a fully functional Hangman game in Python using Pygame. The game features multiple word lengths, an interactive virtual keyboard, dynamic game state updates, and a visually appealing interface.

## **Currency converter**

 Developed a currency converter application in Python with a user-friendly interface. It supports real-time exchange rates, accurate conversions between multiple global currencies, and features a sleek, intuitive design for easy use..

#### Countdown timer and clock

 Designed a countdown timer and clock application in Python with an intuitive interface. The timer offers customizable countdown durations, while the clock displays real-time updates with a clean, user-friendly design.

### **EDUCATION**

## Bachelor of Technology in Computer Science(AI&ML)

Sep 2023 - Jun 2027

Dayananda Sagar University Current Year: First Year

- Data Structures: Techniques for efficient data organization and manipulation
- Algorithms: Study of computational processes for solving problems.
- Artificial Intelligence: Design and implementation of intelligent systems and applications.
- Machine Learning: Methods for creating models that learn from data

### TECHNICAL SKILLS

- Programming Languages: Python, Java, C, Kotlin
- · Web Development: HTML, CSS, JavaScript
- Databases: SQL, MySQL

### LANGUAGES KNOWN

- English
- Kannada
- Hindi
- Telugu
- Tamil