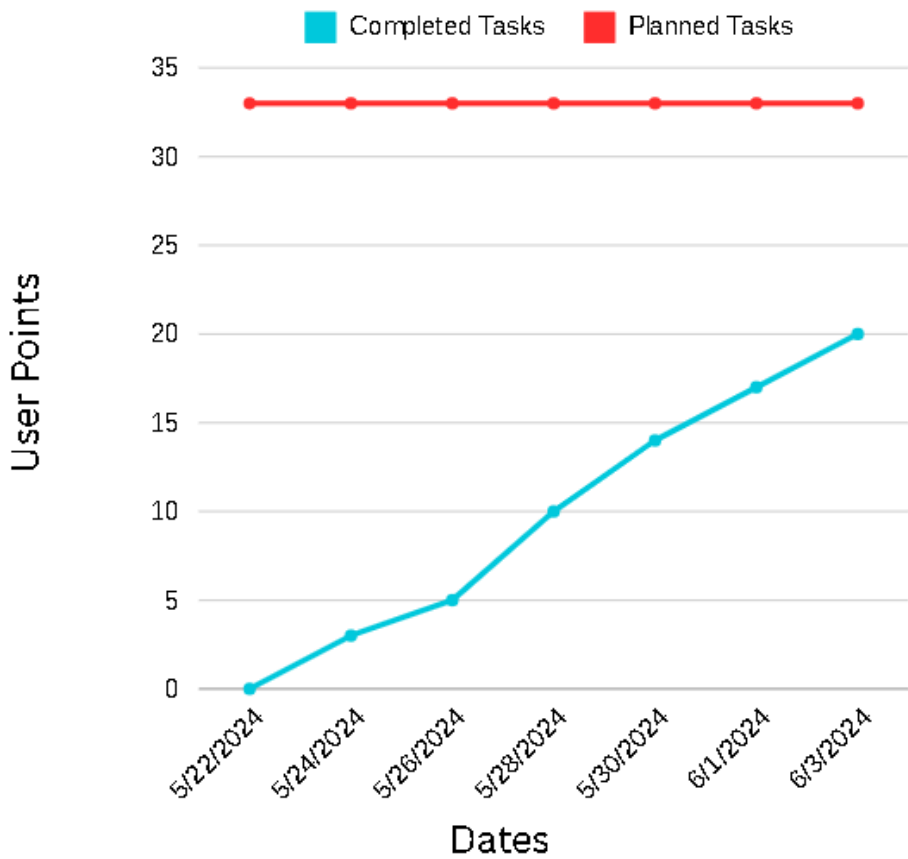


## **Sprint Report 4 - SlugFind - 06/05/2024**

- **Actions to stop doing:**
  - Should have decided on actions to take more quick in the sprint
- **Actions to start doing:**
  - Be proactive and communicate well.
- **Actions to keep doing:**
  - The team should continue holding several weekly meetings, so that everyone is caught up to speed as frequently as possible
  - The team should continue to update the chat on updates..
  - The team should continue to push changes to the main repository often.
  - The team should continue to work hard overall.
  - The team should be happy that everyone worked well and everything is basically done.
- **Work completed/not completed:**
  - Completed user stories:**
    - As a user, I want the pictures on the app to be better suited for dark mode so I do not hurt my eyes when changing to dark mode. [2]
    - As a user, I want to report a bad marker when it does not correctly represent a location. [5]
    - As a user, I want to see verified markers with correct locations on the map so I can find my class. [13]
  - Uncompleted user stories:**
    - As a user, I want any additional information on the class so I can find it easier or know what it is about. [8]
    - As a user, I want the amount of markers to decrease when I zoom out so it is not extremely clustered.. [5]
- **Work completion rate:**
  - 3 user stories completed over 14 days
  - 0 user stories still in progress - end of project
  - 0 user stories unsure of pursuing
  - 2 user stories scraped
  - 25 ideal work hours completed during this prior sprint.
  - 1 user story per 5 days

- 1-3 ideal work hours per day
- 20 total story points completed
- ~20% of total estimated story points
- Sprint Burnup Chart:



### Final Scrum Board:

To Do	In Progress	Done
		Add markers on campus
		Finish report implementation
		Change slug pictures to PNGs (fix how they look in dark mode)
		Way to differentiate between floors (current idea - floor picker button)
		Fix small bugs
		Polish application
		Scraped
		Additional features (class information)
		Have the amount of zoom determine which markers are showing