

EECS 203A

Exam #2

June 9, 2020

Name:

I.D.:

This is an Open Book and Open Notes exam. Calculators are allowed. Collaboration with other people is not allowed. Show all of your work. GOOD LUCK!

Question 1:

Question 2:

Question 3:

Question 4:

Question 5:

Question 6:

Question 7:

Question 8:

Question 9:

Question 10:

Question 11:

Question 12:

Question 13:

Question 14:

TOTAL:

Question 1 (6 points) Let $f(x, y)$ be the 4×4 digital image

$$\begin{array}{cccc} f(0,0) & f(0,1) & f(0,2) & f(0,3) \\ f(1,0) & f(1,1) & f(1,2) & f(1,3) \\ f(2,0) & f(2,1) & f(2,2) & f(2,3) \\ f(3,0) & f(3,1) & f(3,2) & f(3,3) \end{array} = \begin{array}{cccc} 6 & 4 & 2 & 4 \\ 6 & 4 & 2 & 4 \\ 6 & 4 & 2 & 4 \\ 6 & 4 & 2 & 4 \end{array}$$

Find the DFT $F(u, v)$ of $f(x, y)$ for $u = 0, 1, 2, 3$ and $v = 0, 1, 2, 3$. Simplify your answer.

Question 2 (5 points) Consider the three filters arithmetic mean filter (AMF), geometric mean filter (GMF), and the contraharmonic mean filter with $Q=1$ (CMF1).

- Which of these filters is linear?
- Which of these filters is highpass?
- Which of these filters is the best for salt noise reduction?
- Which of these filters is the best for pepper noise reduction?
- Which of these filters is the worst for pepper noise reduction?

Question 3 (4 points) Consider a digital color image $C(x, y)$ represented in terms of its RGB component images $R(x, y)$, $G(x, y)$, $B(x, y)$. We perform histogram equalization on each of the three component images separately to obtain a new color image $C'(x, y)$ with the equalized bands. Can the hue at a pixel (x, y) change when we transform from $C(x, y)$ to $C'(x, y)$? Explain.

Question 4 (6 points) Let $h(x, y)$ be the 64×64 filter defined by

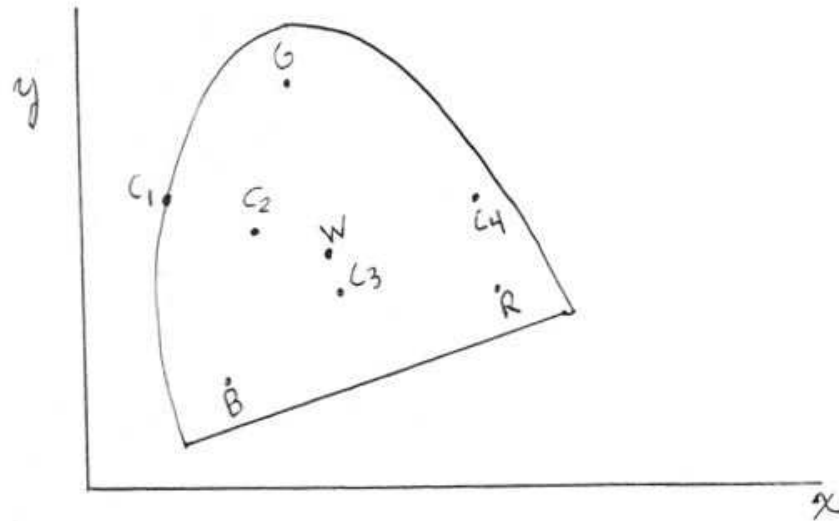
$$h(x, y) = 1 + 2 \cos(0.125\pi x) \quad x = 0, 1, 2, \dots, 63 \quad y = 0, 1, 2, \dots, 63$$

a) Compute the DFT $H(u, v)$ for $u = 0, 1, 2, \dots, 63 \quad v = 0, 1, 2, \dots, 63$.

b) Suppose that $H(u, v)$ from part a is used to filter a 64×64 input image using multiplication in the frequency domain. Describe the set of all input images for which applying the filter $H(u, v)$ will not change the input image.

Question 5 (8 points) Suppose that a rectangular area in image $f(x, y)$ with vertices $(x, y) = \{(6, 2), (6, 10), (11, 10), (11, 2)\}$ appears distorted in image $f'(x', y')$ with corresponding vertices $(x', y') = \{(5, 4), (5, 12), (11, 10), (11, 2)\}$. Determine the functions $x'(x, y)$ and $y'(x, y)$ using a bilinear model for the distortion. You can specify equations that determine the parameters of the model. You do not need to solve the equations.

Question 6 (5 points) Consider a chromaticity diagram labeled with the chromaticities R,G,B of three monitor primaries and the white point W. Consider the 4 chromaticities c_1, c_2, c_3, c_4 . Assume that points that appear to lie on a straight line actually lie on the line.



- Which chromaticity corresponds to monochromatic light?
- Which 2 chromaticities have the same hue?
- Which chromaticity has the highest saturation?
- Which chromaticities can be matched using combinations of the the 3 primaries?
- Which chromaticity can be matched using only 2 primaries?

Question 7 (8 points) Consider the 2×2 image defined by

$$\begin{array}{cc|cc} f(0,0) & f(0,1) & 5 & 11 \\ & = & & \\ f(1,0) & f(1,1) & 2 & 17 \end{array}$$

We would like to zoom this image to 4×4 using the sampling strategy discussed in class with bilinear interpolation. Find the resulting 4×4 image.

Question 8 (10 points) Let $h1$ and $h2$ be linear spatial filters defined by the masks

$$h1 = \begin{bmatrix} 1 & 2 & 1 \\ 2 & 4 & 2 \\ 1 & 2 & 1 \end{bmatrix} \quad h2 = \begin{bmatrix} 1 & 2 & 1 \\ 1 & 2 & 1 \\ 1 & 2 & 1 \end{bmatrix}$$

a) Suppose that filtering an input image with $h1$ and then filtering the result with $h2$ is equivalent to filtering the input image with $h3$. Find the mask for $h3$.

b) Does $h3$ represent an isotropic filter? Explain.

c) Is $h3$ best described as a smoothing filter or a sharpening filter? Explain.

Question 9 (12 points) Assume the textbook image coordinate system

Consider a spatial domain filter that transforms an input image $f(x, y)$ with M rows and N columns into an output image $g(x, y)$ according to

$$g(x, y) = \frac{1}{3} [f(x+1, y+1) + f(x, y+1) + f(x-1, y+1)]$$

- a) Explain in words how the filter transforms the input image.
- b) Based on the spatial form of this filter, is it a lowpass or highpass filter? Explain your answer.

c) Given the input image

$$f(x, y) = 50(1 - (-1)^x)$$

What is the output image $g(x, y)$? Ignore boundary effects.

d) Given the input image

$$f(x, y) = 50(1 - (-1)^y)$$

What is the output image $g(x, y)$? Ignore boundary effects.

Question 10 (6 points) Suppose that the pixels $z = (z_r \ z_g \ z_b)^T$ in a color image have a 3×1 mean vector μ and a 3×3 covariance matrix Σ given by $\Sigma = E[(z - \mu)(z - \mu)^T]$

where $\Sigma = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 3 & 0 \\ 0 & 0 & 2 \end{pmatrix}$

a) Find an orthogonal 3×3 matrix A that implements the transform

$$w = (w_1 \ w_2 \ w_3)^T = Az$$

so that w_1, w_2 , and w_3 are uncorrelated with each other and V_1 and V_2 are both maximized where $V_1 = \text{variance}[w_1]$ and $V_2 = \text{variance}[w_1] + \text{variance}[w_2]$.

b) Find V_1 and V_2 for the matrix A that solves part a.

Question 11 (6 points) Suppose that a color image is defined by

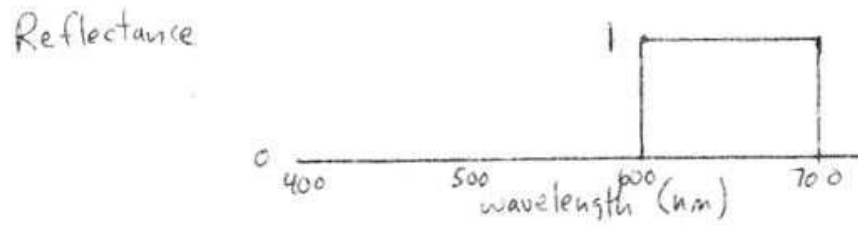
$$\begin{aligned} R(x, y) &= 100 + n_r(x, y) \\ G(x, y) &= 100 + n_g(x, y) \\ B(x, y) &= 100 + n_b(x, y) \end{aligned}$$

where $(n_r \ n_g \ n_b)^T$ is a Gaussian noise vector at each pixel and each of the three components of the noise vector are uncorrelated with each other. Let $E[(n_r \ n_g \ n_b)^T] = (0 \ 0 \ 0)^T$ and let the variances of the three noise components be $\sigma_r^2 = 1$, $\sigma_g^2 = 2$, and $\sigma_b^2 = 4$. Let $p(r, g, b)$ be the pdf for the pixels in the color image.

a) Find $p(r, g, b)$.

b) Find the possible values of g and b for which $p(98, 98, 96) = p(100, g, b)$.

Question 12 (6 points) Consider a small area A on a white sheet of paper. Suppose that red ink has the reflectance as a function of wavelength given by



a) Plot the average reflectance as a function of wavelength for the area A if half of the area of A is covered with red ink.

b) Plot the average reflectance as a function of wavelength for the area A if a fraction f of the area of A is covered with red ink.

c) What color will the area A appear if A is completely covered with red ink?

Question 13 (12 points) Consider a spatial domain filter that transforms an input image $f(x, y)$ with M rows and N columns (M and N are even integers) into an output image $g(x, y)$ according to

$$g(x, y) = \frac{1}{3} [f(x+1, y+1) + f(x, y+1) + f(x-1, y+1)]$$

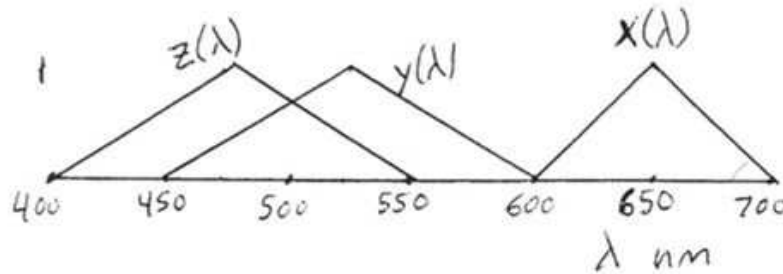
a) Let $G(u, v)$ be the DFT of $g(x, y)$ and let $F(u, v)$ be the DFT of $f(x, y)$. For the filter defined above, find $H(u, v)$ so that $G(u, v) = H(u, v)F(u, v)$. Simplify your answer.

b) Find $|H(u, v)|$

c) Plot $|H(u, v)|$ as a function of u for $v = N/2$.

d) Is this filter both linear and shift invariant? Explain your answer.

Question 14 (6 points) Consider a creature with a trichromatic color vision system having the color matching functions $x(\lambda)$, $y(\lambda)$, $z(\lambda)$ defined by



where $x(\lambda)$ corresponds to primary $R(\lambda)$, $y(\lambda)$ corresponds to primary $G(\lambda)$, and $z(\lambda)$ corresponds to primary $B(\lambda)$.

a) Determine a linear combination of $R(\lambda)$, $G(\lambda)$, $B(\lambda)$ that will match a unit energy monochromatic stimulus at 650nm.

b) Determine a linear combination of $R(\lambda)$, $G(\lambda)$, $B(\lambda)$ that will match a unit energy monochromatic stimulus at 500nm.

c) Is it possible that a monochromatic light at 620nm will look the same as a monochromatic light at 650nm to this creature? Explain your answer.