

# Scanner class

- Scanner class in Java is found in the `java.util` package. Java provides various ways to read input from the keyboard, the `java.util.Scanner` class is one of them.
- By the help of Scanner in Java, we can get input from the user in primitive types such as `int`, `long`, `double`, `byte`, `float`, `short`, etc.
- The Java Scanner class provides methods to return the type of value such as `nextInt()`, `nextByte()`, `nextShort()`, `next()`, `nextLine()`, `nextDouble()`, `nextFloat()`, `nextBoolean()`, etc.
- To get a single character from the scanner, you can call `next().charAt(0)` method which returns a single character.

# **Steps to read data from end user:**

Step1: import Scanner class from java.util

`import java.util.Scanner;`

Step2: Create object of Scanner class and initialise it with System.in

`Scanner sc=new Scanner(System.in);`

Step3: Request for data by calling the methods of Scanner class.

`Ex: sc.nextInt();`

## Example:

```
import java.util.Scanner;
public class ScannerExample
{
    public static void main(String args[])
    {
        Scanner in = new Scanner(System.in);
        System.out.print("Enter your name: ");
        String name = in.next();
        System.out.println("Name is: " + name);
    }
}
```