

# The Gambler's Ruin Problem and Block Chain

## 1. Problem Describe

Prove that the formula (4) is correct by using (1), (2) and (3) in [1].

## 2. The Gambler's Ruin Problem

In order to prove the formula (4) in [1], firstly we have to take a look at *the Gambler's Ruin Problem*. This Gambler problem is motivated by trying to determine the success or failure of a gambler who goes to a casino with some amount of money (e.g., \$100) initially and wants to leave with some larger amount of money (e.g., \$200) at the end of the evening [2].

Suppose the gambler start with  $a$  dollars and end up with  $c$  dollars and  $0 \leq a \leq c$ , then the probability of success for the gambler is

$$s_c(a) = ps_c(a+1) + qs_c(a-1) \quad (1)$$

where  $p$  is the probability of winning an individual play of the game, and  $q = 1 - p$  is the probability of losing an individual play of the game. Obviously the equation (1) is a second order linear ordinary differential equations. Therefore, we first assume a solution form  $s_c(a) = z^a$  for some unknown base value  $z$ , then substitute the form into (1), then it gives

$$z^a = pz^{a+1} + qz^{a-1} \quad (2)$$

It is noteworthy that we don't want to  $z = 0$ , so the equation (2) can factor out a common  $z^{a-1}$ . Then we have

$$pz^2 - z + q = 0 \quad (3)$$

So  $z = 1$  and  $z = \frac{1}{p} - 1 = \frac{q}{p}$ , finally the solution of (1) is

$$s_c(a) = C_1(1)^a + C_2\left(\frac{q}{p}\right)^a \quad (4)$$

### 3. Prove the formula (4) in [1]

Now we focus on the formula (4) in [1]. Start when the attack transaction is included in the blockchain, the honest chain extend  $z \in \mathbb{N}$  blocks and the attacker chain extend  $k \in \mathbb{N}$  blocks. It is worthy noting that  $k$  can be  $0, 1, \dots, +\infty$ .

If  $k > z$ , the attack is successful, otherwise  $k \leq z$ . But even  $k \leq z$ , the attacker still has chance to catch up from  $z$  blocks behind. Calculating the probability that the attacker will ever catch up from  $z$  blocks behind is similar to the Gambler's Ruin Problem. So we can obtain the equation (2) in [1]

$$q_z = \begin{cases} 1 & \text{if } p \leq q \\ \left(\frac{q}{p}\right)^z & \text{if } p > q \end{cases}$$

where  $p$  denotes the probability an honest node finds the next block,  $q$  refers to the probability the attacker finds the next block and  $q_z$  is the probability the attacker will ever catch up from  $z$  blocks behind. Since  $k$  can be  $0, 1, \dots, +\infty$ , there are **infinite** situations that the attack is successful. We therefore calculate  $(1 - P_{\text{attack failure}})$  instead.

**Poisson distribution** is a discrete probability distribution that expresses the probability of a given number of events occurring in a fixed interval of time or space if these events occur with a known constant mean rate and independently of the time since the last event[3].

The time period that honest chain extend  $z$  blocks is a *fixed interval of time* and the extending one block by attacker chain is an *event*. Therefore, the probability that every different  $k$  appears is

$$P_{\text{every different k appears}} = \frac{\lambda^k e^{-\lambda}}{k!} \quad (5)$$

where  $\lambda$  is the expected value. Assume the honest chain wants to extend  $z$  blocks with the probability  $p$ , then the total times that the honest chain cost is  $z/p$ . During the same time period  $z/p$ , the attacker chain can create(i.e., the expected value)  $\lambda = z/p \cdot q = \frac{zq}{p}$  blocks.

When  $k > z$ , the blocks that the attacker chain extends is more than the honest chain extends. So the attack is successful and  $P_{\text{attack failure}} = 0$ . When  $k \leq z$ , according the solution of the Gambler's Ruin Problem, the probability that the attacker chain still can catch up from  $z - k$  blocks behind is  $\left(\frac{q}{p}\right)^{(z-k)}$ , and the probability that the attacker chain can't catch up is

$$P_{\text{can't catch up}} = 1 - \left(\frac{q}{p}\right)^{(z-k)} \quad (6)$$

Based on (5) and (6), we have

$$P_{\text{every different } k \text{ attack failure}} = P_{\text{every different } k \text{ appears}} \cdot P_{\text{can't catch up}} \\ = \frac{\lambda^k e^{-\lambda}}{k!} \cdot \left(1 - \left(\frac{q}{p}\right)^{(z-k)}\right) \quad (7)$$

then

$$P_{\text{attack failure}} = \sum_{k=0}^z P_{\text{every different } k \text{ attack failure}} = \sum_{k=0}^z \frac{\lambda^k e^{-\lambda}}{k!} \cdot \left(1 - \left(\frac{q}{p}\right)^{(z-k)}\right) \quad (8)$$

finally we have the formula (4) in [1]

$$P_{\text{attack successful}} = 1 - P_{\text{attack failure}} = 1 - \sum_{k=0}^z \frac{\lambda^k e^{-\lambda}}{k!} \cdot \left(1 - \left(\frac{q}{p}\right)^{(z-k)}\right) \quad (9)$$

## Reference

- [1]. Nakamoto S. Bitcoin: a peer-to-peer electronic cash system. 2008. [www.bitcoin.org](http://www.bitcoin.org)
- [2]. Joe Koebbe. A Really Brief Review of the Solution of Linear Second Order Constant Coefficient Ordinary Differential Equations. <http://www.math.usu.edu/koebbe>
- [3]. <https://en.wikipedia.org>