

- JS Library Functions
- View Components
- Components
- App Component

getData.js

nav

path : '/ScoreBoard',  
name : 'ScoreBoard',  
component : ScoreBoard

path : '/',  
name : 'MainMenu',  
component : MainMenu

path: '/AboutUs',  
name: 'AboutUs',  
component: AboutUs

Rock  
Paper  
Scissor

Gameplay.vue

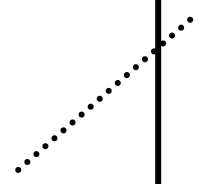
ResultWindow.vue

APP



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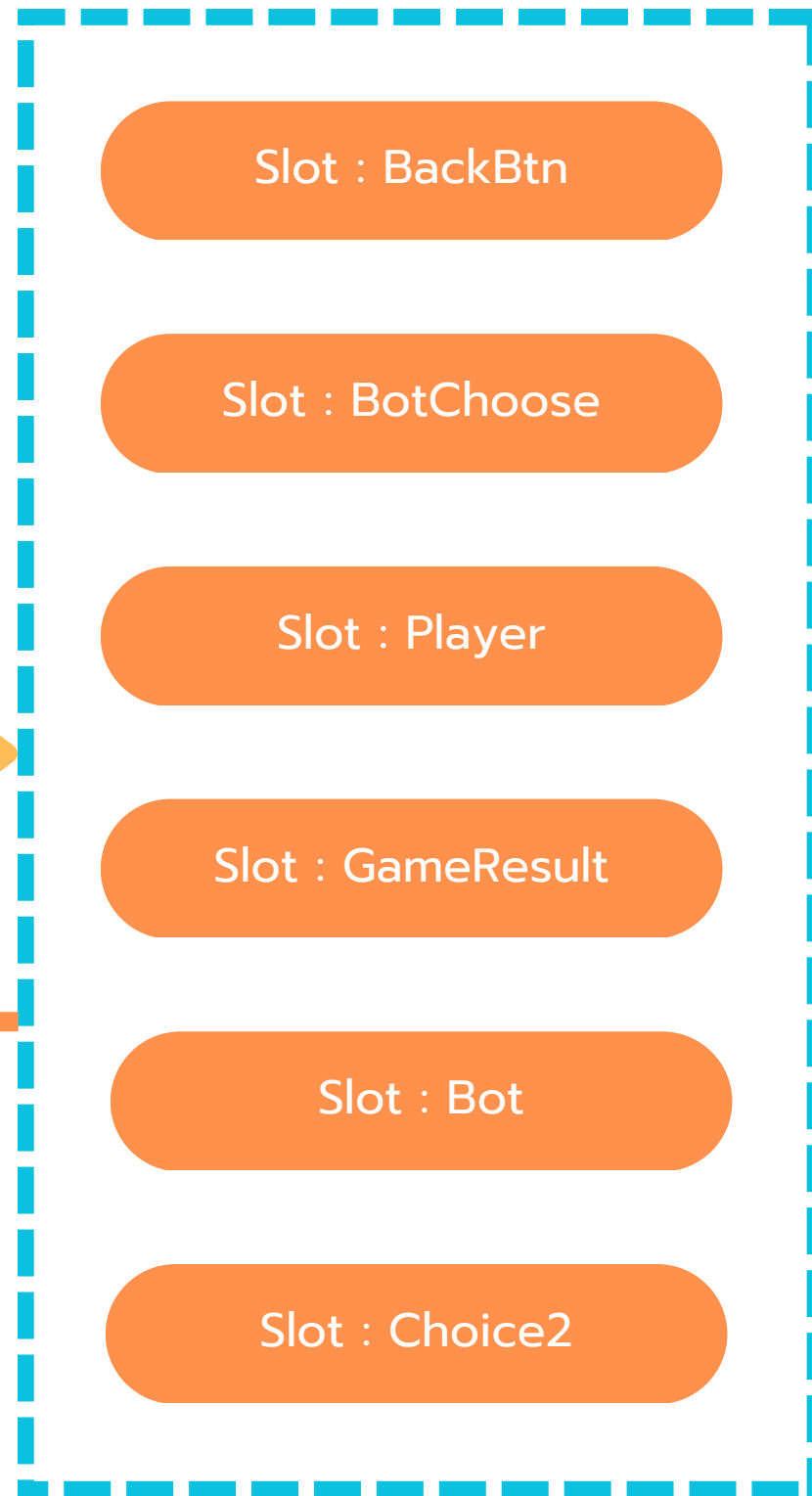
App Component

GamePlay Component

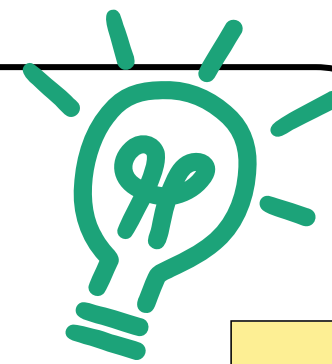


Provide element

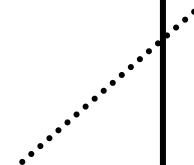
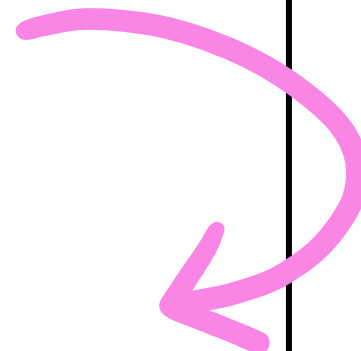
Send rendered  
page  
to App.vue



# GamePlay



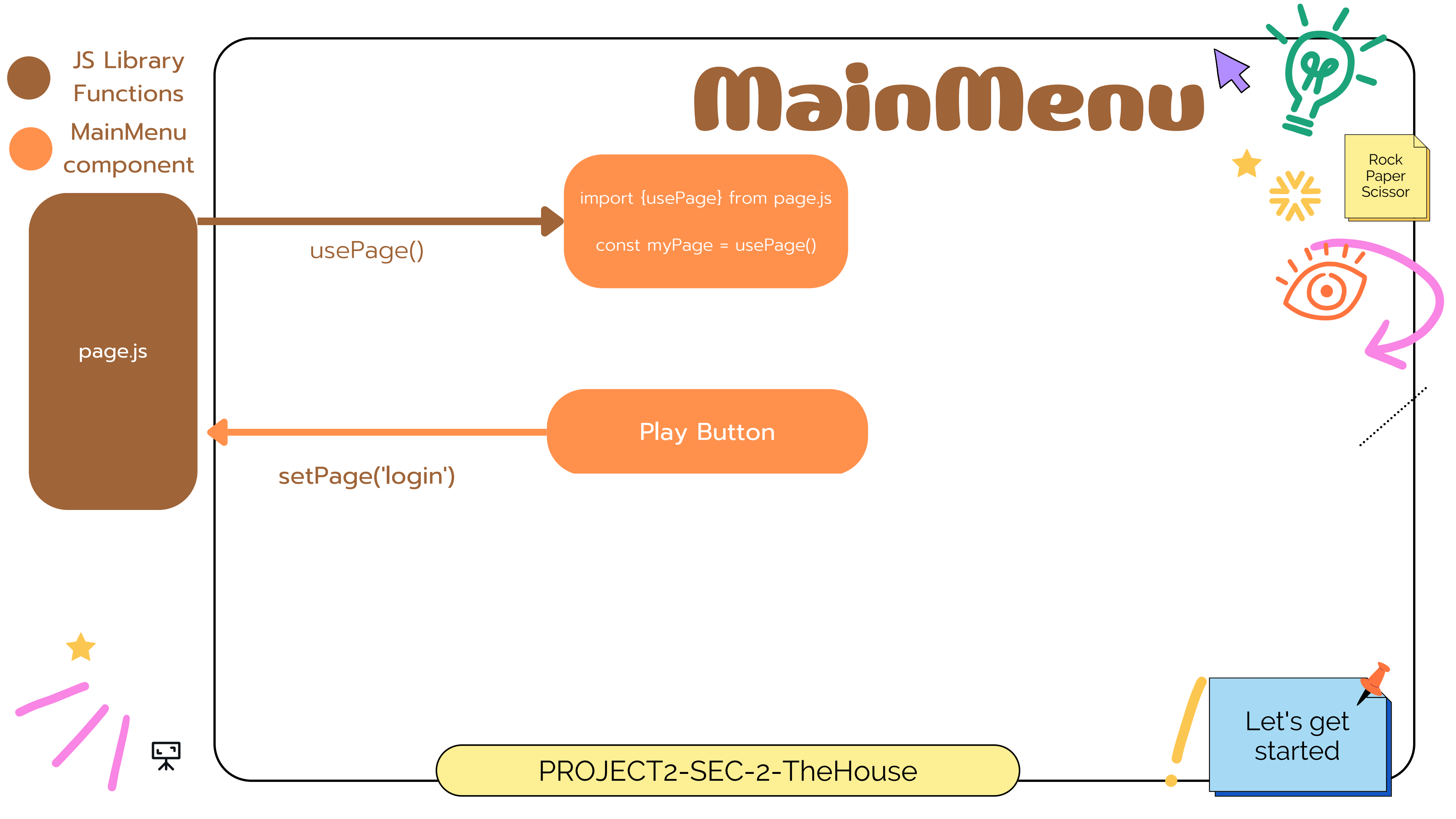
Rock  
Paper  
Scissor



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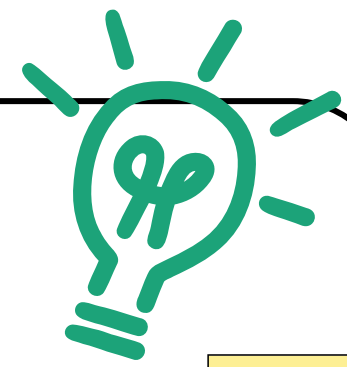
Let's get  
started



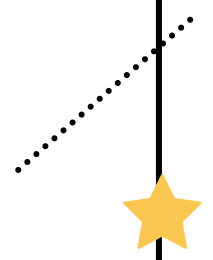
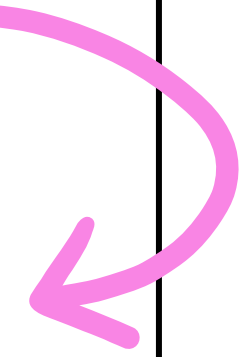
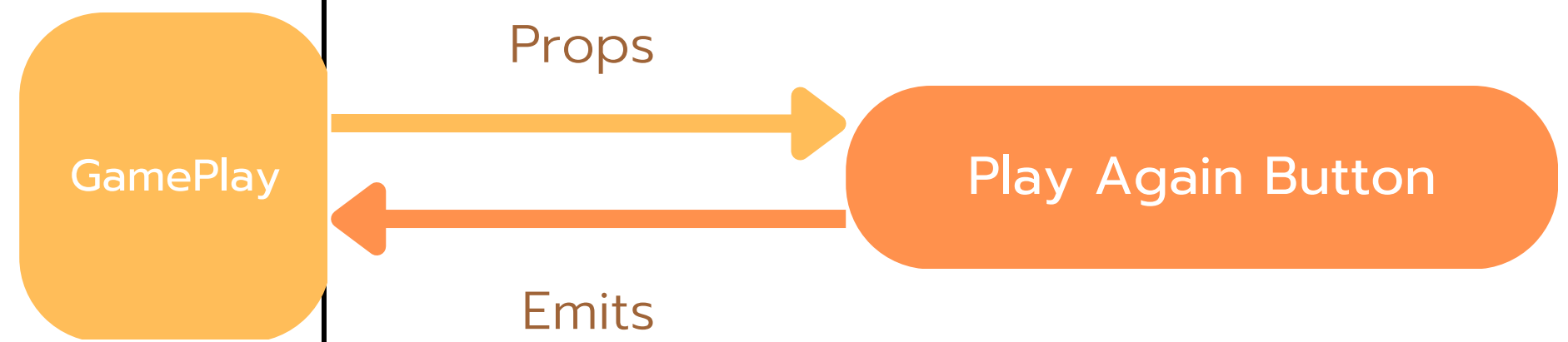


-  GamePlay component
-  Result component

# Result Window



Rock  
Paper  
Scissor



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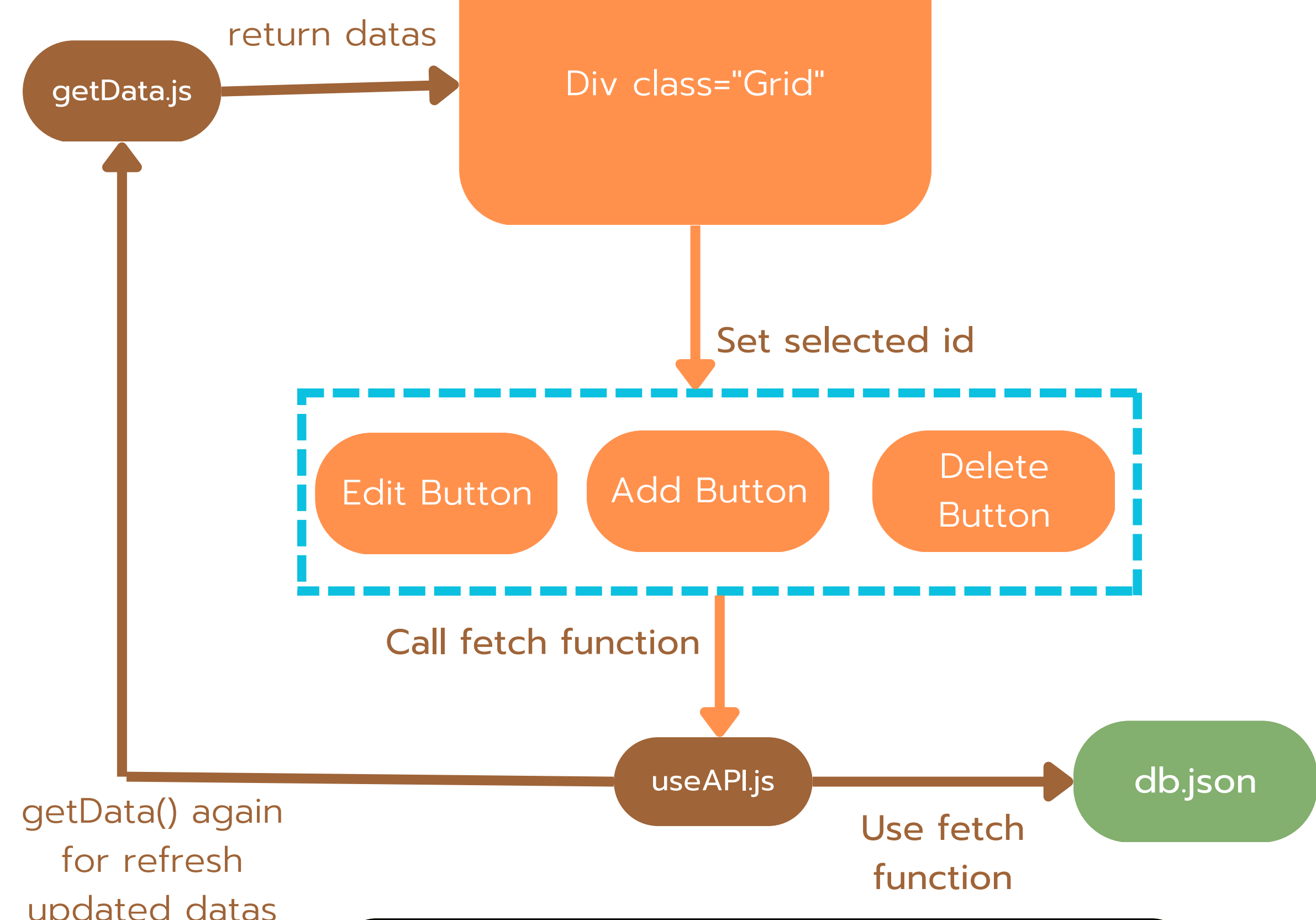


Let's get started



- JS Library Functions
- GamePlay component
- ScoreBoard component
- Json server

# Score Board



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- JS Library Functions
- Gameplay component
- Components
- Mainmenu component

player.js

page.js

Rock  
Paper  
Scissor

# Username

```
import { usePage } from  
"../stores/page.js";
```

```
import { usePlayer } from  
"../stores/player.js";
```

```
@click="() => (myPage.page =  
'mainmenu')
```

MainMenu.vue

```
v-on:click="login()"
```

```
myPage.setPage("GamePlay");
```

GamePlay.vue

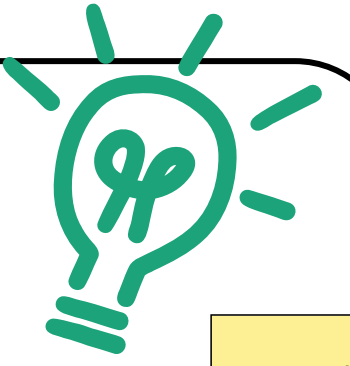
```
condition if-else  
if (username.value !== "") {  
  await  
  myPlayer.setUsername(username.valu  
e);  
  myPage.setPage("GamePlay");  
} else {  
  alert("Please, Enter your name  
before start game!")
```

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Let's get  
started

- JS Library Functions
- View Components
- Nav Component

# Nav



Rock  
Paper  
Scissor

import

index.js

nav

import { RouterLink } from 'vue-router'

getData.js

path : '/ScoreBoard',  
name : 'ScoreBoard',  
component : ScoreBoard

path : '/',  
name : 'MainMenu',  
component : MainMenu

path: '/AboutUs',  
name: 'AboutUs',  
component: AboutUs

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started

