Yinze Liu

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EDUCATION

Monash University Melbourne, Australia Master of Information Technology Sep. 2018 - Nov. 2020

Dalian University of Technology

Bachelor of Engineering in Industrial Design

Sep. 2013 - Jun. 2017

EXPERIENCE

Senior Frontend Engineer

Hangzhou, China

Dalian, China

Hithink RoyalFlush Information Network Co., Ltd.

Jul. 2023 - Nov. 2023

- o Created a BFF application with Node.js to output base64 images generated with Canvas, providing stable APIs with Docker for over 10 frontend projects.
- Contributed to constructing an internal React-based UI component library with **TypeScript**, implementing Jest unit testing to enhance extensibility, and achieving a 50% reduction in regression testing time.
- Reviewed requirements with product managers, proposed UI/UX enhancements for improved user experience with designers, formulated development plans, addressed online issues, and completed 20+ mobile features by Hybrid development approach in an Agile environment working with Scrum.

Mid-Senior Software Engineer

Shanghai, China

Shanghai Wupen Universe Technology Software Co., Ltd.

Dec. 2021 - Jun. 2023

- o Developed and lanuched a community platform for spatial planing students to learn, discuss and participate in National Design Competition with maximum daily PV exceeding 10000. Implemented and maintained front-end with Nuxt.js for better SEO and created RESTful Api to integrate with Django and postgreSQL backend.
- Led a four-person frontend team, overseeing weekly tasks and Code Reviews, and standardizing coding styles with the configuration of ESlint and Prettier to enhance project maintainability.
- o Optimized the bundling process and its outcomes with Webpack, incorporating techniques such as lazy loading, CDN integration, and Code splitting, leading to a 5M reduction in file size and a 4-second improvement in homepage rendering time.
- Solely Designed and developed a scene to showcase the graduation projects of the design school in a virtual 3D exhibition hall with high performance. The project utilizes three.js and cannon.js for simulating the real world, employs **Blender** with **Shader** for model construction and rendering, and incorporates **OOP** principles.
- o Configured a pipeline, utilized **GitLab** to achieve frontend multi-environment (production and development) CI/CD automated deployment, ensuring environment isolation and enhancing deployment efficiency.

Junior Frontend Engineer

Shanghai, China

Shuli Information Technology Co., Ltd.

Dec. 2020 - Nov. 2021

- o Engaged in the construction and development of more than 10 management or SaaS platforms with React and Vue, incorporating extensive data visualization using ECharts, D3.js, and Mapbox.
- o Deployed projects on Linux with Nginx for web serving, managed Node processes with PM2, and streamlined deployment with a shell script, reducing the complexity of the process.
- Built a Vue-based frontend framework with varied environment-specific Webpack configurations (Babel, ESLint, Sass, etc.), encapsulated GraphQL and Axios, organized common utility functions, deploying it across six similar projects.

Projects

- Chat With Pdf: A tool built with Next.js that integrates OpenAI API for conversing with PDF documents. Utilizing PostgreSQL as a database, Vector DB for dataset storage, Amazon S3 for file storage, and Tailwind CSS to create a responsive layout. Link:chatwithpdf.liuyinze.online
- Notion Copy: Designed and developed a Notion-like web application utilizing Next.js and Tailwind, integrated Convex and Clerk for efficient database management and authentication. Link: notion.liuyinze.online

Programming Skills

- Languages: JavaScript/Typescript, HTML, CSS, Python, Bash, SQL, Dart
- Frameworks/Library: Vue, Nuxt.js, React, Nextjs, Redux, Flutter, CSS/Bootstrap/Tailwind, Node.js, Express, Django, Jest, MongoDB, Postgresql, Git, Docker, Nginx, fireBase, Figma, three.js, Sketch, Blender