Who's Next

Eliminators

Sprint Completion: 5/9/23

Revisions:

Revision 1: 4/24/23Revision 2: 6/4/23

**Goal**: Set up the firebase database and implement the majority of our gameplay functionality.

### User stories and tasks:

- "I am a user, I want to be able to login to the app so that my user preferences and matches are synced across devices" [4]
  - Establish link with google authentication for gmail log in (6 hours)
  - Set up the right cloud database that integrates with firebase (5 hours)

Total hours: 11 hours

- "I am a user, I want to create a match, so that I can play the game." [5]
  - Generate and provide unique code for match (1 hour)
  - Setup what a match is within the firebase database (2 hours)
  - Create UI for setting the fields of a match (5 hours)

Total hours: 8 hours

- "I am a user, I want to join a match, so I can play the game." [4]
  - Create UI field for inputting match code (1 hour)
  - UI for selecting active match and displaying active match data (4 hours)

Total hours: 5 hours

- "I am a user, I want to be able to view my target, so that I know who to eliminate." [4]
  - Fetch from database to retrieve data for selected match (3 hours)

Total hours: 3 hours

- "I am a user, I want to access my profile settings, so that I can change my app/user settings." [2]
  - Setup table for user profiles (2 hours)
  - Load client-side stuff from database (2 hours)
  - UI for changing fields and updating database (3 hours)

Total hours: 7 hours

#### Team roles:

- Product Owner: Cash
- Scrum Master: Josh
- Team:
  - Harrison, Aaron, Marlene

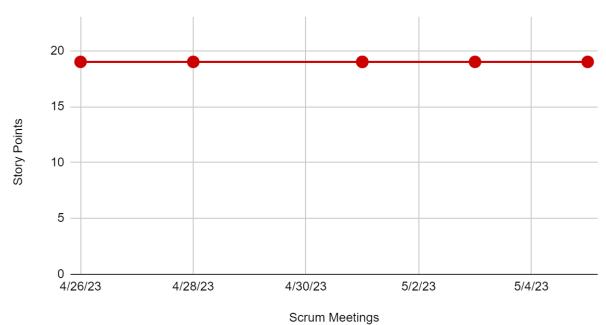
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# Initial task assignment

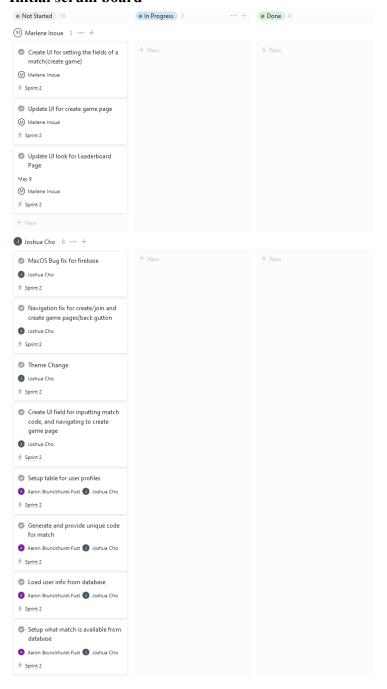
- Database profile/login/target queries from Firebase
  - Cash
- Make a create and joining a game page and integrates with existing database
  - Marlene
- Database of what a match is
  - Aaron
- Create an avatar of targets on the home page.
  - Iosh
- Sync profile settings with database (profile picture, name, etc.)
  - Harrison

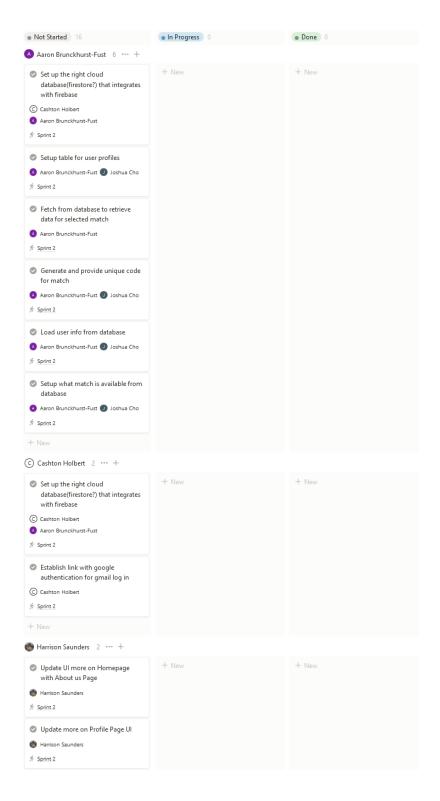
# **Burnup** chart

# Story Points vs. Scrum Meetings



# Initial scrum board





## **Scrum times**

- Monday, Wednesday, Friday; 9:05am - 9:20am.