OPCODE +-displacement (base, indice, scala)

Indirizzo = | base + indice x scala ± displacement /2 2

HOV
$$Y$$
, X EAX

LEA -13500 (X EAX, Y EAX, Z), X EAX

HOX X , X EBX

SHL \$4, X EBX

AND X EBX, X EAX

HOV Y . EAX, Z

SOMMO LE DUE PARTI E OTTENHO Z