

## Testing:-

It is the process of evaluating the system to check whether it is meeting the customer requirements (or) not.

ER → Expected Result

AR → Actual Result

When ER = AR is means that the application is defect free.

When ER ≠ AR it indicates the presence of defects in the application.

If it is the process of Evaluating the system to check whether ER = AR

## Gmail Example:-

Log in page	Inbox	Draft	Trash
M <sub>1</sub>	M <sub>2</sub>	M <sub>3</sub>	M <sub>4</sub>
Google +	out box	Drive	hangouts
contact	starred	docs	sent mail

Modules → High Level Design [HLD]

## Login page:-

W01  
ID U<sub>1</sub>

PWD U<sub>2</sub>  
Forgot PWD  
U<sub>3</sub>

sign  
up

sign  
in

for creating new account

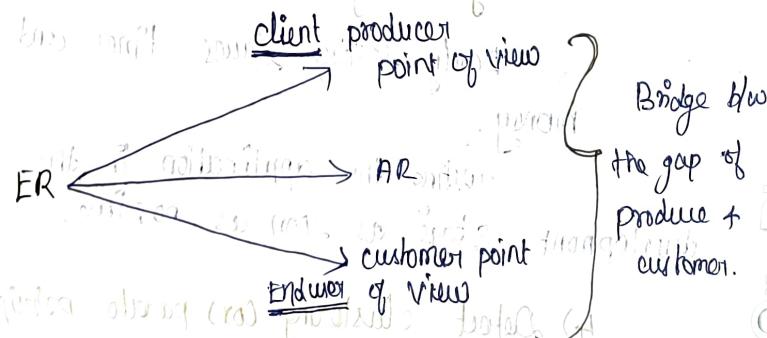
## Low Level Design [LLD]

System is the combination of modules & modules are the combination of units.

units are nothing but codes.

units are combined to forms modules. modules are combined to form system units are nothing but codes.

## Role and Responsibility of Testing:-



QAT → Documentation, plan, & implement

QC → check if ER (= AR) only

QAT → Quality Assurance Testing

QC → Quality Control.

General principle of testing:-

1) Testing source the presence of defects:-

finding [the] defects in application does not means that the application is defective product testing helps to find the defect and Resolved.

2) Exhaustive testing is impossible:-

Testing all the possible ways of combination to the application is not at all possible.

3) Early testing

Early testing saves times and money.

Testing the application in the development stage as soon as possible.

4) Defect clustering (or) pareto principle.

80% of issues are from 20% of the codes.

in OnePlus devices (or) codes. ← 23

The 20% of issue should be fixed automatically the 80% of issues will be resolved.

5) Pesticide paradox:-

If any new functionality is the added to the application the current test cases should be updated.

6) Testing is content Dependent:-

The entire testing is depends on the entire documentation.

If the new functionality is been added, the requirement document should be updated.

7) Absence of Error fallacy

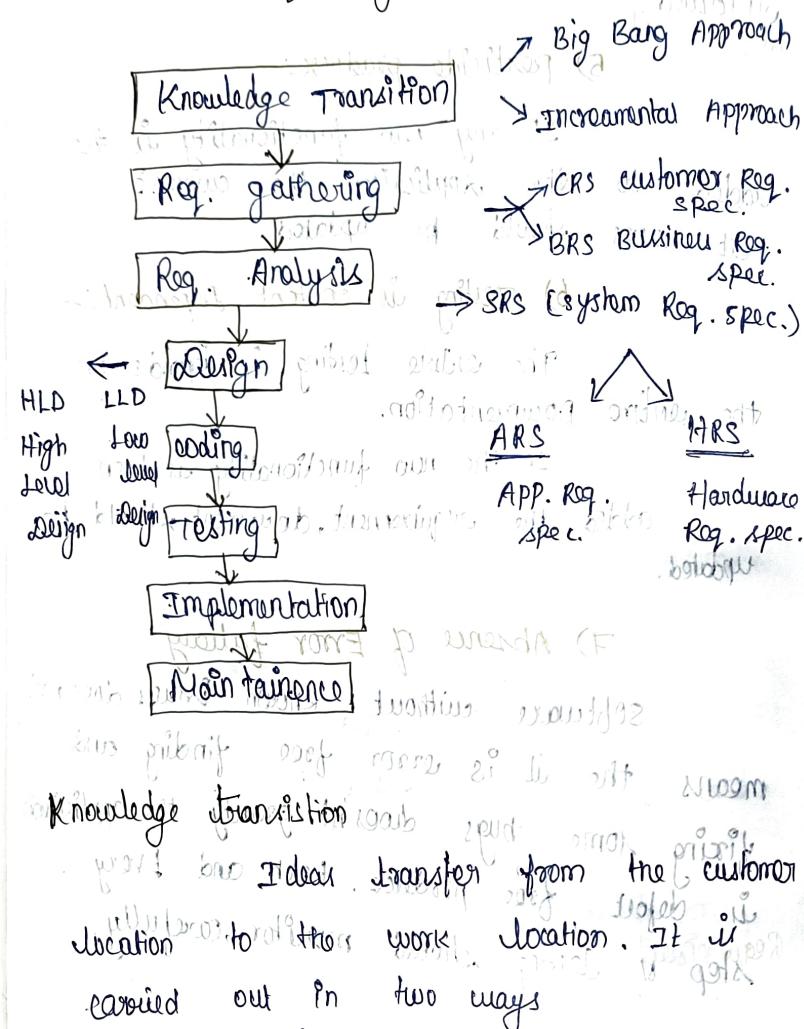
Software without known issues does not means the it is error free. finding and fixing some bugs doesn't guarantee the application is defect free product. Each and Every step of testing should monitor carefully.

Message post for 3

Message not received in

Alerts, with info implemented in the function, show out of our for 2022/03/03

# SDLC → Software Development Life cycle



(i) The ideas transfer for the entirely new product and new to the work location

- (i) Big bang approach
- (ii) Incremental approach.

(ii) Ideas transfer for the existing project for upgradation work.

Requirement gathering: It is the documentation work in which two types of documentation is carried out.

- (i) CRS → customer req. spec.
  - (ii) BRS → business req. spec.
  - (iii) ARS → additional requirement slides of customer
- (i) It is the documentation work submitted from the customer side to the work location and contains the customer requirement which will be in proper form.
- (ii) It is the documentation done the help of ARS in this the customer requirement properly rearranged and transfer to the business side. location should be the same.

Requirement Analysis:—

It is the documentation work in which ARS is been documented and carried out in two ways.

(i) Two ways of analysis are there

(ii) one is first of all, and the other is

- (i) ARS  $\rightarrow$  APP. Req. Spec.
- (ii) HRS  $\rightarrow$  Hardware Req. Spec.

(i) It is the Documentation work which contains the platform require for the Application to be developed on the supporting tools required for the Application.

(ii) It is the documentation work which contains the details minimum hardware required for the Application to run.

Design:-  
It is the architectural documentation carried out in two ways

- (i) HLD
- (ii) LLD

(i) It is the overall architectural of the entire system

(ii) It is the brief architecture of the entire Design need

Help of HLD & LLD Developer will start developing the code and the Tester (QA) start the test plan (or) test case

- SDLC models
- 1) Water fall model
  - 2) Spiral model

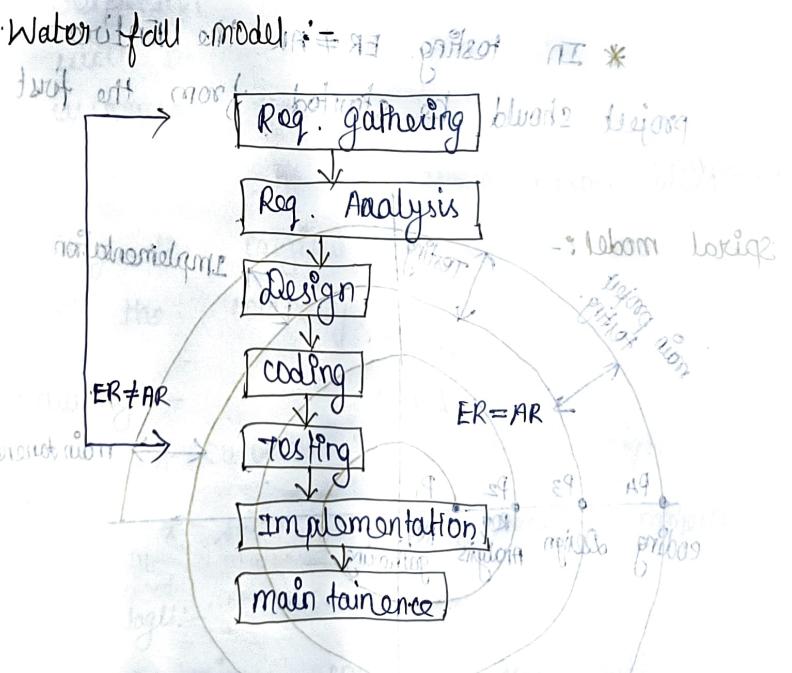
3) Agile model

4) Incremental model

5) Iterative model

6) VV model [Verification & Validation]

and lot of framework models



In this model after completing the first phase then only the next phase will be started.

when  $ER \neq AR$  then the entire project should be started from the first phase. It is also called as traditional model.

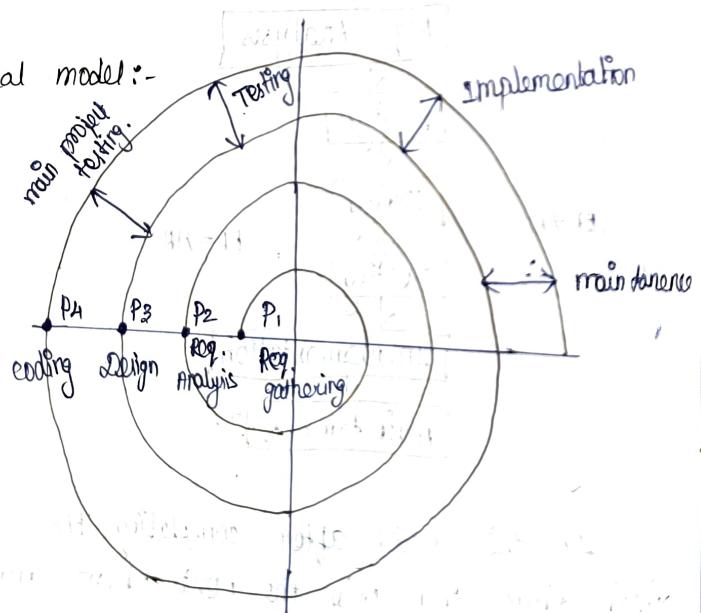
Advantages:-

It suits for static output projects and small projects.

Disadvantages:-

- \* Customer involvement is low
- \* In testing  $ER \neq AR$  the Entire project should be started from the first phase.

Spiral model:-



In this model each and every phase a prototype has been created and it is been tested.

If the customer is been satisfied to the prototype then only the next phase will be started.

If the customer is not satisfied once again work will be done in the respective phase and the prototype will be created and given to the customer for testing.

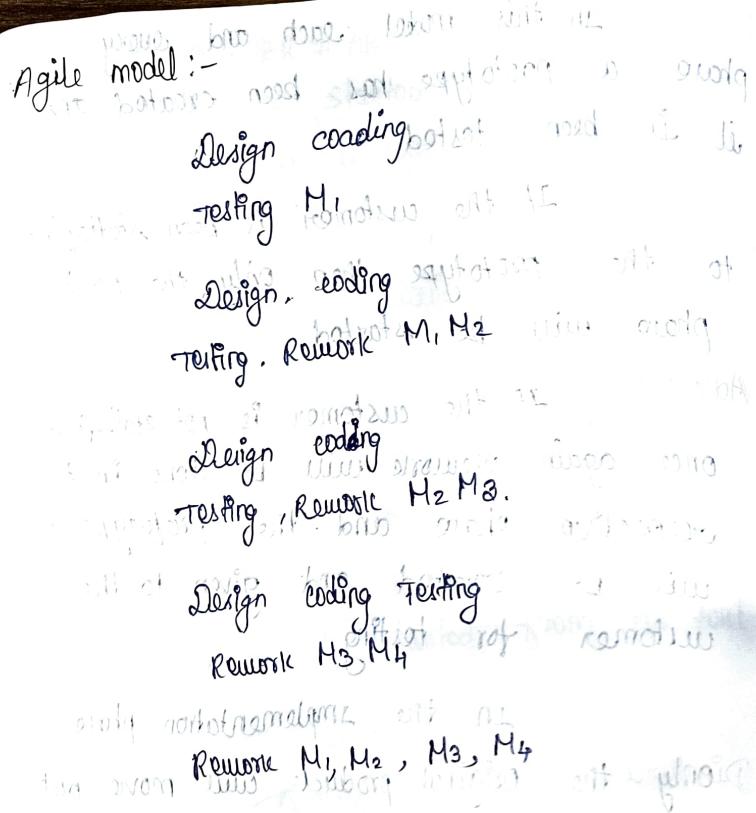
In the implementation phase only the original product will move out of the company.

Advantages:-

- \* Customer involvement is high
- \* suits for highly secured projects

Disadvantages:-

\* time consuming and costly.



\* Let us consider a system consists of (4) modules M<sub>1</sub>, M<sub>2</sub>, M<sub>3</sub> & M<sub>4</sub>

\* M<sub>1</sub> will be developed & delivered to the customer for testing

\* Simultaneously the development team will start working on M<sub>2</sub>

\* The customer will deliver the feedback of M<sub>1</sub>

\* The drawbacks of M<sub>1</sub> will be development stage of M<sub>2</sub> & delivered to the customer as rework of M<sub>1</sub> & developed M<sub>2</sub>

\* This process is done till the end of the modules

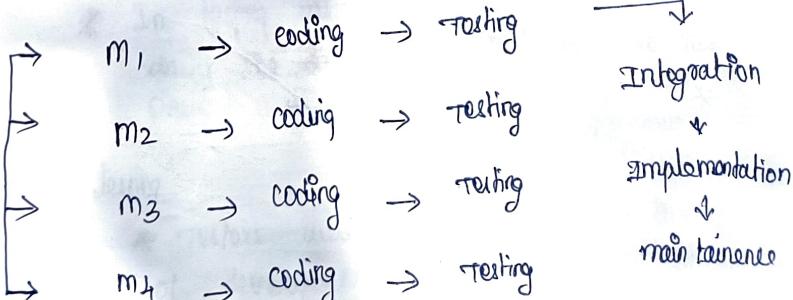
Advantages:-

- \* Suits for massive as well as moderate projects
- \* customer involvement is too high
- \* defect is been overcome in the development stage itself

Disadvantages:-

- \* Team leads should have clear idea about the entire project

Incremental model:-



\* In this, for each and every model a separate developer and tester is assigned.

\* After developing & testing all the modules will be combined together and it will be implemented.

disadvantage :-

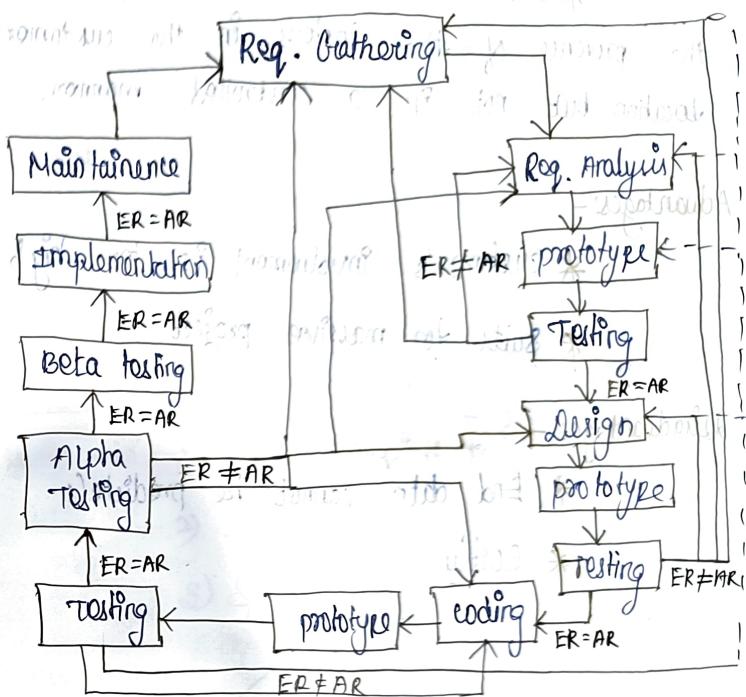
\* It suits for the project which have less time duration & less cost.

Disadvantages :-

\* costly

\* The project leads should have clear idea about the entire project

Iterative model :-



Q1T2

\* It is also called as repetitive model

\* Testing is repeated in each & every phase.

\* In testing when  $ER \neq AR$  we have access to verify the documentation in the previous phase.

Alpha testing

\* Tester will test the app in the presence of developer in the developer's location but in a controlled manner.

Beta testing:-

\* customers will test the application in the presence of the test team in the customer's location but not in a controlled manner.

Advantages:-

\* customer's involvement is too high

\* suits for massive project

Disadvantages:-

\* End date cannot be predicted

\* costly

STLC

software testing life cycle

knowledge transition

Req. gathering

Req. Analysis

scenario document

test plan

test preparation

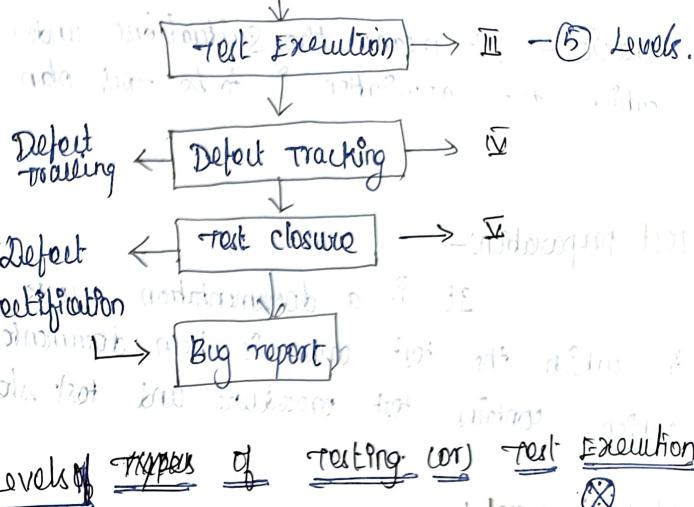
Test Environment

Test case

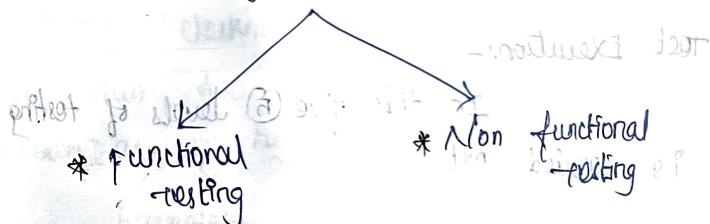
(or)  
test bed

On OnePlus

Triple Camera



- 1) unit testing
- 2) integration testing
- 3) system testing



- 4) system integration testing
- 5) (UAT) User Acceptance testing

Test plan:-

It is the documentation which test scenario is been documented.

Scenario:- It means the situations under which the application is to be test plan.



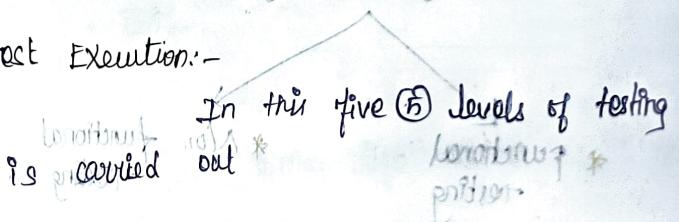
Test preparation:-

IE It is a documentation work in which the test case is a document which contains test procedure and test steps which are to be followed.

Test Environment:-

It is the documentation work which contains the details of the test environment in which the application is to be tested.

Test Execution:-



1) Unit Testing:-

In this codes will be tested and it is done by the developers.

2) Integration Testing:-

It helps to check the connectivity between two units (or) two modules.

Example:- of checking the connectivity User ID & password in gmail.

Note:- The user ID will navigate to the password if it is valid & input error if it is invalid it should restrict.

checking this process after connecting the username & password is known as Integration testing.

The next level of integration testing is Big Bang integration testing checking the connectivity between more than two units (or) two modules known as big bang integration.

Example:- checking the connectivity between compose, sent mail, Draft in gmail.

If the mail is composed & sent if the mail is incomplete in Draft

In the Big Bang integration, is two types of approach carried out

i) Top down approach.

ii) Bottom up approach.

Top down approach:-

In this testing starts from the initial stage to the final stage of the project if any one of the modules if not been developed are dummy modules in used and is known as [STUB]

Bottom up:-

In this testing starts from the final stage to the initial stage of the project

Dummy module used between.

i) [Drive]

Final stage of the project

System testing:-

It is the process of evaluating entire system to check whether (ER = AR)

IT is carried out in two ways

i) functional testing

ii) Non functional testing

functional testing it is the process of evaluating in behaviour of functionality of the application.

Non functional testing it is the process of evaluating the system to check its capability

IT is carried out in three ways.

i) performance testing.

ii) load testing

iii) stress testing

Performance testing:-

Time taken to complete the particular functionality of the application.

Example:-

Let us consider a the web page is developed to respond one click user at the

## Load testing:-

Testing the application within the range that is testing it with 10K, 20K, 30K users is known as load testing.

## stress testing:-

Testing the application above the range that is testing in which above 1 lakh is user is known as stress testing.

(API) Application programming interface Additional testing for robustness, user friendly, reliability, maintainance, scalability, portability, security.

## System Integration testing:-

Checking the connectivity b/w two entirely different system.

## Reason:-

If the developed application requires the other system help to do its functionality then the system integration testing will be performed.

Ex:- checking the connectivity b/w ATM

on Oneplus & Bank server

online shopping payment option.

## User Acceptance testing UAT:-

It is the process of evaluating the entire system to check whether it is meeting customer requirements or not. It is carried out in two ways.

- (i) Alpha testing
- (ii) Beta testing

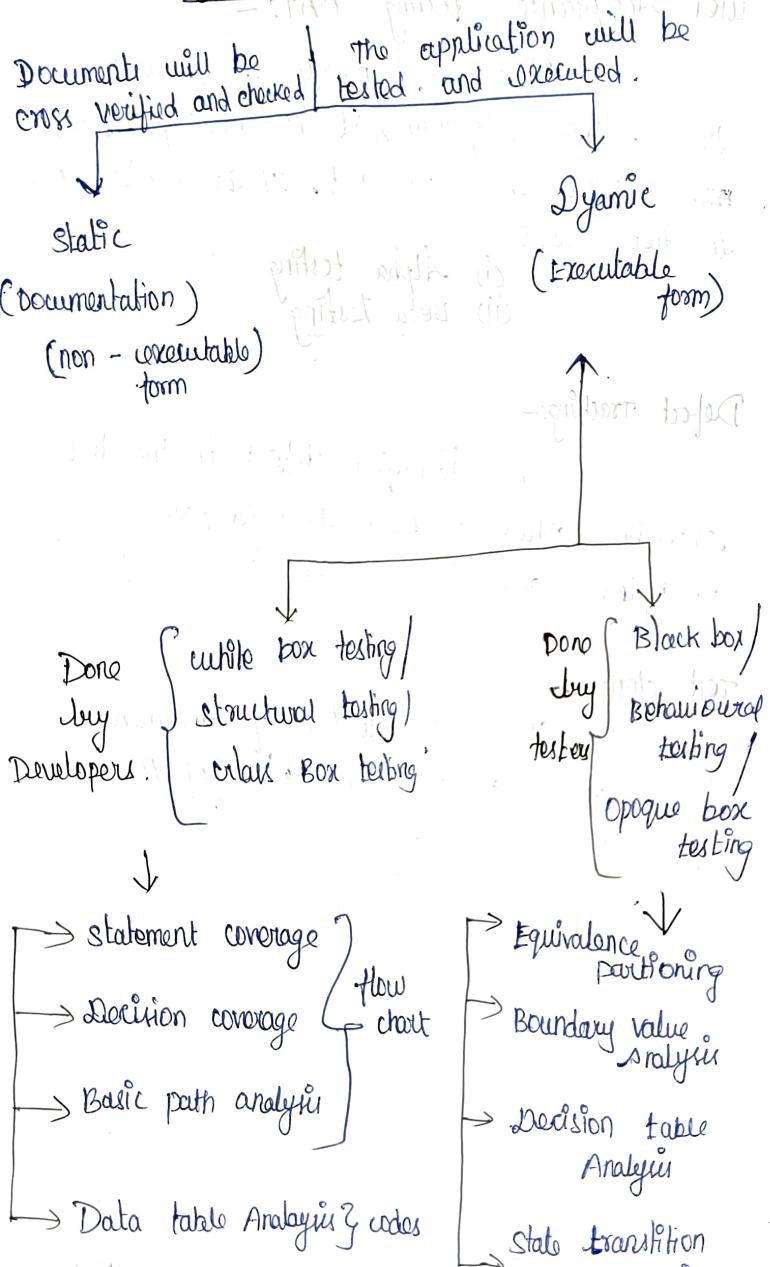
## Defect tracking:-

The identified defect in the test execution phase is been tracked and rectified and the report is been generated.

It is a collection of documented findings from initial to the final stage of the product.

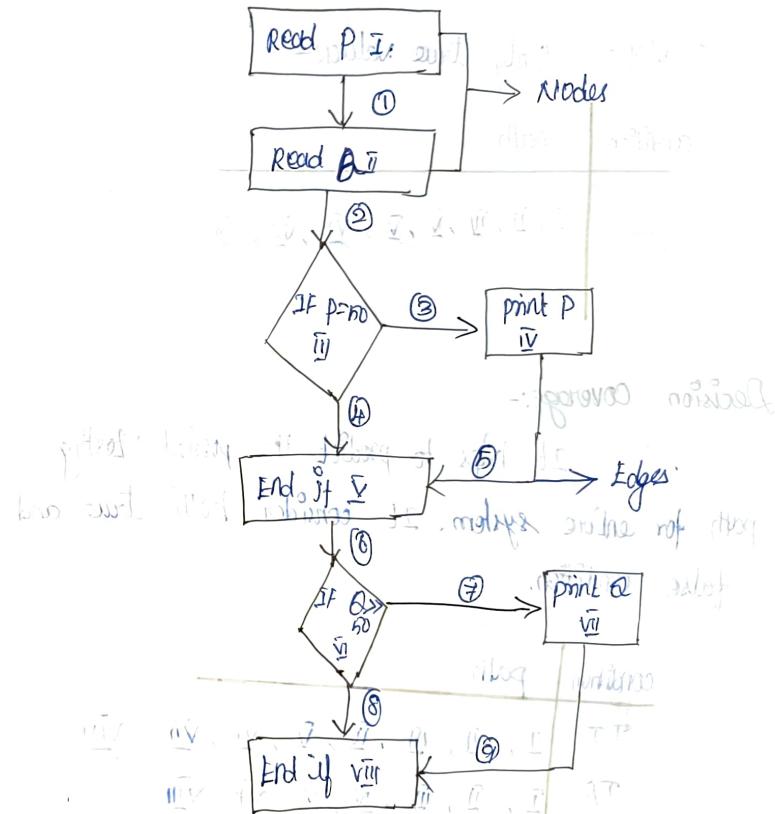


## Types of Testing:-



\* WB & BB is done in a single step it is known as Grey Box testing

White box testing:-



In this, the codes will be tested and it is done by the developer.

## Statement coverage:-

It considers only true values to make sure all the branches in the entire system it is been covered

### Condition:-

Only true values:-

### Condition

path.

TT I, II, IV, V, VI, VII, VIII

TF I, II, III, IV, V, VI, VII, VIII

FT I, II, III, IV, V, VI, VII, VIII

FF I, II, III, IV, V, VI, VII, VIII

## Decision coverage:-

It helps to predict the possible testing path for entire system. It consider both true and false condition.

### Condition

path

TT I, II, III, IV, V, VI, VII, VIII

TF I, II, III, IV, V, VI, VII, VIII

FT I, II, III, IV, V, VI, VII, VIII

FF I, II, III, IV, V, VI, VII, VIII

## Basic Path Analysis:-

$$\text{No. of test path} = \text{No. of Edges} - \text{No. of nodes} + 2(P)$$

P  $\Rightarrow$  unconnected nodes / hanging nodes

$$= 9 - 8 + 2(1)$$

$$= 2.$$

It helps to reduce the no. of testing paths identified in the decision coverage.

## Data Table Analysis:-

It helps to predict the state of the variable line by line inputs. It consists of 3 states.

## Definition of Occurrence:-

The value has been defined to a variable

### User Occurrence:-

The value stored in the variable in the user for a particular function.

### predict Occurrence:-

If the value stored in the variable is been compared then its known as (PQ)

1. Read P;
2. Read Q;
3. if  $P = 50$ ;
4. print P;
5. print Q;
6.  $Z = P + 1$ ;
7.  $X = Q + 1$
8. if  $Z > X$
9. print Z
10. print X

S. No	DO	NO	PO	Flow
1.	P	-	P	-
2.	Q	-	-	-
3.	-	-	P	-
4.	P	-	P	-
5.	-	Q	-	-
6.	Z	P	-	-
7.	X	Q	-	-
8.	-	-	Z	X
9.	Z	-	-	-
10.	-	X	-	-

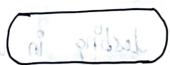
### We care diagrams

It is the pictorial representation of the online system which explains the functionality with flow of the entire system.

### Basic symbols in use care diagram :-



→ input / output



→ process

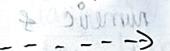
Decision



→ Decision



→ Actor

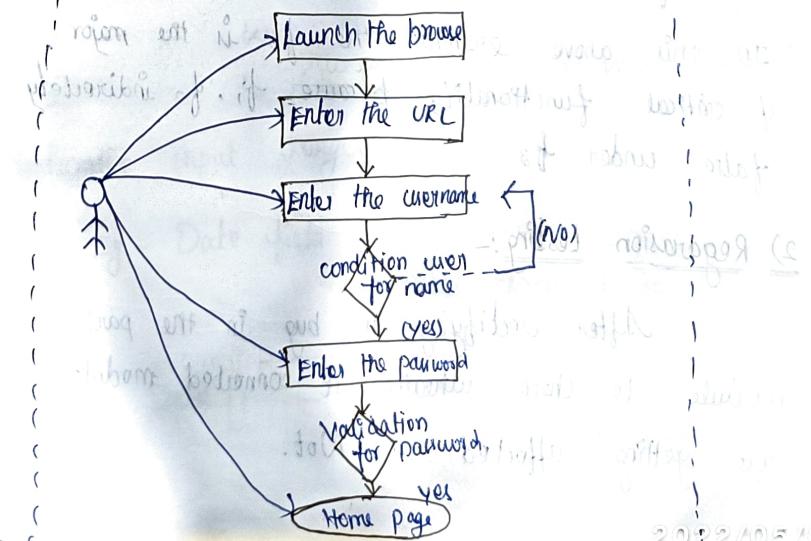


→ system



→ Data flow

### Gmail system :-





## Special type of testings:-

### 1) Smoke Testing

It is the part of unit testing in which the major of critical functionality of particular application is been tested



#### Example:-

Let us consider username as pre-functionalities

- f<sub>1</sub> it should accept alpha numeric & special characters
- f<sub>2</sub> it should accept 10 to 15 characters length
- f<sub>3</sub> it should accept only valid input

In this above example, the f<sub>3</sub> is the major of critical functionality because f<sub>1</sub>, f<sub>2</sub> indirectly false under f<sub>3</sub>

### 2) Regression testing:-

After rectifying the bug in the particular module to check whether it connected modules are getting affected (or) Not.

### 2) Sanity Testing:-

If the error is been identified in the Regression testing the identified errors will be rectified and it will be checked whether the error in the Regression testing is been identified (or) Not this is known as sanity testing

Input	Output	Behaviour	Notes

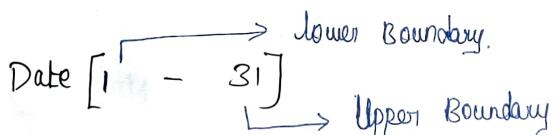
### Black Box Testing:-

It is done by the testers in which the behaviour of the application is been tested

### 3) Equivalence partitioning:-

With the help of the requirement it helps to identify both the valid and invalid input ranges.

Eg:- Date field :- It should accept Dates from 1 to 31



Invalid	Valid	Invalid
0	1	32
-1	2	33
-2	⋮	⋮
⋮	31	⋮
∞	⋮	100

Eg:- Age (18 - 88) Except (50 - 55)

Invalid	Valid	Invalid	Valid	Invalid
17	18	50	56	89
16	19	⋮	⋮	⋮
⋮	⋮	55	⋮	⋮
1	49	⋮	88	∞

Eg:- [10 - 15] characters - username field

Invalid	Valid	Invalid
1	10	16
⋮	⋮	⋮
9	15	∞

## 2. Boundary Value Analysis:-

It helps to predict the valid and invalid test input's. The 3 terms in boundary Value Analysis are  $n$ ,  $n+1$ ,  $n-1$ ;

\*  $n$  - It occupies the value of lower boundary and upper boundary depending upon situations;

\*  $(n+1)$  &  $(n-1)$  - occupies the place of valid & invalid scenarios depending on the situations.

Eg:- Date field  $(1 - 31) \rightarrow LB$   $\rightarrow UB$

Lower Boundary		Upper Boundary	
Limit $n=1$	Limit $n=31$	Limit $n=1$	Limit $n=31$
Valid $(n+1)$	Invalid $(n-1)$	Valid $(n-1)$	Invalid $(n+1)$
2	0	30	32
Valid inputs		Invalid inputs:-	
[1, 2, 3, ..., 30, 31]		[0 and 32 ....]	

Eg:- Age (18 - 88) except (50 - 65) minimums

Lower Boundary limits (n=18)	upper Boundary limit n = 88
Valid (n+1)	Invalid (n-1)
19	17
Valid (n-1)	Valid (n+1)
n = 50	n = 55
49	51
Valid	Invalid
Inputs:- (18, 19, 87, 49, 56)	
Invalid Inputs:- (17, 89, 51 to 54)	

Valid Inputs:- (18, 19, 87, 49, 56)

Invalid Inputs:- (17, 89, 51 to 54)

### 3) Decision table Analysis:-

It helps to predict the decision which is to be taken by the system depending on the input's

Eg:- Gmail login Page:-

### Inputs

### Condition

username	Valid	Invalid	Valid	Invalid
pass word	Valid	Valid	Invalid	Invalid
Action.	Home page	Enter the valid UN	Enter the valid pass	Enter the valid UN
V	IV	V	IV	Blank
V	IV	IV	V	Blank

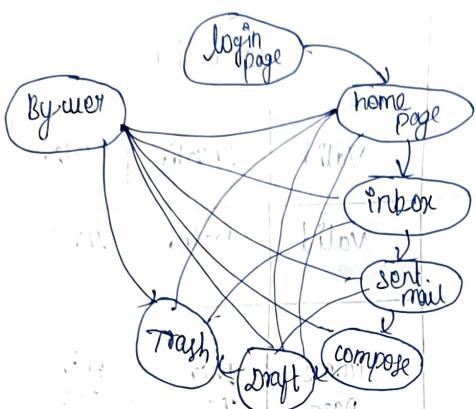
$$\text{No. of combinations} = (\text{No. of inputs})^{\text{No. of conditions}}$$

$$= (2)^2 = 4$$

$$= (3)^2 = 9.$$

### State Transition Analysis:-

It helps to predict the state shifting of sm depending on the input's



present state	inputs	next state
Login page	Valid Inputs	Home page
home page	click on inbox	Inbox
home page	click on compose	compose
home page	click on Draft	Draft
home page	click on trash	trash
home page	click on Logout	Logout
Sent mail	click on compose	compose
Sent mail	click on Draft	Draft
Sent mail	click on Logout	Logout

Reliability → gives assurance.

Robustness → seems safe to hackers.

User friendly → to clearly follow the application in the user side.

Test case Description content

Test case ID, Test case description, pre-requisite, Test step,  
Test data, Expected Result, Actual result, Result.