

- 1. Play the game 'Viking Quest' from the BBC Website.
- 2. Take notes as you play and record your score at the end.

Question:	Notes:
1. In what year was the quest set?	
2. What challenge did the chief set?	
3. Which town did you select? Why?	
4. What were the positives about this town? What were the negatives about this town?	
5. Which ship did you select?	
6. How long will it take you to build?	
7. Name the different parts of the longship from the explanation of the construction process.	
8. Who did you pick for your crew? Why?	
9. Which route did you pick? Why?	
10. What did the runes tell you?	
11. Which location did you pick to land at? Why?	
12. What treasure did you acquire?	
13. What problems did you encounter during your voyage and during the battle?	
14. Did you burn the monastery?	

15. What was your final score?