Date:

Nervous System Investigation

Name: 4mm a Woodmett

Investigation:

eaction times

Your Task: Design an experiment to illustrate the effect of stimulus on a somatic reflex.

SECTION	COMPONENT	Possible Marks	Mark allocated
PLANNING	Aim:	1	ecessore (2)
	Variables		To for themen
	Independent Variable:	1	1
	Dependent Variable:	1	1 /
	Controlled Variables: at least 5 are listed	5	
	Prediction: The student states what they thought would happen and why	2	
	Hypothesis: A hypothesis is presented that states the effect of the independent variable on the dependent variable	2	
	Equipment: Listed correctly	1	
	Method: Detailed numbered steps are written. Instructions are clear and can be followed exactly at another time. Variables are clearly controlled. A diagram is used and labelled appropriately that clearly enhances the method	5	
RESULTS	Results: Displayed appropriately. Tables are used observations are adequately documented. Figures written to the same decimal place. Repeats or replicates are used. The mean is shown in the table. Units are used.	5	
	Graphing (if applicable): Results are graphed on the correct axis and the scale is correct. The correct type of graph has been used without any aid from the teacher. Labelling of units is correct and the graph is easy to interpret	5	
CONDUCTING	Practical Application: Safety, behaviour, laboratory skills and application during the investigative process can not be faulted	5	3
DISCUSSION) Analysis	The results are summarised in a mature manner and pattern/trends in the results are identified and commented on.	2	Company of the Compan
Evaluation	Inconsistencies in the results are identified and explained.	2	
€°	The experiment is classified as: valid; accurate; reliable. Valid reasons are given for the classification.	3	
	Problems and difficulties within the experimental design are identified and the student describes improvements.	4	
	The results of the experiment have been explained based on sound scientific principles taught in class or by doing extra research.	4	
	The discussion makes sense.	-1	
CONCLUSION	Major findings are summarised.	1	
	Statement of whether hypothesis has been supported or not	1	
	TOTAL	50	

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Nervous System Investigation

fim-To aetermine if revels of austraction (eyes open, eyes closed and engaging in conversation) affect reaction time (msec)

Hypothesis: Focusing on distractions whilst responding to an auditory stronglus will increase reaction time by 30 mscc.

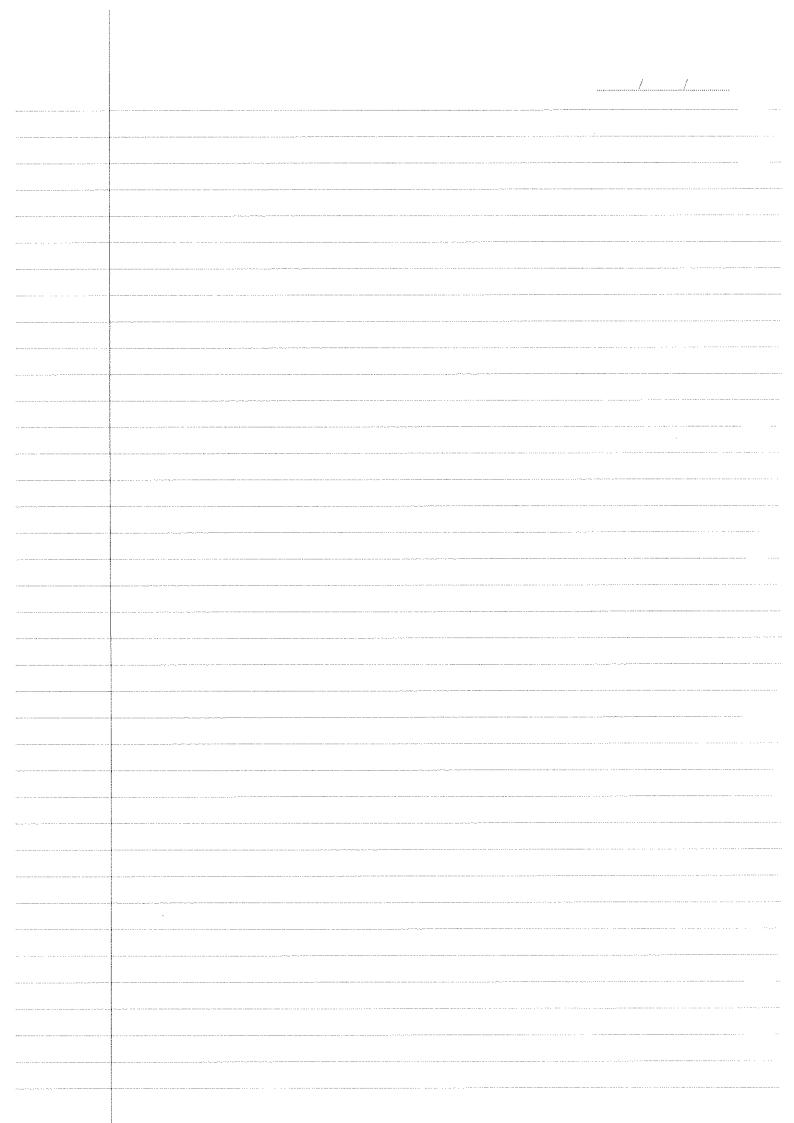
Prediction-The linest level of distraction (eyes closed) will result in the fastest reaction time(mice) off an arrange of 450 msec. This is due to the fact subjects are able to simple their arraneous and concentration primarily on the auditory stimular.

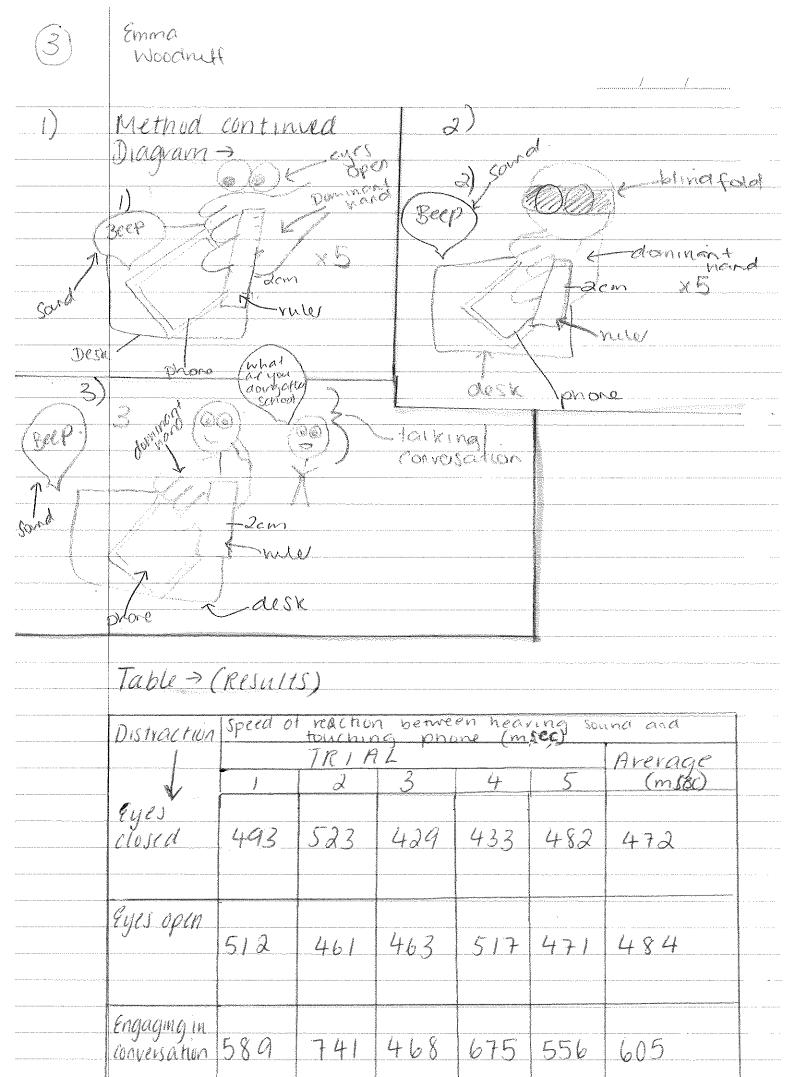
Independent variable = Type/well of dutraction (name, eyes open, eyes closed)

Dependent variable = Speed of reaction between an auditory showing and touching a phone (response) - measured in misec.

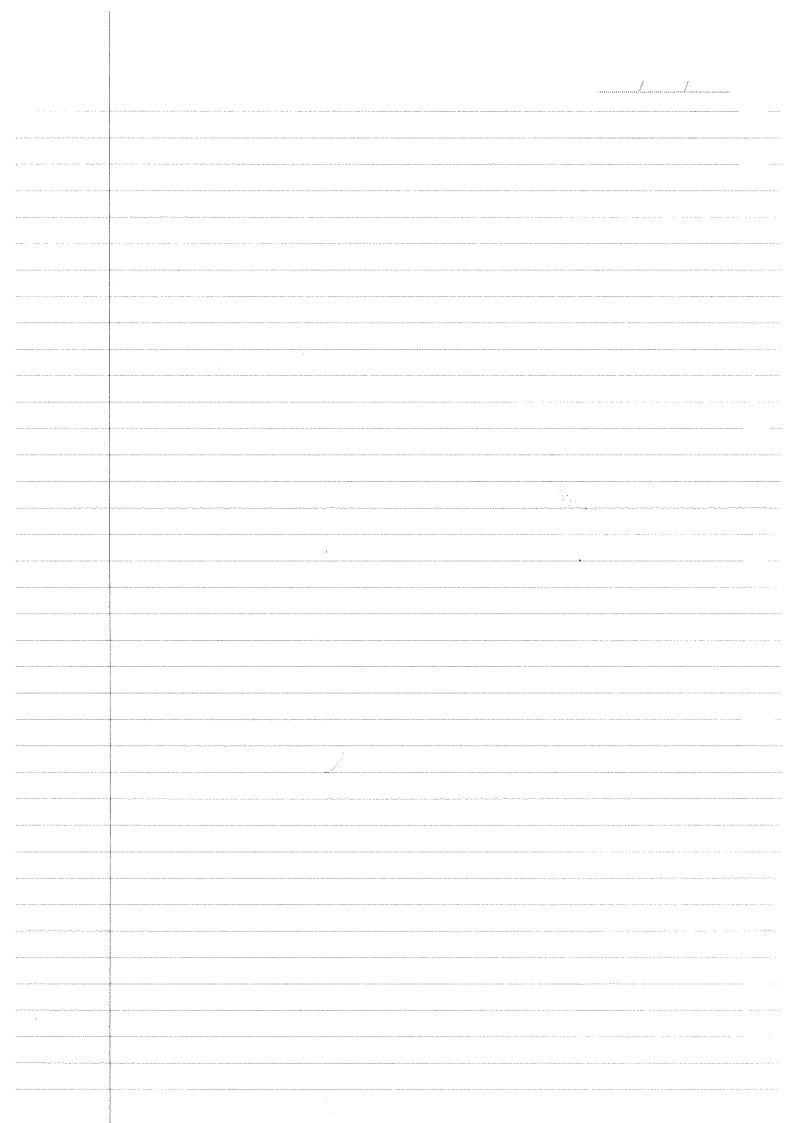
Controlled variables height of finger above phone (som)
-same phone
-dominant hand to react
-same day (period of time)
-same noise (auditory shmulus)

-same invironment:



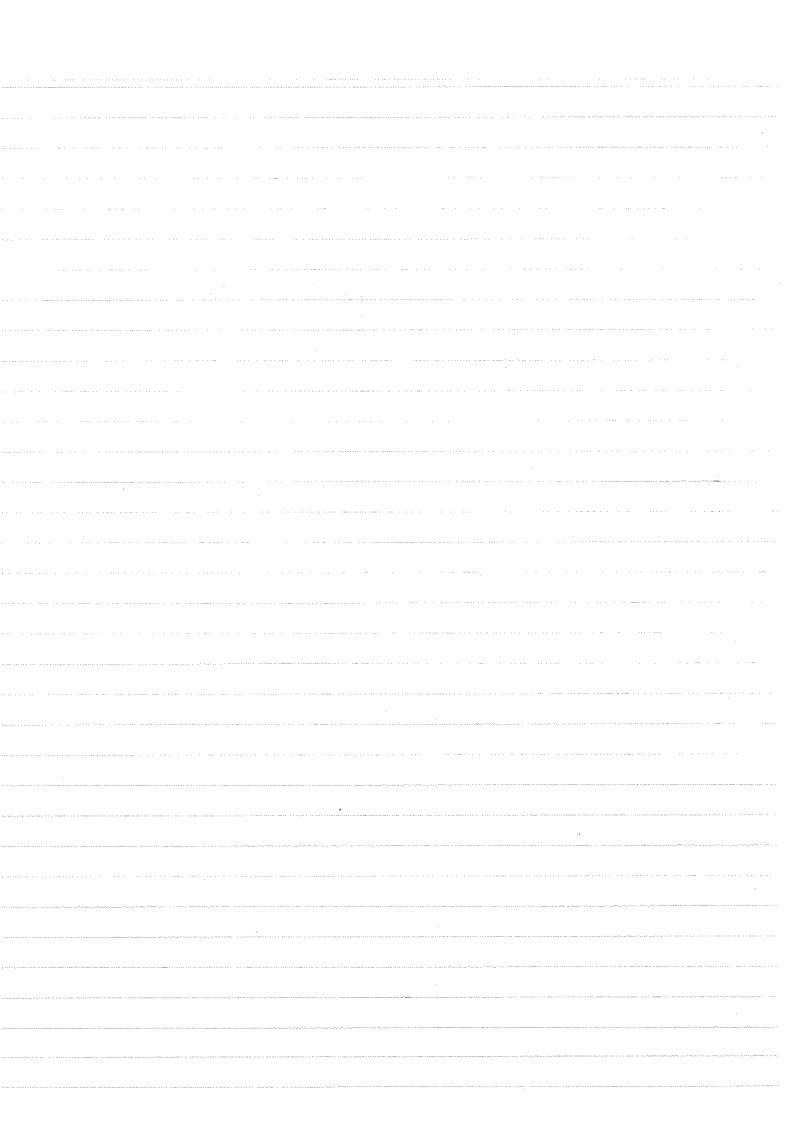


Emma -- How deflering distractions alter -- reaction times between hearing-noise and landing phone screen (msec) Graph 650= 625 600 575 530 525 200 £20. Type of distractions



Nervous System Investigation (5)

The investigation focused on whether terett different distractions alto the reaction time In response to an auditory stunulus. The results concluded that with minimal distraction (tyles closed) resulted in the fastist overage. Nyacion hime of 472 msec, whereas engaging In conversation had the Stowest reaction time of any 605 med (nighest level of austraction) Inconsistences are anoplayed in trial 2 of the experiment at it contradicts the conclusion that the least distraction to results in fastest reaction times . et ... Eyes closed for mal 2 = 523 mier. This conta de due to uncrontrolled variables such as stress and unchangeable noom noise. The apenment was valid, it tested the hypothesis, it made sense, and tested what was supposed to be total. The expension of was highly accurate with the phone enabling exact times rowards to be recorded. ne experiment was fairly reliable but due to time restrictions, it limited the state amount of people who could be tested. To improve Wit firstol to reliability a larger sample group is reguired. The first problem was screen-sensitivity (dedn't registe touch) this could be improved by removing all protective barriers of the prinef glass screen) and re son singing touch screen Ne suand problem was getting the hight of he finge above above phone to exactly 2012. This could be improved by having more time



Whetweere trads to get an exact measurment.

The results can be explained in a scientific manner. A reaction time is an organisms speed to prespond to a stimuliis, in this experiment.

Somatily the reaction was voluntary. The flow of reaction can be explained as follows in its summandar formations context with the expensent:

1) Stimulus (auditory sound) processed in cochlea.

2) activation of sensory neurons

3) transferred to interneurons (brain, spinal choid)
4) processed in the temporal love of the brain
(auditory processing)

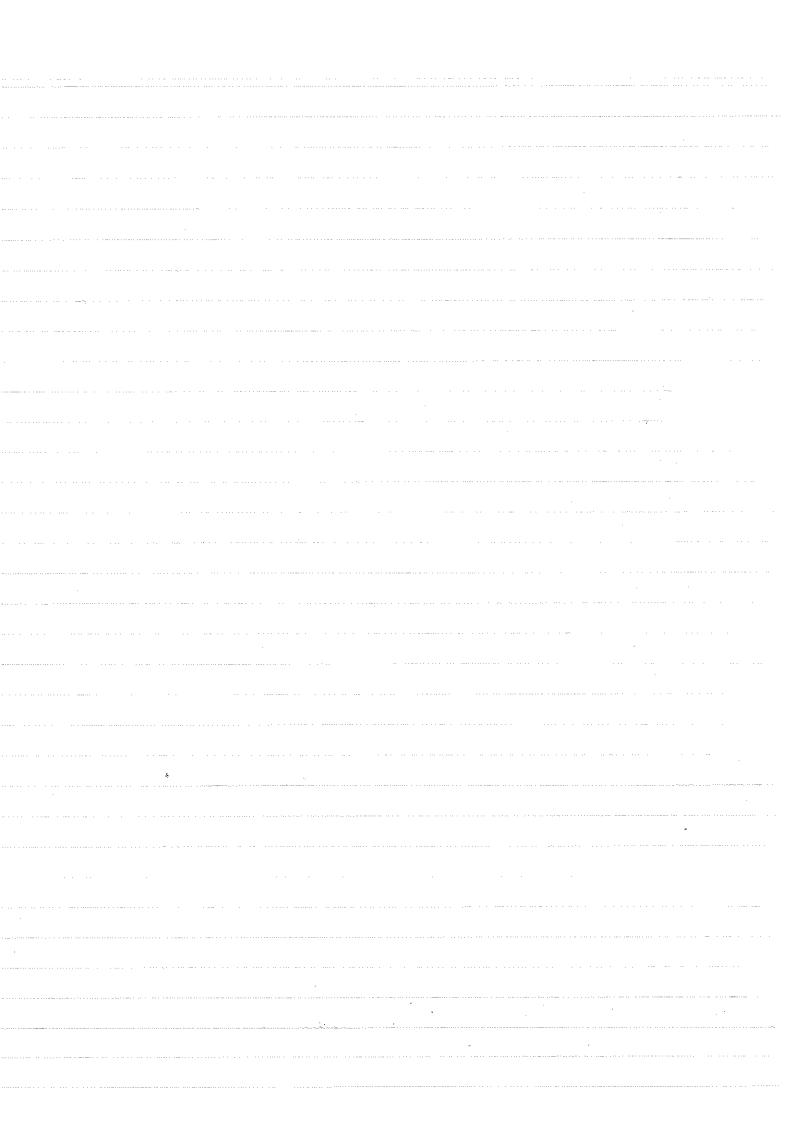
5) activation of motor neurous.

b) effector response - somatic muscle movement

The experiments neuron parencay can be elastified an is a cranial neine parning, specifically along the 8th pair of cranial newsfram.

Myclin sheaths along the neurons enable to the reaction to occur at a fast speed as shown in the table. Many scientists have discovered that assponding to an auditory shmillis without that was a faste reaction time then with sight which is evident in but results.

Conclusion - Ne experiments findings highlight that with minimal distraction legis closed). results in he fastert reaction time (avg 472.) My hipothesis was supported honere not to the time frame of 30 mpec per distraction, he have differing times were diffining.



Emma Woodnith Me prair (tembore) (ntenework) 3) a) inteneurons (brain/spinal Motor (output) Sensory, newors effect (Response) (input) (Sound) (auditory) sprontond (motornerons) dorsal vobt (affect) necess) gargion dorsal root mixed spinol neve vertabral ventral root (sensory neurons) namewors (spinal chord ventral voot dousal root (some memors) (afternt) effice ht) Simulus effectors eo, muscle jourts. - invaluntary 3) spinal reflex acc does not travel through brain - hao 31 pairs of nervous Reaction - enan brain + Spinal chard. -brain subo has 12 pains of examal & continue net page. can be involuntary



Einena Waishell (8)

* Ne 2 are similiar as my both have

* both motor and senten neumis.

A both produce a to somatic effect/response

* Have different pathways to execute their response eg. Spinal are has dorsal and ventral roots (31 pairs)

Spinal reflex oic uses autonomic division of newows system whilst traveling towards spinal chord and more specifically the sympathetic accision on return/motor neurons to execute response)

*Spinal ac is more or magnified, displays smaller part of system-specific roots whereas he response is much more broad.

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