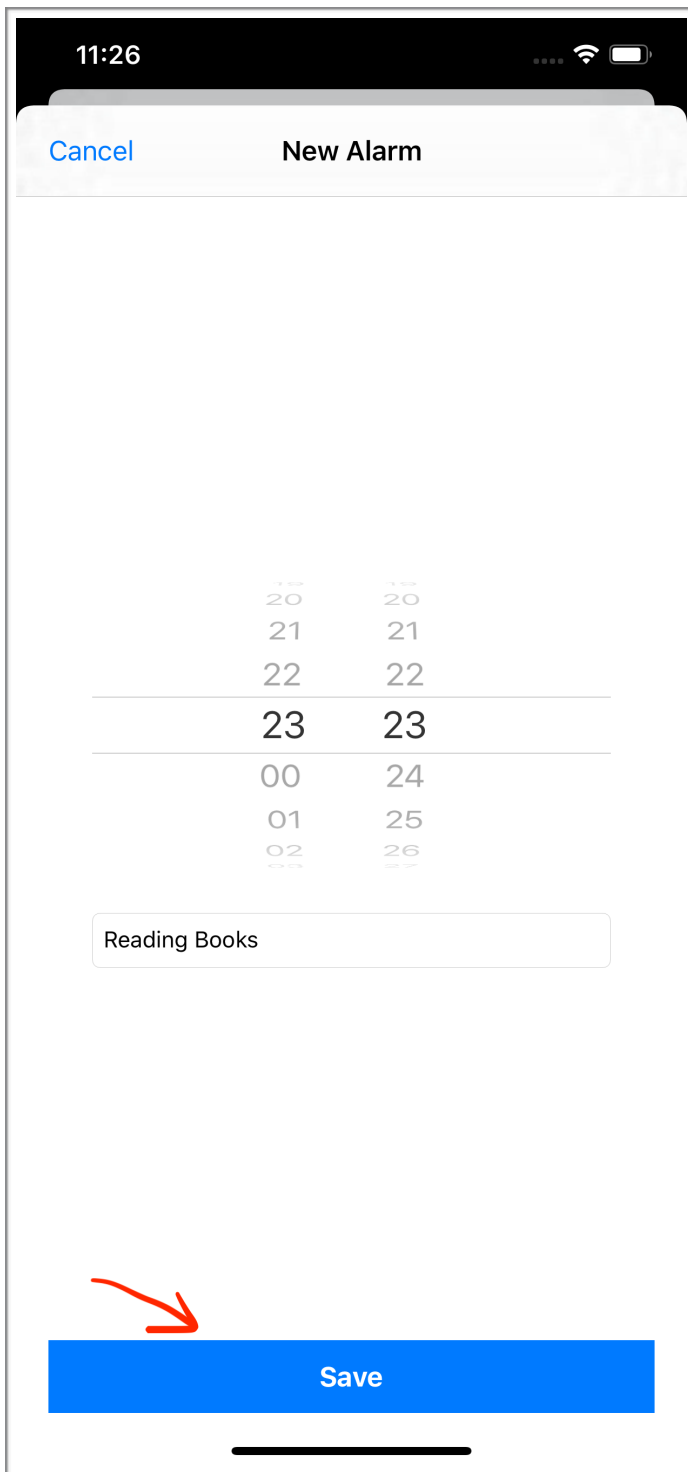
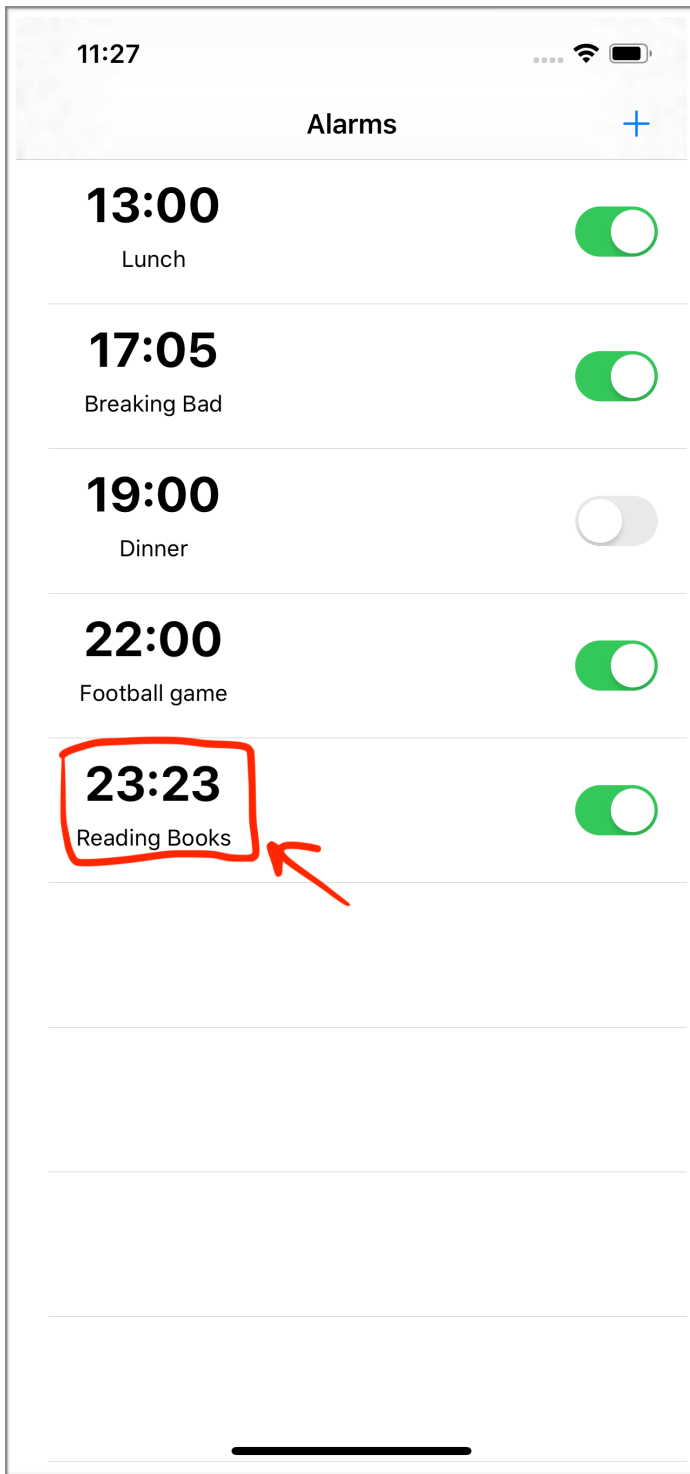


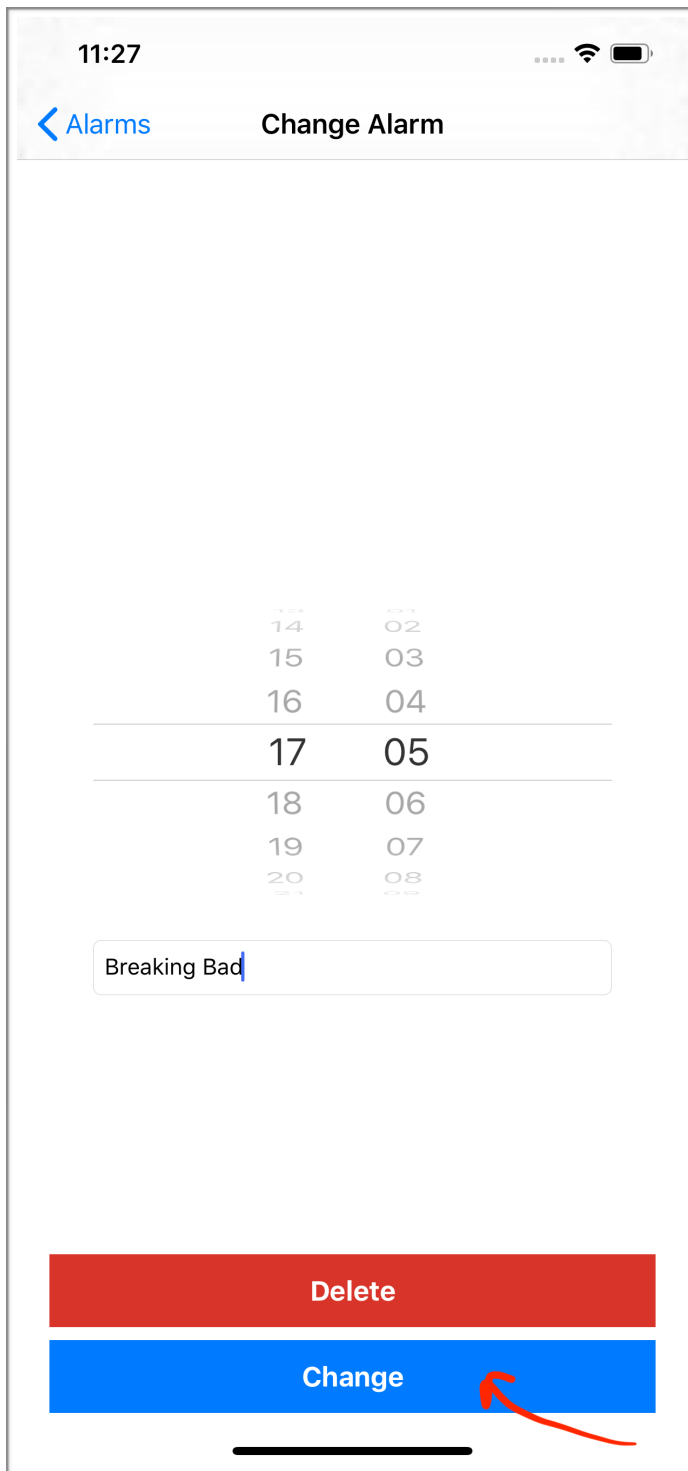
TableViewController with custom cell
containing alarms(time, notes, switch).
Navigation item contains add button.
Clicking on this button will modally segue to
another NewAlarmViewController



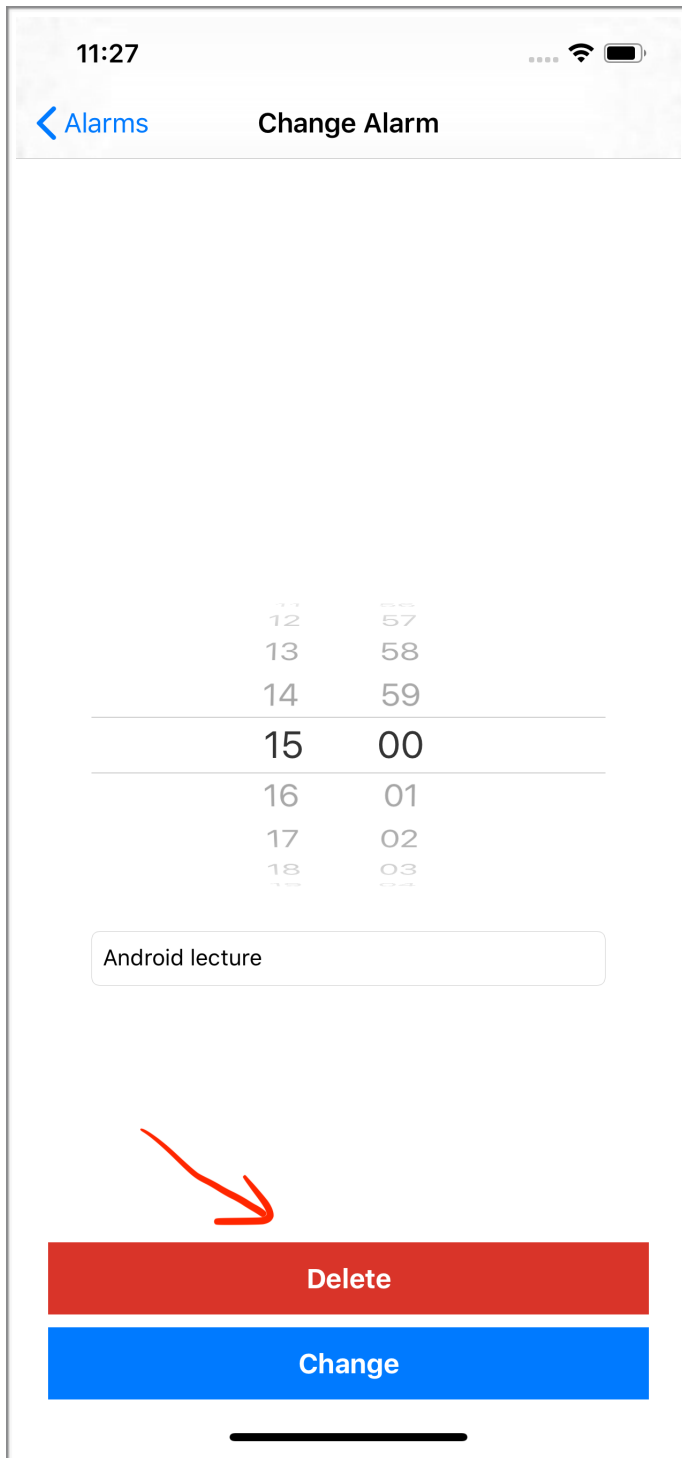
NewAlarmViewController contains timePicker, textfield(for entering notes) and save button. Clicking on save button will navigate you back to TableViewController. Clicking on cancel button dismisses the current VC



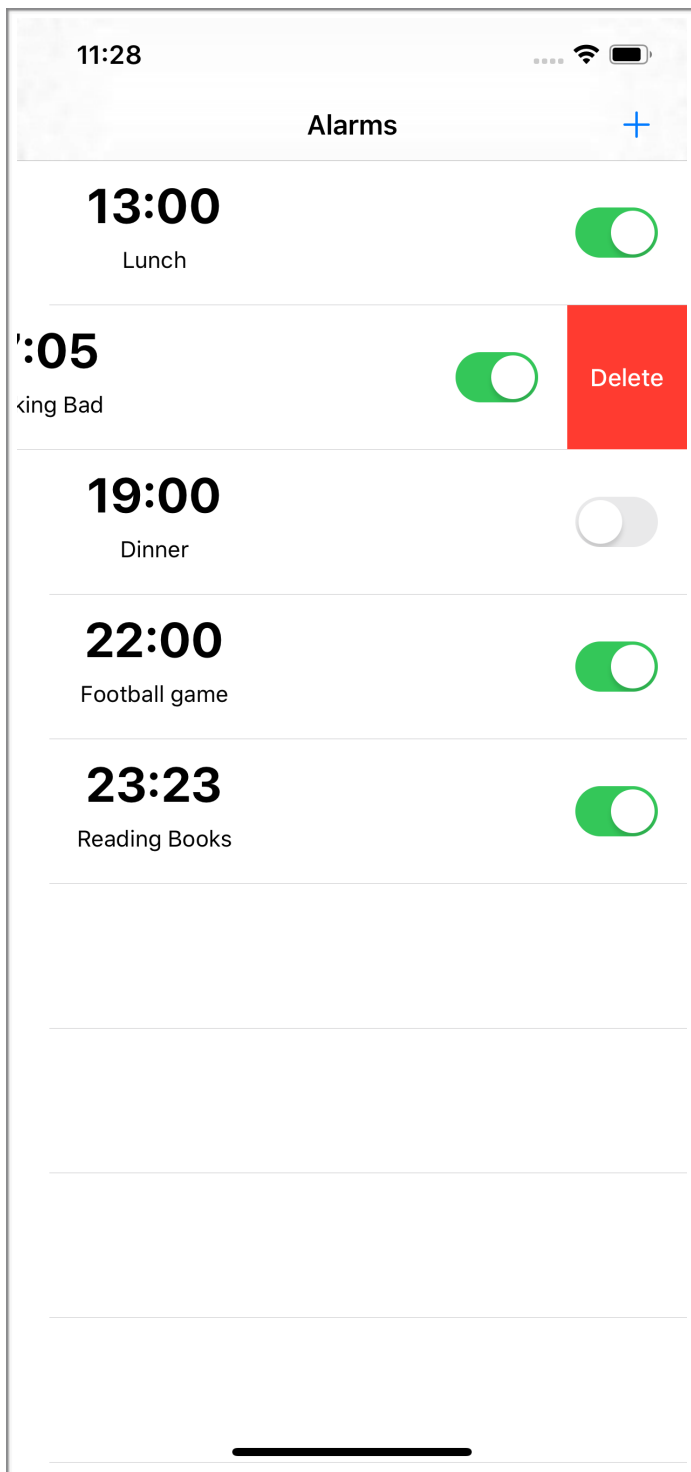
TableViewController adds a new alarm to the end of the tableview(no sorting).By default switch is on. Clicking on any tableViewCell segues EditAlarmViewController.



EditAlarmViewController contains timePicker with alarms current value, textfield with alarms current note and delete, change buttons. Clicking on change button will navigate you back to TableViewController changing currently selected alarm.



Clicking on delete button deletes currently selected alarm and navigates you back to `TableViewController`



Alarm can be deleted by swiping from left with red delete button.

Your project must contains 3 protocols(AddAlarm, ChangeAlarm, DeleteAlarm). Don't forget to create your model(Alarm). Pay attention to all the details like titles in navigationItem. Here are some resources, which may be helpful:

- 1) <https://stackoverflow.com/questions/33405710/how-to-set-a-specific-default-time-for-a-date-picker-in-swift> - Set a value for timePicker
- 2) <https://stackoverflow.com/questions/38248941/how-to-get-time-hour-minute-second-in-swift-3-using-nsdate/39444620> - Get a value from timePicker

Good luck :)