












# Syllabus: Vibe Coding Training: AI Tools for Developers

*Comprehensive training in AI-assisted programming and agentic development.*

 <b>Information</b>	<b>Details</b>
 <b>Duration</b>	3 days
 <b>Audience</b>	Any software developer, tester, QA, architect of any level
 <b>Prerequisites</b>	Basic programming knowledge, Antigravity IDE, Git
 <b>Contact</b>	Philippe Pary ( <a href="mailto:philippe.pary@astek.net">philippe.pary@astek.net</a> )
 <b>Last Updated</b>	November 25, 2025

## Learning Objectives

---

1.  Understand and practice **Vibe Coding**: collaborative development methodology with AI agents
2.  Master **AI-assisted design** techniques: architecture, modeling, and specifications
3.  Develop efficiently with **code assistance tools**: completion, generation, and refactoring
4.  Ensure **software quality** with AI: automated testing, code review, and anomaly detection
5.  Integrate AI agents into the **complete project lifecycle**: from idea to production



## Training Structure

---

### Day 1: Fundamentals and Advanced Prompt Engineering

- Introduction to Vibe Coding and methodology
- Advanced prompt engineering: techniques and patterns
- Tool discovery: Claude Code, Cursor, GitHub Copilot
- Context engineering: effectively managing context
- **Hands-on Lab:** First Vibe Coding project

### Day 2: AI Agents and Collaborative Development












- AI agent architecture and orchestration
- Model Context Protocol (MCP) and integrations
- Agent tools: Continue, WindSurf, A2A
- Human-AI collaboration in the development cycle
- **Hands-on Lab:** Multi-agent development

### Day 3: Quality, Specifications, and Production

- Specification generation with SpecKit and OpenSpec
  - Automated testing and AI-assisted code review
  - Architecture and design with BDMAD
  - Best practices and development patterns
  - **Final Lab:** End-to-end complete project
-

## Tools Covered

---

-  Claude Code
  -  Cursor
  -  Google Antigravity
  -  GitHub Copilot
  -  Continue
  -  WindSurf
  -  MCP (Model Context Protocol)
  -  SpecKit
  -  OpenSpec
  -  BDMAD
  -  A2A (Agent-to-Agent)
-



## License and Usage

---

This training content is intended for internal use and for Astek clients.