CS 446: Machine Learning Homework

Due on Tuesday, Feb 13, 2018, 11:59 a.m. Central Time

1. [10 points] SVM Basics

Consider the following dataset \mathcal{D} in the two-dimensional space; $\mathbf{x}^{(i)} \in \mathbb{R}^2$ and $y^{(i)} \in \{1, -1\}$

| i | $\mathbf{x}_1^{(i)}$ | $\mathbf{x}_2^{(i)}$ | $y^{(i)}$ |
|---|----------------------|----------------------|-----------|
| 1 | -1 | 3 | 1 |
| 2 | -2.5 | -3 | -1 |
| 3 | 2 | -3 | -1 |
| 4 | 4.7 | 5 | 1 |
| 5 | 4 | 3 | 1 |
| 6 | -4.3 | -4 | -1 |

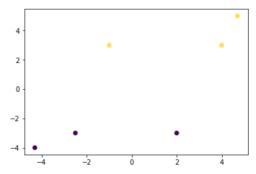
Recall a hard SVM is as follows:

$$\min_{w,b} \frac{1}{2} \|\mathbf{w}\|^2 \quad \text{s.t.} \quad y^{(i)}(\mathbf{w}^{\mathsf{T}} \mathbf{x}^{(i)} + b \ge 1) \quad , \forall (x^{(i)}, y^{(i)}) \in \mathcal{D}$$
 (1)

(a) What is the optimal **w** and b? Show all your work and reasoning. (Hint: Draw it out.)

Your answer:

Below is the corrdinates of those those data point. Same color means data points with same label.



So the hyperplane which seperates those data points the best is the x-axis, which gives the highest distance of margin which equals 6. Recall that the distance of margin equals $\frac{2}{||\mathbf{w}||}$.

So we can figure out that $\mathbf{w} = \begin{bmatrix} 0 & \frac{1}{3} \end{bmatrix}$ and b = 0.

(b) Which of the examples are support vectors?

Your answer: Examples with indices 1, 2, 3 and 5 are support vectors.

(c) A standard quadratic program is as follows,

minimize
$$\frac{1}{2}\mathbf{z}^{\mathsf{T}}P\mathbf{z} + \mathbf{q}^{\mathsf{T}}\mathbf{z}$$

subject to $G\mathbf{z} \leq \mathbf{h}$

Rewrite Equation (1) into the above form. (i.e. define $\mathbf{z}, P, \mathbf{q}, G, \mathbf{h}$ using \mathbf{w}, b and values in \mathcal{D}). Write the constraints in the **same order** as provided in \mathcal{D} and typeset it using bmatrix.

Your answer:

Define variables as follows:

z has a dimension of (d+1,1), which d denotes the features' dimension.

$$\mathbf{z} = \begin{bmatrix} b \\ \mathbf{w} \end{bmatrix}$$

 \mathbf{q} has a dimension of (d+1,1), which d denotes the features' dimension.

$$\mathbf{q} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

P has a dimension of (d+1, d+1), which d denotes the features' dimension.

$$P = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & \dots & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & \dots & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & \dots & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & \dots & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & 0 & 0 & 0 & \dots & 1 \end{bmatrix}$$

I use m to demote the number of observations (number of labels), h has dimension (m, 1).

$$\mathbf{h} = \begin{bmatrix} -1\\ -1\\ -1\\ \vdots\\ -1 \end{bmatrix}$$

In matrix G, I use m to demote the number of observations (number of labels) and d to demote the number of features.

$$G = -\begin{bmatrix} y_1 & x_{11}y_1 & x_{12}y_1 \dots & x_{1d}y_1 \\ y_2 & x_{21}y_2 & x_{22}y_2 \dots & x_{2d}y_2 \\ y_3 & x_{31}y_3 & x_{32}y_3 \dots & x_{3d}y_3 \\ \vdots & \vdots & \ddots & \vdots \\ y_m & x_{m1}y_m & x_{m2}y_m \dots & x_{md}y_m \end{bmatrix}$$

(d) Recall that for a soft-SVM we solve the following optimization problem.

$$\min_{w,b} \frac{1}{2} \|\mathbf{w}\|^2 + C \cdot \sum_{i=1}^{|D|} \xi^{(i)} \quad \text{s.t.} \quad y^{(i)}(\mathbf{w}^{\mathsf{T}} \mathbf{x}^{(i)} + b \ge 1 - \xi^{(i)}), \xi^{(i)} \ge 0 \quad , \forall (x^{(i)}, y^{(i)}) \in \mathcal{D}$$
(2)

Describe what happens to the margin when $C = \infty$ and C = 0.

Your answer:

I understand that C determines the influence of the misclassification on the objective function. The objective function is the sum of a regularization term and the misclassification rate.

If C=0, then the weight of regularization term will be infinity. Then SVM gives a large margin, even though there are misclassifications there, because of the 'maximum of the margin'.

IF $C = \infty$, then the weight of regularization term will be zero. So SVM gives a much smaller margin will calssify all samples right.

2. [4 points] Kernels

(a) If $K_1(\mathbf{x}, \mathbf{z})$ and $K_2(\mathbf{x}, \mathbf{z})$ are both valid kernel functions, and α and β are positive, prove that

$$\alpha K_1(\mathbf{x}, \mathbf{z}) + \beta K_2(\mathbf{x}, \mathbf{z})$$

is also a valid kernel function.

Your answer:

$$K_1(\mathbf{x}, \mathbf{z}) = \Phi^{(1)}(\mathbf{x})^{\mathsf{T}} \Phi^{(1)}(\mathbf{z})$$
$$K_2(\mathbf{x}, \mathbf{z}) = \Phi^{(2)}(\mathbf{x})^{\mathsf{T}} \Phi^{(2)}(\mathbf{z})$$

Let us construct:

$$\Phi(\mathbf{x}) = \left[\sqrt{\alpha}\Phi^{(1)}\sqrt{\beta}\Phi^{(2)}(\mathbf{x})\right]$$

Clearly then:

$$K(\mathbf{x}, \mathbf{z}) = \Phi(\mathbf{x})^{\mathsf{T}} \Phi(\mathbf{z})$$

$$= \alpha [\Phi^{(1)} \mathbf{x}, \Phi^{(1)} \mathbf{z}] + \beta [\Phi^{(2)} \mathbf{x}, \Phi^{(2)} \mathbf{z}]$$

$$= \alpha K_1(\mathbf{x}, \mathbf{z}) + \beta K_2(\mathbf{x}, \mathbf{z})$$

So $K(\mathbf{x}, \mathbf{z}) = \alpha K_1(\mathbf{x}, \mathbf{z}) + \beta K_2(\mathbf{x}, \mathbf{z})$ is also a valid kernel function.

(b) Show that $K(\mathbf{x}, \mathbf{z}) = (\mathbf{x}^{\mathsf{T}} \mathbf{z})^2$ is a valid kernel, for $\mathbf{x}, \mathbf{z} \in \mathbb{R}^2$. (i.e. write out the $\Phi(\cdot)$, such that $K(\mathbf{x}, \mathbf{z}) = \Phi(\mathbf{x})^{\mathsf{T}} \Phi(\mathbf{z})$

Your answer:

$$\begin{split} K(\mathbf{x}, \mathbf{z}) &= (\mathbf{x}^{\mathsf{T}} \mathbf{z})^2 \\ &= x_1^2 z_1^2 + 2x_1 z_1 x_2 z_2 + x_2^2 z_2^2 \\ &= [x_1^2 \ \sqrt{2} x_1 x_2 \ x_2^2] [z_1^2 \ \sqrt{2} z_1 z_2 \ z_2^2]^{\mathsf{T}} \\ &= \Phi(\mathbf{x})^{\mathsf{T}} \Phi(\mathbf{z}) \end{split}$$

So $K(\mathbf{x}, \mathbf{z}) = (\mathbf{x}^{\intercal} \mathbf{z})^2$ is a valid kernel.