Evangelos Kapsoulakis

SOFTWARE ENGINEER/DEVELOPER

"while (! (succeed == try()));"

CONTACT DETAILS

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ABOUT ME

During my studies, I discovered my passion for software engineering and development. I am a strong team player who can quickly learn and apply new technologies and thrives on working in agile environments.

TECHNICAL SKILLS

- Python
- JavaScript
- React JS
- Angular JS
- Git
- Figma
- UI/UX
- Data Analysis
- Data Visualization
- PHP
- Java
- Node.js
- React Native
- MySQL
- SCSS & CSS
- Android Studio
- Machine learning
- NLP

SOFT SKILLS

- Problem solving
- Critical thinking
- Teamwork
- Detail oriented
- Persistence
- Patience

VOLUNTEER WORK

- Voluntary environmental protection team (Project Ka.Pa.). Awarded "Persons of the Year" in the Category SOCIETY / Group

PAPERS

Evaluation of a Serious Game for young Software Engineering Graduates: Interviewing skills and soft skills. *IEEE Global Engineering Education Conference (EDUCON 2023)*

LANGUAGES

- English
- Greek

WORKING EXPERIENCE

Internship at LCI LAB of the NTNU (*2022-2023*)

- Contributed to Surrounded by Science project
- Had to re-design & develop (frontend) the Science Chaser
- Worked in a team environment - Completed ~25 tasks
- Strict deadline to complete the Science Chaser app by the mid of January 2023, as it was scheduled to be tested in a museum in Italy
- Used: Figma - Angular - Git - Docker

OTHER EXPERIENCE

Master Thesis (Serious Game Development)

- Designed, developed, and launched "Galaxy Solutions"
- Python, RenPy scripting language, PyGame library
- Research on Serious Games, Data analysis (SPSS)
- Turned into a paper - to be published & presented here

Project KaPa web app (*2023-present*)

- HTML5, SCSS/CSS, JavaScript, PHP, Apache, MySQL
- Developing a mobile app with React Native JS video here
- Demo page / GitHub

Project waste (*2023*)

- React JS, Three.js (Data visualization project)
- Live page / Github

Game Hopper (*2023*)

- React JS - Search games based on filters - fetched from API
- Live page / Github

Movie recommendation system (*2021*)

- Python - kNN algorithm - data analyzed and visualized
- Libraries: pandas, matplotlib, sklearn, NearestNeighbors etc.
- Github

"Dalavere" Project (*2020*)

- Followed full software development lifecycle
- Developed on Android Studio (Java)
- Collaborative environment - a team of five
- Worked in an agile environment

EDUCATIONAL HISTORY

University of Patras

Integrated Master in Computer Engineering & Informatics 2015-2022