

Code of Conduct

In a Code of Conduct you discuss with each other what you expect from each other and from the collaboration. Everyone participates in this and supports the agreements that you draw up together. A Code of Conduct is a flexible document. If after some time it appears that certain agreements are not realistic or applicable, then it is important to discuss this in the group and adjust the agreements if necessary.

Assignment description:

In your own words, describe what you need to do as a group in this course.

In this assignment, we have to collaborate in order to create a quiz game. Moreover, we all have to participate equally in all the parts of the assignment.

Target or ambition level:

What grade are you working for?

We are aiming for a 10.

Products:

What should you deliver at the end? On which platform do you share which documents (Discourse/Miro/MS Teams)? What standards must the work submitted meet?

At the end we have to provide a fully working quiz game that raises awareness about energy consumption. We are going to use GitLab and sometimes google drive. Speaking of the standards of the work, the application should be entirely functional, with little to no bugs, also covering the whole requirements listed in the backlog, in the end making the best of experience for the user.

Planning:

How do you ensure that each group finishes everything on time? Did you clarify who will have a final say in the final deliverable and submit it to Brightspace *on behalf of the project group*?

We will ensure that each group finishes everything on time by having soft deadlines in the form of weekly meetings, this way we can keep a constant pace and not fall behind with our schedule. The weekly meetings also serve the purpose of helping group members in case they get stuck, the other members can assist and help the troubled group member resolve the problem. For now, we do not have a person with the final say in the final deliverable and to submit it to Brightspace. We will vote/randomly assign who this person will be in the future.

Behaviour:

How do you treat each other in the group? How do you handle disagreements within your group? Could your guide or student assistant be involved in reaching consent? What do you do if someone is late during a group meeting?

We will treat each other in a friendly manner but will not turn a blind eye when severe problems appear in the project or between group members, we will work with a mix of friendly behaviour and professionalism. We try to communicate each other's point of view and explain ourselves, if the disagreement still persists, we agree on a fair voting about the respective disagreement and deal with it as the result comes. The most

important matters are resolved between the group members, even though any addition or suggestion by the student assistant will be respected and taken into account. In the first place, we are willing to wait for a couple of minutes and if that person is late consistently without a valid reason, we get the student assistant involved, helping us solve the problems.

Communication:

In what ways do you communicate with each other as a group and among yourselves? (in the studio/MS Teams/Miro/Discourse)

We mainly aim at meeting in person and if that is not possible we are relying on multiple online apps such as Mattermost, Jitsi, Whatsapp.

Commitment:

How do you determine the quality of each group's work, so that each group delivers the same quality?

How do you measure the commitment of the chairs and minute takers?

We determine the quality of each other's code by holding code reviews. Seeing as how 2 people are needed to approve a merge request at least 2 people outside of the author think the code is of proper quality. If the code quality is not up to par the reviewers can suggest what to change to improve the code, and that needs to be completed before the merge requests can be accepted. As commitment in and of itself is extremely vague and hard to measure, what we can do is review everyone's work in the feedback sessions and if we feel that someone is not putting in a lot of effort we can bring it up and discuss it.

Meetings:

How often will you meet as a group? What preparation is needed for the meetings?

We have weekly meetings with our Teaching Assistant. We also have frequent meetings with the other group members to work on the week's assignments. The frequency usually depends on the week's workload and deadlines.

Decision-making:

How do you make decisions? By majority vote or by consensus?

Decisions will be made first by discussing, if there is still a disagreement after we will hold a majority vote. Since we have a group with only 5 people, if we have a binary vote there will always be a majority and thus the vote will always have a valid outcome.

Dealing with conflicts:

How do you handle conflicts within the group?

Whenever there is a conflict between two or more people in the group, then all people discuss their own conflicting points of view on the matter. Then depending on whether we all agree towards a certain direction or if it is not an important assignment related conflict then we just agree that we disagree.

Guidance:

What do you expect from the teacher's and/or student assistant's guidance? What do you want feedback on, on the content or on the collaboration?

We don't expect very detailed guidance from the TA, but we expect a hint towards the direction the implementation of the weekly tasks should go. Feedback on both the content and collaboration of the group by the TA is expected and respected. Also, we would expect the TA to inform us about the progress of the team (timewise) so that we can keep up with the progress of the course.

Consequences:

What are the consequences if a participant in the group does not keep the agreements?

We initially start with a friendly warning towards the person who is not cooperating. If that person is consistently not keeping up with the agreement, we get the student assistant involved, helping us solve the problem.

Succesfactors:

What makes your team a dream team?

Our team bases on good communication, chemistry between the team members and diversity. With this formula we are very likely to succeed in making a good quiz game.