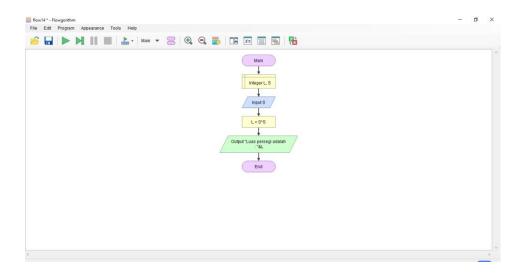
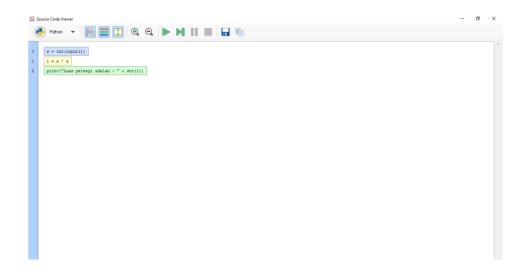
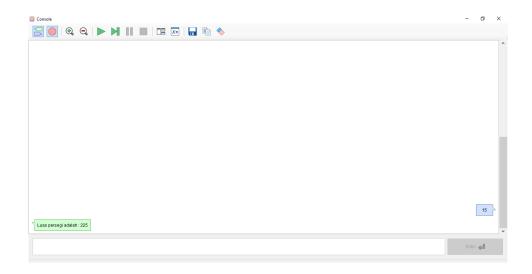
### Membuat Flowchart Dengan Menggunakan Flowgorithm Berdasarkan Setiap Rumus Luas dan Keliling Bangunan Datar

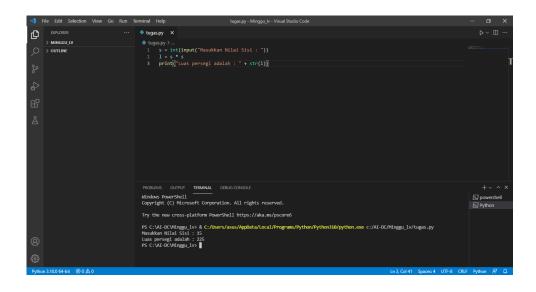
#### A. Luas

1. Luas Persegi

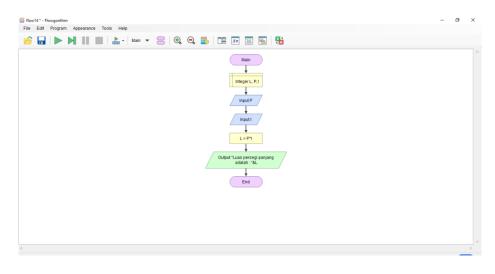


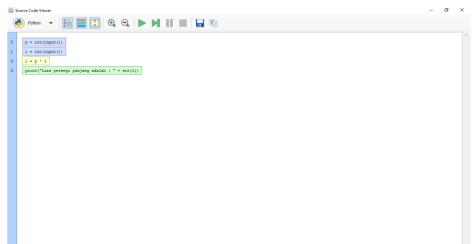


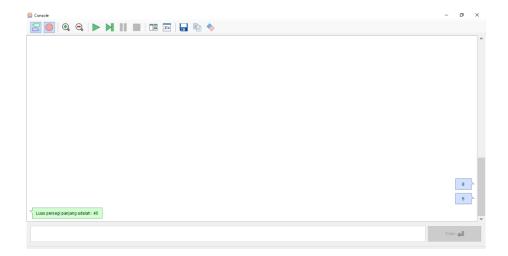




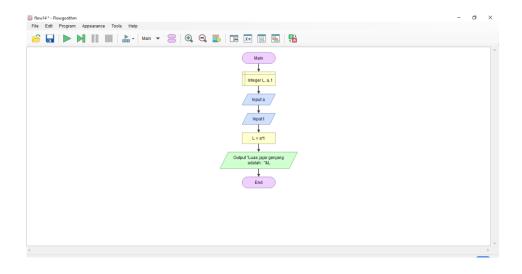
### 2. Luas Persegi Panjang

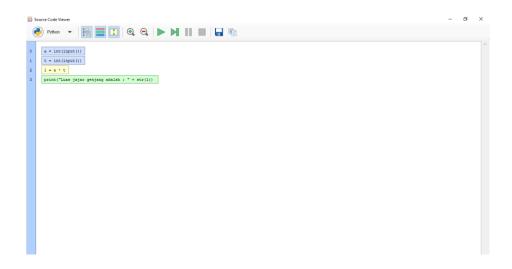


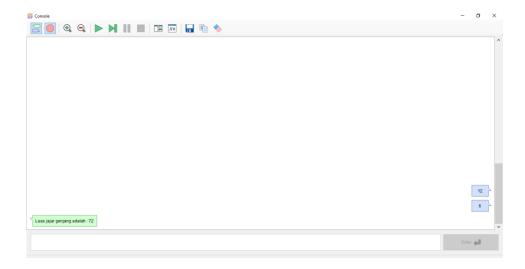


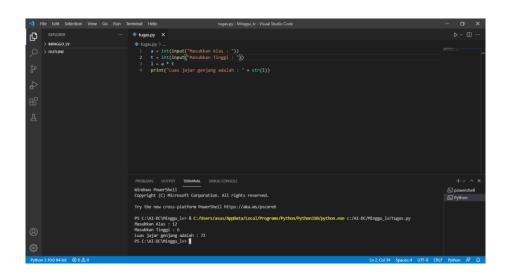


# 3. Luas Jajar Genjang

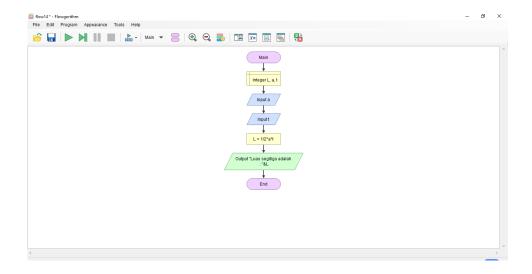


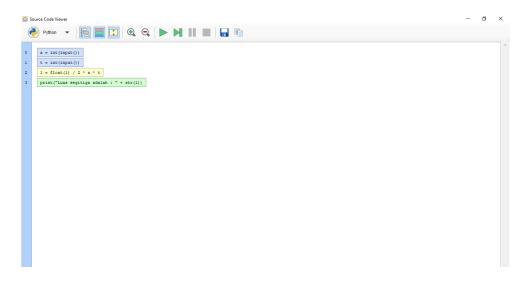


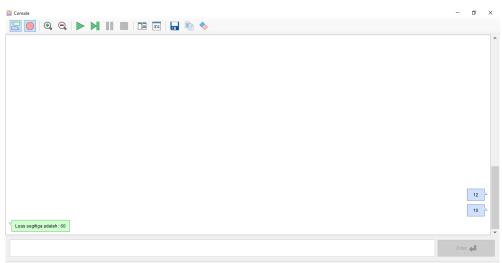


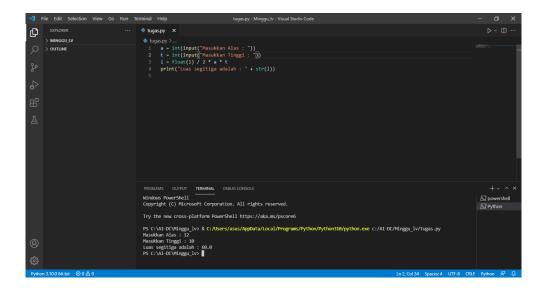


### 4. Luas Segitiga

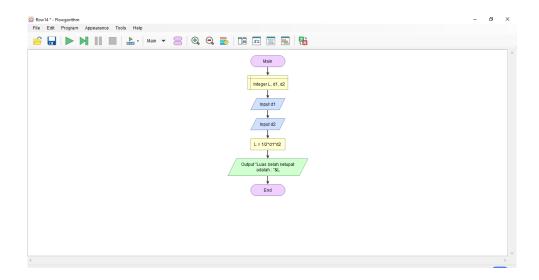


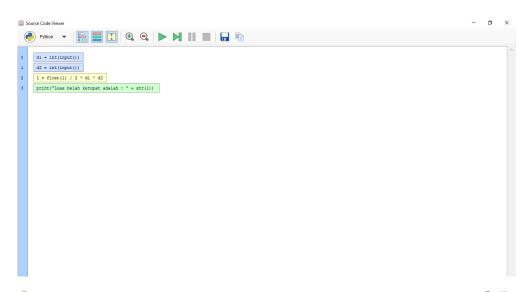


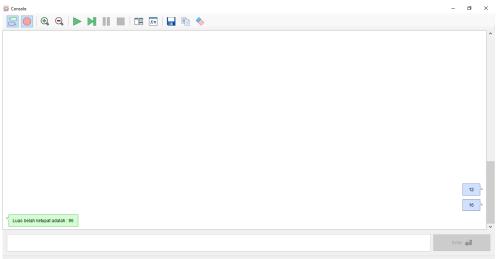




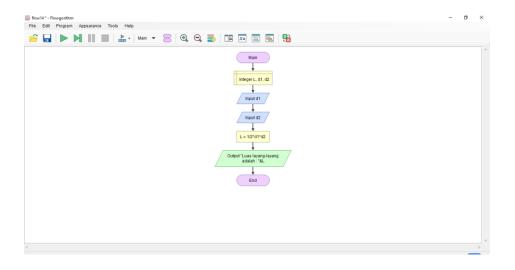
### 5. Luas Belah Ketupat

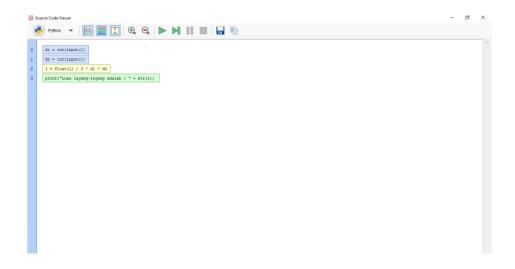


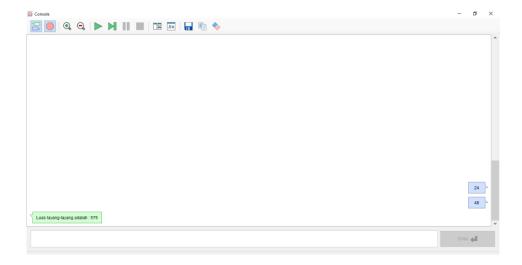


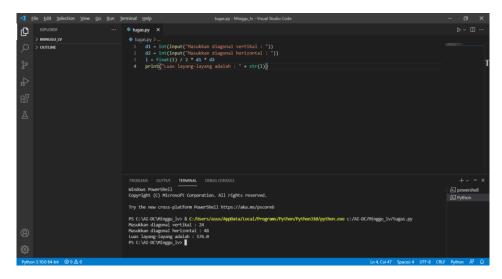


### 6. Luas Layang-layang

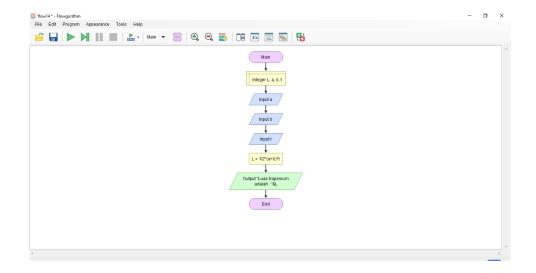


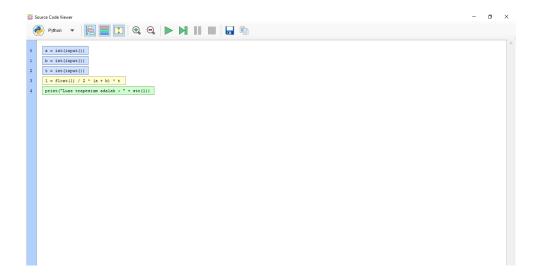


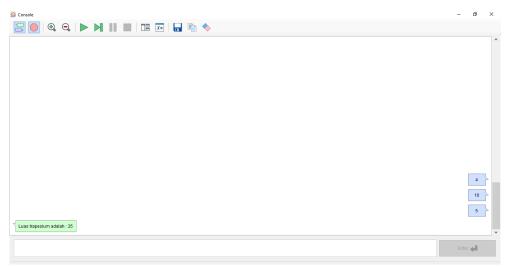


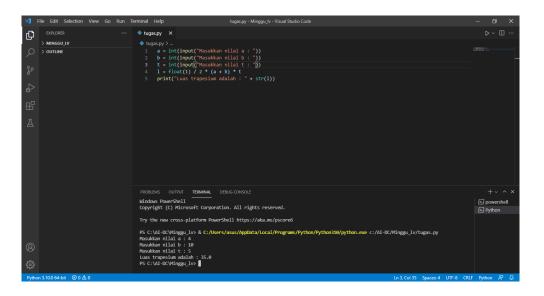


# 7. Luas Trapesium

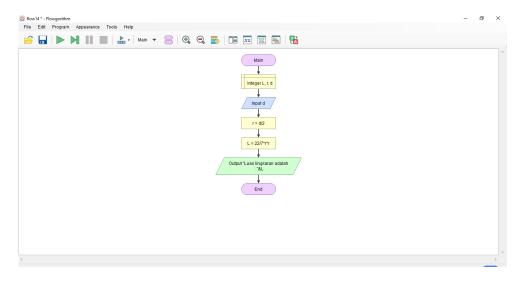


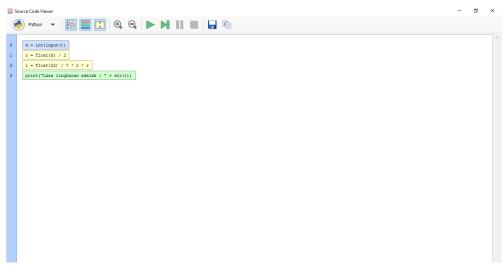


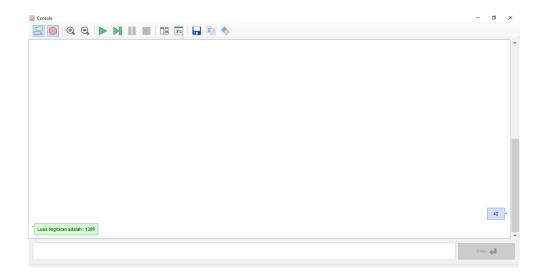


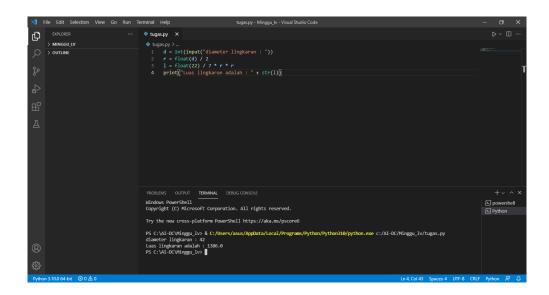


### 8. Luas Lingkaran



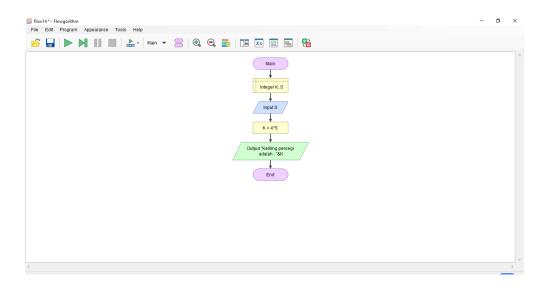


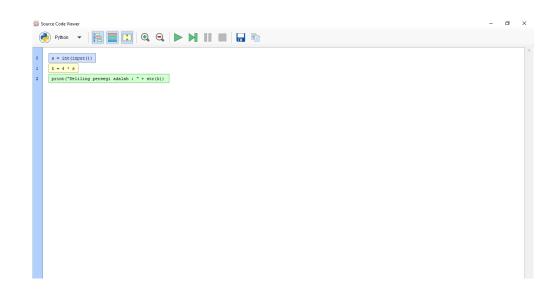


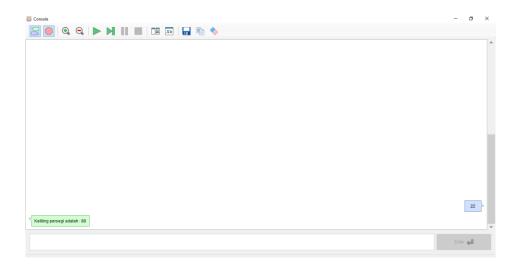


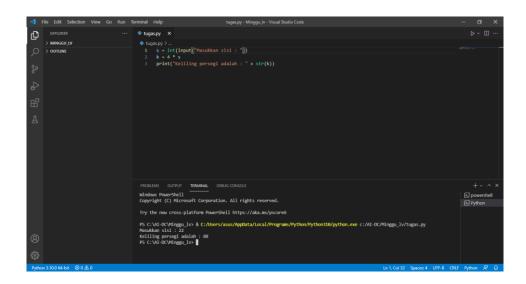
### B. Keliling Bangun Datar

### 1. Keliling Pesegi

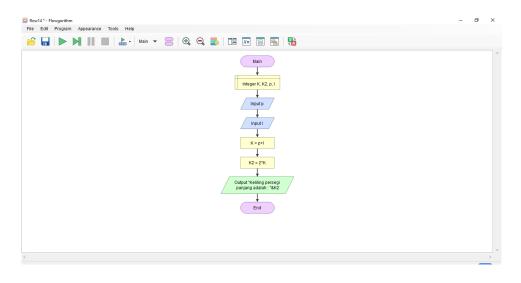


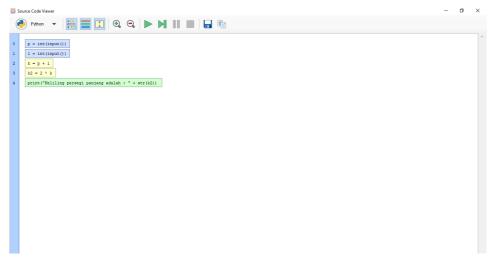


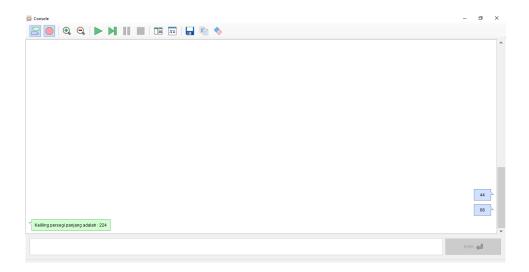


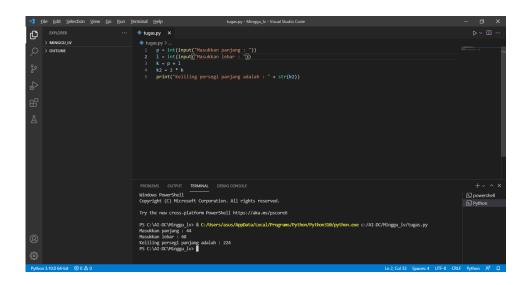


### 2. Keliling Persegi Panjang

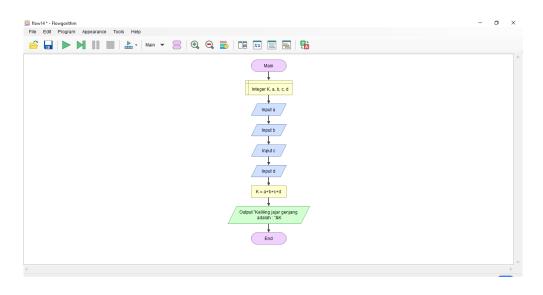


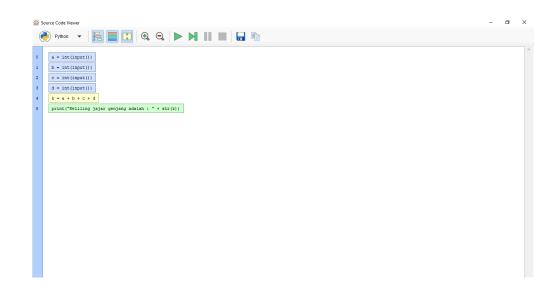


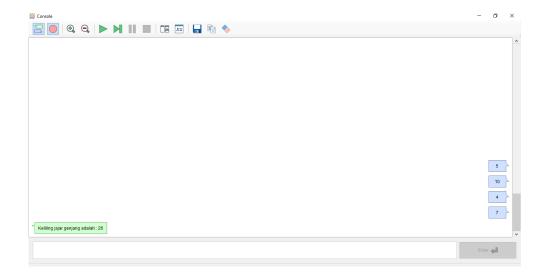


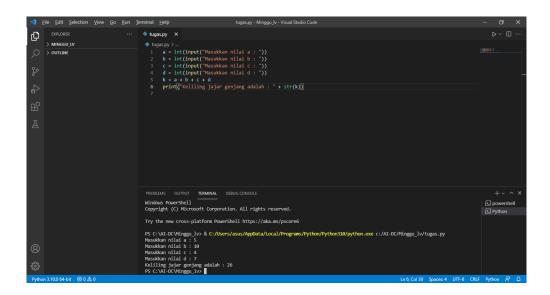


#### 3. Keliling Jajar Genjang

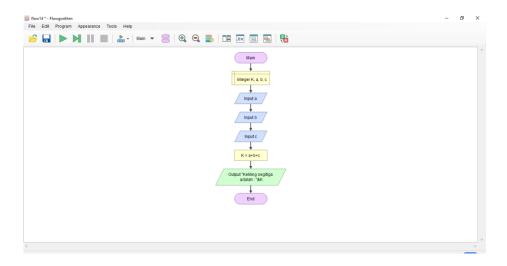


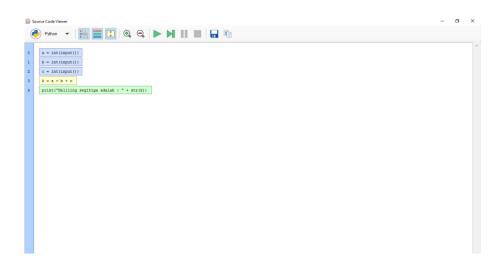


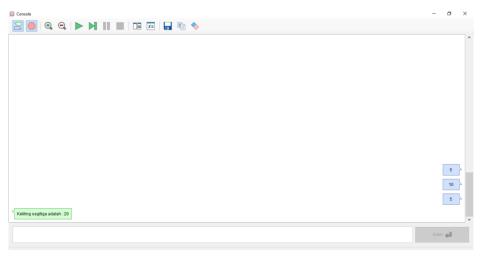




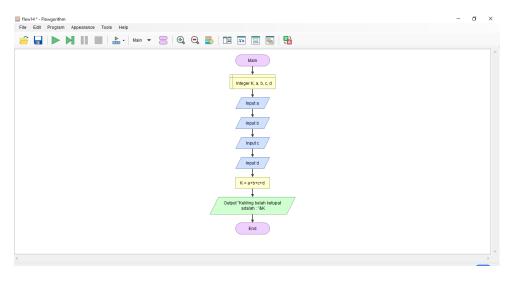
### 4. Keliling Segitiga

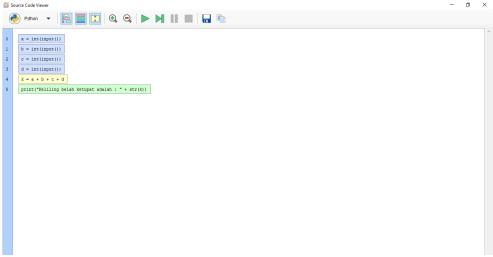


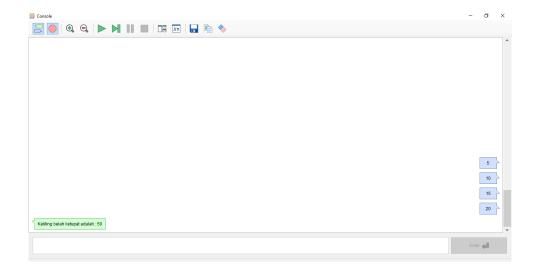


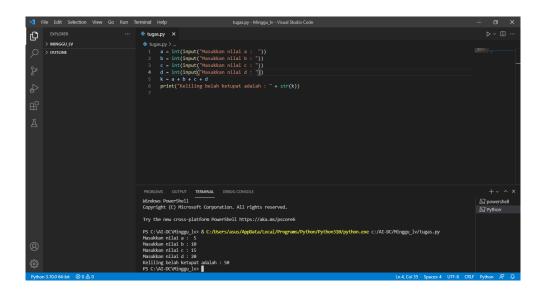


#### 5. Keliling Belah Ketupat

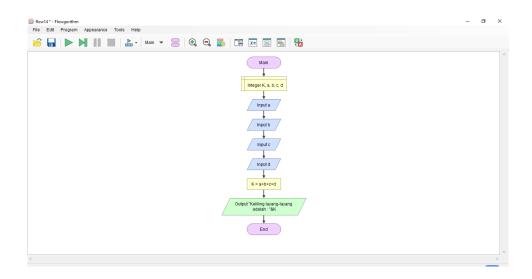


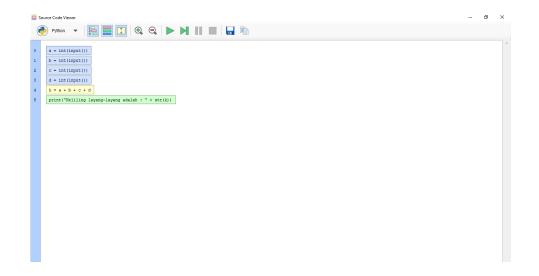


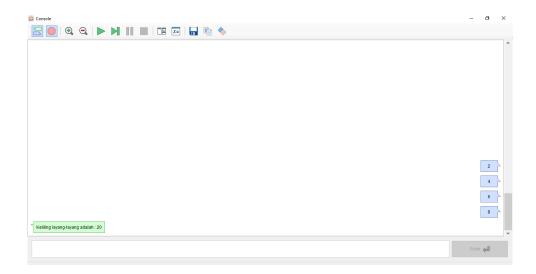


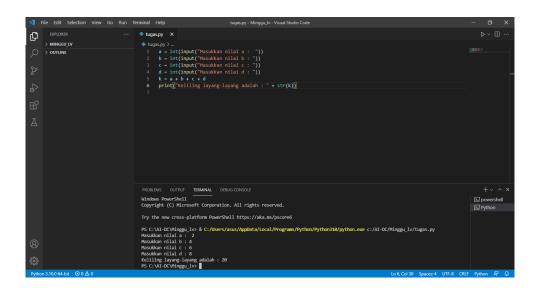


### 6. Keliling Layang-layang

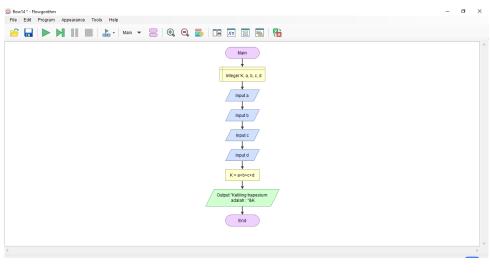


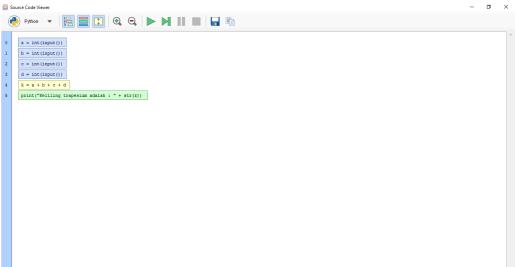


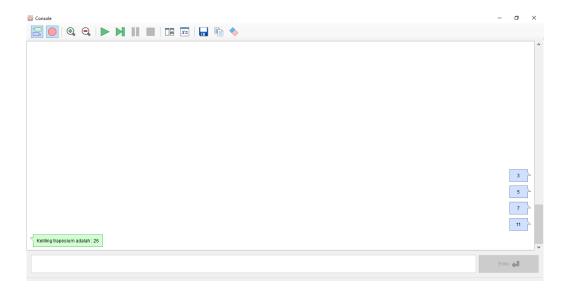




# 7. Keliling Trapesium







### 8. Keliling Lingkaran

