

# Assignment-3 Algorithm

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i) i) The time complexity would change from  $O(n)$  to  $O(n + n \log n)$  or  ~~$O(n \log n)$~~  because most of the elements would lie in one bucket.

ii) The memory utilized would change from  $O(n)$  to  $O(2^n)$  or  $O(n)$

iii) Based on which type of distribution given we might divide the range in different type. Hence instead of having  $n$  evenly spaced containers we could have unevenly spaced containers

eg.  $n$  contains which get the range  $\sum_{i=1}^n \frac{1}{n} \times \log i$ ; hence we can easily distribute them and apply bucket sort

2) One method for topo sort is by using a stack to store all ~~the~~ nodes which have 0 incoming edges.

Hence if  $G =$  graph with  $V$  vertices  
and  $E$  edges  $\rightarrow$  incoming outgoing node

Algo:

Algo:  $\Rightarrow E = \{ \{u_1, v_1\}, \{u_2, v_2\}, \dots \}$   
~~for  $v$  in  $V$ :~~  
~~if  $v$  is a source node:~~  
~~for  $u$  in  $V$ :~~  
~~if  $u$  is a sink node:~~  
~~add  $(u, v)$  to  $E$~~

~~for  $e$  in  $E$ :~~

if  $e \circ v_i = v$  // the

~~for [e.vi]~~

for  $e \in E$

$\text{count}[e.v_i]++$  // we store the count  
 // of incoming edges for  
 // each vertex

for  $v$  in  $V$ :

if  $\text{count}[v] == 0$ :

Stack. push [v]

~~print (stack~~

for while (Stack not empty):  
print (stack.top())

$v = \text{stack.top}()$

for  $e \in E$ :

if  $e.u == v$ :

count  $[e.v] --$

if (count  $[e.v] == 0$ )

stack.push  $[e.v]$

Hence we remove the <sup>top</sup> node from the stack and check which nodes have 0 incoming edges in the new graph.

we repeat this until no node is left.

Hence complexity of this sort is  $O(V+E)$  no. of edges + no. of vertices.

ii) Toposort is very import for many graph algorithm used to find shortest path, etc.



3)



Algo :

$$\text{cost}(n) = \max \left( \sum_{i=1}^n (p_i \times \text{cost}(n-i)) \right)$$

Hence

$$i) \checkmark T(n) = \sum_{i=1}^n T(n-i) + n$$

$$ii) T(n) = 1 + T_1 + T_2 + \dots + T(n-1) + n$$

$$T(n+1) = T_1 + \dots + T(n) + n+1$$

$$T(n+1) \pm T(n) + 1$$

$$- T(n)$$

$$T(n+1) = 2T(n) + 1$$

1 can be ignored

$$T(n) = 2^n \times T(0)$$

$$= 2^n = O(2^n)$$

iii) Computing the <sup>minimum time</sup> complexity

of Matrix chain multiplication  
is very similar to the rod cutting  
problem

4) 'n' fields are located in a circle and we need to maximize the total power:

$D[size] = -1$  // initialize everything to -1  
 $b[i] = a[i]$   
 $b[0] = 0$   
 $powfunc(n, a, b)$

{ if  $b[n] \leq 0$  :  
 return  $b[n]$

~~if  $b = 1$~~   
 return  
 return  $\max\{ powfunc(n-1, a, b),$   
 $a[n] + \cancel{b[n-1]} +$   
 $powfunc(n-2, a, b) \}$

}

5) The Algorithm used in this permutation is by swapping and going down the decision tree:

Algo:

~~permute (n, l, r):~~

~~for (int i = l; i <= r; i++)~~

~~{ if (a[i] == 0 || locate[i])  
swap (a[i]~~

location[i] = i // position of each no.

val[i] = i value at each position

a[i] = boolean array

permute (low, high)

check if the condition is satisfied.  
set flag = true, else false

for (i = low; i <= high; i++)

{ swap (i, low);

permute (i+1, high);

swap (i, low);

}

if (low == high || flag == true)

{ print (array)  
}