

Solution

February 17, 2019

1 Solution for Assignment 2

1.1 Image Mosaicing(Image Stitching)

1.1.1 Problem

Given n images of same scene from different viewpoints, stitch those images together.

1.1.2 Procedure

- Points and Feature Detection
- Matching
- Homography
- Stitch 2 images

1.1.3 Images

1. img1_* => hill
2. img2_* => taj mahal
3. img3_* => cactus
4. img4_* => text

```
In [94]: # Imports
import os
import cv2
import numpy as np
import matplotlib.pyplot as plt

# Dirs
test_dir = './test_images/'
save_dir = './save_images/'
if not os.path.exists(save_dir):
    os.mkdir(save_dir)

# Parameters
MIN_MATCH_COUNT = 40
```

```

% matplotlib inline

In [214]: # Helper functions
def display_images(img_list, shape, fig_size=(16,16), is_gray=None):
    """
        Display multiple images using matplotlib
        @param img_list:=> m x n matrix of images to be displayed
        @param shape:=> m x n shape
        @param is_gray:=> m x n matrix, is the i, j th the image grayscale

        return None
    """

    if is_gray is None:
        is_gray = np.zeros(shape)

    m, n = shape
    fig = plt.figure(figsize=fig_size)

    for i in range(m):
        for j in range(n):
            ax = fig.add_subplot(m, n, i*n + j + 1)
            if is_gray[i, j] == 1:
                ax.imshow(img_list[i][j], cmap='gray')
            else:
                img_list[i][j] = cv2.resize(img_list[i][j], (200, 200))
                ax.imshow(img_list[i][j])
            ax.axis('off')
    plt.show()
    return

```

1.2 Step 1 -> Feature Matching

```

In [215]: def ORB_features(img_list):
    """
        Input: numpy image list
        Returns list sift keypoints and their descriptors for each image
    """
    orb = cv2.ORB_create()

    kp_list = []
    des_list = []

    for im in img_list:
        gray = cv2.cvtColor(im, cv2.COLOR_RGB2GRAY)
        kp, des = orb.detectAndCompute(gray, None)

```

```

        kp_list.append(kp)
        des_list.append(des)

    return kp_list, des_list

def feature_matching(img_list):

    # create BFMatcher object
    bf = cv2.BFMatcher(cv2.NORM_HAMMING, crossCheck=True)

    # Get features
    kp_list, des_list = ORB_features(img_list)

    # Match descriptors.
    matches = bf.match(des_list[0],des_list[1])
    # Sort them in the order of their distance.
    matches = sorted(matches, key = lambda x:x.distance)[:MIN_MATCH_COUNT]

    draw_params = dict(matchesMask=None,
                        singlePointColor=None,
                        matchColor=(0, 255, 0),
                        flags=2)

    img3 = cv2.drawMatches(img_list[0],kp_list[0],img_list[1],kp_list[1],matches,None,

    return matches,kp_list,des_list

```

1.3 Step 2 -> Homography

For calculating we are using ransac algorithm, best threshold for ransac is obtained at 30% inl

For each iteration we randomly take 4 variables

Homography is a 3x3 matrix as the camera center is assumed to be same for each image

Our objective is the minimize the distance predicted(after transformation using homography) and

Hence we have a formulation simmilar to DLT.

We take the least eigen value vector as the homography in each iteration.

Iteration with least error is the most accurate homography matrix

```

In [216]: def find_homogrpahy(correspondences):
            aList = []
            for corr in correspondences:

                x1 = corr[0]
                x2 = corr[1]
                a2 = [0, 0, 0, -x1[0], -x1[1], -1, x2[1] * x1[0] , x2[1]*x1[1] , x2[1] ]
                a1 = [ -x1[0], -x1[1], -1, 0, 0, 0, x2[0] * x1[0], x2[0] * x1[1], x2[0] ]

```

```

        aList.append(a1)
        aList.append(a2)

matrixA = np.array(aList)

u, d, v = np.linalg.svd(matrixA)

h = np.reshape(v[8], (3, 3))

h = h/h[2,2]
return h

def geometricDistance(src,dst, h):
    p1 = np.array([src[0],src[1], 1]).T
    estimatep2 = np.dot(h, p1)
    estimatep2 = estimatep2/estimatep2[2]

    p2 = np.matrix([ dst[0], dst[1], 1]).T
    error = p2 - estimatep2
    return np.linalg.norm(error)

def ransac(src_pts,dst_pts, thresh, dist=5):
    maxInliers = []
    finalH = None
    for i in range(500):
        r4 = np.random.randint(0,len(src_pts),4)
        randomFour = []
        for x in r4:
            randomFour.append((src_pts[x,0,:], dst_pts[x,0,:]))

        h = find_homogrpahy(randomFour)

        inliers = []

        for i in range(len(src_pts)):
            d = geometricDistance( src_pts[i,0,:], dst_pts[i,0,:] , h)
            if d < dist:
                inliers.append(cr)

        if len(inliers) > len(maxInliers):
            maxInliers = inliers
            finalH = h

        if len(maxInliers) > len(src_pts)*thresh:
            break

    return finalH

```

```

In [217]: def calculate_homography(matches,kp_list):

    if len(matches) < MIN_MATCH_COUNT:
        return None
    best_matches = matches[0:MIN_MATCH_COUNT]
    src_pts = np.float32([ kp_list[0][m.queryIdx].pt for m in best_matches ]).reshape(
    dst_pts = np.float32([ kp_list[1][m.trainIdx].pt for m in best_matches ]).reshape(
    M = ransac(src_pts, dst_pts,0.1,dist=5.0)

    return M

In [219]: def get_transformation(img_list):
    # Print original images
    #     display_images([img_list],(1,2))

    # Feature matching
    matches,kp_list,des_list = feature_matching(img_list)

    # Homography
    M = calculate_homography(matches,kp_list)

    h,w,c = img_list[0].shape
    pts = np.float32([ [0,0],[0,h-1],[w-1,h-1],[w-1,0] ]).reshape(-1,1,2)
    dst = cv2.perspectiveTransform(pts,M)
    img2 = cv2.polylines(img_list[1].copy(),[np.int32(dst)],True,255,3, cv2.LINE_AA)

    h,w,c = img_list[1].shape
    pts = np.float32([ [0,0],[0,h-1],[w-1,h-1],[w-1,0] ]).reshape(-1,1,2)
    dst = cv2.perspectiveTransform(pts,np.linalg.inv(M))
    img1 = cv2.polylines(img_list[0].copy(),[np.int32(dst)],True,255,3, cv2.LINE_AA)

    # Print original images
    display_images([[img1,img2]],(1,2))

    return M

```

1.4 Step3 -> Stitch Images

```

In [220]: def stitching(img_list,M):
    h,w,c = img_list[0].shape
    dst = cv2.warpPerspective(img_list[1],np.linalg.inv(M),(2*w,2*h))
    dst[0 : h , 0: w,:] = img_list[0]
    return dst

In [221]: def stitching(img_list,M):
    dst = cv2.warpPerspective(img_list[1],np.linalg.inv(M),(img_list[0].shape[1]+img_
    dst[0:img_list[0].shape[0],0:img_list[0].shape[1],:] = img_list[0]
    return dst

```

```
In [222]: # Remove black region from width
def remove_black(final_img):
    r = np.where(np.sum(final_img,(0,2)) == 0)[0][0]
    final_img = final_img[:,0:r,:]
    return final_img
```

1.5 Show Results

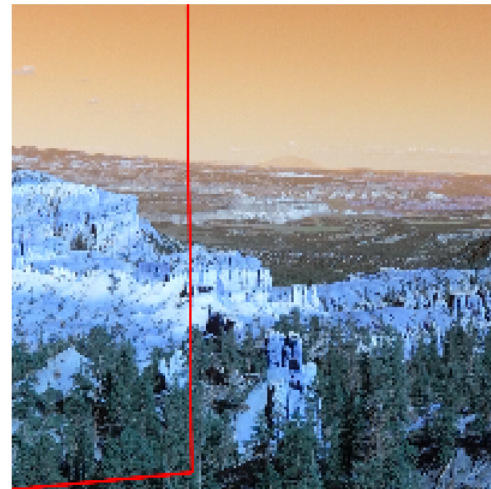
```
In [224]: # Case 1 Hill top

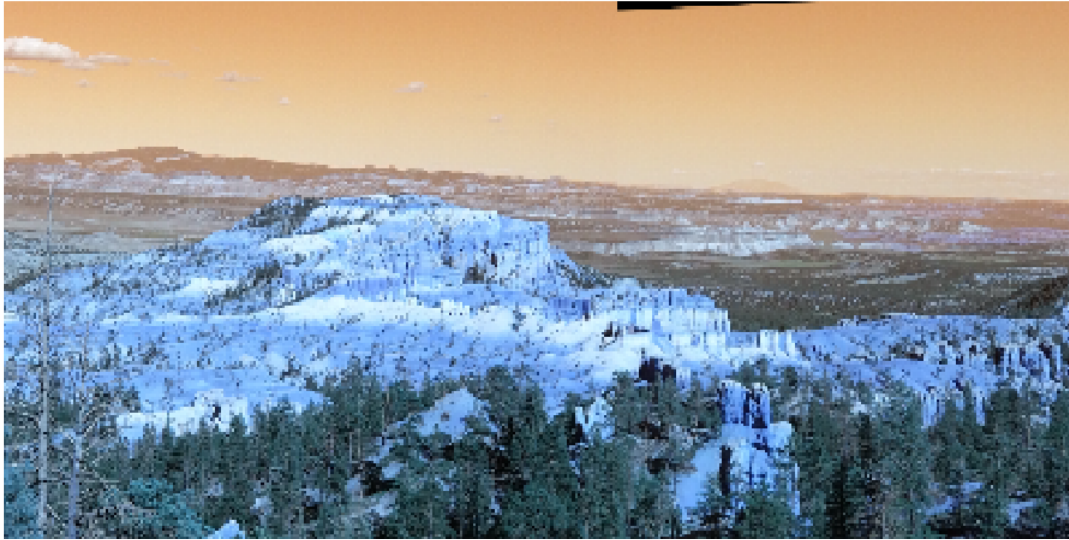
# Load images
img_list = []
for i in range(1,3):
    im = cv2.imread(os.path.join(test_dir,'img1_{}.png'.format(i)))
    img_list.append(im)

M = get_transformation(img_list)
final_img = stitching(img_list,M)
final_img = remove_black(final_img)

cv2.imwrite(os.path.join(save_dir,'final_img_1.png'),final_img)

final_img = cv2.resize(final_img,(400,200))
fig = plt.figure(figsize=(16,16))
plt.imshow(final_img)
plt.axis('off')
plt.show()
```





In [225]: # Case 2 Taj Mahal

```
# Load images
img_list = []
for i in range(1,7):
    im = cv2.imread(os.path.join(test_dir,'img2_{}.png'.format(i)))
    img_list.append(im)

# 1 & 2
M = get_transformation(img_list[0:2])
final_img = stitching(img_list,M)
final_img = remove_black(final_img)

# fig = plt.figure(figsize=(16,16))
# plt.imshow(final_img)
# plt.axis('off')
# plt.show()

# 3
M = get_transformation([final_img,img_list[2]])
final_img = stitching([final_img,img_list[2]],M)
final_img = remove_black(final_img)

# fig = plt.figure(figsize=(16,16))
# plt.imshow(final_img)
# plt.axis('off')
# plt.show()
```

```

# 4
M = get_transformation([img_list[3],final_img])
final_img = stitching([img_list[3],final_img],M)
final_img = remove_black(final_img)

fig = plt.figure(figsize=(16,16))
plt.imshow(final_img)
plt.axis('off')
plt.show()

# 5
M = get_transformation([final_img,img_list[4]])
final_img = stitching([final_img,img_list[4]],M)
final_img = remove_black(final_img)

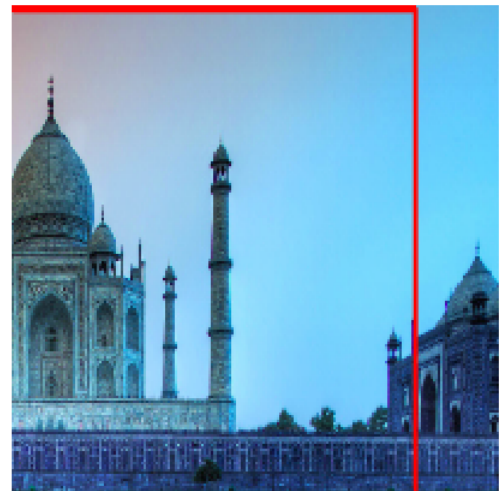
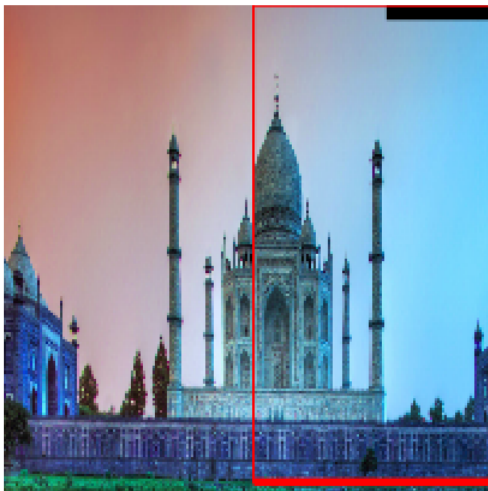
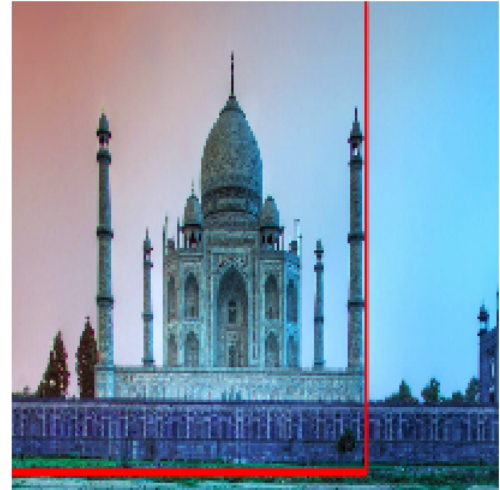
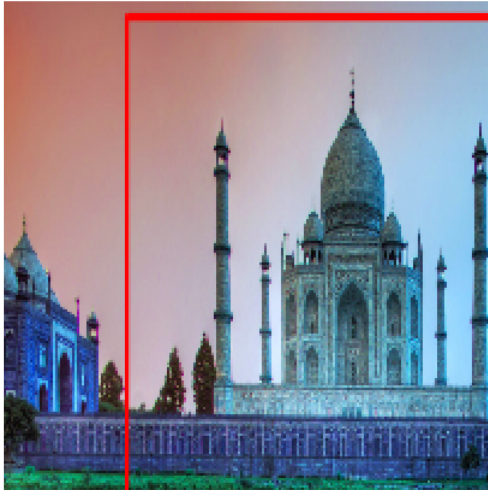
# fig = plt.figure(figsize=(16,16))
# plt.imshow(final_img)
# plt.axis('off')
# plt.show()

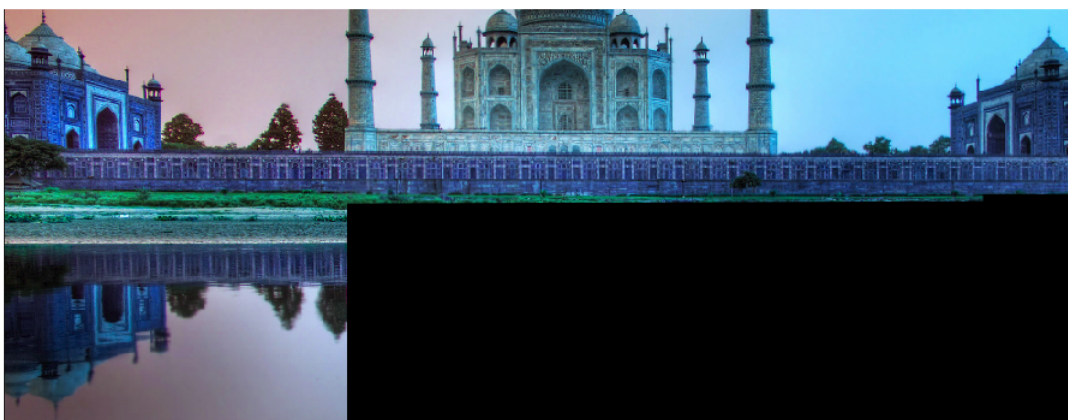
# 6
M = get_transformation([final_img,img_list[5]])
final_img = stitching([final_img,img_list[5]],M)
final_img = remove_black(final_img)

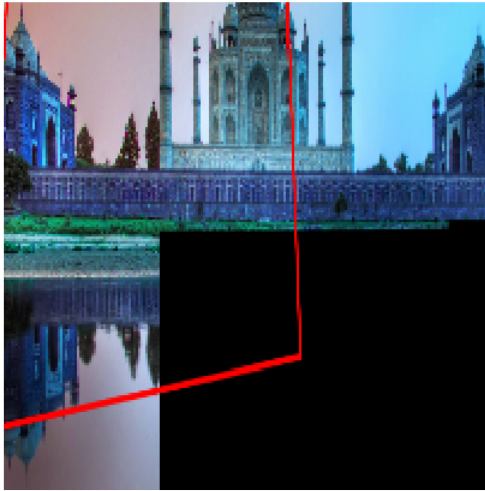
# fig = plt.figure(figsize=(16,16))
# plt.imshow(final_img)
# plt.axis('off')
# plt.show()

cv2.imwrite(os.path.join(save_dir,'final_img_2.png'),final_img)

```





Out[225]: True

In [227]: *# Case 3 Cactus*

```
# Load images
img_list = []
for i in range(1,3):
    im = cv2.imread(os.path.join(test_dir, 'img3_{}.png'.format(i)))
    img_list.append(im)

M = get_transformation(img_list)
# Stitch images
cv2.imwrite(os.path.join(save_dir, 'final_img_3.png'), final_img)

final_img = stitching(img_list, M)

final_img = cv2.resize(final_img, (400, 200))

fig = plt.figure(figsize=(16, 16))
plt.imshow(final_img)
plt.show()
```



In [228]: # Case 4 Text

```
# Load images
img_list = []
for i in range(1,3):
    im = cv2.imread(os.path.join(test_dir, 'img4_{}.jpg'.format(i)))
    img_list.append(im)

M = get_transformation(img_list)
# Stitch images
```



```

final_img = stitching(img_list,M)

cv2.imwrite(os.path.join(save_dir,'final_img_4.png'),final_img)
final_img = cv2.resize(final_img,(400,200))

fig = plt.figure(figsize=(16,16))
plt.imshow(final_img)
plt.show()

```

