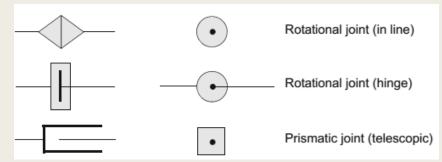
## ENGINEERING SYSTEMS: ROBOTICS

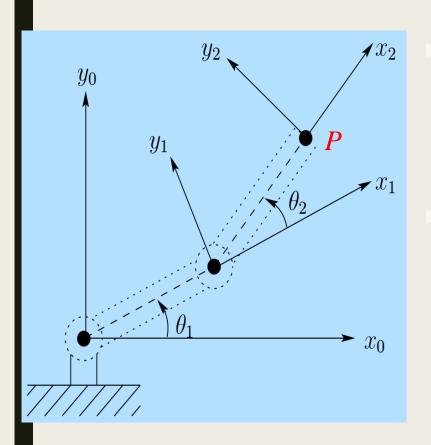
Dr. Abhishek Sarkar RRC, IIIT-H

# To perform the task, we need to know

- A parameterization of all positions
  - Initial position and orientation of the object  $(x_P, y_P, \theta_P)$
  - Final position and orientation of the object  $(x_G, y_G, \theta_G)$
- Forward Kinematics: the initial position  $(x_0, y_0, \theta_0)$  of endeffector as a function of joint angles  $(\theta_1, \theta_2, ...)$
- Inverse Kinematics: angles  $(\theta_1 \theta_2, ...)$  as functions of  $(x_P, y_P, \theta_P)$  and  $(x_G, y_G, \theta_G)$ .
- Path and Trajectory



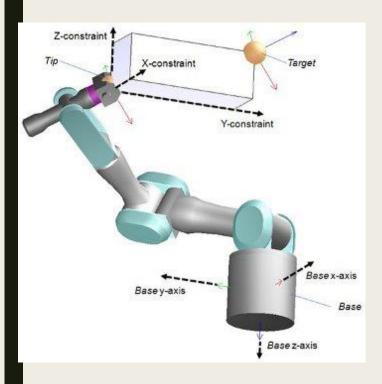
#### Forward Kinematics



The orientation of the tool frame relative to the base frame is given by the direction cosines of the  $x_2$  and  $y_2$  axes relative to the  $x_0$  and  $y_0$  axes,

Find 
$$P_0 = \begin{bmatrix} p_{\chi 0} \\ p_{\chi 0} \end{bmatrix}$$

#### **Inverse Kinematics:**



If the tool position (x, y) is given, but the orientation is not defined, then, except particular cases, there are two configurations: Elbow Up and Elbow Down.

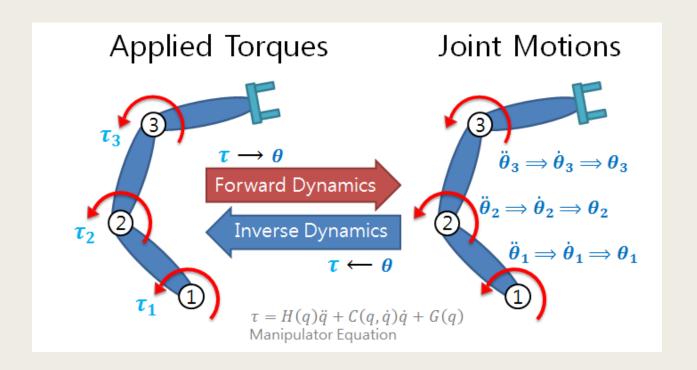
## **Velocity Kinematics:**

- Geometrical relations between the tool velocity  $(\dot{x}, \dot{y})$  and joint velocities  $(\dot{\theta}_1, \dot{\theta}_2)$ .
- The matrix  $J(\cdot)$  is called the **Jacobian** of the manipulator.
- Allows to compute the joint velocities  $(\dot{\theta}_1, \dot{\theta}_2)$  to achieve the particular velocity of the tool!

### Dynamics

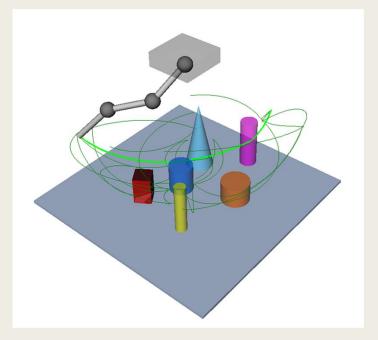
- Robot dynamics is concerned with the relationship between the forces acting on a robot mechanism and the accelerations they produce.
- Typically, the robot mechanism is modelled as a rigid-body system, in which case robot dynamics is the application of rigid-body dynamics to robots.
- The two main problems in robot dynamics are:
  - Forward dynamics: given the forces, work out the accelerations.
  - Inverse dynamics: given the accelerations, work out the forces.

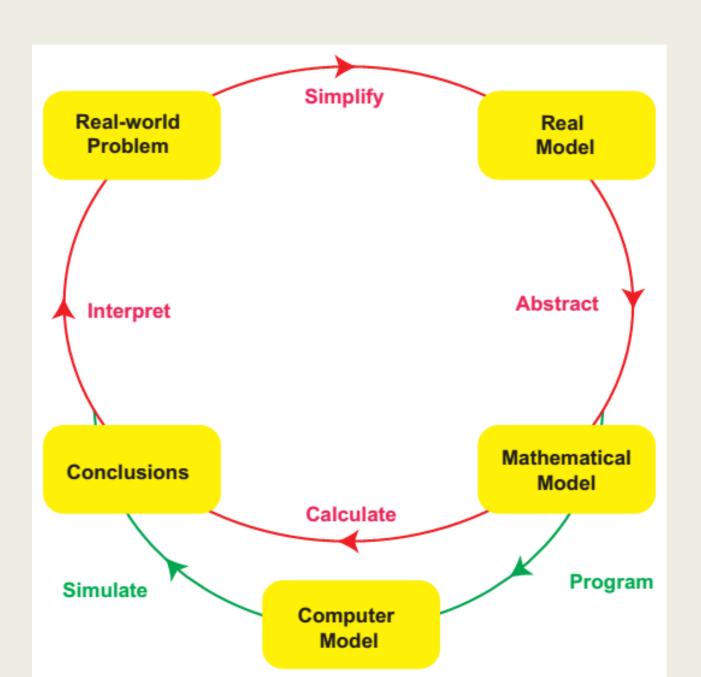
## **Dynamics**



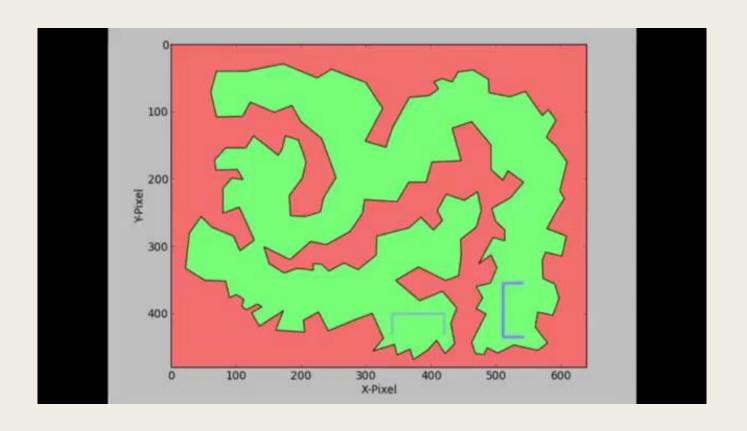
## Path Planning and Trajectory Generation

- Path is a curve in the configuration space of the robot.
- Trajectory is the path augmented with the information on velocities how the system links will travel along the path.
- Planning trajectory might include also specifications on accelerations.





## Motion Planning

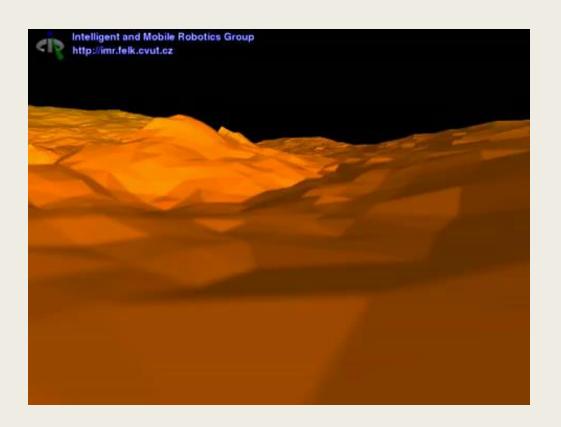


https://www.youtube.com/watch?v=UuZWCVxWAsI

```
Breakpoints
                                        Run Run and La Advance
                                                                 Run and
x > Research > Mapping > RRT > Implemented RRTs
Editor - E:\Dropbox\Research\Mapping\RRT\Implemented RRTs\testing3Dfloor.m
  testing3Dfloor.m × ObtacleFree.m × +
       global obd
       obd=5;
       extrude=50;
42 - ob1=[0 20 95 100];plotObstacleExtrude(ob1);
43 - ob2=[80 100 0 2];plotObstacleExtrude(ob2);
     ob3=[30 50 30 40];plotObstacleExtrude(ob3);
       ob4=[20 30 0 40];plotObstacleExtrude(ob4);
       ob5=[0 20 80 85];plotObstacleExtrude(ob5);
       ob6=[80 88 18 20];plotObstacleExtrude(ob6);
       ob7=[80 82 2 18];plotObstacleExtrude(ob7);
     ob8=[92 100 18 20];plotObstacleExtrude(ob8);
       ob9=[98 100 2 18];plotObstacleExtrude(ob9);
51
      %ob10=[40 50 50 60];plotObstacleExtrude(ob10);
52 - ob11=[50 60 70 80];plotObstacleExtrude(ob11);
     ob12=[0 10 50 60];plotObstacleExtrude(ob12);
       obstacles=[ob1;ob2;ob3;ob4;ob5;ob6;ob7;ob8;ob9;ob11;ob12];
       44 Target
Command Window
 In CollisionFree (line 8)
 if ObtacleFree(x1, obstacles) == 0
 In testing3Dfloor (line 105)
 if CollisionFree(xnear, xnew, obstacles) && (cxnear<cmin)
 >> testing3Dfloor
                                                                                                    script
```

https://www.youtube.com/watch?v=E-IUAL-D9SY

## Motion Planning in 3D Terrain



https://www.youtube.com/watch?v=TFtviVfdUOc

## Intelligence

- Intelligence has been defined in many different ways including as one's capacity for logic, understanding, selfawareness, learning, emotional knowledge, reasoning, planning, creativity, and problem solving.
- It can be more generally described as the ability to perceive or infer information, and to retain it as knowledge to be applied towards adaptive behaviors within an environment or context.



https://www.youtube.com/watch?v=zsXP8qeFF6A

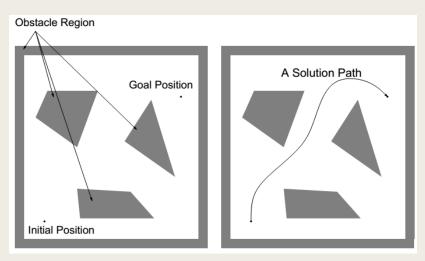
## Flexible Muscle-Based Locomotion for Bipedal Creatures

SIGGRAPH ASIA 2013

Thomas Geijtenbeek Michiel van de Panne Frank van der Stappen

## Planning

- A fundamental need in robotics is to have algorithms that can automatically tell robots how to move when they are given high-level commands.
- Basic Ingredients of Planning
  - State: Planning problems will involve a state space that captures all possible situations that could exist.



- Time: All planning problems involve a sequence of decisions that must be applied over time.
- Actions: A plan generates actions that manipulate the state
- Initial and goal states: Planning generally involves starting in some initial state and trying to arrive at a specified goal state. The actions are selected in a way that causes this to happen.
- A **criterion**: This encodes the desired outcome in terms of state and actions that are executed.
  - Feasibility: whether the plan results in arriving at a goal state.
  - Optimality: Find feasible plans that optimize performance in some carefully specified manner, in addition to arriving in a goal state.
- A plan: In general, a plan will impose a specific strategy or behavior on decision makers. A plan might simply specify a sequence of actions to be taken; however, it may be more complicated.

#### Wheeled Mobile Robots

- Differentially Driven WMR
- Car-type WMRs
- Omnidirectional WMRs
- Types of Wheels

Standard



Castor



Swedish

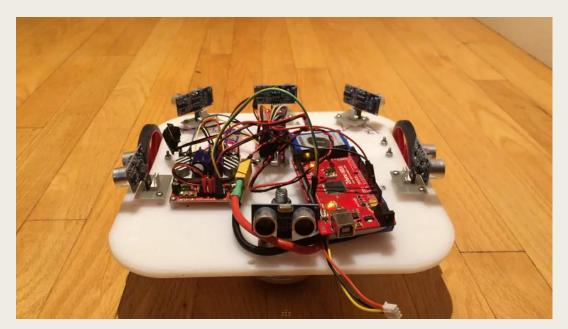


**Spherical** 



## Differentially Driven WMR

- consists of two driving wheels and one or two castor wheels
- the relative motion of the two driving wheels with respect to each other achieves the required motion.
- The castor wheels are used just to support the structure.



https://www.youtube. com/watch?v=gFr6D ormD2o

### Car-type WMRs

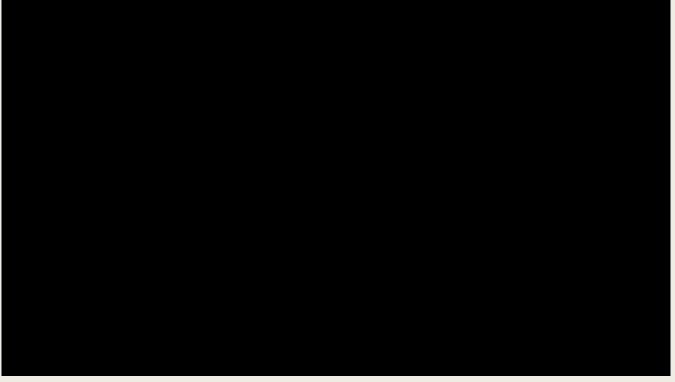
 one (tricycle-drive) or two driven front wheels and two passive rear wheels (or vice versa)



https://www.youtube.com/watch?v=2Gwp-d\_qz3U

#### **Omnidirectional WMRs**

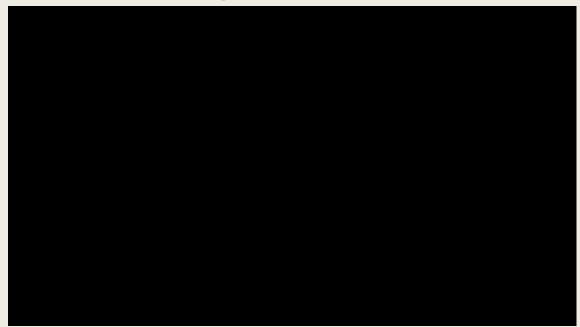
- There are two different wheel configurations to achieve Omnidirectional movement
  - Swedish wheel
  - Spherical wheel



https://www.youtube.com/watch?v=xL8deJDusns

## Synchro Drive WMRs

An innovative configuration known as synchro drive features three or more wheels mechanically coupled in such a way that all rotate in the same direction at the same speed, and similarly pivot in unison about their respective steering axes when executing a turn.



https://www.youtube.com/watch?v=MFxjIthqXVs

#### Actuation

- **DC Motors**: Pulse Width Modulation
- Stepper Motors have two independent coils which can be independently controlled. As a result, stepper motors can be moved by impulses to proceed exactly a single step forward or backward, instead of a smooth continuous motion in a standard DC motor.
- Servo motor is a high-quality DC motor that qualifies to be used in a "servoing application", i.e. in a closed control loop. Such a motor must be able to handle fast changes in position, speed, and acceleration, and must be rated for high intermittent torque

#### Other Mode of Actuation

- Pneumatic and Hydraulic actuators
- Artificial muscles : prosthetic, bio applications.
- Ultrasonic motors : micro robots, cameras, micro motion devices
- Molecular motors : bio applications

#### Sensors

- Classify sensors using two important functional axes
  - proprioceptive/exteroceptive and
  - passive/active
- **Proprioceptive** sensors measure values internal to the system (robot); for example, motor speed, wheel load, robot arm joint angles, and battery voltage.
- Exteroceptive sensors acquire information from the robot's environment; for example, distance measurements, light intensity, and sound amplitude. Hence, exteroceptive sensor measurements are interpreted by the robot in order to extract meaningful environmental features.

- Passive sensors measure ambient environment energy entering the sensor. Examples of passive sensors include temperature probes, microphones, and CCD or CMOS cameras.
- **Active** sensors emit *energy into the environment*, and then measure the environmental reaction.
- Analog versus Digital Sensors: A number of sensors produce analog output signals rather than digital signals. This means an A/D converter (analog to digital converter) is required to connect such a sensor to a microcontroller.

## Computer Vision

- Computer vision automatically extracts, analyzes, and comprehends useful information from a single image or an array of images.
- This process involves development of **algorithms** to accomplish automatic visual comprehension.

## Tasks of Computer Vision

- OCR In the domain of computers, *Optical Character Reader*, a software to convert scanned documents into editable text, which accompanies a scanner.
- Face Detection Many state-of-the-art cameras come with this feature, which enables to read the face and take the picture of that perfect expression. It is used to let a user access the software on correct match.
- Object Recognition They are installed in supermarkets, cameras, high-end cars such as BMW, GM, and Volvo.
- Estimating Position It is estimating position of an object with respect to camera as in position of tumor in human's body.

### **Edge Detection**

- The Laplace and Sobel edge detectors, two very common and simple edge operators.
- The Laplace operator produces a local derivative of a grayscale image by taking four times a pixel value and subtracting its left, right, top, and bottom neighbors



#### Motion detection

- The idea for a very basic motion detection algorithm is to subtract two subsequent images
- 1. Compute the absolute value for grayscale difference for all pixel pairs of two subsequent images.
- 2. Compute the average over all pixel pairs.
- 3. If the average is above a threshold, then motion has been detected.

## Image Segmentation

- Detecting a single object that differs significantly either in shape or in color from the background is relatively easy.
- A more ambitious application is segmenting an image into disjoint regions. One way of doing this, for example in a grayscale image, is to use connectivity and edge information

## **Object Localization**

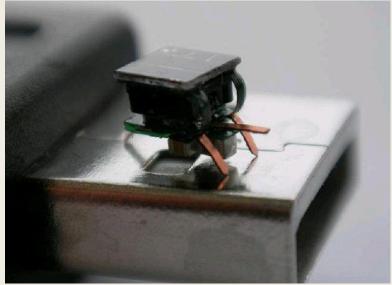


## Image Coordinates versus World Coordinates

■ Whenever an object is identified in an image, all we have is its image coordinates. Working with our standard 60× 80 resolution, all we know is that our desired object is, say, at position [50, 20]

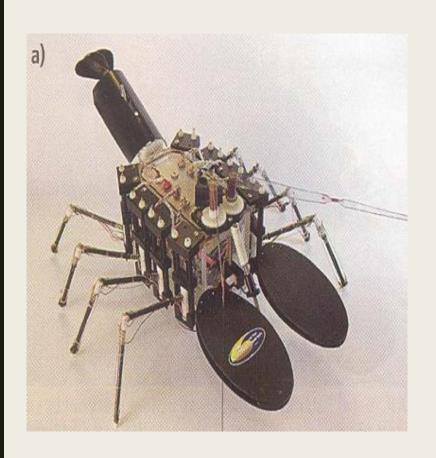
#### I-Swarm Micro Robot

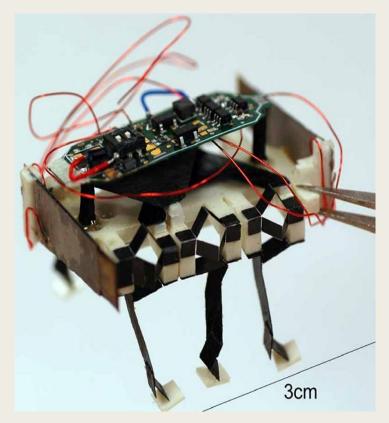




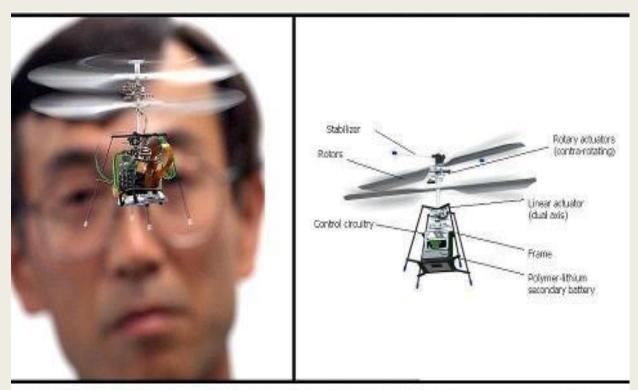
http://www.hizook.com/blog/2009/08/29/i-swarm-micro-robots-realized-impressive-full-system-integration

## Insect designs





## Flying Micro-Robot

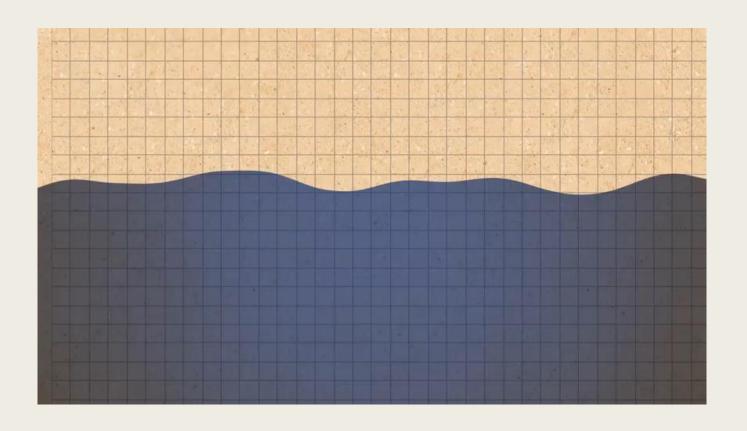


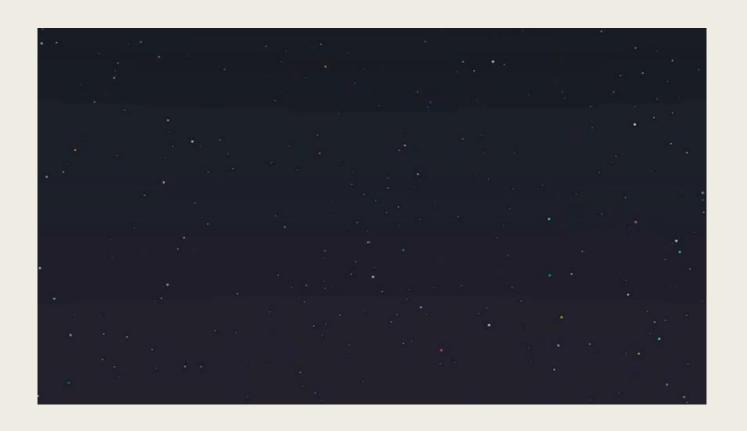
World's Lightest Micro-Flying Robot Built by Epson

#### Soft micromachines

Soft micromachines with programmable motility and morphology

#### Micro Robotics: robo-bees





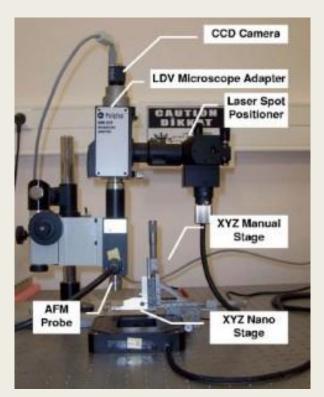
https://www.youtube.com/watch?v=gEvSewJwrTw

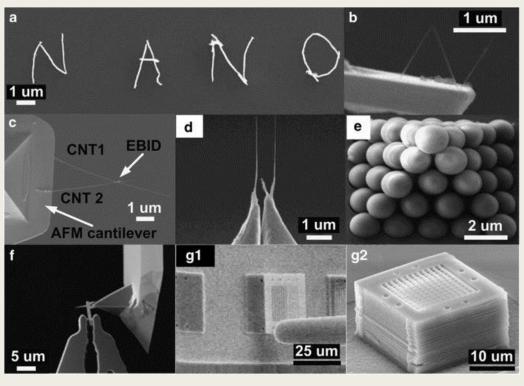
## Robotic Micro-Scallops Can Swim Through Your Eyeballs



Source: IEEE Spectrum

# Examples of nano device and nanostructure assembly.





Piezoactuated AFM Probe Koç University

Nano assembly

(https://www.nature.com/articles/micronano201624)

#### Soft Robot



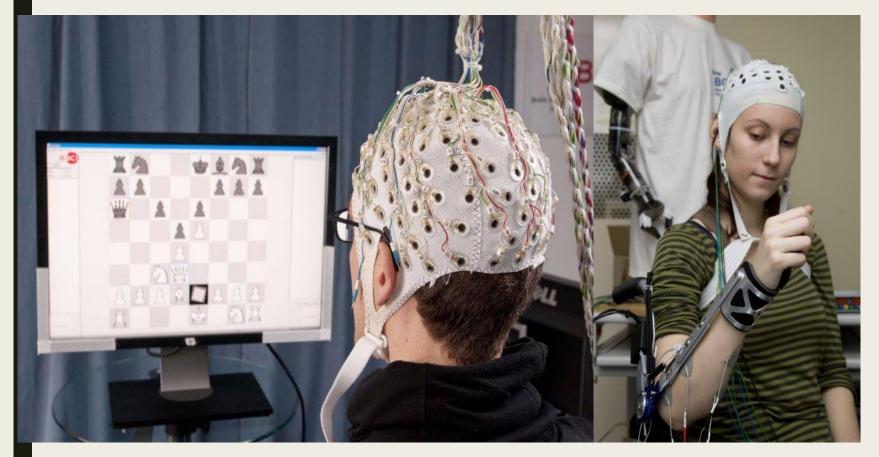
https://www.youtube.com/watch?v=DfHehxz\_-Hc

#### Soft Robot

Motor-tendon actuated soft body robot

Dr. Vishesh Vikas

## Brain Computer Interfaces



Brown University and Blackrock Microsystems

TU Graz