aMaze

(Quick Guide)

Controls

Movement : Arrow Keys (\uparrow , \downarrow , \leftarrow , \rightarrow)

Camera Zoom-in : X Camera Zoom-out : Z

On-screen Indicators

Health bar (Cyan), Power bar (Yellow), Power Cells (Yellow rotating boxes)

Power-Ups

Speed boost(Green): Increases the speed for 10 seconds

Health boost(Cyan): Increases the health

Break Walls(Blue): Grants ability to break maze walls for 10 seconds

Power coins(Yellow): Collect 20 coins to recharge the light.

Battery (Grey): Recharges the light instantly.

Obstacles

Avoid collision with maze walls, it will result in **speed drop** for 10 seconds as well as **heath drop**.

Other obstacles are represented by **"wobbling" floors**. These floors may contain any arbitrary obstacle among the following:

- 1. Rotates Maze walls continuously for 15 seconds, thereby increasing the chances of collision.
- 2. Scale up the cube size, thereby increasing the chances of collision.
- 3. Health drop.
- 4. All power coins drop.

Trade-Off

Some power-ups might be on top of wobbling floors. You have to be careful while making this trade-off because the floor contains any random obstacle. For example, if you are running out of health and power and you see a battery over a wobbling floor. If you take that battery there's a chance that you might end up dying. Or might get your power recharged over the cost of a few coins. Use this trade-off for your benefit.