

ASTOR MEREDITH-GOUJON

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www.linkedin.com/in/astor-meredith-goujon | <https://astor730.github.io/Portfolio/#portfolio>
Availability: May 2024

Education

Northeastern University, Boston, MA
2024

September 2019 - May

Khoury College of Computer Sciences

Candidate for Bachelor of Science in Computer Science and Game Development, 2024

Related Courses: Object-Oriented Design, Game Design Capstone, Game Programming,
Game Studio, Computer Graphics, Level Design, Game Interface Design

Honors: GPA: 3.0/4.0, Dean Scholarship

Activities: Division 1 Track and Field, League of Legends Esports Club

Computer Knowledge

Languages: C++, C#, Java, Python, Typescript

Tools: Github, Unity, Visual Studio Code, Unreal Engine

Work Experience

Wood Mackenzie (Student Researcher) , Boston
2021

July 2021 - December

- Helped build the theoretical framework for a data predicting algorithm.
- Restructured an old function that pulls in data from a third party algorithm.
 - Learned VBA code to format and copy data between Excel workbooks.
 - Harnessed that function for unique spreadsheets and their data organization styles.

State Street(Software Engineer Co-Op), Boston
2022

July 2022 - December

- Worked on implementing the Open Telemetry library into various micro services
 - Learned Open telemetry to implement into a live service.
 - Reported telemetry about functions to aid with optimization of those functions.
 - Learned how to use Docker containers to handle micro services.