# The Welkin Standard

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#### **Conventions**

• Each topic uses content from bootstrap.welkin. We write (n) for the n-th line in the bootstrap file.

# **Syntax**

#### **Terminals**

- Logic
- Symbols (1): 0, 1
- Successor S
- Implication  $\Rightarrow$
- Table of US-ASCII:

Symbol	Encoding
{	173
}	175

- A word is recursively defined (1).
  - Base case:
    - 0 is a word.
    - 1 is a word.
  - Recursion: let w be a word.
    - *w*.0 is a word.
    - *w*.1 is a word.
- Concatenation
  - Base case:  $w.\varepsilon = w$ .
  - Recursion:
    - w.(u.0) = (w.u).0
    - w.(u.1) = (w.u).1

#### **Atoms**

- Strings are words with delimiters:  $d_1$ .w. $d_2$ , where  $d_1 \not\subset w$  and  $d_2 \not\subset w$ .
- Identifiers are strings without white space.
- Numbers are a subset of strings with an injective function  $q: \text{NUMBER} \to Q$ .
  - Q is set of strings formed by scientific notation.

#### Grammar

- LALR
  - Not ambiguous
- Welkin Grammar:

#### **Semantics**

#### **Equality on Terms**

- Two strings are equal if they contain the same strings, in order.
- Two numbers are equal if q(a) = q(b).

#### **Valid Strings**

- No relative members at toplevel (with length 2).
- No duplicate members, graphs, or connections.

### **Welkin Information Graphs**

A Welkin Information Graph (WIG) is a structure G = (T, H, L) with:

- A tree *T*,
- A hypergraph H,
- A tree L isomorphic to T.

#### **AST (Recursive)**

- Units:
- Members are words of units
- Connections are WIGs with
- Graphs are WIGs with
  - Derived terms as children
  - Ordered triples are arcs.

### **Encoding**

The **encoding** E(G) of the WIG G is the unique string where

- All nodes are listed in breadth-first order
- Leaves are terms ending with "#"
- Edges are enumerated, starting from 0. They are included in nodes:
  - s means source,
  - c means connector,
  - t means target.