Implement a program to accept the input from user using Scanner and Buffered Reader.

1) Scanner class

```
import java.util.Scanner;
class userinput
{
     public static void main(String arg[])
    {
       Scanner s=new Scanner(System.in);
     System.out.println("enter name");
    String str= s.nextLine();
      System.out.println("my name "+str);
System.out.println("enter age");
int age=s.nextInt();
    System.out.println("my age
                                   "+age);
 System.out.println("enter salary");
double salary=s.nextDouble();
 System.out.println("my salary
                                    "+salary);
}
```

2) Buffer reader class

```
package com.javatpoint;
import java.io.*;
public class BufferedReaderExample{
public static void main(String args[])throws Exception{
    InputStreamReader r=new InputStreamReader(System.in);
    BufferedReader br=new BufferedReader(r);
    System.out.println("Enter your name");
    String name=br.readLine();
    System.out.println("Welcome "+name);
}
```

