**Bug Report Template**

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| --- | --- | --- | --- |
| **Title:** | *Give the bug an appropriate name:*  W and S controls are inversed | **Id:** | *Give it an ID*:  1.0 |
| **Severity:** | * *Fatal – Crash, Froze.* * *High – Stops Player Progress, Incorrect result.* * *Medium – Looks/Feels poor, but functional.* * *Low – Almost unnoticeable.*   medium | | |
| ***General Information:*** | | | |
| **Description:** | *As detailed as possible, what happened:*  While pressing a or d the controls move in their respective directions, whereas when pressing s or w the directions are opposite of what they should be | | |
| **Background:** | *Any relevant background information, references to other bugs (id):* | | |
| **Screenshot:** |  | | |
| ***Software/Hardware Information:*** | | | |
| **Platform:** | *Is it specific to a platform, or only occurs/tested on one?*  pc | | |
| **Peripherals:** | *Was there anything plugged in to the device? Controller, USB, etc:*  *Keyboard* | | |
| **Game Version/Build:** | *Was it a specific build, does it occur in other builds?*  1.0 | | |
| **Game Mode:** | *Was it a specific game mode or universal in the game?*  All levels | | |
| ***Reproduction:*** | | | |
| **Steps to Reproduce:** | *How can be the bug be reproduced*   1. *Run Game* 2. *Press Start* 3. *…etc.* 4. Run game 5. Press w or s   The keys are inverted | | |
| **Reproducibility:** | *Always, Occasionally, Rare:*  always | | |
| ***Results:*** | | | |
| **Actual Result:** | *What should have happened?*  *All keys should not be inverted* | | |
| **Expected Result:** | *What actually happened?*  W and s were inverted | | |
|  | | | |
| **Additional Information:** | *Any helpful information added here:* | | |
|  | | | |
| **Tested By:** | *Who tested/found it?*  *Armandas* | | |
| **Found Date:** | *When was it found?*  *17 December 2023* | | |

**Bug Report Template**

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| --- | --- | --- | --- |
| **Title:** | *Give the bug an appropriate name:*  Completing final level does nothing. | **Id:** | *Give it an ID*:  2.0 |
| **Severity:** | * *Fatal – Crash, Froze.* * *High – Stops Player Progress, Incorrect result.* * *Medium – Looks/Feels poor, but functional.* * *Low – Almost unnoticeable.*   High | | |
| ***General Information:*** | | | |
| **Description:** | *As detailed as possible, what happened:*  When completing the third level, touching the final goal does nothing | | |
| **Background:** | *Any relevant background information, references to other bugs (id):* | | |
| **Screenshot:** |  | | |
| ***Software/Hardware Information:*** | | | |
| **Platform:** | *Is it specific to a platform, or only occurs/tested on one?*  PC | | |
| **Peripherals:** | *Was there anything plugged in to the device? Controller, USB, etc:*  *keyboard* | | |
| **Game Version/Build:** | *Was it a specific build, does it occur in other builds?*  *1.0* | | |
| **Game Mode:** | *Was it a specific game mode or universal in the game?*  *Level 3* | | |
| ***Reproduction:*** | | | |
| **Steps to Reproduce:** | *How can be the bug be reproduced*   1. *Run Game* 2. *Press Start* 3. *…etc.* 4. Start game 5. Complete levels 1 and 2 6. Attempting to complete 3rd level does nothing but make character fall through floor | | |
| **Reproducibility:** | *Always, Occasionally, Rare:*  *Always*  always | | |
| ***Results:*** | | | |
| **Actual Result:** | *What should have happened?*  *Completing level 3 and start back on level 1* | | |
| **Expected Result:** | *What actually happened?*  Fell through the objective and nothing further happened | | |
|  | | | |
| **Additional Information:** | *Any helpful information added here:* | | |
|  | | | |
| **Tested By:** | *Who tested/found it?*  *Armandas* | | |
| **Found Date:** | *When was it found?*  *17 December 2023* | | |

**Bug Report Template**

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| --- | --- | --- | --- |
| **Title:** | *Give the bug an appropriate name:*  Edges are too short or too long | **Id:** | *Give it an ID*:  3.0 |
| **Severity:** | * *Fatal – Crash, Froze.* * *High – Stops Player Progress, Incorrect result.* * *Medium – Looks/Feels poor, but functional.* * *Low – Almost unnoticeable.*   medium | | |
| ***General Information:*** | | | |
| **Description:** | *As detailed as possible, what happened:*  Edges are too short or too long and do not match the surrounding ones | | |
| **Background:** | *Any relevant background information, references to other bugs (id):* | | |
| **Screenshot:** |  | | |
| ***Software/Hardware Information:*** | | | |
| **Platform:** | *Is it specific to a platform, or only occurs/tested on one?*  pc | | |
| **Peripherals:** | *Was there anything plugged in to the device? Controller, USB, etc:*  *Keyboard* | | |
| **Game Version/Build:** | *Was it a specific build, does it occur in other builds?*  1.0 | | |
| **Game Mode:** | *Was it a specific game mode or universal in the game?*  *Level 3* | | |
| ***Reproduction:*** | | | |
| **Steps to Reproduce:** | *How can be the bug be reproduced*  Play level 3 | | |
| **Reproducibility:** | *Always, Occasionally, Rare:*  always | | |
| ***Results:*** | | | |
| **Actual Result:** | *What should have happened?*  *Edges should be correct length* | | |
| **Expected Result:** | *What actually happened?*  *Edges were either too short or too long* | | |
|  | | | |
| **Additional Information:** | *Any helpful information added here:* | | |
|  | | | |
| **Tested By:** | *Who tested/found it?*  *Armandas* | | |
| **Found Date:** | *When was it found?*  *17 December 2023* | | |

**Bug Report Template**

|  |  |  |  |
| --- | --- | --- | --- |
| **Title:** | *Give the bug an appropriate name:*  Level 1 and level 3 sign do are off screen | **Id:** | *Give it an ID*:  3.0 |
| **Severity:** | * *Fatal – Crash, Froze.* * *High – Stops Player Progress, Incorrect result.* * *Medium – Looks/Feels poor, but functional.* * *Low – Almost unnoticeable.*   low | | |
| ***General Information:*** | | | |
| **Description:** | *As detailed as possible, what happened:*  Level 1 and level 2 signs are off screen so the text cuts off half way | | |
| **Background:** | *Any relevant background information, references to other bugs (id):* | | |
| **Screenshot:** |  | | |
| ***Software/Hardware Information:*** | | | |
| **Platform:** | *Is it specific to a platform, or only occurs/tested on one?*  pc | | |
| **Peripherals:** | *Was there anything plugged in to the device? Controller, USB, etc:*  *Keyboard* | | |
| **Game Version/Build:** | *Was it a specific build, does it occur in other builds?*  1.0 | | |
| **Game Mode:** | *Was it a specific game mode or universal in the game?*  *Level 1 and level 3* | | |
| ***Reproduction:*** | | | |
| **Steps to Reproduce:** | *How can be the bug be reproduced*   1. Play the game | | |
| **Reproducibility:** | *Always, Occasionally, Rare:*  *always* | | |
| ***Results:*** | | | |
| **Actual Result:** | *What should have happened?*  *Text should be visible on screen with no cutting off* | | |
| **Expected Result:** | *What actually happened?*  *Text is cut off and not visible as well to the player* | | |
|  | | | |
| **Additional Information:** | *Any helpful information added here:* | | |
|  | | | |
| **Tested By:** | *Who tested/found it?*  *Armandas* | | |
| **Found Date:** | *When was it found?*  *17 December 2023* | | |

**Bug Report Template**

|  |  |  |  |
| --- | --- | --- | --- |
| **Title:** | *Give the bug an appropriate name:*  Level 1 sign inconsistency with level 2 and 3 | **Id:** | *Give it an ID*:  4.0 |
| **Severity:** | * *Fatal – Crash, Froze.* * *High – Stops Player Progress, Incorrect result.* * *Medium – Looks/Feels poor, but functional.* * *Low – Almost unnoticeable.*   low | | |
| ***General Information:*** | | | |
| **Description:** | *As detailed as possible, what happened:*  Level 1 sign says labyrinth whereas level 2 and level 3 say their respective levels | | |
| **Background:** | *Any relevant background information, references to other bugs (id):*  Similar to id 3 the level sign is barely visible, but it has different text compared to level 2 and 3 | | |
| **Screenshot:** |  | | |
| ***Software/Hardware Information:*** | | | |
| **Platform:** | *Is it specific to a platform, or only occurs/tested on one?*  pc | | |
| **Peripherals:** | *Was there anything plugged in to the device? Controller, USB, etc:*  *Keyboard* | | |
| **Game Version/Build:** | *Was it a specific build, does it occur in other builds?*  1.0 | | |
| **Game Mode:** | *Was it a specific game mode or universal in the game?*  *Level 1* | | |
| ***Reproduction:*** | | | |
| **Steps to Reproduce:** | *How can be the bug be reproduced*  Play level 1 | | |
| **Reproducibility:** | *Always, Occasionally, Rare:*  always | | |
| ***Results:*** | | | |
| **Actual Result:** | *What should have happened?*  *Sign should have been consistent with level 2 and 3 saying “level 1”* | | |
| **Expected Result:** | *What actually happened?*  *Sign says the game name “labyrinth”* | | |
|  | | | |
| **Additional Information:** | *Any helpful information added here:* | | |
|  | | | |
| **Tested By:** | *Who tested/found it?*  *Armandas* | | |
| **Found Date:** | *When was it found?*  *17 December 2023* | | |

**Bug Report Template**

|  |  |  |  |
| --- | --- | --- | --- |
| **Title:** | *Give the bug an appropriate name:*  UI is larger on level 3 than other levels | **Id:** | *Give it an ID*:  5.0 |
| **Severity:** | * *Fatal – Crash, Froze.* * *High – Stops Player Progress, Incorrect result.* * *Medium – Looks/Feels poor, but functional.* * *Low – Almost unnoticeable.*   low | | |
| ***General Information:*** | | | |
| **Description:** | *As detailed as possible, what happened:*  The ui scale is 1.29 on level 3 compared to level 1 and 2 which at a scale of 1 | | |
| **Background:** | *Any relevant background information, references to other bugs (id):* | | |
| **Screenshot:** |  | | |
| ***Software/Hardware Information:*** | | | |
| **Platform:** | *Is it specific to a platform, or only occurs/tested on one?*  pc | | |
| **Peripherals:** | *Was there anything plugged in to the device? Controller, USB, etc:*  *Keyboard* | | |
| **Game Version/Build:** | *Was it a specific build, does it occur in other builds?*  1.0 | | |
| **Game Mode:** | *Was it a specific game mode or universal in the game?*  *Level 3* | | |
| ***Reproduction:*** | | | |
| **Steps to Reproduce:** | *How can be the bug be reproduced*  1. Complete levels 1 and 2   1. Play level 3 | | |
| **Reproducibility:** | *Always, Occasionally, Rare:*  always | | |
| ***Results:*** | | | |
| **Actual Result:** | *What should have happened?*  *Scale should have been 1* | | |
| **Expected Result:** | *What actually happened?*  *Scale was set to 1.29* | | |
|  | | | |
| **Additional Information:** | *Any helpful information added here:* | | |
|  | | | |
| **Tested By:** | *Who tested/found it?*  *Armandas* | | |
| **Found Date:** | *When was it found?*  *17 December 2023* | | |

**Bug Report Template**

|  |  |  |  |
| --- | --- | --- | --- |
| **Title:** | *Give the bug an appropriate name:*  Floor is not solid on level 3 past the goal line | **Id:** | *Give it an ID*:  6.0 |
| **Severity:** | * *Fatal – Crash, Froze.* * *High – Stops Player Progress, Incorrect result.* * *Medium – Looks/Feels poor, but functional.* * *Low – Almost unnoticeable.*   high | | |
| ***General Information:*** | | | |
| **Description:** | *As detailed as possible, what happened:*  The floor hit box is incorrectly places allowing the character to fall through | | |
| **Background:** | *Any relevant background information, references to other bugs (id):* | | |
| **Screenshot:** | A close-up of a tile  Description automatically generated | | |
| ***Software/Hardware Information:*** | | | |
| **Platform:** | *Is it specific to a platform, or only occurs/tested on one?*  pc | | |
| **Peripherals:** | *Was there anything plugged in to the device? Controller, USB, etc:*  *Keyboard* | | |
| **Game Version/Build:** | *Was it a specific build, does it occur in other builds?*  1.0 | | |
| **Game Mode:** | *Was it a specific game mode or universal in the game?*  *Level 3* | | |
| ***Reproduction:*** | | | |
| **Steps to Reproduce:** | *How can be the bug be reproduced*  1. Complete levels 1 and 2  2. Play level 3  3. move the character towards the top of the map  4. when reached top wall the character should fall through the map | | |
| **Reproducibility:** | *Always, Occasionally, Rare:*  always | | |
| ***Results:*** | | | |
| **Actual Result:** | *What should have happened?*  *Player does not fall through the floor* | | |
| **Expected Result:** | *What actually happened?*  *Player falls through floor* | | |
|  | | | |
| **Additional Information:** | *Any helpful information added here:* | | |
|  | | | |
| **Tested By:** | *Who tested/found it?*  *Armandas* | | |
| **Found Date:** | *When was it found?*  *17 December 2023* | | |

**Bug Report Template**

|  |  |  |  |
| --- | --- | --- | --- |
| **Title:** | *Give the bug an appropriate name:*  Ball collider out of place compared to model | **Id:** | *Give it an ID*:  7.0 |
| **Severity:** | * *Fatal – Crash, Froze.* * *High – Stops Player Progress, Incorrect result.* * *Medium – Looks/Feels poor, but functional.* * *Low – Almost unnoticeable.*   medium | | |
| ***General Information:*** | | | |
| **Description:** | *As detailed as possible, what happened:*  Ball collider on level 2 is misplaced compared to the model leading to weird looking movement | | |
| **Background:** | *Any relevant background information, references to other bugs (id):* | | |
| **Screenshot:** | A screenshot of a computer  Description automatically generated | | |
| ***Software/Hardware Information:*** | | | |
| **Platform:** | *Is it specific to a platform, or only occurs/tested on one?*  pc | | |
| **Peripherals:** | *Was there anything plugged in to the device? Controller, USB, etc:*  *Keyboard* | | |
| **Game Version/Build:** | *Was it a specific build, does it occur in other builds?*  1.0 | | |
| **Game Mode:** | *Was it a specific game mode or universal in the game?*  *Level 2* | | |
| ***Reproduction:*** | | | |
| **Steps to Reproduce:** | *How can be the bug be reproduced*  1. Complete levels 1  2. level 2 will have a misplaced hitbox | | |
| **Reproducibility:** | *Always, Occasionally, Rare:*  always | | |
| ***Results:*** | | | |
| **Actual Result:** | *What should have happened?*  *The ball collider be in the correct place leading to correct movement* | | |
| **Expected Result:** | *What actually happened?*  *The ball moves incorrectly* | | |
|  | | | |
| **Additional Information:** | *Any helpful information added here:* | | |
|  | | | |
| **Tested By:** | *Who tested/found it?*  *Armandas* | | |
| **Found Date:** | *When was it found?*  *17 December 2023* | | |

**Bug Report Template**

|  |  |  |  |
| --- | --- | --- | --- |
| **Title:** | *Give the bug an appropriate name:*  Platform is able to be moved before level is started | **Id:** | *Give it an ID*:  8.0 |
| **Severity:** | * *Fatal – Crash, Froze.* * *High – Stops Player Progress, Incorrect result.* * *Medium – Looks/Feels poor, but functional.* * *Low – Almost unnoticeable.*   High | | |
| ***General Information:*** | | | |
| **Description:** | *As detailed as possible, what happened:*  The platform can be moved before level is started leading to ball falling out of map in level 3 | | |
| **Background:** | *Any relevant background information, references to other bugs (id):* | | |
| **Screenshot:** |  | | |
| ***Software/Hardware Information:*** | | | |
| **Platform:** | *Is it specific to a platform, or only occurs/tested on one?*  pc | | |
| **Peripherals:** | *Was there anything plugged in to the device? Controller, USB, etc:*  *Keyboard* | | |
| **Game Version/Build:** | *Was it a specific build, does it occur in other builds?*  1.0 | | |
| **Game Mode:** | *Was it a specific game mode or universal in the game?*  *All levels* | | |
| ***Reproduction:*** | | | |
| **Steps to Reproduce:** | *How can be the bug be reproduced.*   1. play any level. 2. before clicking start you can move platform   1. Complete levels 1 and 2  2. Play level 3  3. press one of the movement keys  4. press start and ball falls through floor | | |
| **Reproducibility:** | *Always, Occasionally, Rare:*  always | | |
| ***Results:*** | | | |
| **Actual Result:** | *What should have happened?*  *The platform should not be moved before the start button is clicked* | | |
| **Expected Result:** | *What actually happened?*  *The player can move the platform leading to ball falling through floor* | | |
|  | | | |
| **Additional Information:** | *Any helpful information added here:* | | |
|  | | | |
| **Tested By:** | *Who tested/found it?*  *Armandas* | | |
| **Found Date:** | *When was it found?*  *17 December 2023* | | |