

NVAPI SDK - PUBLIC FOR DRIVER RELEASE 384

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DOCUMENT CHANGE HISTORY

RN-06118-384-v01

Version	Date	Authors	Description of Change
01	6/28/2017	AP/CC	Initial release

NVAPI RELEASE NOTES

INTRODUCTION

NVAPI is NVIDIA's core software development kit that allows direct access to NVIDIA GPUs and drivers on all windows platforms. NVAPI provides support for categories of operations that range beyond the scope of those found in familiar graphics APIs such as DirectX and OpenGL. These release notes describe the changes made in the NVAPI public SDK for the Release 384 driver. The following are the provided files:

- nvapi.h
- nvapi_lite_common.h
- nvapi_lite_d3dext.h
- nvapi_lite_salend.h
- nvapi_lite_salstart.h
- nvapi_lite_sli.h
- nvapi_lite_stereo.h
- nvapi_lite_surround.h
- NvApiDriverSettings.c
- NvApiDriverSettings.h
- nvHLSLExtns.h
- nvHLSLExtnsInternal.h
- nvShaderExtnEnums.h
- ▶ nvapi.lib
- nvapi64.lib
- NVAPI_Reference_Developer.chm
- NVAPI SDKs Samples and Tools License Agreement (Public).pdf

CHANGES IN NVAPI FOR DRIVER RELEASE 384

Functions

- NvAPI_D3D10_SetDepthBoundsTest
- NvAPI_D3D12_UseDriverHeapPriorities
- NvAPI_D3D_CreateLateLatchObject
- NvAPI_D3D_QueryLateLatchSupport
- ▶ NvAPI_D3D12_Mosaic_GetCompanionAllocations
- NvAPI_D3D12_Mosaic_GetViewportAndGpuPartitions

TCC support added to the following functions:

- NvAPI_GPU_GetAllClockFrequencies
- NvAPI_GPU_GetDynamicPstatesInfoEx

Structures

- ▶ NV COLOR DATA V4
- ► NV_HDR_CAPABILITIES_V2
- ► NV_HDR_COLOR_DATA_V2
- ► NV_GSYNC_STATUS_PARAMS_V2
- ► NV_D3D_LATELATCH_OBJECT_DESC_V1
- ► NV_QUERY_LATELATCH_SUPPORT_PARAMS_V1
- ▶ NV D3D12 MOSAIC GETCOMPANIONALLOCATIONS V1
- ▶ NV_D3D12_MOSAIC_GETVIEWPORTANDGPUPARTITIONS_V1

Enums

- ▶ NV COLOR SELECTION POLICY
- ▶ NV_HDR_MODE_UHDA_NB added to NV_HDR_MODE
- ▶ NV_HDR_MODE_DOLBY_VISION added to NV_HDR_MODE
- ▶ NVAPI_GPU_IN_DEBUG_MODE added to NvAPI_Status

Deprecated NVAPI Functions

The following functions will be deprecated in coming releases:

Deprecated	Replaced By
None	N/A

NVAPIDriverSettings Additions/Removals

- ▶ PS_FRAMERATE_LIMITER_BB_QM added to EValues_PS_FRAMERATE_LIMITER
- ▶ PS_FRAMERATE_LIMITER_NO_LAG_OFFSET added to EValues_PS_FRAMERATE_LIMITER
- ▶ PS_FRAMERATE_LIMITER_NO_ALIGN added to EValues_PS_FRAMERATE_LIMITER

HLSL Extension Additions

None

About the Sample Code

Sample code is provided with the SDK package that demonstrates the following features:

- CustomTiming
- DisplayConfiguration
- ▶ I2C
- Quadro Sync_Configuration

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