

# GAGAN S

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Bengaluru, India

Gagan S



Results-driven Information Science student from Dayananda Sagar College of Engineering passionate about developing user-friendly software applications. Excellent problem-solving skills and ability to perform well in a team. Seeking to help the company develop their product as a software engineer, as well as grow and develop my own skills as a coder.

## EXPERIENCE

### Student Intern

#### Nokia

April 2023 – July 2023

Bangalore

- Worked on the project, Automatic UT generation using AI/ML for languages: C, C++ and Python, through a University Connect Programme.
- Developed scripts that generate a unit test file for any provided source file.
- The developed script was capable of performing variable, function, and object mocking for the given input file.

## PROJECTS

### TrackLeaf [GitHub](#) | [Website](#)

#### Hackathon-HackX

September 2023

- Developed an effective inventory management system for ensuring the seamless flow of resources while optimizing costs and reducing waste.
- Generated unique IDs and associated them with QR codes to enable precise tracking of inventory.
- Implemented a robust role-based access control system with JWT token authentication and employed data visualization through graphs to provide insightful inventory representations.
- Technology used: MongoDB, ExpressJS, ReactJS, NodeJS

### LearnZ - E-Learning platform [GitHub](#)

#### Group-Project

November 2022 – February 2023

- An all-in-one E-learning platform for students and teachers with features like quizzes, syllabus management, and online lecture delivery to enhance the educational experience.
- Implemented a Natural Language Processing (NLP) model for automatic video recommendations on YouTube based on the content of the uploaded syllabus, enhancing the user experience.
- Technology used: HTML5, CSS3, JS, Python, SQLite3, Docker

### Ticket Booking Application [GitHub](#) | [Website](#)

#### Self-Learning Project

February 2023 – April 2023

- Developed a comprehensive event management platform with the ability to create, update, and search for shows and venues, implement separate admin and user logins and enable user profile updates.
- Utilized ChartJS to create visual representations of user ratings for movies and shows, offering insightful data to the admin for informed decision-making and enhanced content management.
- Technology used: HTML5, CSS3, JS, Python, Flask, Jinja2, SQLite3

## EDUCATION

### B.E in Information Science and Engineering

#### Dayananda Sagar College of Engineering

September 2020 – Present

CGPA:9.70

### B.Sc in Data Science and Programming

#### IIT-Madras Online Degree Programme

January 2021 – Present

CGPA:7.20

### Class 12

#### St. Claret Pre-University College

May 2020

95.00%

### Class 10

#### Standard Public School

May 2018

94.40%

## SKILLS

#### Languages

Java

Python

HTML/CSS3

JavaScript

#### Technologies/Frameworks

ReactJS

NodeJS

ExpressJS

MongoDB

Bootstrap

Tailwind CSS

Flask

Jinja2

#### Tools

VS Code

Git

Docker

Postman

Ansys

OpenVSP

## EXTRACURRICULAR

- Served as a member of the technical team at Team Arcis, the official aero design team of DSCE, taking on the responsibility of selecting the propulsion system and avionics that best suited the project's requirements.
- Secured the 19th global ranking for the Technical Design Report in the AIAA 2022 DBF Competition in which I actively participated.
- As the Lead of Genesis student forum, successfully organized and executed multiple impactful events, including blood donation camps, dental camps and several other socio-cultural events.
- Led the planning and execution of two 24-hour hackathons called "Hackman," fostering innovation, collaboration, and technical skill development among participants.