



ASTRID PEHRSSON ANKARSTRAND

UI/UX & TECHNICAL
DESIGNER

MY CONTACT

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Email

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Portfolio Website

Link

SKILLS

- UI / UX Designer
- Technical Designer
- UE5 Blueprints
- C#
- C++

TOOLS

- Unreal Engine 5
- Unity
- Figma
- Miro
- Github
- Perforce

ABOUT MYSELF

I am a human being with (insert skills) located in Stockholm, Sweden. Hire me. Code go brrr

EXPERIENCE

Fear of the Light | 2024

UI/ UX Designer

Nominated for Best Design at the Swedish Game Awards 2024 & released on Steam in November.

I learnt about working with UMG & blueprints in UE5. Designed & implemented diegetic sci-fi UI.

EDUCATION

2023-2025

Future Games
Stockholm

Game Design, Specialization Tech/ Systems Designer

2017-2022

Stockholm
University

Bachelor in Computer Game Development