

LINGUAGENS DE PROGRAMAÇÃO

Engenharia Informática

GUI

- Graphical User Interface

- *Python:*

- Tkinter – standard library.
 - PyQt
 - PyGtk
 - ...
 - <https://wiki.python.org/moin/GuiProgramming>

Tkinter

XiBot Controller

Sensors

Wheel Encoder Counts

Left Motor:

Right Motor:

Push Button:

Left Bumper:

Right Bumper:

Accelerometer

Bumped:

Orientation:



X Axis:


Y Axis:




Z Axis:


Axis Units:

Robot Motion





Forward Speed

Turning Speed

Robot Selection / Stop Control / Line Followers

Select Robot Number:

☒ Robot 1 ☐ Robot 2 ☐ Robot 3

Stop Type

☒ Coast ☐ Brake

Stop Option

☐ Stop Motors On Encoder Count Of:

Line Followers

Line Follower 1:

Line Follower 2:

Line Follower 3:

Frequency:

Duration:

Keyboard Usage:

1. Arrow keys for direction.
2. Space Bar to stop.
3. 'q' to spin left.
4. 'p' to spin right.

Widgets

- button
- canvas
- checkbutton
- combobox
- entry
- frame
- label
- labelframe
- listbox
- menu
- menubutton
- message
- notebook
- tk_optionMenu
- panedwindow
- progressbar
- radiobutton
- scale
- scrollbar
- separator
- sizegrip
- spinbox
- text
- treeview

```
import tkinter
import tkinter.messagebox
```

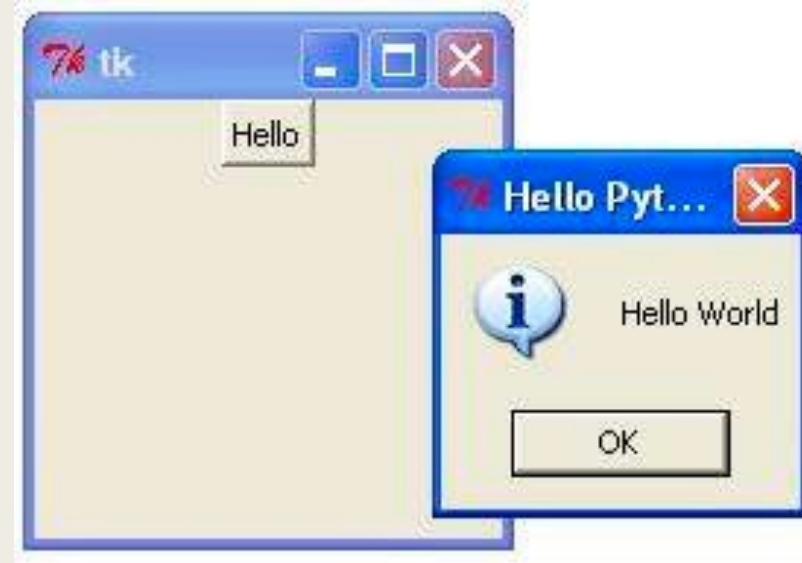
```
top = tkinter.Tk()
```

```
def helloCallBack():
    tkinter.messagebox.showinfo( "Hello Python", "Hello World")
```

```
B = tkinter.Button(top, text = "Hello", command = helloCallBack)
```

```
B.pack()
top.mainloop()
```

```
top = tkinter.Tk()
top.geometry("800x600")
top.title("Janela de POO")
```



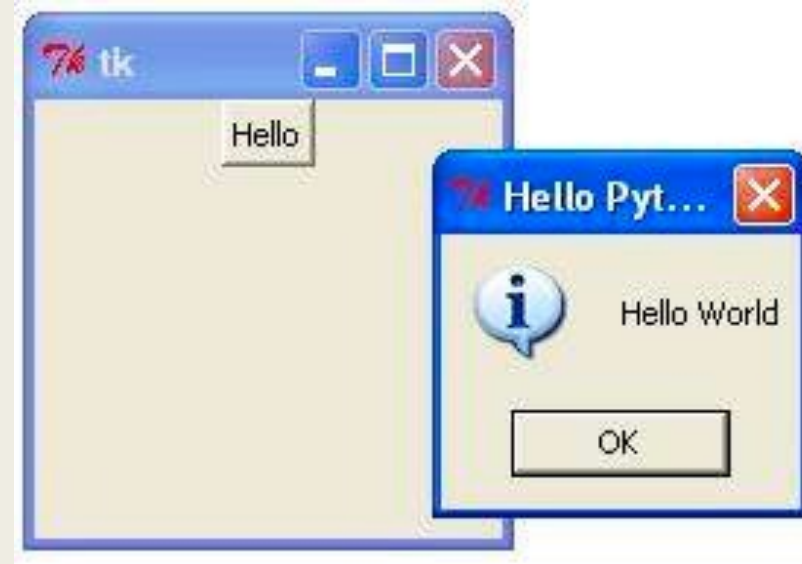
```
import tkinter
import tkinter.messagebox
```

```
top = tkinter.Tk()
#top.geometry("800x600")
```

```
def helloCallBack():
    tkinter.messagebox.showinfo( "Hello Python", "Hello World")
```

```
B = tkinter.Button(top, text = "Hello", command = helloCallBack)
```

```
B.pack()
top.mainloop()
```



```
import tkinter
import tkinter.messagebox
```

```
top = tkinter.Tk()
top.geometry("800x600")
top.title("Janela de POO")
```

```
def helloCallBack():
    tkinter.messagebox.showinfo( "Hello Python", "Hello World")
```

```
B = tkinter.Button(top, text = "Hello", command = helloCallBack)
L = tkinter.Label(top, text = "Label", bg="black", fg="white" )
```

```
L.pack()
B.pack()
top.mainloop()
```

```
import tkinter
```

```
top = tkinter.Tk()  
top.geometry("800x600")  
top.title("Janela de POO")
```

```
def toUpperCaseCallBack():  
    L['text'] = E.get().upper()
```

```
B = tkinter.Button(top, text = "Hello", command = toUpperCaseCallBack)  
E = tkinter.Entry(top, bg="black", fg="white")  
L = tkinter.Label(top, text = "Label" )
```

```
E.pack()  
B.pack()  
L.pack()
```

```
top.mainloop()
```



```
class EntryPack():
    def __init__(self, parent, comando):
        self.frame = tkinter.Frame(parent)
        self.button = tkinter.Button(self.frame, text="Submete", command=comando)
        self.entry = tkinter.Entry(self.frame, bg="black", fg="white")

        self.entry.pack(side=tkinter.LEFT) #Alinhado à esquerda do anterior (parent)
        self.button.pack(side=tkinter.LEFT) #Alinhado à esquerda do anterior (entry)

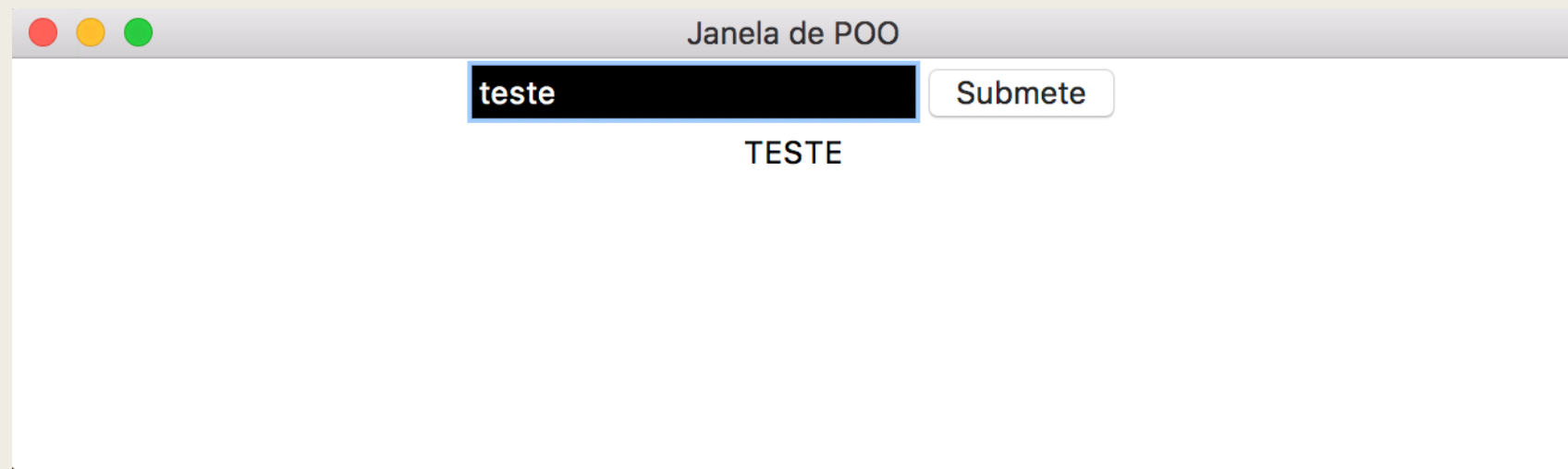
        self.frame.pack()

    def getText(self):
        return self.entry.get()
```

```
top = tkinter.Tk()
```

```
def toUpperCaseCallBack():
    L['text'] = entryPack.getText().upper()
```

```
entryPack = EntryPack(top,toUpperCaseCallBack)
L = tkinter.Label(top, text = "Label" )
L.pack()
top.mainloop()
```



```
class EntryPack(tkinter.Frame):  
    def __init__(self, parent, comando):  
        super().__init__(parent)  
        self.button = tkinter.Button(self, text="Submete", command=lambda:comando(self) )  
        self.entry = tkinter.Entry(self, bg="black", fg="white")  
        self.entry.pack(side=tkinter.LEFT) #Alinhado à esquerda do anterior (parent)  
        self.button.pack(side=tkinter.LEFT) #Alinhado à esquerda do anterior (entry)
```

```
    def getText(self):  
        return self.entry.get()
```

```
top = tkinter.Tk()
```

```
def toUpperCaseCallBack(obj):  
    L['text'] = obj.getText().upper()
```

```
entryPack = EntryPack(top,toUpperCaseCallBack)  
L = tkinter.Label(top, text = "Label" )
```

```
entryPack2 = EntryPack(top,toUpperCaseCallBack)  
entryPack.pack()  
entryPack2.pack()  
L.pack()
```

```
top.mainloop()
```



Fim

- Questões?