

```
/*:
## Exercise – If and If-Else Statements
```

Imagine you're creating a machine that will count your money for you and tell you how wealthy you are based on how much money you have. A variable `dollars` has been given to you with a value of 0. Write an if statement that prints "Sorry, kid. You're broke!" if `dollars` has a value of 0. Observe what is printed to the console.

```
*/
var dollars = 0
if dollars == 0 {
  print("Sorry, kid. You're broke!")
}
```

//: `dollars` has been updated below to have a value of 10. Write an if-else statement that prints "Sorry, kid. You're broke!" if `dollars` has a value of 0, but prints "You've got some spending money!" otherwise. Observe what is printed to the console.

```
dollars = 10
if dollars == 0 {
  print("Sorry, Kid. You're broke!")
} else {
  "You've got some spending money!"
}
```

//: `dollars` has been updated below to have a value of 105. Write an if-else-if statement that prints "Sorry, kid. You're broke!" if `dollars` has a value of 0, prints "You've got some spending money!" if `dollars` is less than 100, and prints "Looks to me like you're rich!" otherwise. Observe what is printed to the console.

```
dollars = 105
if dollars == 0 {
  print("Sorry, Kid. You're broke!")
} else if dollars < 100 {
  "You've got some spending money!"
} else {
  print("Looks to me like you're rich!")
}
```

```
/*:
[Previous](@previous) | page 2 of 9 | [Next: App Exercise – Fitness
Decisions](@next)
*/
```