

## **Mini-Project I**

**Deadline : 15<sup>th</sup> Novemeber, 2017**

**Follow the instructions on this page to install SimpleGui on your local machine.**

<https://pypi.python.org/pypi/SimpleGUICS2Pygame>

**Your task is to make any one of the following applications in Python using the SimpleGui library. Try to make it good and add some nice functionality :**

- **Drawing Application(like MSPaint)**
- **Snake Game**
- **2048**

**There is no grading rubric. I will be fairly lenient with marks but will award a fresh clean zero in case you are found copying from online sources/books.**

**Do not try to be clever and change variable names, code structure and expect to get away with it. Trust me on this; if you cheat, **I will know.****

**The code should have near equal contribution from all your team members. This I will judge by looking at the commits.**

**There should be repository hosted by one of the team members and others will fork it.**

**I would appreciate it if you raise issues for errors/unexpected behaviour, use professional language on GitHub whilst reviewing pull requests, etc. Remember to use OOP principles whilst designing your code and make it as modular as possible.**

**Once you are satisfied with your game/application message me on Gitter with your GitHub repository link.**

**Yours truly,  
Arif**