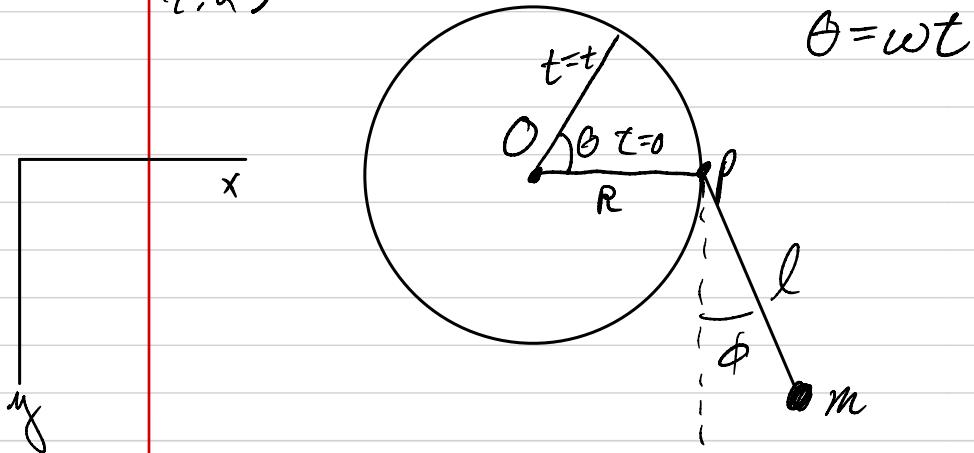


P441 HW8

7.29)



$$\theta = \omega t$$

$$x = R \cos \theta + l \sin \phi = R \cos \omega t + l \sin \phi$$

$$y = -R \sin \theta + l \cos \phi = -R \sin \omega t + l \cos \phi$$

$$\dot{x} = -R \omega \sin \omega t + l \dot{\phi} \cos \phi$$

$$\dot{y} = -R \omega \cos \omega t - l \dot{\phi} \sin \phi$$

$$r^2 = \cancel{R^2 \omega^2 \sin^2 \omega t} - 2 R \omega \dot{\phi} \sin \omega t \cos \phi + \cancel{l^2 \dot{\phi}^2 \cos^2 \phi} + \cancel{R^2 \omega^2 \cos^2 \omega t}$$

$$+ 2 R \omega l \dot{\phi} \cos \omega t \sin \phi + \cancel{l^2 \dot{\phi}^2 \sin^2 \phi}$$

$$= R^2 \omega^2 + l^2 \dot{\phi}^2 + 2 R \omega \dot{\phi} (\cos \omega t \sin \phi - \sin \omega t \cos \phi)$$

$$T = \frac{1}{2} m (R^2 \omega^2 + l^2 \dot{\phi}^2 + 2 R \omega \dot{\phi} (\cos \omega t \sin \phi - \sin \omega t \cos \phi))$$

$$U = -mg(y - l) = -mg y + \text{const.} = -mg(-R \sin \omega t + l \cos \phi)$$

so that $U = 0$ at $t = 0$

$$L = T - U = \frac{1}{2} m (R^2 \omega^2 + l^2 \dot{\phi}^2 + 2 R \omega \dot{\phi} (\cos \omega t \sin \phi - \sin \omega t \cos \phi))$$

$$- mg R \sin \omega t + mg l \cos \phi$$

$$\frac{\partial L}{\partial \dot{\phi}} = m R \omega \dot{\phi} (\cos \omega t \cos \phi + \sin \omega t \sin \phi) + mg l \sin \phi$$

$$\frac{\partial L}{\partial \dot{\phi}} = ml^2 \dot{\phi} + m R \omega (\cos \omega t \sin \phi - \sin \omega t \cos \phi)$$

$$\frac{d}{dt} \frac{\partial L}{\partial \dot{\phi}} = ml^2 \ddot{\phi} + ml^2 \omega (\dot{\phi} \cos \omega t \cos \phi - \omega \sin \omega t \sin \phi - (\dot{\phi} \sin \omega t \sin \phi + \omega \cos \omega t \cos \phi))$$

$$\begin{aligned}
 &= ml^2\ddot{\phi} + ml\omega_0^2(\dot{\phi}(\cos\omega t \cos\phi + \sin\omega t \sin\phi) - \omega(\sin\omega t \sin\phi + \cos\omega t \cos\phi)) \\
 &= \frac{\partial L}{\partial \dot{\phi}} = mRl\omega_0^2(\cos\omega t \cos\phi + \sin\omega t \sin\phi) - mg l \sin\phi \\
 \Rightarrow ml^2\ddot{\phi} &= -g \sin\phi + mRl\omega_0^2(\sin\omega t \sin\phi + \cos\omega t \cos\phi) \\
 \ddot{\phi} &= -\frac{g}{l} \sin\phi + \frac{R}{l}\omega_0^2(\sin(\omega t) \sin\phi + \cos(\omega t) \cos\phi)
 \end{aligned}$$

For $\omega=0$: $\ddot{\phi} = -\frac{g}{l} \sin\phi \checkmark \approx -\frac{g}{l} \phi$

$\phi \approx A \cos(t\sqrt{\frac{g}{l}}) - \delta \checkmark$ for small ϕ & $\omega=0$

I made a simulation to numerically solve for $\phi(t)$ (therefore solving for $x(t)$ & $y(t)$) and animated.

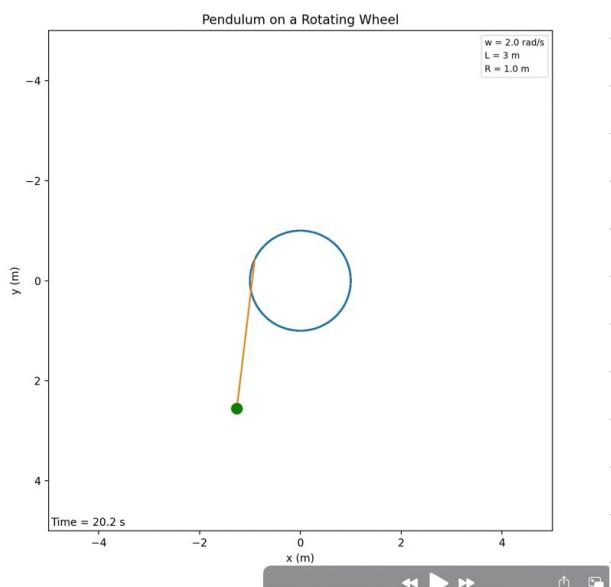
Here are some snapshots but I submitted the code as well, with some example videos.

```

1 import numpy as np
2 import matplotlib.pyplot as plt
3 from matplotlib.animation import FuncAnimation
4 import matplotlib.patches as mpl_patches
5
6 def alpha(phi, t):
7     return -g/l*np.sin(phi) + R/l*w**2*(np.sin(w*t) * np.sin(phi) + np.cos(w*t) * np.cos(phi))
8 ##### Feel free to edit these to change the simulation!
9 g = 9.8
10 R = 1.
11 l = 3
12 w = 2
13
14 frame_speed = 20 #edit this to change how many frames the simulation skips (somewhat related to fps (frames per second))
15 ##### Nothing else needs to be edited
16 dt = .01 # determines how accurate the simulation is. A lower dt gives a more accurate simulation!
17 t = 0.
18 final_time = 10000
19 v = 0 # dpi/it
20 p = [0.] # phi
21 times = [0] # list of times, in seconds
22
23 for i in range(int(final_time/dt)): #these few lines are the actual simulation, solving technique
24     v += alpha(p[i], t)*dt
25     p.append(p[i]+v*dt)
26     t += dt
27     times.append(t)
28 p = np.array(p)
29 times = np.array(times)
30 wheel_x = R*np.cos(w*times)
31 wheel_y = -R*np.sin(w*times)
32
33 x_pos = R * np.cos(w*times) + l*np.sin(p)
34 y_pos = -R * np.sin(w*times) + l*np.cos(p)
35
36 # plt.plot(times, p)

```

} the solving technique
 ϕ & $\dot{\phi}$ use a linear order Taylor Series

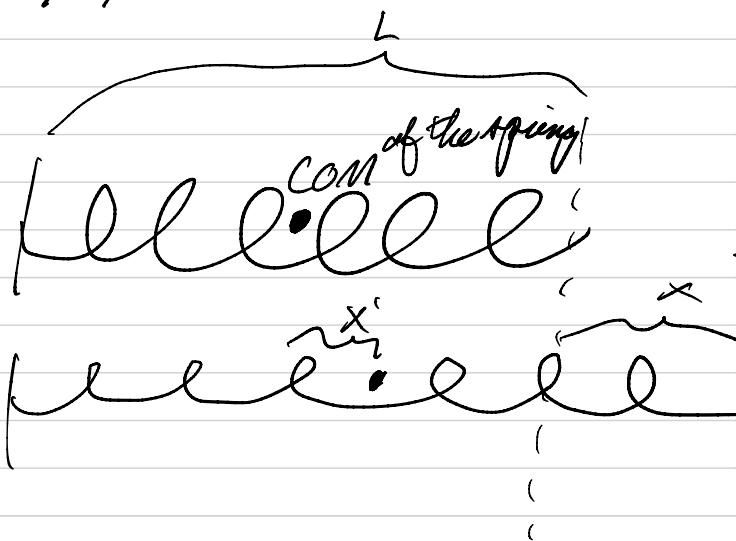


Feel free to go into the code, edit the parameters, and run the simulation to see what happens.

7.34)



7.34(a)



x' is the position of a particular dm with the origin not shifting because constants don't change the Lagrangian.

Each element of the spring is moving at a different speed:

$$dT_{\text{spring}} = \frac{1}{2} \dot{x}^2 dM$$

$$\lambda = M/L$$

$$dM = \int_L dx = \frac{M}{L} dx$$

$$T_{\text{spring}} = \frac{1}{2} \int_0^L \dot{x}^2 \frac{M}{L} dx = \frac{M}{2L} \int_0^L \frac{\dot{x}^2}{L^2} dx = \frac{M \dot{x}^2}{2L^3} \left[\frac{x^3}{3} \right]_0^L$$

$$\dot{x}' = \frac{x - x_0}{L}$$

$$= \frac{M \dot{x}^2}{6}$$

velocity at the end (ind. of x')

$$T_{\text{spring}} = \frac{1}{6} M \dot{x}^2$$

$$\mathcal{L} = \frac{1}{6} M \dot{x}^2 + \frac{1}{2} m \dot{x}^2 - \frac{1}{2} k x^2 = \dot{x}^2 \left(\frac{M+m}{6} \right) - \frac{1}{2} k x^2$$

b)

$$\frac{\partial \mathcal{L}}{\partial x} - \frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \dot{x}} = 0$$

$$\frac{\partial \mathcal{L}}{\partial x} = -kx \quad \frac{\partial \mathcal{L}}{\partial \dot{x}} = \dot{x}(M/3 + m)$$

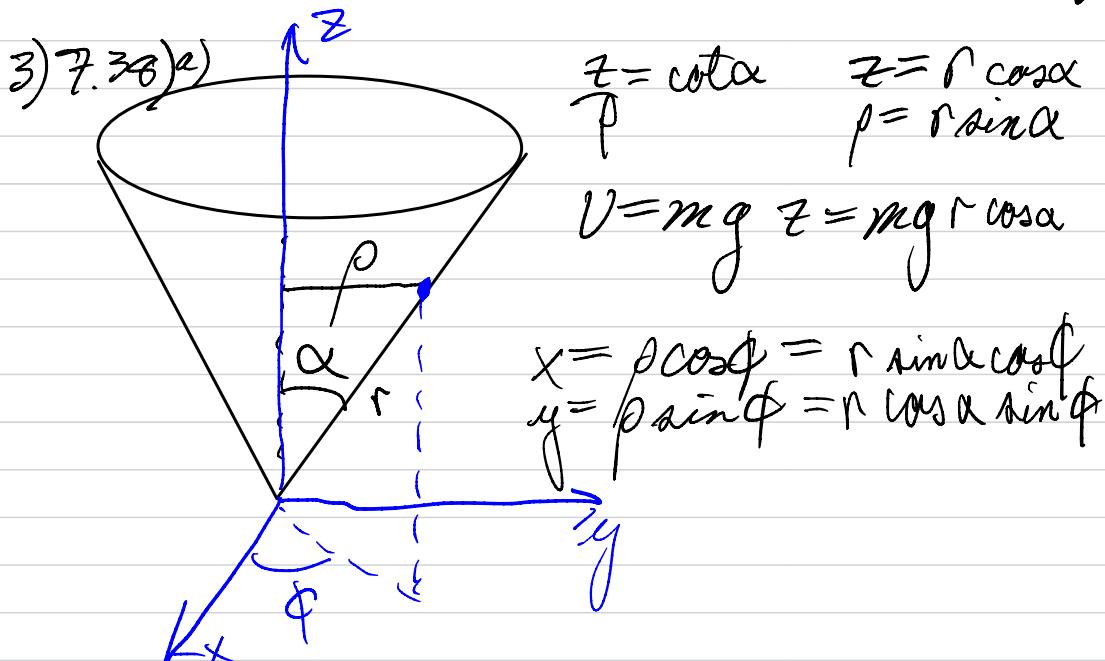
$$\frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \dot{x}} = \ddot{x}(M/3 + m)$$

$$\ddot{x}(M/3 + m) + kx = 0$$

$$\ddot{x} + \frac{k}{M/3 + m} x = 0 \Rightarrow x = A \cos \left(t \sqrt{\frac{k}{M/3+m}} - \delta \right)$$

$$\omega = \sqrt{\frac{k}{M/3+m}}$$

Thus, $M/3$ is the effective mass of the spring.



$$\vec{r} = r \hat{r}$$

$$\vec{v} = \dot{\vec{r}} = \frac{d}{dt}(\vec{r}) = \dot{r} \hat{r} + r \dot{\hat{r}} = \dot{r} \hat{r} + r(\ddot{\alpha} \hat{i} + \dot{\phi} \sin \phi \hat{j})$$

$$= \dot{r} \hat{r} + r \sin \phi \dot{\phi} \hat{j} \quad (\dot{\alpha} = \dot{\theta} = 0)$$

$$\vec{v}^2 = \dot{r}^2 + r^2 \sin^2 \phi \dot{\phi}^2$$

$$\mathcal{L} = T - U = \frac{1}{2} m \left(\dot{r}^2 + r^2 \sin^2 \phi \dot{\phi}^2 \right) - mg r \cos \alpha$$

b)

$$l_z = m r^2 \omega = m r^2 \sin^2 \alpha \omega = m r^2 \sin^2 \alpha \dot{\phi}$$

$$r: \frac{\partial \mathcal{L}}{\partial r} - \frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \dot{r}} = 0$$

$$m r \sin^2 \alpha \dot{\phi}^2 - mg \cos \alpha$$

$$m \dot{r}$$

$$\frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \dot{r}} = m \ddot{r}$$

$$\Rightarrow \ddot{r} - r \sin^2 \alpha \dot{\phi}^2 + g \cos \alpha = 0$$

$$\phi: \frac{\partial \mathcal{L}}{\partial \dot{\phi}} - \frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \dot{\phi}} = 0$$

$$\Rightarrow \frac{\partial \mathcal{L}}{\partial \dot{\phi}} = \text{const.}$$

$$\frac{\partial \mathcal{L}}{\partial \dot{\phi}} = m r^2 \sin^2 \alpha \dot{\phi} = \text{const.}$$

$$m r^2 \sin^2 \alpha \dot{\phi} = l_z = \text{const.}$$

$\Rightarrow l_z$, angular momentum, is conserved!

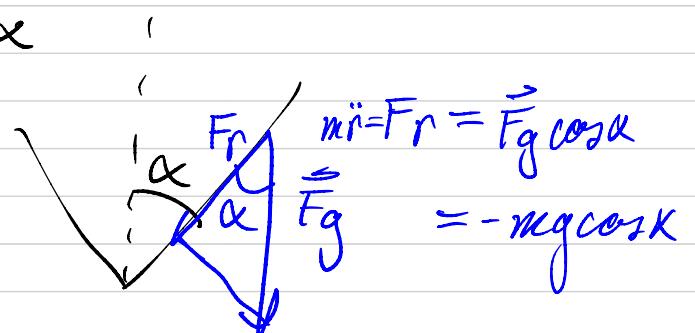
$$\dot{\phi} = \frac{dz}{mr^2 \sin \alpha} \Rightarrow \dot{\phi}^2 = \frac{l_z^2}{m^2 r^4 \sin^4 \alpha}$$

$$\ddot{r} - r \sin^2 \alpha \dot{\phi}^2 + g \cos \alpha = \ddot{r} - \left(\frac{dz}{mr \sin \alpha} \right)^2 \frac{1}{r^3} + g \cos \alpha = 0$$

$$\ddot{r} - \left(\frac{l_z}{mr \sin \alpha} \right)^2 \frac{1}{r^3} + g \cos \alpha = 0$$

if $l_z = 0$: $\ddot{r} = -g \cos \alpha$

This makes sense because this is the r component of \vec{F}_g/m



Horizontal circular path when $\ddot{r} = 0$:

$$\left(\frac{dz}{mr \sin \alpha} \right)^2 \frac{1}{r_0^3} = g \cos \alpha$$

$$r_0 = \left[\left(\frac{l_z}{mr \sin \alpha} \right)^2 \frac{1}{g \cos \alpha} \right]^{1/3}$$

c)

$$r(t) = r_0 + \epsilon(t) \quad (\text{let } \epsilon = \epsilon(t))$$

$$\ddot{r} = \ddot{\epsilon}$$

$$\ddot{r} - \left(\frac{l_z}{mr \sin \alpha} \right)^2 \frac{1}{r^3} + g \cos \alpha = 0$$

$$(*) \ddot{\epsilon} - \left(\frac{l_z}{mr \sin \alpha} \right)^2 \frac{1}{(r_0 + \epsilon)^3} + g \cos \alpha = 0$$

$$\frac{1}{(r_0 + \epsilon)^3} = \frac{1}{r_0^3 + 3r_0^2\epsilon + 3r_0\epsilon^2 + \epsilon^3}$$

$$\approx \frac{1}{r_0^3 + 3r_0^2\epsilon} = \frac{1}{r_0^3} \frac{1}{1 + \frac{3\epsilon}{r_0^2}} \approx \frac{1}{r_0^3} \left(1 - \frac{3\epsilon}{r_0^2}\right)$$

(note: $(1+\alpha)^b \approx 1+b\alpha$)

$$(*) \approx \ddot{\epsilon} - \left(\frac{l_z}{m_{\text{sink}}}\right)^2 \frac{1}{r_0^3} \left(1 - \frac{3\epsilon}{r_0^2}\right) + g \cos\alpha$$

$$= \ddot{\epsilon} - \left(\frac{l_z}{m_{\text{sink}}}\right)^2 \frac{1}{r_0^3} + \frac{3\epsilon}{m_{\text{sink}}} \left(\frac{l_z}{m_{\text{sink}}}\right)^2 \frac{1}{r_0^2} + g \cos\alpha$$

$$= \ddot{\epsilon} + 3\epsilon \left(\frac{l_z}{m_{\text{sink}}}\right)^2 = 0$$

cancel by def. of r_0

$$\Rightarrow \epsilon = A \cos\left(\frac{l_z}{m_{\text{sink}}} \sqrt{3} t\right) + B \sin\left(\frac{l_z}{m_{\text{sink}}} \sqrt{3} t\right)$$

$$\Rightarrow r(t) = r_0 + A \cos\left(\frac{l_z}{m_{\text{sink}}} \sqrt{3} t\right) + B \sin\left(\frac{l_z}{m_{\text{sink}}} \sqrt{3} t\right) (**)$$

Thus, this circular path is stable because it oscillates with a period of $\frac{2\pi}{\sqrt{3} \frac{m_{\text{sink}}}{l_z}}$ around r_0

It's stable because $(**)$ is the solution but qualitatively because for a $\pm \epsilon$, $\dot{\epsilon}$ is \mp , meaning there is a restoring effect.