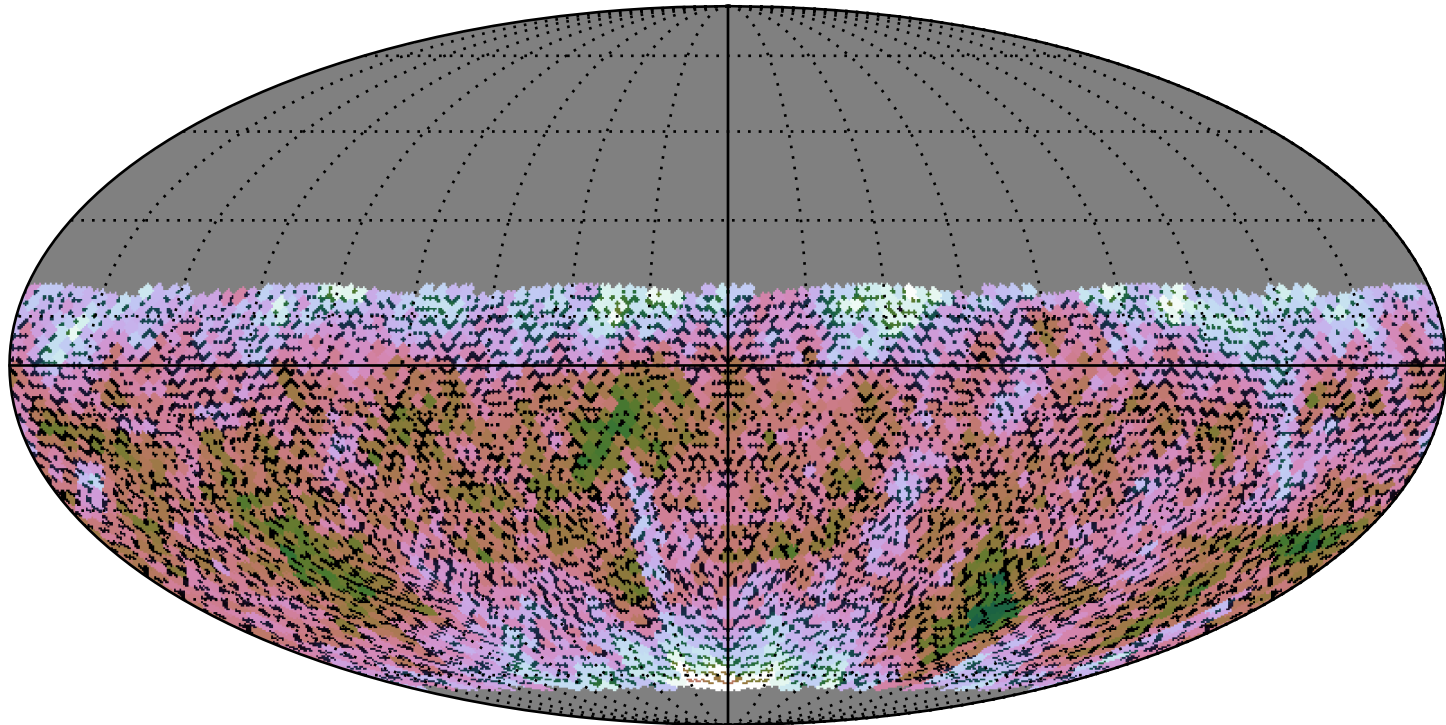


ops2_1092 y and night < 10000: properMotion



properMotion (mas/yr)