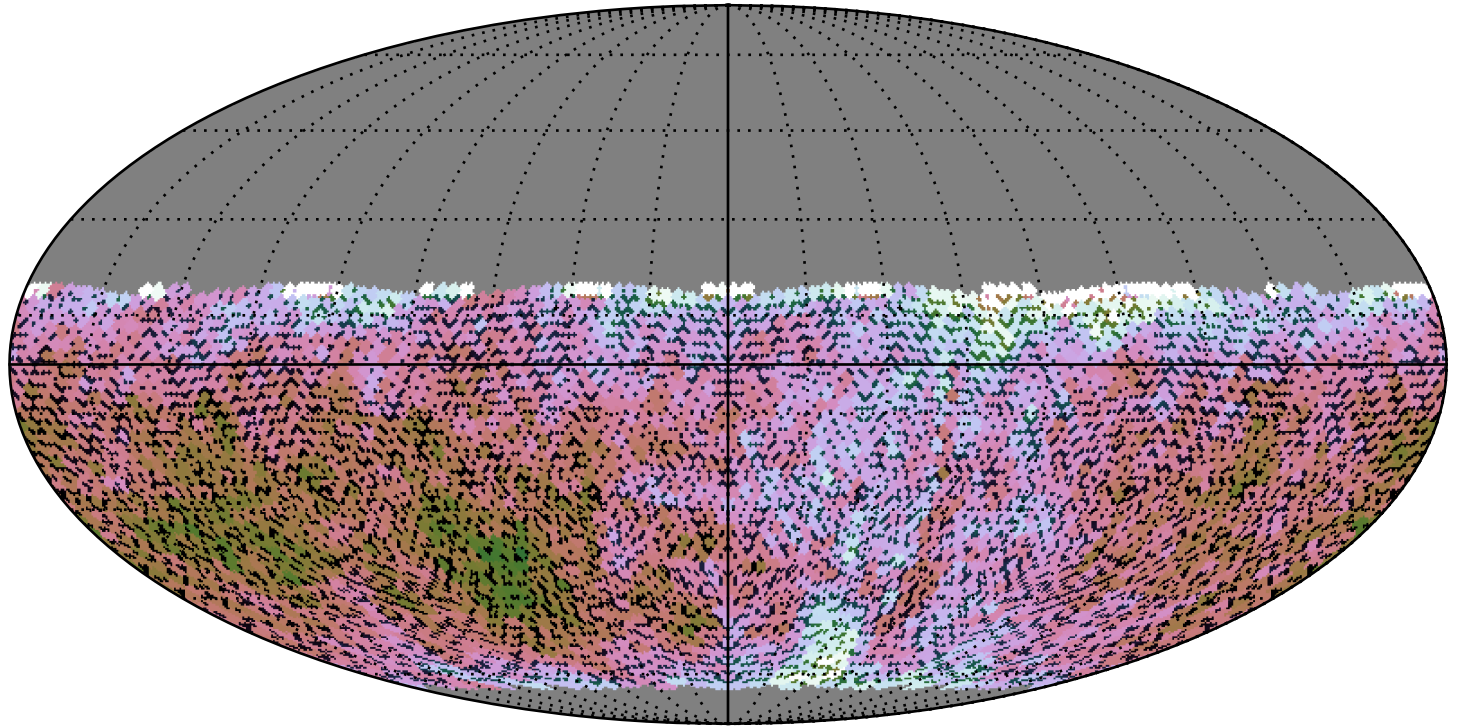


ops2\_1092 u and night < 10000: properMotion



properMotion (mas/yr)