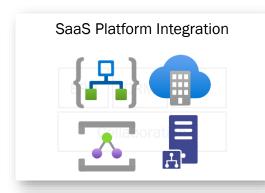
Eventing on Azure

Events, Event Streams, Analytics, and Integration

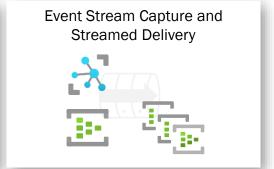
Clemens Vasters, Principal Architect, Azure Messaging clemensv@microsoft.com

Eventing on Azure Cloud

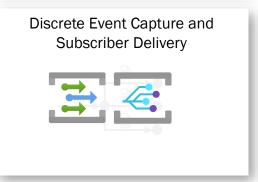


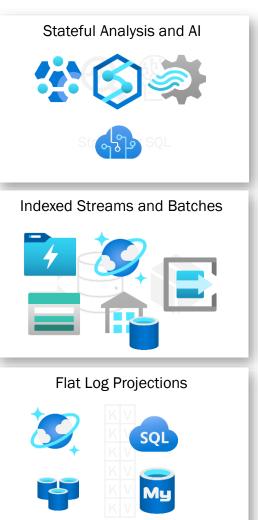


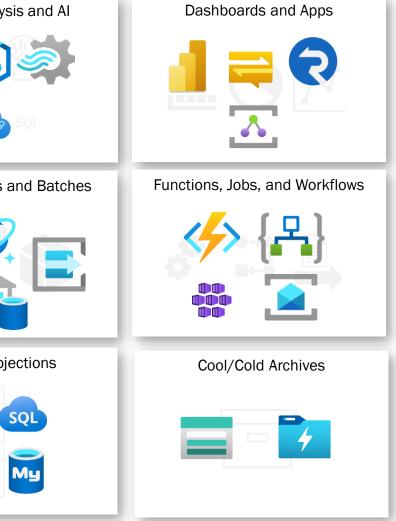




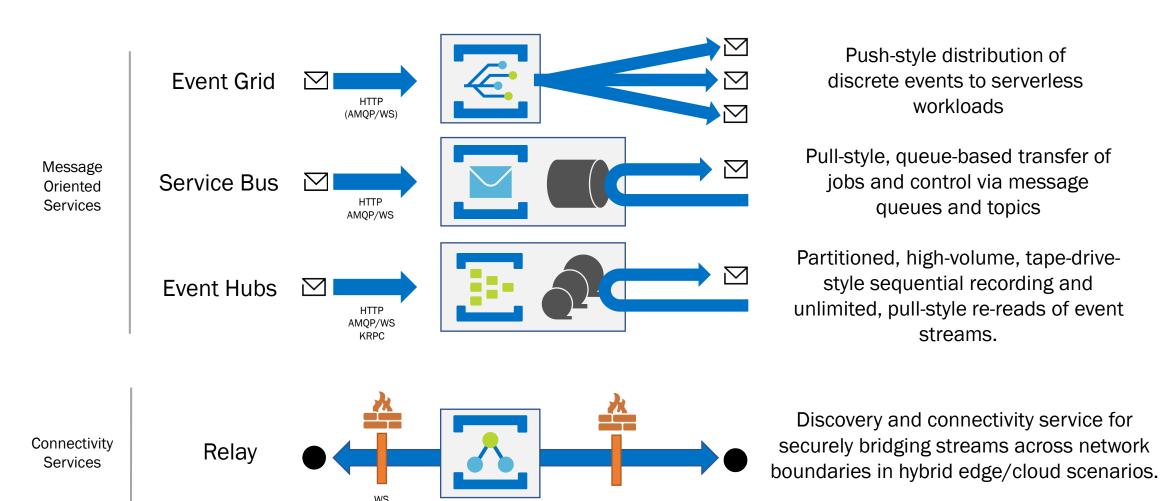








Eventing and Messaging Core Services



Agenda

- Events and Streams
- Event-Driven Applications
- Event Journeys and Patterns
- Event Platform Building Blocks
- Q&A

Events and Streams

- Occurrence: The capture of a statement of fact during the operation of a software system
- Event: A data record expressing an occurrence and its context. The context is expressed in metadata.
- Event Stream: A sequence of related events.

 Not an event stream: A product, a service, a broker, a log, a partition, a protocol. It's a logical construct.



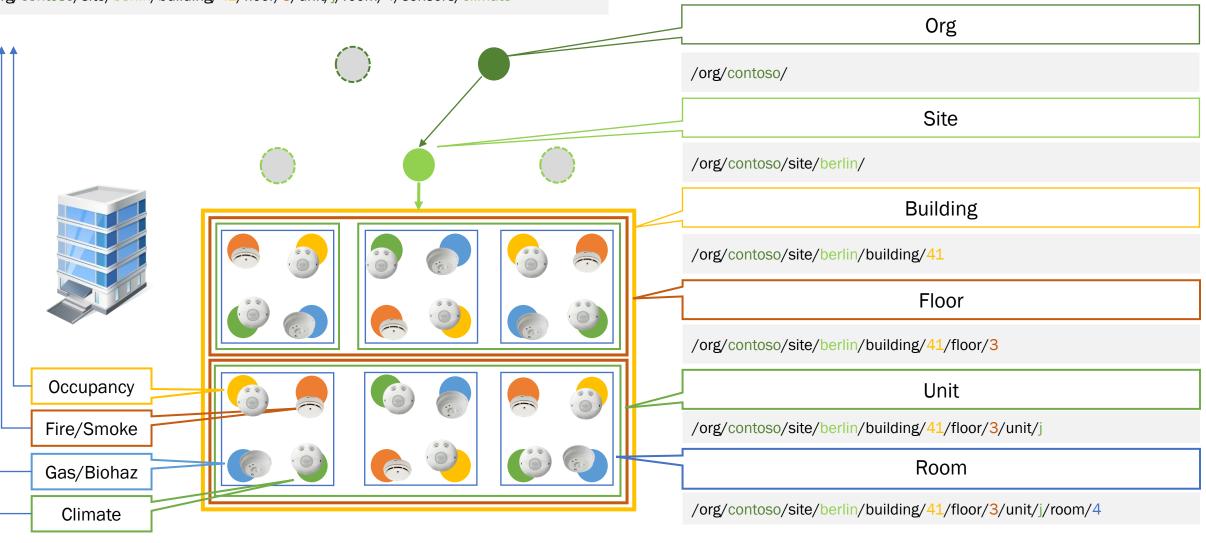
/org/contoso/site/berlin/building/41/floor/3/unit/j/room/4/sensors/occupancy

/org/contoso/site/berlin/building/41/floor/3/unit/j/room/4/sensors/fire

/org/contoso/site/berlin/building/41/floor/3/unit/j/room/4/sensors/gasbio

/org/contoso/site/berlin/building/41/floor/3/unit/j/room/4/sensors/climate

Events put occurrences into context

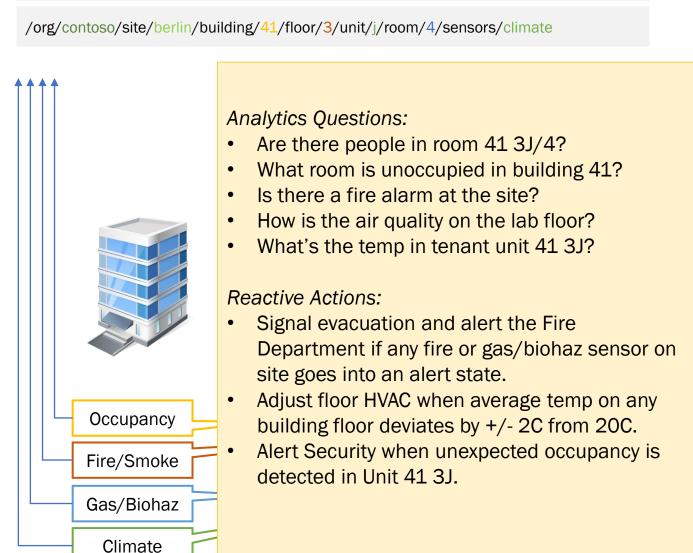


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/org/contoso/site/berlin/building/41/floor/3/unit/j/room/4/sensors/fire

/org/contoso/site/berlin/building/41/floor/3/unit/j/room/4/sensors/gasbio

Events enable analytic answers and reactive actions



Org /org/contoso/ Site /org/contoso/site/berlin/ Building /org/contoso/site/berlin/building/41 Floor /org/contoso/site/berlin/building/41/floor/3 Unit /org/contoso/site/berlin/building/41/floor/3/unit/j Room /org/contoso/site/berlin/building/41/floor/3/unit/j/room/4

Eventing Categories

Discrete

Independent
Report State Change
Actionable

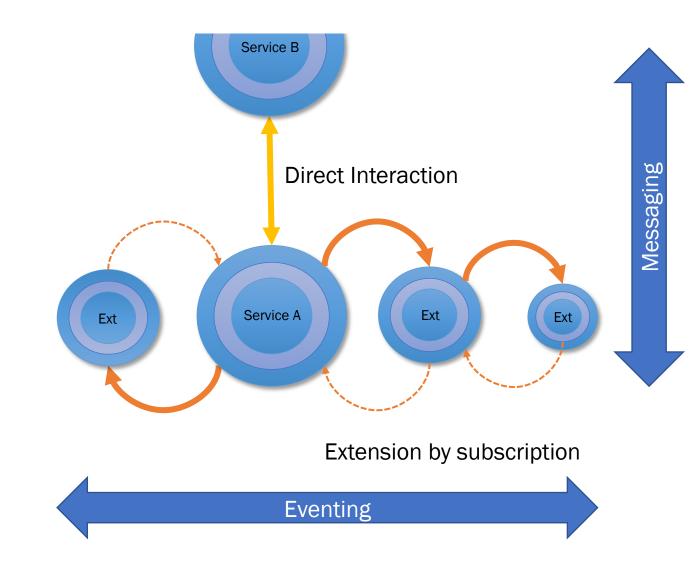
Series

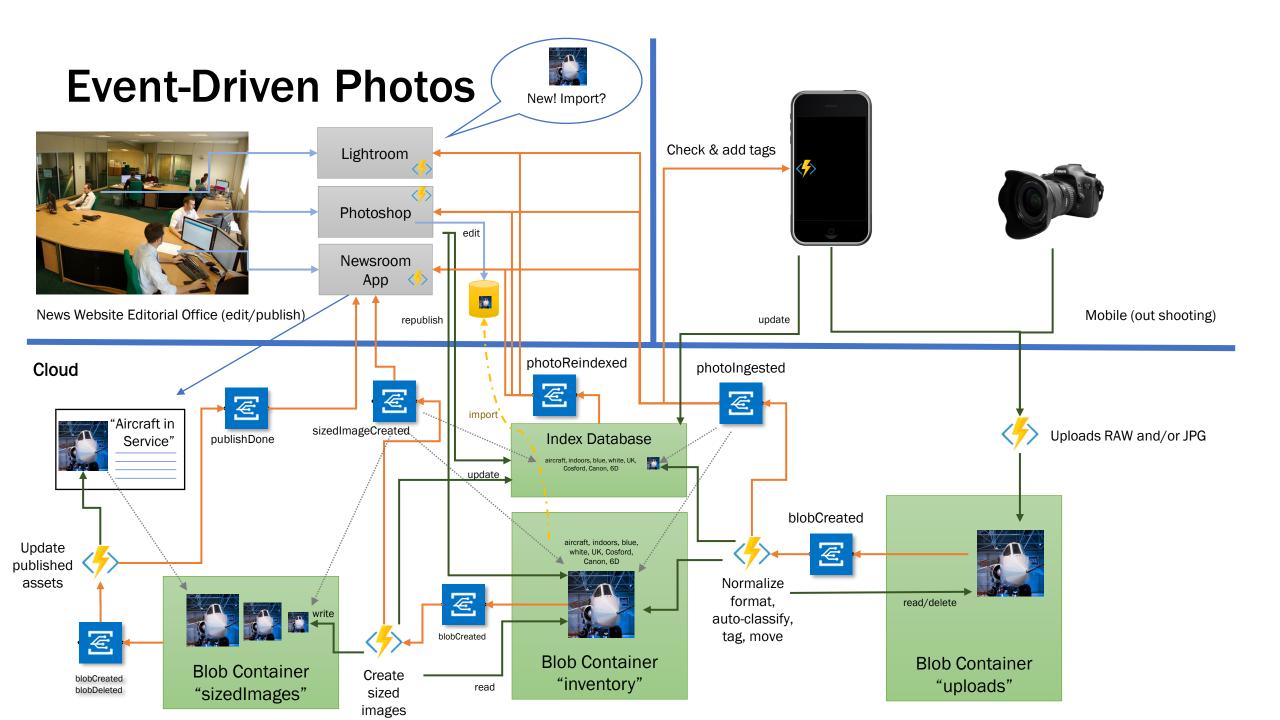
Time Ordered
Context Partitioned
Report Condition
Analyzable

Discrete Events

Service Cores + Event-Driven Extensions

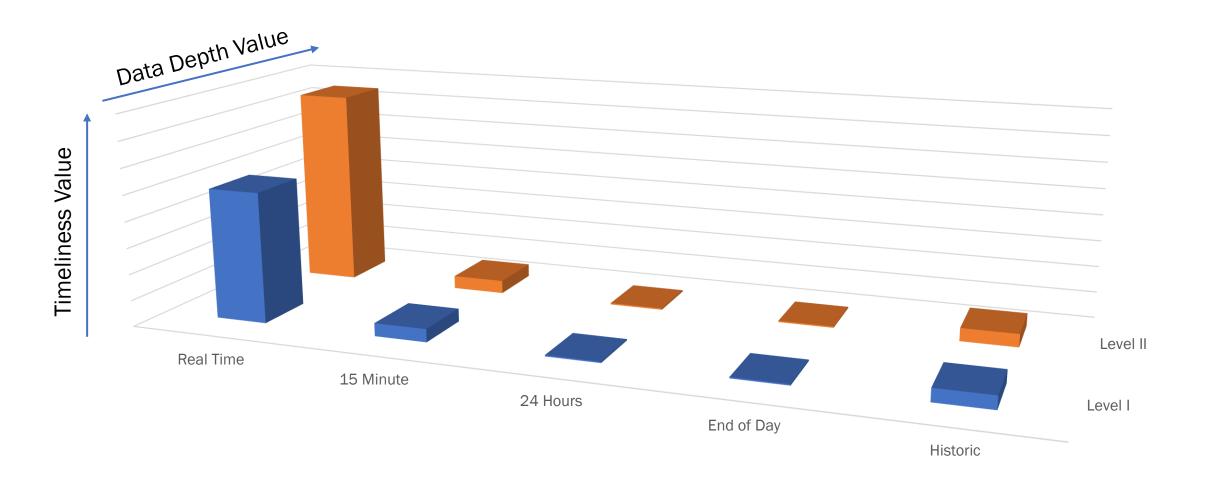
- "Core" functions of services are built to satisfy previously known use-cases and often behaviorally coupled:
 - Async command flow, RPC calls, contract dependencies
- Reporting occurrences as events allows extensions to react and provide extra value, strategically and tactically.
 - Core service has no expectations of extensions and might not know of their existence



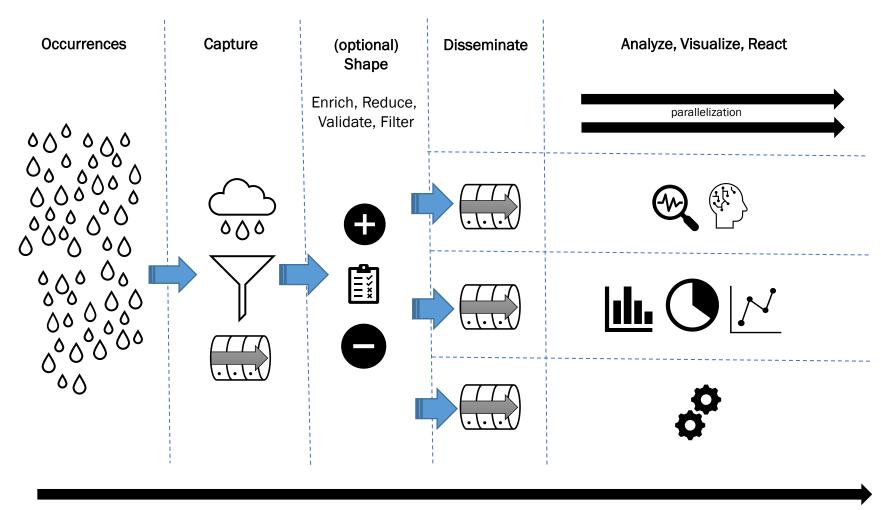


Event Streams and Timeliness

Event Data Value – Securities Markets



Velocity Matters → Parallelization Matters



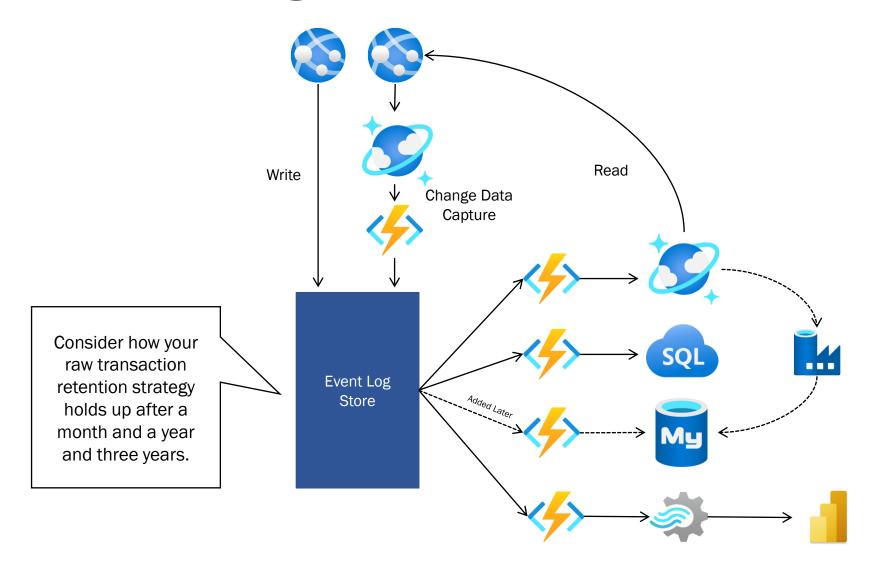
Event Streams and Context

show ad-hoc available data 210025 Straight-Through 326047 Real-Time 491092 Aggregate Visualize 201092 Efficient on-demand **Event Log** queries require 241113 Store Refer indexing and random 721215 access 251289 721215 **On-Demand** 2021-01-04 231211 16:30-18:30 Oil Pressure Store & Index

Real-time dashboards

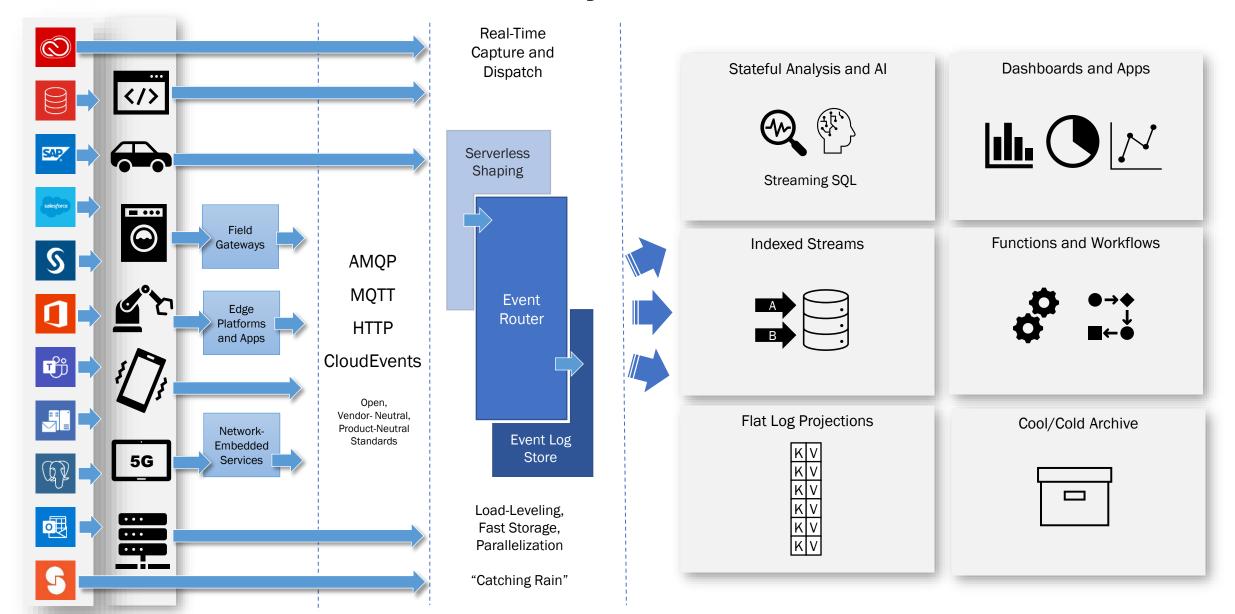
Event Sourcing

Event Sourcing and CQRS

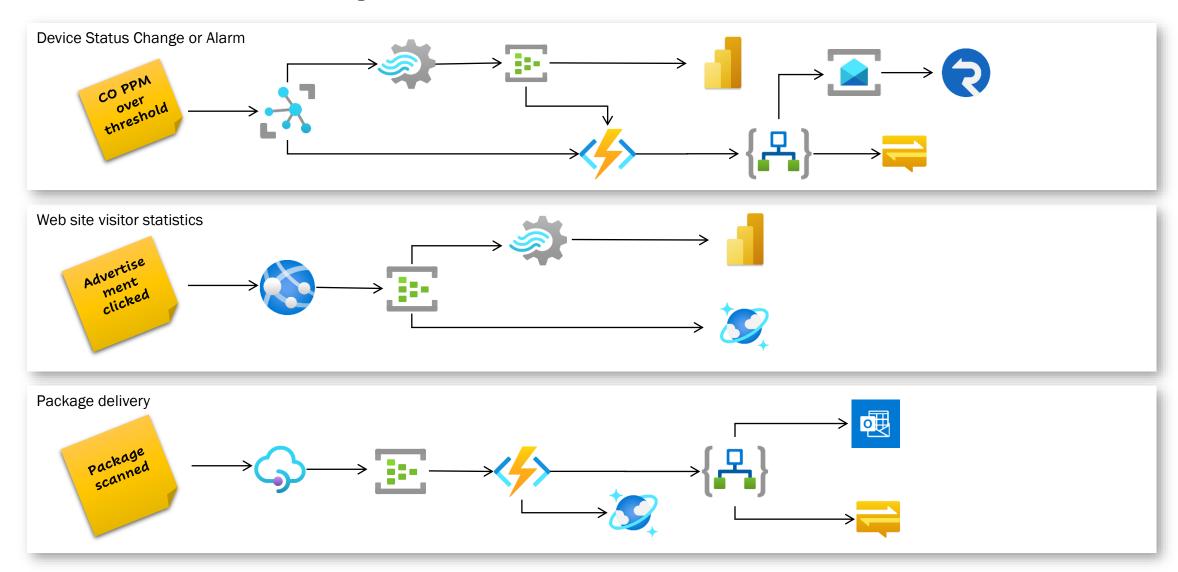


Event Journeys

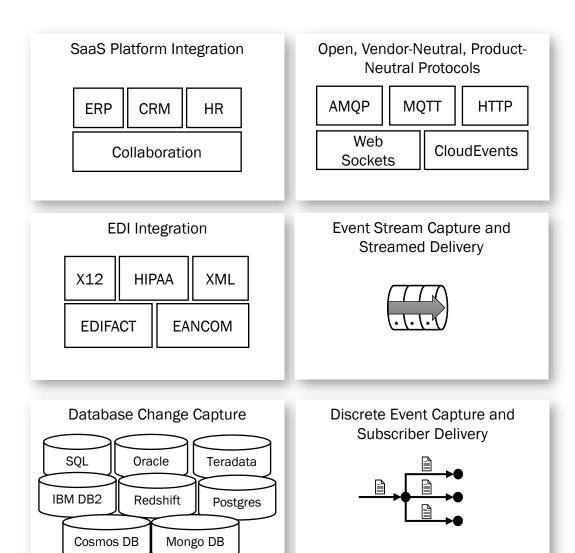
Federation: Event Journeys

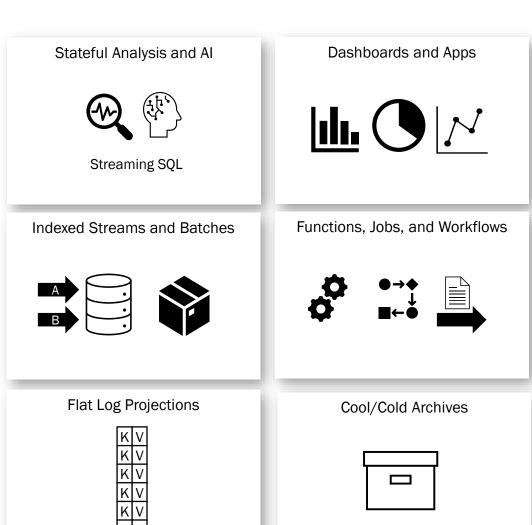


Event Journeys

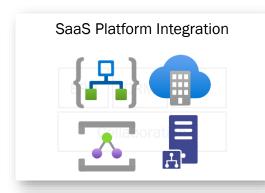


Eventing Platform Building Blocks



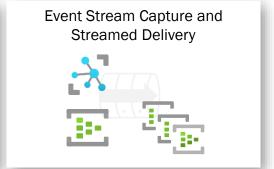


Eventing on Azure Cloud

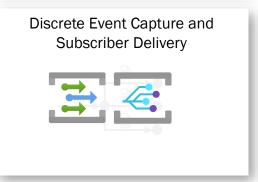


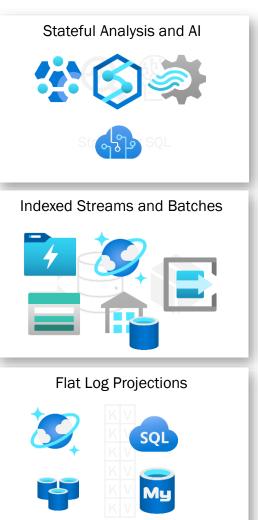


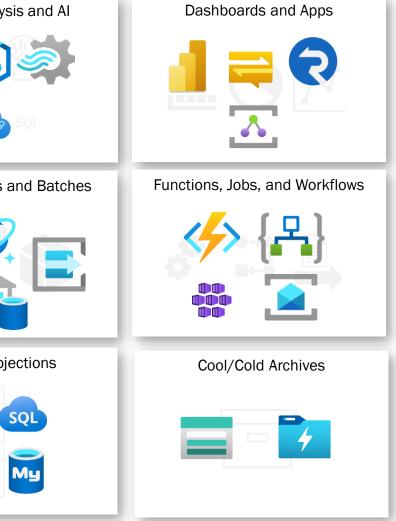




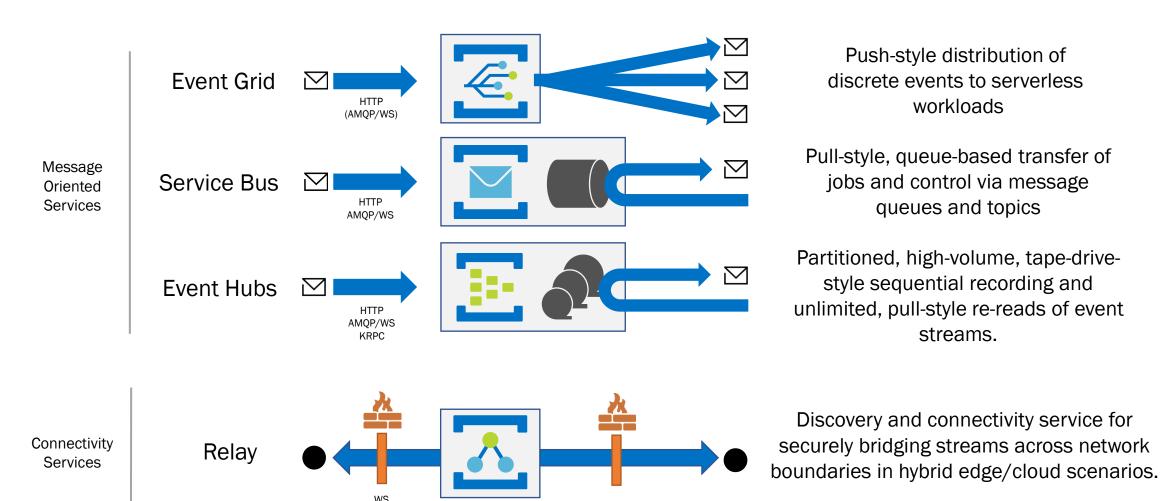




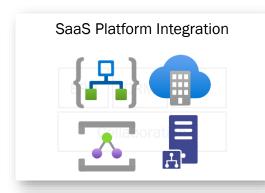




Eventing and Messaging Core Services

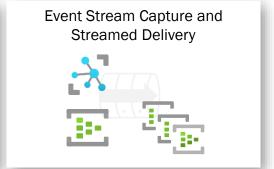


Eventing on Azure Cloud

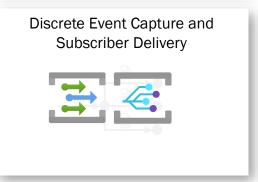


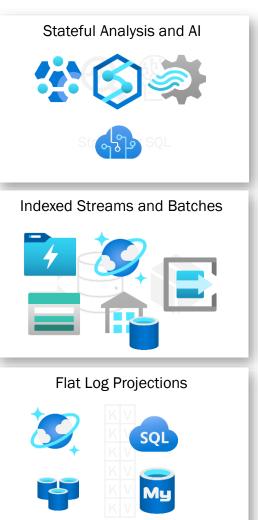


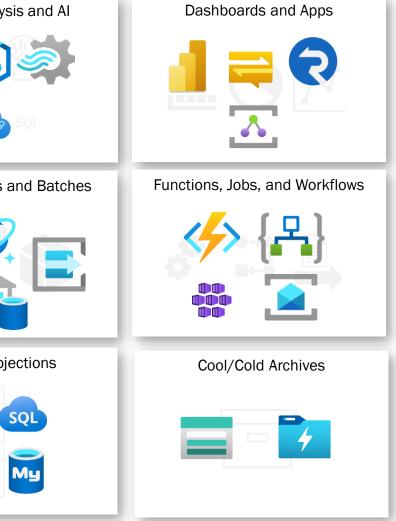




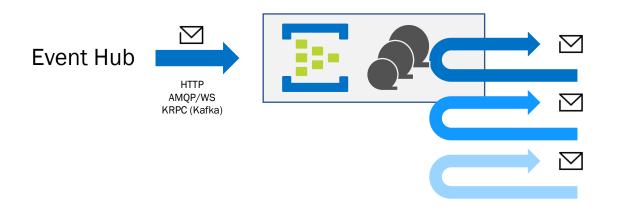








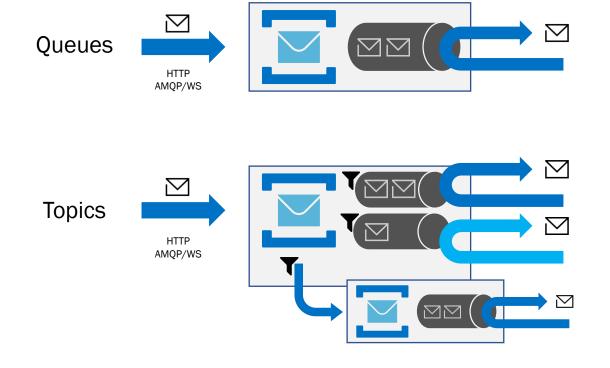
Event Hubs Architectural Patterns



- Ingestion and storage of large event streams
 - > 2 Gigabyte per second if required
- Separation of event streams into partitions
- Client-chosen offsets into event stream allow arbitrary reads and re-reads during retention
- Retention of raw event data from 1 up to 90 days
- Automated archival into Avro containers for subsequent batch-style processing
- Publisher policies for data origin attestation and access control

Event Hubs is a high-scale, high-availability, multi-protocol event stream engine used for collecting and consolidating events for real-time analytics and other high-throughput computations

Service Bus Architectural Patterns



- Assignment of work with load-aware balancing
- Load-leveling for "spiky" workload traffic shapes
- Transactional, once-and-only-once processing
- Multiplex handling of in-order message sequences
- Deduplication, deferral, and "poison" handling
- All of the above, plus:
- Copies to 100s of concurrent subscribers
- Filter rules and message markup
- Message routing

Service Bus is a "swiss army knife" for messaging-driven workloads.

Event Grid Architectural Patterns



- Ingestion and push-style distribution of discrete events (events not correlated into streams) to interested subscribers.
- Per-subscriber application of simple and complex filters to select particular events of interest
- Abuse protection for event publishers
- Event schema mapping and support for CNCF CloudEvents
 1.0 standard and bindings
- Multitenancy support for SaaS applications.
- Simple integration with a catalog of available event sources and sinks.

Event Grid is the Azure-wide eventing backplane for distributing and handling discrete events raised at the platform level, by custom applications, and by partner platforms.



Questions?

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